# Prelab 2 - HTTP and Network Performance

(100 points)

Having gotten our feet wet with the Wireshark packet sniffer in lab1, we're now ready to use Wireshark packet sniffer to investigate protocols in operation. In this lab, we'll explore several aspects of the HTTP protocol: the basic GET/response interaction, HTTP message formats, retrieving large HTML files, retrieving HTML files with embedded objects, and HTTP authentication and security. Before beginning these labs, make sure to read Section 2.2 of the text.<sup>[1]</sup>

**Screenshots**: For all the questions that require a screenshot, <u>make sure that a date</u> <u>timestamp</u> is visible next to your results (you can have a portion of another terminal open with the date command).

References: Chapter 2, Computer Networking: A Top Down Approach 1.

# [24 pts] The Basic HTTP request/response interaction

Let's begin our exploration of HTTP by downloading a very simple HTML file - one that is very short, and contains no embedded objects. Do the following: • Start up your web browser in the Mininet VM.

• Start up Wireshark. In the display-filter enter **http**, so that only captured HTTP messages will be displayed later in the packet-listing windows (We're only interested in the HTTP protocol here, and don't want to see the clutter of all captured packets). Then, start a packet capture using the interface 'eth0'. • Clear the cache in your browser<sup>[2]</sup> and enter the following:

http://gaia.cs.umass.edu/wireshark-labs/HTTP-wireshark-file1.htm

I Your browser should display a very simple, one-line HTML file.

Stop Wireshark packet capture.

#### **Exercises:**

Remember that the HTTP headers are extra information in the HTTP message sent by either the client or the server. You can search the vast number of HTTP headers online. By looking at the information in the HTTP GET and response message(s) in Wireshark, answer the following questions:

a. [3 pts] Is your browser running HTTP version 1.0, 1.1, or 2? What version of HTTP is the server running? How do you know?

The browser is running HTTP version 1.1 and the server is running HTTP version 1.1. In wireshark, it shows this information under the Info column.

b. [3 pts] How does your browser indicate to a server the languages it can accept? Based on what you see in Wireshark, what languages does your browser prefer?

The browser indicates to the server what languages it can accept under the "Accept-Language" HTTP request header.

Based on what I see in wireshark, the browser prefers "en-US."

c. [3 pts] In this exchange, who is the client and what is its IP address?

The client is the Mininet VM and it's IP address is 10.0.2.15

d. [3 pts] In this exchange, who is the server and what is its IP address?

#### The server is

http://gaia.cs.umass.edu/wireshark-labs/HTTP-wireshark-file1.html and its IP address is 128.119.245.12

e. [3 pts] What is the status code returned from the server to your browser?

The status code is 200.

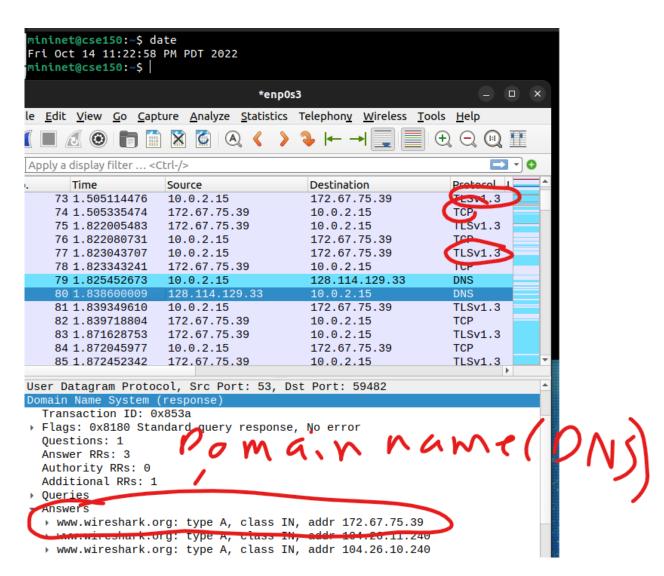
f. [3 pts] How many bytes of content are being returned to your browser?

540 bytes are being returned to the browser.

g. [6 pts] Now do a new Wireshark packet capture for "<a href="https://wireshark.org">http filter</a>- what do you observe is different compared to the previous URL? Can you read the responses from the server? (Hint: Do some investigation into the purpose of HTTPS.) Take note of the different protocols used and mention them in your observations discussion. Take a screenshot and mark it up to help explain your observations.

I am seeing mostly TCP requests and responses. TCP is used to organize data

and ensure a secure transmission between the server and the client. I am also seeing the TLS protocol, which adds a layer of security on top of the TCP protocol. TLS uses encryption to securely send private data, but it can increase latency between client and server communications. The DNS protocol is used to identify websites using readable host names instead of numerical IP addresses.



# 2. [40 pts] Experiment with wget

## A. [20 pts] Running the wget command

In the VM terminal, run wget <a href="http://www2.cs.uh.edu/~gnawali/courses/cosc4377-s12/hw2/http.html">http://www2.cs.uh.edu/~gnawali/courses/cosc4377-s12/hw2/http.html</a> to display the HTTP headers returned by the server <a href="without downloading the actual file">without downloading the actual file</a>. Also use Wireshark to capture the packets exchanged by wget. <a href="Please ignore">Please ignore</a> <a href="mailto:the/favicon.ico">the/favicon.ico</a> request/response in Wireshark.

1. [3 pts]Take a screenshot showing your command and the output

```
mininet@cse150:~$ date
ri Oct 14 11:26:57 PM PDT 2022
mininet@cse150:~$ wget -S http://www2.cs.uh.edu/~gnawali/courses/cosc4377-s12/hw2/http.html
--2022-10-14 23:27:00-- http://www2.cs.uh.edu/~gnawali/courses/cosc4377-s12/hw2/http.html
Resolving www2.cs.uh.edu (www2.cs.uh.edu)... 104.198.203.13
Connecting to www2.cs.uh.edu (www2.cs.uh.edu)|104.198.203.13|:80... connected.
HTTP request sent, awaiting response...
 HTTP/1.1 200 OK
 Date: Sat, 15 Oct 2022 06:27:01 GMT
 Server: Apache/2.4.29 (Ubuntu)
 Last-Modified: Mon, 18 Jun 2018 18:50:37 GMT
 ETag: "b0ed-56eef0a8ff940"
 Accept-Ranges: bytes
 Content-Length: 45293
  Vary: Accept-Encoding
 Keep-Alive: timeout=5, max=100
 Connection: Keep-Alive
 Content-Type: text/html
ength: 45293 (44K) [text/html]
Saving to: 'http.html.2
http.html.2
                      in 0.1s
2022-10-14 23:27:00 (391 KB/s) - 'http.html.2' saved [45293/45293]
```

Answer the following questions based on the output of wget (mark up your screenshot of the output based on questions below):

2. [2 pts] When was the web page last modified ? What does the last modified field indicate?

```
ininet@cse150:~S date
Fri Oct 14 11:26:57 PM PDT 2022
nininet@cse150:~$ wget -S http://www2.cs.uh.edu/~gnawali/courses/cosc4377-s12/hw2/http.html
--2022-10-14 23:27:00-- http://www2.cs.uh.edu/~gnawali/courses/cosc4377-s12/hw2/http.html
Resolving www2.cs.uh.edu (www2.cs.uh.edu)... 104.198.203.13
Connecting to www2.cs.uh.edu (www2.cs.uh.edu)|104.198.203.13|:80... connected.
HTTP request sent, awaiting response...
 HTTP/1.1 200 OK
 Date: Sat, 15 Oct 2022 06:27:01 GMT
 Server: Apache/2.4.29 (Ubuntu)
  Last-Modified: Mon, 18 Jun 2018 18:50:3/ GMT
 Accept-Ranges: bytes
 Content-Length: 45293
 Vary: Accept-Encoding
 Keep-Alive: timeout=5, max=100
 Connection: Keep-Alive
Content-Type: text/html
.ength: 45293 (44K) [text/html]
Saving to: 'http.html.2'
http.html.2
                      100%[===========] 44.23K --.-KB/s
                                                                              in 0.1s
2022-10-14 23:27:00 (391 KB/s) - 'http.html.2' saved [45293/45293]
```

The web page was last modified on Monday, June 18th 2018. The last modified field indicates when the web-page was last updated.

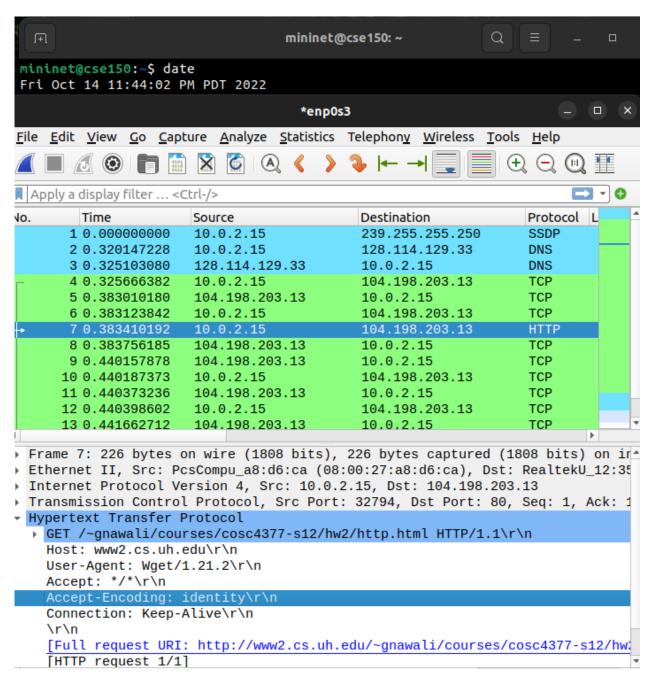
- 3. [2 pts] What type of HTTP *connection* is used? Describe what this connection does.
- A persistent HTTP connection is being used (aka "Keep-alive" connection). This connection allows multiple objects to be sent over a single TCP connection between the client and server.
- 4. [2 pts] On what port number is the server listening for this request? How do you determine this?
- It is using port 80. The port is located on the "connecting" line and is next to the server IP. (Screenshot below)

```
ininet@cse150:~$ date
 ri Oct 14 11:26:57 PM PDT 2022
mininet@cse150:-$ wget -S http://www2.cs.uh.edu/~gnawali/courses/cosc4377-s12/hw2/http.html
--2022-10-14 23:27:00-- http://www2.cs.uh.edu/~gnawali/courses/cosc4377-s12/hw2/http.html
Resolving www2.cs.uh.edu (www2.cs.uh.edu)... 104.198.203.13
Connecting to www2.cs.uh.edu (www2.cs.uh.edu)|104.198.203.13|
80./. connected.
 HTTP request sent, awaiting response...
  HTTP/1.1 200 OK
  Date: Sat, 15 Oct 2022 06:27:01 GMT
  Server: Apache/2.4.29 (Ubuntu)
  Last-Modified: Mon, 18 Jun 2018 18:50:37 GMT
  ETag: "b0ed-56eef0a8ff940'
  Accept-Ranges: bytes
  Content-Length: 45293
  Vary: Accept-Encoding
  Keep-Alive: timeout=5, max=100
Connection: Keep-Alive
Content-Type: text/html
Length: 45293 (44K) [text/html]
Saving to: 'http.html.2'
                             100%[==========] 44.23K --.-KB/s
http.html.2
                                                                                                     in 0.1s
2022-10-14 23:27:00 (391 KB/s) - 'http.html.2' saved [45293/45293]
```

5. [3 pts] What is the size (in bytes) of the base HTML page?
The size of the base HTML page is 45,293 bytes.

```
mininet@cse150:~$ date
Fri Oct 14 11:26:57 PM PDT 2022
mininet@cse150:~$ wget -S http://www2.cs.uh.edu/~gnawali/courses/cosc4377-s12/hw2/http.html
--2022-10-14 23:27:00-- http://www2.cs.uh.edu/~gnawali/courses/cosc4377-s12/hw2/http.html
Resolving www2.cs.uh.edu (www2.cs.uh.edu)... 104.198.203.13
Connecting to www2.cs.uh.edu (www2.cs.uh.edu)|104.198.203.13|:80... connected.
HTTP request sent, awaiting response...
 HTTP/1.1 200 OK
 Date: Sat, 15 Oct 2022 06:27:01 GMT
 Server: Apache/2.4.29 (Ubuntu)
 Last-Modified: Mon, 18 Jun 2018 18:50:37 GMT
 ETag: "b0ed-56eef0a8ff940'
 Accept-Ranges: bytes
 Content-Length: 45293
 Very: Accept-Encoding
Keep-Alive: timeout=5, max=100
 Connection: Keep-Alive
 Content-Type: text/html
ength: 45293 (44K) [text/html]
Saving to: 'http.html.2'
http.html.2
                   in 0.1s
2022-10-14 23:27:00 (391 KB/s) - 'http.html.2' saved [45293/45293]
```

Now look at your Wireshark capture and take a screenshot:

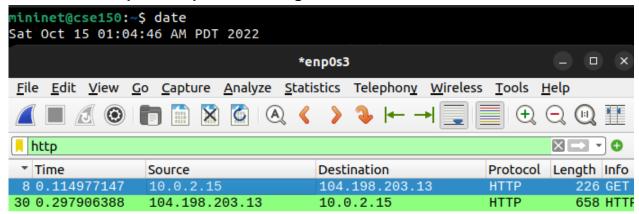


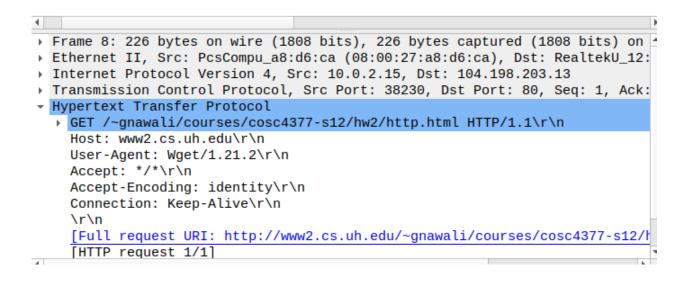
6. [2 pts] What HTTP method is used in the request message? Describe the purpose of this method.

The GET method is being used in this request message. It is used for posting/sending data to the server using a given URL.

7. [3 pts] How many HTTP request/response messages do you see in total? Take a screenshot showing the HTTP request/response messages in Wireshark.

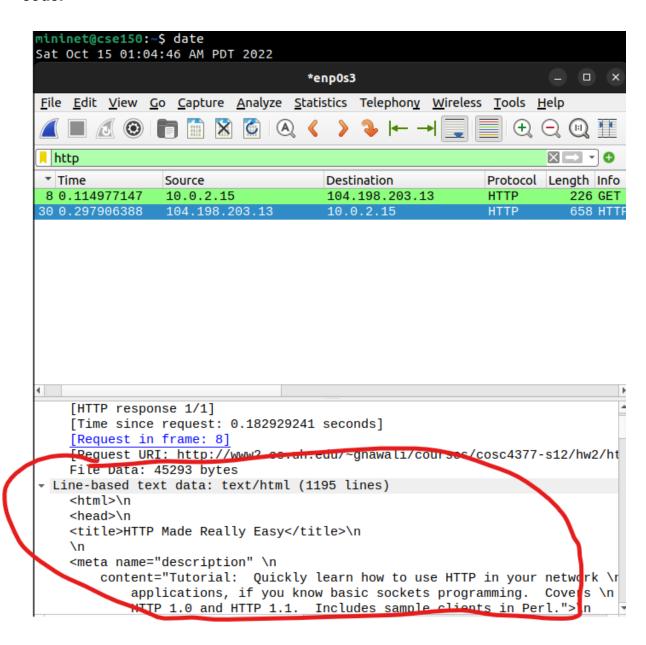
## I see 2 HTTP request/response messages in Wireshark.





8. [3 pts] Is the base HTML file downloaded? How do you know based on Wireshark? Attach a screenshot showing the same.

Yes, the base HTML file is downloaded, as it shows the total number bytes of the file, and Wireshark proceeds to display the HTML code.



## B. [20 pts] Embedded Objects

Let's look at what happens when your browser downloads a file with several embedded objects, i.e., a file that includes other objects that are stored on another server(s).

## Do the following:

- Enter <a href="http://gaia.cs.umass.edu/wireshark-labs/HTTP-wireshark-file4.html">http://gaia.cs.umass.edu/wireshark-labs/HTTP-wireshark-file4.html</a> in your browser and capture the packets in Wireshark.
- Your browser should display a short HTML file with two images. These two images are referenced in the base HTML file. That is, the images themselves are not contained in the HTML; instead the URLs for the images are contained in the downloaded HTML file. As discussed in the textbook, your browser will have to retrieve these objects from the indicated web sites. Stop Wireshark packet capture, and enter "http" in the display-filter-specification window, so that only captured HTTP messages will be displayed.
- Please ignore the /favicon.ico request/response in the wireshark.

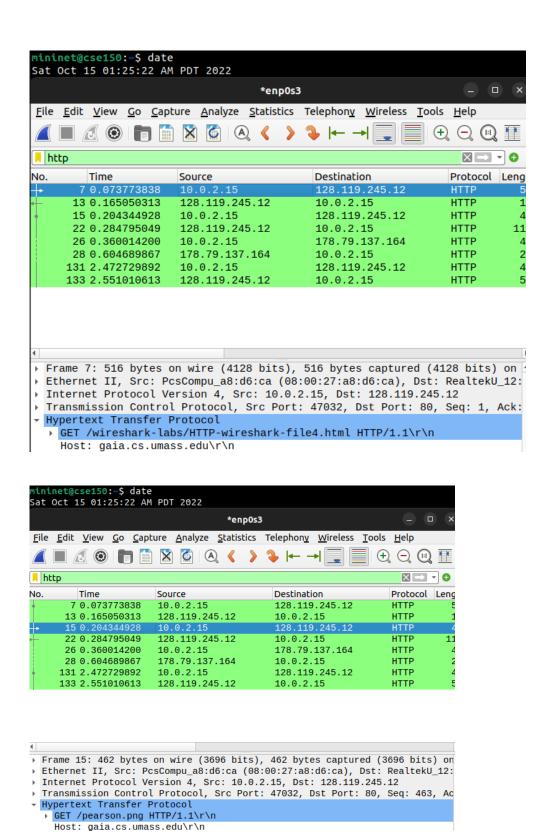
### Answer the following questions:

1. [3 pts] How many HTTP GET request messages did your browser send in <u>total?</u> To which Internet addresses were these GET requests sent? Take a screenshot showing the HTTP request/response messages in Wireshark.

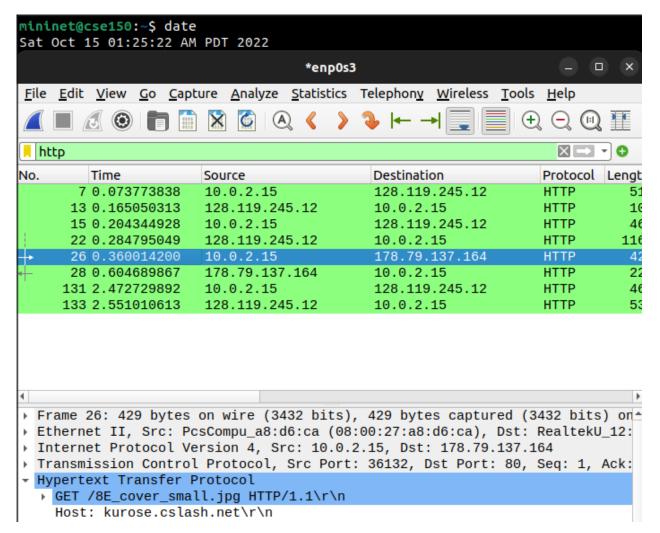
### **SCREENSHOTS BELOW**

There are a total of 3 HTTP GET request messages

The first screenshot shows the GET address is sent to 128.119.245.12



The second screenshot shows the GET request is sent to 128.119.245.12



The third screenshot shows the GET request being sent to 178.79.137.164

2. [3 pts] Describe the purpose of <u>each</u> of the Request/Response messages The purpose of the 1st request/response message is to download the content of the base HTML file.

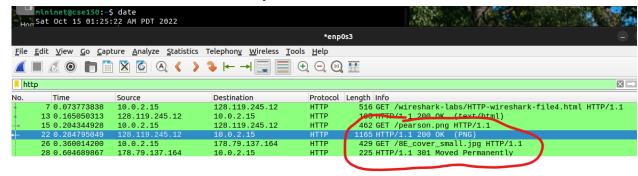
The purpose of the 2nd request/response message is to download the content for the Pearson logo image.

The purpose of the 3rd request/response message is to download the content for the textbook cover image.

3.[5 pts] Can you tell whether your browser downloaded the embedded images serially, or whether they were downloaded from the two websites in parallel? Explain and support with screenshots from your Wireshark trace.

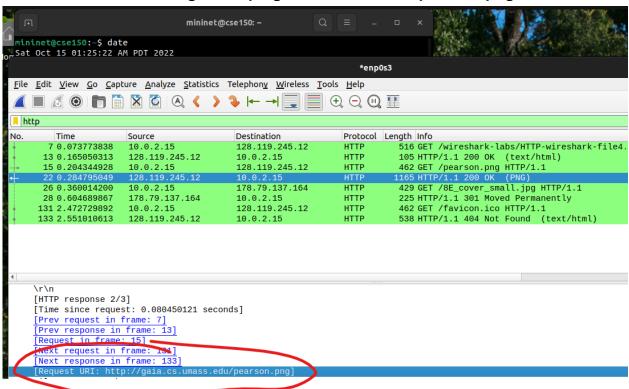
The browser downloaded the embedded images serially as the first image

is downloaded after the second GET request, and the second image is downloaded after the 3rd GET request.

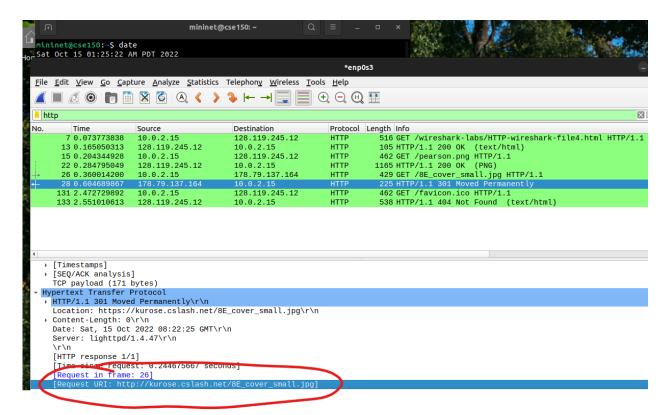


4. [3 pts] What are the URLs for the images? Support with screenshots from your Wireshark trace.

The URL for the first image is http://gaia.cs.umass.edu/pearson.png

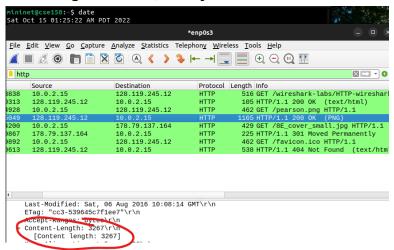


The URL for the second image is http://kurose.cslash.net/8E\_cover\_small.jpg

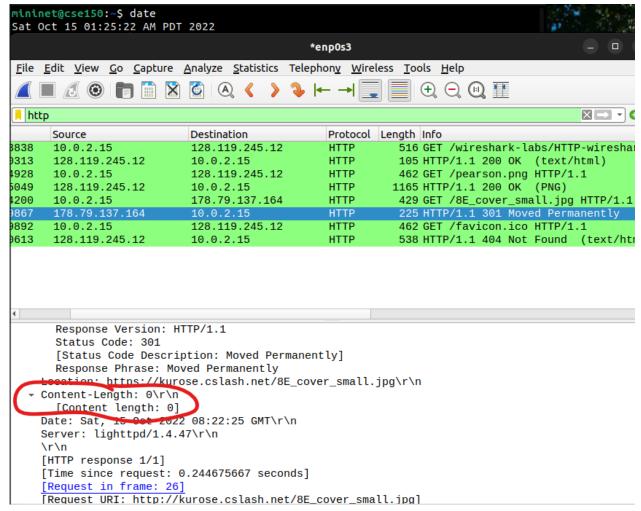


- 5. [3 pts] Draw a picture with a client and server, and use arrows to indicate the Requests and Responses to fully load the web page.
- 6. [3 pts] What are the sizes of the embedded images? Attach the screenshot with markup on the size of the image.

## First image size is 3,267 bytes



Wireshark says the second image size is 0 bytes, but that is because the image is at a different location.



# 3. [16 pts] HTTP Conditional GET

Recall from Section 2.2.5 of the text, that most web browsers perform object caching and thus often perform a conditional GET when retrieving an HTTP object. Before performing the steps below, make sure your browser's cache is empty<sup>[2]</sup>. Now do the following:

- Start up your web browser, and make sure your browser's cache is cleared.
- Start up the Wireshark packet sniffer
- Enter the following URL into your browser
   <a href="http://gaia.cs.umass.edu/wireshark-labs/HTTP-wireshark-file2.htm">http://gaia.cs.umass.edu/wireshark-labs/HTTP-wireshark-file2.htm</a>

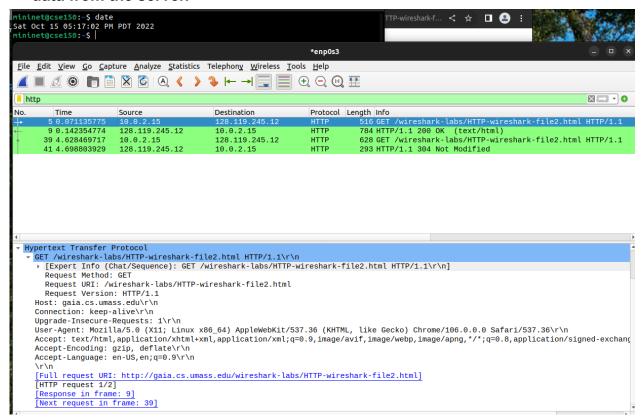
   I Your browser should display a very simple five-line HTML file.
- Quickly enter the same URL into your browser again (or simply select the refresh button on your browser)
- Stop Wireshark packet capture, and enter "http" (again, in lower case without the
  quotation marks) in the display-filter-specification window, so that only captured
  HTTP messages will be displayed later in the packet-listing window.

Please ignore the /favicon.ico request/response in Wireshark.

Answer the following questions:

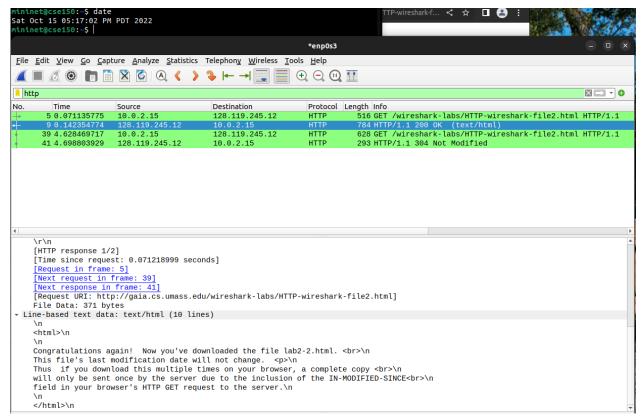
a. [4 pts] Inspect the contents of the first HTTP GET<sup>[3]</sup>request from your browser to the server. Do you see an "IF-MODIFIED-SINCE" line in the HTTP GET? Show a screenshot. What is the purpose of this header?

There is no "IF-MODIFIED-SINCE" line in the HTTP GET request. The purpose of the header is to show the last time the browser received the requested data from the server.



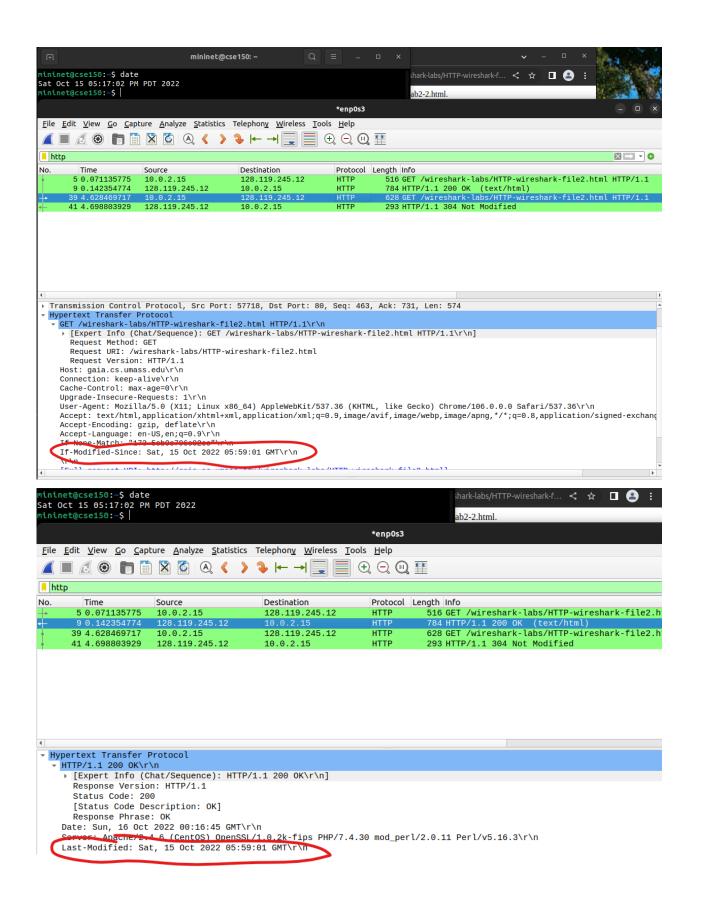
b. [4 pts] Inspect the contents of the server response. Did the server explicitly return the contents of the file? How can you tell? Support with screenshots from your Wireshark trace.

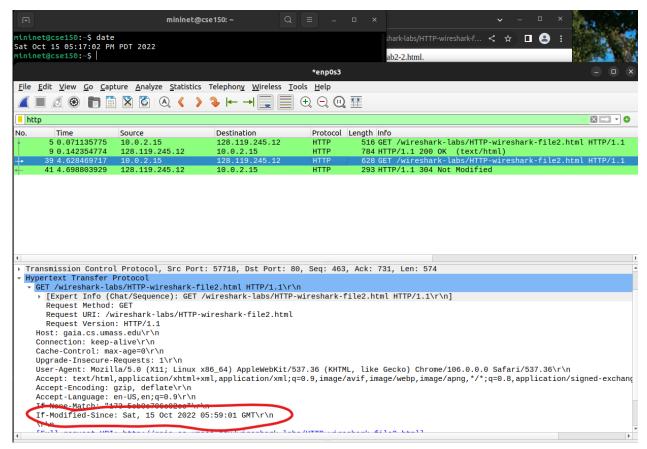
Yes the server did explicitly return the contents of the file as it shows the content of the message in the response. (SCREENSHOT BELOW)



c. [4 pts] Now inspect the contents of the second HTTP GET request from your browser to the server. Do you see an "IF-MODIFIED-SINCE:" line in the HTTP GET? If so, what information follows the "IF-MODIFIED-SINCE:" header? Support with screenshots from your Wireshark trace.

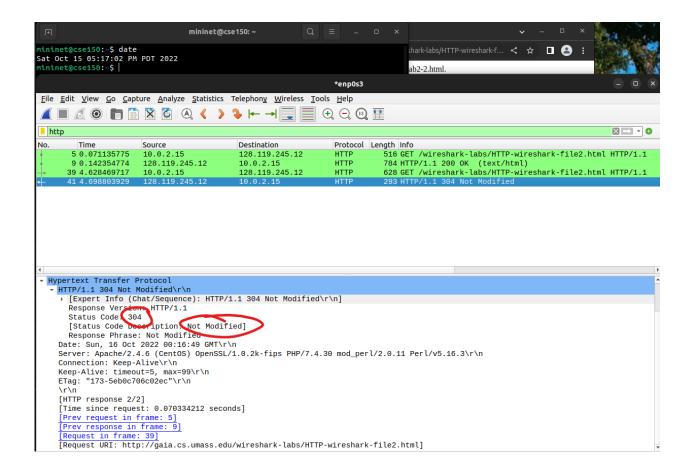
There is an "IF-MODIFIED-SINCE" line in the second HTTP GET request. It shows the date: Saturday, October 15, 2022, which is the date in the first server response. (SCREENSHOTS BELOW)





d. [4 pts] What is the HTTP status code and phrase returned from the server in response to this second HTTP GET? Did the server explicitly return the contents of the file? Explain and support with screenshots from your Wireshark trace.

The status code and phrase of the server response to the second HTTP GET is 304: Not Modified. The server did not explicitly return the contents of the file because nothing was modified since the first HTTP GET response. (SCREENSHOT BELOW)



# 4. [20 pts] Measuring Performance in Mininet

Using the iperf tool on your topology from lab1:

a. [2 pts] Research the *iperf* tool and describe it in your own words.

The *iperf* tool is used to measure throughput of a network and tune it. It can be used to test TCP and UDP.

b. [4 pts] Then run the *iperf* command between Laptop and Desktop1 in the Mininet command line and screenshot the output. Describe the results, referencing your screenshot, and determine how fast the connection is.

Laptop is streaming data to desktop1 at a speed of 46.8 Gigabits/sec and vice-versa is 46.9 Gigabits/sec.

```
mininet@cse150:~$ date
Sat Oct 15 07:57:45 PM PDT 2022
mininet@cse150:~$
                                 mininet@cse150: ~
                                                            Q =
rm -f ~/.ssh/mn/*
*** Cleanup complete.
mininet@cse150:~$ sudo mn --custom ~/mininet/custom/topo-2sw-2host.py --topo myt
*** Creating network
*** Adding controller
*** Adding hosts:
alexa desktop1 desktop2 desktop3 laptop server1 server2 smartTV
*** Adding switches:
s1 s2 s3 s4
*** Adding links:
(alexa, s1) (desktop1, s3) (desktop2, s3) (desktop3, s3) (laptop, s1) (s2, s1)
s2, s3) (s4, s2) (server1, s4) (server1, s4) (server2, s4) (smartTV, s1)
*** Configuring hosts
alexa desktop1 desktop2 desktop3 laptop server1 server2 smartTV
*** Starting controller
*** Starting 4 switches
s1 s2 s3 s4 ...
*** Starting CLI:
mininet> iperf
               captop
     err. testing TCP bandwidth between laptop and desktop1
   Results: ['46.8 Gbits/sec', '46.9 Gbits/sec']
```

c. [3 pts] Given an example of an application or test case that would benefit from running the iperf tool.

An application that would benefit from running the iperf tool is testing the network speed between a central company server and the employee desktop stations of the company, to make sure the connection is healthy for data uploads and downloads.

Set the bandwidth between all the links between Laptop and Desktop1 (4 links total) to 50 Mbps by adding a bw= parameter to addLink, which takes its argument as a number representing the bandwidth in Mbps.

- d. [4 pts] Measure the throughput between Laptop and Desktop1 with *iperf* three times and take the average of all the Mbits/sec figures printed. What is your result? Include a screenshot of the results.
- 43.51 Gbits/sec is the average number of all the results

```
mininet@cse150:~$ date
Sat Oct 15 08:29:47 PM PDT 2022
                                                               Q
                                   mininet@cse150: ~
*** Adding hosts:
alexa desktop1 desktop2 desktop3 laptop server1 server2 smartTV
*** Adding switches:
s1 s2 s3 s4
*** Adding links:
(alexa, s1) (desktop1, s3) (desktop2, s3) (desktop3, s3) (laptop, s1) (s2, s1)
s2, s3) (s4, s2) (server1, s4) (server1, s4) (server2, s4) (smartTV, s1)
*** Configuring hosts
alexa desktop1 desktop2 desktop3 laptop server1 server2 smartTV
*** Starting controller
*** Starting 4 switches
s1 s2 s3 s4 ...
*** Starting CLI:
mininet> iperf lanton dockton
*** Iperf: testing TCP bandwidth between laptop and desktop1
*** Results: ['46.7 Gbits/sec', '46.7 Gbits/sec']
mininet> iperf laptop desktop1
*** Iperf: testing TCP bandwidth between laptop and desktop1
*** Results: ['39.2 Gbits/sec', '39.3 Gbits/sec']
mininet> iperf laptop desktop1
*** Iperf: testing TCP bandwidth between laptop and desktop1
 ** Results: ['44.6 Gbits/sec', '44.6 Gbits/sec'
```

e. [4 pts] Now remove all the bw= parameters you added except for the one between switch1 and switch2. Run iperf between the Laptop and Desktop1 another three times and take the average of all the Mbits/sec figures printed. How many Mbits/sec do you get now? Include a screenshot of the results.

46.09 Gbits/sec is my new average

```
mininet@cse150:~$ date
Sat Oct 15 08:35:19 PM PDT 2022
                                    mininet@cse150: ~
** Adding hosts:
alexa desktop1 desktop2 desktop3 laptop server1 server2 smartTV
*** Adding switches:
1 s2 s3 s4
*** Adding links:
(alexa, s1) (desktop1, s3) (desktop2, s3) (desktop3, s3) (laptop, s1) (s2, s1) (
s2, s3) (s4, s2) (server1, s4) (server1, s4) (server2, s4) (smartTV, s1)
** Configuring hosts
alexa desktop1 desktop2 desktop3 laptop server1 server2 smartTV
*** Starting controller
*** Starting 4 switches
s1 s2 s3 s4 ...
** Starting CLI:
         inerf lanton de
                           ссор1
*** Iperf: testing TCP bandwidth between laptop and desktop1
*** Results: ['46.4 Gbits/sec', '46.4 Gbits/sec']
mininet> iperf laptop desktop1
*** Iperf: testing TCP bandwidth between laptop and desktop1
*** Results: ['46.8 Gbits/sec', '46.9 Gbits/sec']
mininet> iperf laptop desktop1
** Iperf: testing TCP bandwidth between laptop and desktop1
** Results: ['45.0 Gbits/sec', '45.0 Gbits/sec']
nininet>
```

f. [3 pts] Do your answers for d. and e. vary significantly? Discuss why or why not? The answers do not vary significantly because the hosts are all based on the same machine.

#### Submission:

You will submit 1 file for this assignment directly on Canvas: a PDF with all of your solutions to the questions.

Naming convention: name the PDF file as [YourCruzID].pdf.

[1] References to figures and sections are for the 8<sup>th</sup> edition of our text, *Computer Networks, A Top-down Approach, 8*<sup>th</sup> ed., *J.F. Kurose and K.W. Ross, Addison-Wesley/Pearson, 2020.* 

[2] See https://www.howtogeek.com/304218/how-to-clear-your-history-in-any-browser/ for instructions on clearing your browser cache.

[3] Hint: ideally, you should see an If-Modified-Since header since you've just downloaded this page a few seconds ago. However, depending on the browser you're using, and the format of the server's earlier response to your initial GET, your browser may not include an If-Modified-Since even if the document has been downloaded and cached. The Chrome browser is pretty good at regularly using If-Modified-Since. But Safari and Firefox are much more finicky about when to use If-Modified-Since. Life isn't always as easy in practice as it is in theory!