### Quantum Field Theory

#### Problem Sheet 4

#### 1. Feynman rules - 1

Use the Feynman rules in momentum space to compute  $G_b^{(2,2)}$ . Check that you get the same result by performing a Fourier transform of the result in position space.

### 2. Scattering amplitude

Compute the amplitude for the scattering process

$$p_1p_2 \longrightarrow p_1'p_2'$$

at order  $g^2$  in the  $\phi^3$  scalar theory.

## 3. LSZ reduction for 2 to 2 processes

A particle localised in momentum space near  $\mathbf{k}_1$  is created in D=4 dimensions by the operator

$$a_1^{\dagger} = \int d^3k f_1(\mathbf{k}) a^{\dagger}(\mathbf{k}) , \qquad (1)$$

where f is some function peaked at  $\mathbf{k}_1$ , and  $a^{\dagger}(\mathbf{k})$  is the creation operator in the free theory. In the interacting theory, we shall assume that a time-dependent creation operator is defined as

$$a^{\dagger}(\mathbf{k},t) = -i \int d^3x \, e^{-ik \cdot x} \overleftrightarrow{\partial_0} \phi(x) \,.$$
 (2)

Show that

$$a_1^{\dagger}(+\infty) - a_1^{\dagger}(-\infty) = -i \int d^3k \, f_1(\mathbf{k}) \int d^4x \, e^{-ik \cdot x} (\partial^2 + m^2) \phi(x).$$
 (3)

The scattering amplitude for a  $2 \rightarrow 2$  process can be written as:

$$\langle k_1' k_2'; \text{out} | k_1 k_2; \text{in} \rangle = \langle 0 | T \left( a_{1'}(+\infty) a_{2'}(+\infty) a_1^{\dagger}(-\infty) a_2^{\dagger}(-\infty) \right) | 0 \rangle.$$
 (4)

Show that

$$\langle k'_{1}k'_{2}; \text{out}|k_{1}k_{2}; \text{in}\rangle = i^{2+2} \int d^{4}x_{1} e^{-ik_{1}\cdot x_{1}} \left(\partial_{1}^{2} + m^{2}\right) \int d^{4}x_{2} e^{-ik_{2}\cdot x_{2}} \left(\partial_{2}^{2} + m^{2}\right)$$

$$\times \int d^{4}x'_{1} e^{ik'_{1}\cdot x'_{1}} \left(\partial_{1'}^{2} + m^{2}\right) \int d^{4}x'_{2} e^{ik'_{2}\cdot x'_{2}} \left(\partial_{2'}^{2} + m^{2}\right)$$

$$\times \langle 0|T\left(\phi(x_{1})\phi(x_{2})\phi(x'_{1})\phi(x'_{2})\right)|0\rangle. \tag{5}$$

# 4. Generalised LSZ

Generalise the LSZ reduction for arbitrary numbers of particles in the initial and final state.