

Javier Leone *Full Stack Developer*

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in Javier Leone

🔄 Ja4Dev

🖱 Portfolio



I am a computer technician, currently dedicated and passionate about software development. I usually work with platforms like .NET Framework, using C# or Visual Basic as the main programming languages and SQL Server as Database; I also have knowledge of other technologies such as Angular and other languages such as Java or C++. But, above all, I am very enthusiastic and eager to continue learning and training in the world of software development while continuing my university studies in Computer Science.

Professional Experience

01/2021 – Actually
Ciudad Autónoma de
Buenos Aires, Argentina

Full Stack Developer, Stark Solutions

Enterprise-level .NET web application development and support in a medic salary management system.

- Development of a MVC application in the .NET framework.
- Usage of technologies like AJAX for a rich UI experience.
- Design and implement of database schemas for applications using SQL Server.
- Prepare estimates of effort and duration for development tasks and activities.
- Ensure that client and end-user requirements were met for the application.
- Microsoft Team Foundation Server (TFS) for all the source code maintenance needs.

07/2019 – 07/2019
Ciudad Autónoma de
Buenos Aires, Argentina

Technical Support Professional, InfoSol

Responsible of the personal computers and related devices reparation in a computer shop, including service at client's home or installations in companies in the area.

02/2019 – 03/2019
Ciudad Autónoma de
Buenos Aires, Argentina

Technical Support Professional, InfoSol

Responsible of the personal computers and related devices reparation in a computer shop, including service at client's home or installations in companies in the area.

Education

08/2020 – In Progress
Buenos Aires, Argentina

University Degree in Computer Science,

Facultad de Ciencias Exactas y Naturales, Universidad de Buenos Aires

03/2015 – 12/2021
Ciudad Autónoma de
Buenos Aires, Argentina

Computer Technician High School, Escuela Técnica N°35 D.E. 18 "Ing. Eduardo Latzina"

Projects and Collaborations

06/2020 – 12/2020

Project Leader, Independent Project

3D First Person Shooter game with network connection developing on the LibGDX graphic engine.

09/2019 – 12/2019

Project Leader, Independent Project

A web platform for diet and training management, users can also chat with trainers, nutritionists and post in a user forum.

06/2019 – 12/2019

System Analysis, Independent Project

Desktop application for the management of a private reading club, from the member sign up, to the book reception and the book provider payments; including the system analysis, developing and testing, with the correspondent documents according to the Eduard Yourdon book "Modern Structured Analysis" and user manuals.

06/2018 – 12/2018

Colaborador, Independent Project (*Bienvenidos a la Matanza*)
Collaboration in the developing of a sandbox 3D game with online multiplayer mode, using C# on the Unity 2018 engine.

Skills

C	● ● ● ● ●	C++	● ● ● ● ●
Java	● ● ● ● ●	C#	● ● ● ● ●
Python	● ● ● ● ●	JavaScript	● ● ● ● ●
ASP.NET	● ● ● ● ●	HTML	● ● ● ● ●
CSS	● ● ● ● ●	PHP	● ● ● ● ●
SQL	● ● ● ● ●	.NET Framework	● ● ● ● ●
Angular	● ● ● ● ●	Bootstrap	● ● ● ● ●
Unity	● ● ● ● ●	Arduino	● ● ● ● ●
LibGDX	● ● ● ● ●	GIT	● ● ● ● ●

Languages

Español <i>Native</i>	● ● ● ● ●	English <i>Advanced</i>	● ● ● ● ●
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