

```
int f(int x, int *py, int **ppz)
int y, z;
**ppz += 1;
 z = **ppz;
*py += 2;
 y = *py;
 x += 3;
 return x + y + z;
void main()
 int c, *b, **a;
 c = 4;
 b = &c;
 a = \&b;
 printf("%d ", f(c, b, a));
 return 0;
```

