# JabirOS Developer Guide

Muhammadreza Haghiri November 2, 2015

# ${\bf Contents}$

1	Intr	roduction
	1.1	A brief history of JabirOS
		Required knowledge for reading this book
	1.3	What will you learn?
<b>2</b>	A b	orief review on Ruby
		Structure of a Ruby script
		Blocks in Ruby
		2.2.1 A simple $do$ block
		2.2.2 <i>ifelse</i> block
	2.3	Classes
	2.4	Gemfile

# 1 Introduction

JabirOS<sup>1</sup>, is a FreeBSD derivative, and a general purpose unix-like operating system. It can be used in severs, mainframe computers, personal computers, and embedded computers like Raspberry Pi or Cubieboard.

After reading this document, you can make JabirOS applications using software development kit<sup>2</sup>.

### 1.1 A brief history of JabirOS

JabirOS, was a GNU/Linux based operating system first. It was a remaster of Ubuntu<sup>3</sup> GNU/Linux. Actually, this operating system was made for fun by Reza Bagherzadeh and me. Then, we wanted to make a technical, and purer unix-like operating system. In this steps, Muhammad Esmaili had joined us, so we made JabirOS from FreeBSD.

#### 1.2 Required knowledge for reading this book

- You need to know Ruby<sup>4</sup> language.
- You need to know how to write classes and objects in Ruby, and use them in other codes.
- You need to know how to work with JabirOS (or FreeBSD, etc. Every FreeBSD based operating systems are suitable for learning).
- You need to know how to run or package your final product.

#### 1.3 What will you learn?

- Program in JabirOS SDK
- Run your program
- Debug your programs
- Publish your program

<sup>&</sup>lt;sup>1</sup>http://jabirproject.org

<sup>&</sup>lt;sup>2</sup>https://github.com/JabirTech/SDK

<sup>&</sup>lt;sup>3</sup>http://ubuntu.com

<sup>&</sup>lt;sup>4</sup>http://ruby-lang.org

# 2 A brief review on Ruby

Ruby is one of the easiest language on this world. It's a well-designed language, too. If you want to develop your ideas as fast as you can, you **must** know how to code in ruby. In this part, we're going to review Ruby.

#### 2.1 Structure of a Ruby script

A ruby script is usually made up of two parts, like other script languages. If you download a ruby script, you will see something like this:

```
#!/usr/bin/ruby
REST OF THE CODE
    or it may look like this:
#!/usr/bin/env ruby
```

REST OF THE CODE

It actually depends on who programmed it. A lot of people prefer to use the extention \*.rb in their ruby scripts.<sup>5</sup>

#### 2.2 Blocks in Ruby

If you code in python, you need to use indents in blocks. In ruby, indents are optional, but every block usually starts with a do and ends with an end. A function block starts with def and ends with and end. And other blocks have similar endings, but starts are different, and it depends on which kind of block you want to use. Here are some blocks:

#### 2.2.1 A simple do block

```
a = [1, 3, 4]
a.each do |n|
  puts n
end
```

<sup>&</sup>lt;sup>5</sup>When you use this extention, you'll no more need to use shbang structure

## 2.2.2 if...else block

```
if n == 0
  puts n
else
  puts n-1
end
```

#### 2.3 Classes

Ruby classes are as simple as other blocks in this language. But there are two tips you must know about classes (and also modules<sup>6</sup>).

- 1. If you want to use a method directly, don't forget to use self keyword before methods.
- 2. Classes and Modules are considered as constants. So, they shall be started by a capitalized letter.

#### 2.4 Gemfile

This is not actually a part of ruby programming, but it's necessary. You write required gems in this file, and when you run *bundler*, it'll install all gems in an isolated form.

 $<sup>^6\</sup>mathrm{Modules}$  in ruby are almost similar.