

Fichier de Conception

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1 Modifications on the given API

// getMass in Entity // Kinematic class

2 Extensions and Components

//Kinematic // Crate //Terrain //Bike // Pendulum //Trigger //coin //score //Rocket //Tram-
poline //GravitaionlessField //wheel //Finish //Level //level1 //level2 //CheckPoint //Peaks

3 Ajout des Niveaux