

Alan (Jia Lin) Yuan

alan.yuan.jly@gmail.com | linkedin.com/in/jalnyn | github.com/jalnyn | scholar.google.com/

WORK EXPERIENCE

Instacart <i>Software Developer</i>	Feb 2025 – Present Toronto, Ontario
Unilever <i>Machine Learning Engineer - Intern</i>	April 2024 – Dec 2024 Toronto, Ontario
<ul style="list-style-type: none">Train times-series transformer models to forecast sales with PyTorch increasing accuracy by 5%.Optimize promotion times and prices with augmented genetic algorithms GNGSA.Utilized novel algorithm GNGSA increasing convergence iterations 70% and hypervolume AUC by 50%.Implemented multi-thread processing to increase data pipeline speeds by 50%.	
Amazon <i>Software Developer - Intern</i>	Jun 2023 – Aug 2023 Toronto, Ontario
<ul style="list-style-type: none">Designed a precompute layer using Apache Spark to increase recommendation speed by 99% from 150msBuilt data pipelines to ingest updated data and retrain models in a given time frameCreated automated data analysis tool to ensure predictions are above 75% accuracy	
Amazon <i>Software Developer - Intern</i>	May 2022 – Aug 2022 Vancouver, British Columbia
<ul style="list-style-type: none">Engineered a modular microservice in Java to send notifications to customer of cashback on select productsUtilize AWS webservices such as Lambda, SQS and SNS to ensure scalability of the notification systemIntegrated service into data pipeline utilizing Amazon internal language Datapath	
Intel <i>Software Engineer - Intern</i>	May 2021 – May 2022 Toronto, Ontario
<ul style="list-style-type: none">Developed support software to generate 4000+ of completely random test-cases for edge-case testing	
Centivizer <i>Software Developer - Part-time</i>	Apr 2020 - Sep 2020 Toronto, Ontario

EDUCATION

University of Toronto <i>MSc in Applied Computing (A.I.)</i>	4.0 cGPA Sept 2023 - Dec 2024
University of Toronto <i>HBSc Computer Science Specialist, Major in Mathematics</i>	3.84 cGPA Sep. 2018 – May 2023

PROJECTS

WIDE: Websocket-IDE Link: GitHub	Sep 2024 – present
<ul style="list-style-type: none">Architecting and developing a websocket-based IDE using Rust and React frontend (58 GitHub stars)	
Decomposed Face Generation Link: Github	Apr 2024 – May 2024
<ul style="list-style-type: none">Decompose faces into id, pose, emotion embeddings and utilize StyleGAN to re-generate faces.	
PAIR Lab — multiple projects: RePlan Orbit	Sep 2021 – Aug 2024
<ul style="list-style-type: none">Use of MPC, MultiModal LLM in completing high level robot tasks prompted by text arXiv:2401.04157Contributed to Orbit, a robot learning framework built on NVIDIA Isaacsim. Published in RAL project-siteDesigned and built GPU parallelized state systems with low overhead allowing a 4x speedup over the cpu solution	
MultiModal AI Story teller private repo	Jul 2023 – Jul 2024
<ul style="list-style-type: none">Managed auto-scaling GPU resources with Kubernetes saving up to 90% on AWS costs.Implemented Multimodality using LLMs and Latent Diffusion Models to build a interactive story teller.Utilized NLP techniques to summarize context to reduce context size, reducing inference time by up to 10%.	
CaNetDa: Deep Learning for GeoGuesser in Canada Link: GitHub	Jan 2021 – Apr 2021
<ul style="list-style-type: none">Mined dataset and trained an ensemble of Computer Vision models: ResNet, EfficientNet and Vision Transformer resulting in a 47% improvement over random agent in predicting province of image in CanadaScraped Google Street View images and used Google Maps API to preprocess images for training	

TECHNICAL SKILLS

Tech: Deep Neural Networks, Large Language Models, Latent Diffusion Models, Python, C++, JavaScript, Java, Rust
Tools: Huggingface, PyTorch, Git, React, Node.js, MongoDB, SQL, Numpy, GraphQL, Robotics, Vim