## Alan (Jia Lin) Yuan

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## Work Experience

Unilever April 2024 – Present

Machine Learning Engineer - Intern

Toronto, Ontario

- Train times-series transformer models to forecast sales in various regions with PyTorch.
- Optimize sales prices and promotion weeks with genetic algorithms utilizing NGSAII.
- Increased model accuracy by 5% by utilizing state of the art techniques and modifying existing architecture.
- Implemented multi-thread processing to increase data pipline speeds by 50%.

**Amazon** Jun 2023 – Aug 2023

Software Developer - Intern

Toronto, Ontario

- Designed a precompute layer using Apache Spark to increase recommendation speed by 99% from 150ms
- Built data pipelines to ingest updated data and retrain models in a given time frame
- $\bullet$  Created automated data analysis tool to ensure predictions are above 75% accuracy

 $\mathbf{Amazon} \qquad \qquad \mathbf{May} \ 2022 - \mathbf{Aug} \ 2022$ 

Software Developer - Intern

Vancouver. British Columbia

- Engineered a modular microservice in **Java** to send notifications to customer of cashback on select products
- Utilize AWS webservices such as Lambda, SQS and SNS to ensure scalability of the notification system
- Integrated service into data pipeline utilizing Amazon internal language Datapath

Intel May 2021 – May 2022

Software Engineer - Intern

Toronto, Ontario

- Developed support software to generate 4000+ of completely random test-cases for edge-case testing
- ullet Optimized support tool's Ram templates to reduce false positives and failing cases by around 70%

Centivizer Apr 2020 - Sep 2020

Software Developer - Part-time

Toronto, Ontario

- Designed backend application using Node.JS and SimplePeer to facilitate real-time video streams
- Integrated video system with main **React** site and **NoSQL** database

## EDUCATION

University of Toronto 4.0 cGPA

MSc in Applied Computing University of Toronto Sept 2023 - Dec 2024 3.84 cGPA

HBSc Computer Science Specialist, Major in Mathematics Sep.

Sep. 2018 - May 2023

**PROJECTS** 

PAIR Lab — multiple projects: RePlan | Orbit

Sep 2021 – Aug 2024

- Use of MPC, MultiModal LLM in completing high level robot tasks prompted by text | arXiv:2401.04157
- Contributed to **Orbit**, a robot learning framework built on **NVIDIA Isaacsim**. Published in RAL | **project-site**
- Designed and built GPU parallelized state systems with low overhead allowing a 4x speedup over the cpu solution

MultiModal AI Story teller | private repo

Jul 2023 – Jul 2024

- Managed auto-scaling GPU resources with Kubernetes saving up to 90% on AWS costs.
- $\bullet \ \ \text{Implemented } \textbf{Multimodality} \ \ \text{using } \textbf{LLMs} \ \ \text{and } \textbf{Latent } \textbf{Diffusion } \textbf{Models} \ \ \text{to build a interactive story teller}.$
- Utilized NLP techniques to summarize context to reduce context size, reducing inference time by up to 10%.

CaNetDa: Deep Learning for GeoGuesser in Canada | Link: GitHub

Jan 2021 - Apr 2021

- Mined dataset and trained an ensemble of Computer Vision models: ResNet, EfficientNet and Vision Transformer resulting in a 47% improvement over random agent in predicting province of image in Canada
- Scraped Google Street View images and used Google Maps API to preprocess images for training

Tron UDP Multiplayer | Link: GitHub

Sep 2019 – Dec 2019

- Created a four player game for local networks using the **UDP network protocol** and C++
- Utilize epoll for both client and server to monitor the socket as well as the timer (server) and stdin (client)

**BF-Interpreter** | Link: GitHub

Mar 2018 – Nov 2018

• Built a BF shell that runs all example BF programs found on Wikipedia in C

Technical Skills

Tech: Deep Neural Networks, Large Language Models, Latent Diffusion Models, Python, C++, JavaScript, Java, Rust Tools: Huggingface, PyTorch, Git, React, Node.js, MongoDB, SQL, Numpy, GraphQL, Robotics, Vim