

## In-memory addition:

My addition for this project is to add the marketplace in memory. This way it is more realistic to the real marketplace in Madden. This way the market can always be changing since in the actual game the players that are available on the market place are always changing. I created a set that adds players to the market. I first get all the players in the game then I add some of them to the market by using the `zIncrBy`, and then I organize the players by using `zRange`

Another in memory addition I am going to add is the most viewed players on the market. In madden they store the history of the players you have looked at the most, so I created a set that holds the most recently viewed players. To do this I just made a couple of `zIncrBy` functions with random players on the market that I got from the set I made above. I then use `zRange` to organize them by most searched by sorting them by score.

I also have comments throughout my code to to make this clear while reading through it.