## Functional Programming Evaluation and Typing

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## Results of computations

#### Normal forms

- expensive to compute
- rarely needed for evaluation
- key to expense: evaluation under lambda

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#### Definition: Weak head-normal form

A pure lambda term is in weak head-normal form (or a value) iff it has the form

$$V ::= \lambda x.M$$

All other terms are non-values.

#### Deterministic Evaluation

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Reduction strategy: Call-by-name (related to Haskell)

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Reduction strategy: Call-by-value (based on  $\beta$ -value reduction)

$$(\lambda x.M) \stackrel{\mathbf{V}}{\longrightarrow}_{\beta V} M[x \mapsto \stackrel{\mathbf{V}}{\longrightarrow}] \qquad \frac{M \to_{\beta V} M'}{(M N) \to_{\beta V} (M' N)} \qquad \frac{N \to_{\beta V} N'}{(V N) \to_{\beta V} (V N')}$$

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- Consequence: substitution need not rename variables!
- Substitution can be avoided by implementation tricks
- Datatypes are not encoded, but added to the calculus

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## Applied Lambda Calculus

#### Syntax

Add constants as values to the pure lambda calculus

$$L, M, N ::= x \mid \lambda x.M \mid M N \mid C$$

$$C ::= TRUE \mid FALSE \mid IF \mid 0 \mid 1 \mid \cdots \mid SUCC \mid \cdots \mid PAIR \mid FST \mid SND$$

$$V, W ::= \lambda x.M \mid C \mid IF V \mid IF V \mid M \mid PAIR \mid M \mid PAIR \mid M \mid N$$

#### Semantics (call-by-name)

 $\beta$  reduction and  $\delta$  reduction rules for the constants

$$(\lambda x.M) \ N \to_{\beta} M[x \mapsto N]$$
 IF TRUE  $M \ N \to_{\delta} M$  IF FALSE  $M \ N \to_{\delta} N$   
FST $(PAIR \ M \ N) \to_{\delta} M$  SND $(PAIR \ M \ N) \to_{\delta} N$ 

## Handling Constants

#### Context rule for constants

$$\frac{N \to_{\times} N' \qquad V \in \{\mathit{IF}, \mathit{FST}, \mathit{SND}, \mathit{SUCC}\}}{(V \ N) \to_{\times} (V \ N')}$$

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#### New source of errors: stuck terms

- Pure lambda calculus: closed term is either value or can reduce
- Applied lambda calculus: there are closed non-value terms that cannot be reduced
  - ► TRUE V
  - $\vdash$  IF( $\lambda x.L$ ) M N
  - $\vdash$  *FST*( $\lambda x.M$ )
  - ► IF(PAIR M N) M' N'
  - · ...
- These terms are stuck terms

## **Typing**

## Typing rules out stuck terms

#### What is a typing?

- Typing M: T is a relation between terms and types
- Typing characterizes terms with a certain behavior

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- Typing characterizes terms with a certain behavior

#### Simple types for the applied lambda calculus

$$T ::= T \rightarrow T \mid Nat \mid Bool \mid Pair T \mid T$$

#### Intended Behavior

If M: T, then M is not stuck.

## Simple Types

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## Definition: Typing rules — lambda calculus with numbers

$$\begin{array}{l} \text{Var} \\ A,x:T,A'\vdash x:T \end{array} \qquad \begin{array}{l} \text{Lam} \\ A,x:T\vdash M:T' \\ \hline A\vdash \lambda x.M:T\to T' \end{array} \qquad \begin{array}{l} \text{APP} \\ A\vdash M:T\to T' \qquad A\vdash N:T \\ \hline A\vdash MN:T' \end{array}$$

Num  $A \vdash n : Nat$ Succ  $A \vdash M : Nat$   $A \vdash SUCC M : Nat$ 

## More typing rules

## Definition: Typing rules — boolean fragment

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Definition: Typing rules — boolean fragment

TRUE FALSE  $A \vdash TRUE : Bool$   $A \vdash FALSE : Bool$ 

 $\frac{A \vdash L : Bool \qquad A \vdash M : T \qquad A \vdash N : T}{A \vdash IFI M N : T}$ 

Definition: Typing rules — pairs

PAIR  $\begin{array}{ll}
A \vdash M : T & A \vdash N : T' \\
\hline
A \vdash PAIR M N : Pair T T'
\end{array}$ 

FST  $\frac{A \vdash M : Pair T T'}{A \vdash FSTM : T}$ 

SND  $\frac{A \vdash M : Pair T T'}{A \vdash SND M : T'}$ 

## Example Inference Tree

$$\frac{\cdots \vdash f : \alpha \to \alpha \qquad \frac{\cdots \vdash f : \alpha \to \alpha \qquad \cdots \vdash x : \alpha}{\cdots \vdash f x : \alpha}}{f : \alpha \to \alpha, x : \alpha \vdash f (f x) : \alpha}$$

$$\frac{f : \alpha \to \alpha, x : \alpha \vdash f (f x) : \alpha}{f : \alpha \to \alpha \vdash \lambda x. f (f x) : \alpha \to \alpha}$$

$$\frac{}{} \vdash \lambda f. \lambda x. f (f x) : (\alpha \to \alpha) \to \alpha \to \alpha}$$

## Type Soundness

## Type Preservation

If  $\cdot \vdash M : T$  and  $M \to N$ , then  $\cdot \vdash N : T$ .

Proof by induction on  $M \rightarrow N$ .

#### **Progress**

If  $\cdot \vdash M : T$ , then either M is a value or there exists M' such that  $M \to M'$ .

Proof by induction on  $A \vdash M : T$ .

## Type Soundness

If  $\cdot \vdash M : T$ , then either

- **1** exists V such that  $M \rightarrow^* V$  or
- ② for each N, such that  $M \to^* N$  there exists N' such that  $N \to N'$ .

# Type Inference for the Simply-Typed Lambda Calculus

## Type Inference for the Simply-Typed Lambda Calculus (STLC)

#### Typing Problems

- Type checking: Given environment A, a term M and a type T, is  $A \vdash M : T$  derivable?
- Type inference: Given a term M, are there A and T such that  $A \vdash M : T$  is derivable?

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- Type checking: Given environment A, a term M and a type T, is  $A \vdash M : T$  derivable?
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#### Typing Problems for STLC

- Type checking and type inference are decidable for STLC
- Moreover, for each typable M there is a **principal typing**  $A \vdash M : T$  such that any other typing is a substitution instance of the principal typing.

## Prerequisites for Type Inference for STLC

Unification

Let  $\mathcal{E}$  be a set of equations on types.

#### Unifiers and Most General Unifiers

- A substitution S is a **unifier of**  $\mathcal{E}$  if, for each  $T \doteq T' \in \mathcal{E}$ , it holds that ST = ST'.
- A substitution S is a **most general unifier of**  $\mathcal{E}$  if S is a unifier of  $\mathcal{E}$  and for every other unifier S' of  $\mathcal{E}$ , there is a substitution U such that  $S' = U \circ S$ .

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#### Unification

There is an algorithm  $\mathcal{U}$  that, on input  $\mathcal{E}$ , either returns a most general unifier of  $\mathcal{E}$  or fails if none exists.

## Principal Type Inference for STLC

The algorithm (due to John Mitchell) transforms a term into a principal typing judgment for the term or fails if no typing exists.

$$\begin{array}{lll} \mathcal{P}(x) & = & \mathbf{return} \ \lceil x : \alpha \vdash x : \alpha \rceil \\ \mathcal{P}(\lambda x . M) & = & \mathbf{let} \ \lceil A \vdash M : T \rceil \leftarrow \mathcal{P}(M) \ \mathbf{in} \\ & & \mathbf{if} \ A \ \mathbf{has} \ \mathbf{form} \ A', x : T_x \ \mathbf{then} \ \mathbf{return} \ \lceil A' \vdash \lambda x . M : T_x \to T \rceil \\ & & \mathbf{else} \ \mathbf{choose} \ \alpha \notin \mathbf{var} \ (A, T) \ \mathbf{in} \\ & & \mathbf{return} \ \lceil A \vdash \lambda x . M : \alpha \to T \rceil \\ \mathcal{P}(M_0 \ M_1) & = & \mathbf{let} \ \lceil A_0 \vdash M_0 : T_0 \rceil \leftarrow \mathcal{P}(M_0) \ \mathbf{in} \\ & \mathbf{let} \ \lceil A_1 \vdash M_1 : T_1 \rceil \leftarrow \mathcal{P}(M_1) \ \mathbf{in} \\ & & \mathbf{with} \ \mathbf{disjoint} \ \mathbf{type} \ \mathbf{variables} \ \mathbf{in} \ (A_0, T_0) \ \mathbf{and} \ (A_1, T_1) \\ & & \mathbf{choose} \ \alpha \notin \mathbf{var} \ (A_0, A_1, T_0, T_1) \ \mathbf{in} \\ & \mathbf{let} \ S \leftarrow \mathcal{U}(A_0 \stackrel{.}{=} A_1, T_0 \stackrel{.}{=} T_1 \to \alpha) \ \mathbf{in} \\ & & \mathbf{return} \ \lceil SA_0 \cup SA_1 \vdash M_0 \ M_1 : S\alpha \rceil \\ & \mathcal{P}(SUCC \ M) & = & \mathbf{let} \ \lceil A \vdash M : T \rceil \leftarrow \mathcal{P}(M) \ \mathbf{in} \\ & \mathbf{let} \ S \leftarrow \mathcal{U}(T \stackrel{.}{=} Nat) \ \mathbf{in} \\ & & \mathbf{return} \ \lceil SA \vdash SUCC \ M : Nat \rceil \\ \end{array}$$

## Properties of Type Inference

#### Soundness

If  $\mathcal{P}(M) = [A \vdash M : T]$ , then  $A \vdash M : T$  is derivable.

#### Completeness

If  $A \vdash M : T$  is derivable, then  $\mathcal{P}(M)$  succeeds with result  $\lceil A' \vdash M : T' \rceil$  such that A = SA' and T = ST' for some substitution S.

## Wrapup

- ullet Call-by-name and call-by-value are deterministic evaluation strategies that are more efficient than full eta reduction
- Applied lambda calculus contains constants that encode operations on datatypes
- Applied lambda calculus can have stuck terms
- Simple types avoid stuck terms
- Type checking and type inference for simple types is decidable
- There is a sound and complete algorithm for type inference for simple types