Javier Leone Full Stack Developer

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Single

in Javier Leone



I am a computer technician, currently dedicated and passionate about software development.

I usually work with platforms like .NET Framework, using C# or Visual Basic as the main programming languages and SQL Server as Database; I also have knowledge of other technologies such as Angular and other languages such as Java or C++. But, above all, I am very enthusiastic and eager to continue learning and training in the world of software development while continuing my university studies in Computer Science.

Professional Experience

01/2021 – Actually Ciudad Autónoma de Buenos Aires, Argentina

Full Stack Developer, *Stark Solutions*

Enterprise-level .NET web application development and support in a medic salary management system.

- Development of a MVC application in the .NET framework.
- Usage of technologies like AJAX for a rich UI experience.
- Design and implement of database schemas for applications using SQL Server.
- Prepare estimates of effort and duration for development tasks and activities.
- Ensure that client and end-user requirements were met for the application.
- Microsoft Team Foundation Server (TFS) for all the source code maintenance needs.

07/2019 – 07/2019 Ciudad Autónoma de Buenos Aires, Argentina

Technical Support Professional, *InfoSol*

Responsible of the personal computers and related devices reparation in a computer shop, including service at client's home or installations in companies in the area.

02/2019 – 03/2019 Ciudad Autonoma de Buenos Aires, Argentina

Technical Support Professional, *InfoSol*

Responsible of the personal computers and related devices reparation in a computer shop, including service at client's home or installations in companies in the area.

Education

08/2020 – In Progress Buenos Aires, Argentina

University Degree in Computer Science,

Facultad de Ciencias Exactas y Naturales, Universidad de Buenos Aires

03/2015 – 12/2021 Ciudad Autonoma de Buenos Aires, Argentina Computer Technician High School, Escuela Técnica N°35 D.E. 18 "Inq. Eduardo Latzina"

Projects and Collaborations

06/2020 - 12/2020

Project Leader, Independent Project

3D First Person Shooter game with network connection developing on the LibGDX graphic engine.

09/2019 - 12/2019

Project Leader, *Independent Project*

A web platform for diet and training management, users can also chat with trainers, nutritionists and post in a user forum.

06/2019 - 12/2019

System Analysis, *Independent Project*

Desktop application for the management of a private reading club, from the member sign up, to the book reception and the book provider payments; including the system analysis, developing and testing, with the correspondent documents according to the Eduard Yourdon book "Modern Structured Analysis" and user manuals.

06/2018 - 12/2018

Colaborador, *Independent Project (Bienvenidos a la Matanza)*Collaboration in the developing of a sandbox 3D game with online multiplayer mode, using C# on the Unity 2018 engine.

	Sk	ills	
С	• • • • •	C++	• • • • •
Java	• • • • •	C#	• • • • •
ASP.NET	• • • • •	HTML	• • • •
CSS	• • • •	JavaScript	• • • • •
PHP	• • • • •	SQL	• • • • •
.NET Framework	• • • • •	Angular	• • • • •
Bootstrap	• • • • •	Unity	• • • • •
Arduino	• • • • •	LibGDX	• • • • •
GIT	• • • • •		
	Lang	uages	
Español Native	• • • •	English Intermediate/Advanced	• • • • •