# CS270 Digital Image processing

## Homework 1

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1. Suppose that a flat area is illuminated by a light source with intensity distribution.

$$i(x,y) = K * 10^{-(x^2+y^2)} \frac{1}{2}$$

If the reflectance characteristic of the area is

$$r(x,y) = \frac{1}{x^2 + y^2}$$

What is the value of K that would yield an image intensity of 1 at (x=6, y=8)?

#### **Answer of question 1:**

At 
$$(x=6,y=8)$$
,  $r(x,y)=r(6,8)=\frac{1}{100}$ , and  $i(x,y)=i(6,8)=\frac{K}{10^{10}}$ , so we can conclude that the value of K is  $10^{12}$ 

- 2. There are one thousand 1024\*768 images with 256 gray levels.
- (1) calculate the capacity (megabyte) that is required to store these images
- (2) A common measure of transmission for digital data is the baud rate, defined as the number of bits transmitted per second. Generally, transmission is accomplished in packets consisting of a start bit, a byte of information, and a stop bit. Calculate the time that is required to transmit these 1000 images at 9600 baud.

Note: 1byte = 8 bits

#### **Answer of question 2.1:**

We know that 256 gray levels need 8 bits to represent, now we calculate it:

$$(1000 * 1024 * 768 * 8)/(8 * 1024 * 1024) = 750M$$

so 750MB is required to store these images.

#### **Answer of question 2.2:**

We can calculate the whole capacity including start bit and end bit:

$$1000 * 1024 * 768 * 8 * \frac{10}{8} = 7864320000bits$$

then calculate the time is required to transmit:

$$7864320000/9600 = 8192000sec$$

so now we know that the required time is 8192000sec.

3.A CCD camera chip of dimensions 14\*14mm, and having 2048\*2048 elements, is focused on a square flat area, located 0.5m away. What is the spatial resolution that this camera will be able to resolve? The camera is equipped with a 35-mm lens(Hint: Model the image process as in Fig 2.3).

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#### **Answer of question 3:**

#### Step 1:

We calculate value of x by  $\frac{14}{35} = \frac{x}{500}$ , we know that x = 200mm.

Step 2: Let's calculate the spatial resolution:  $\frac{2048}{200*2} = 5$ So the spatial resolution is 5 elements/mm

4. V = 1,2,3, mark the shortest 4-, 8-, m-path between P and Q, and calculate D 4 , D 8 , D m from P to Q respectively.

#### **Answer of question 4:**

The shortest 4,8,m-path:

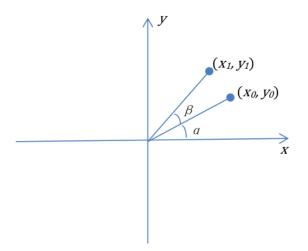
so  $D_4 = 7$ ,  $D_8 = 4$ ,  $D_m = 6$  from P to Q respectively.

#### 5. Derive the rotation operation equation

$$\begin{bmatrix} x_1 \\ y_1 \\ 1 \end{bmatrix} = \begin{bmatrix} \cos\beta & -\sin\beta & 0 \\ \sin\beta & \cos\beta & 0 \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} x_0 \\ y_0 \\ 1 \end{bmatrix}$$

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according to the figure as below



#### **Answer of question 5:**

The rotation operation equation is

$$\begin{cases} x_1 = x_0 \cos \beta - y_0 \sin \beta \\ y_1 = x_0 \sin \beta + y_0 \cos \beta \end{cases}$$
 (1)

6. Let the original image is f(x,y), the transformed image is g(x,y). If rotate f counter-clockwise 30 degrees around the pixel f(2,2) to get g, then

Forward mapping is g = T \* f

Inverse mapping is  $f = T^c * g$ 

Derive the transformation matrix T and T c

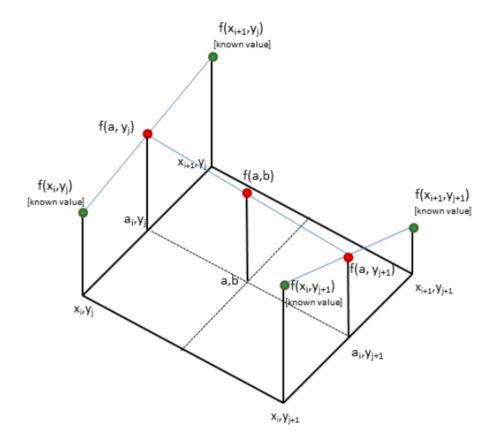
#### **Answer of question 6:**

Suppose 
$$(x, y_0)$$
 at the  $f(x, y)$  and  $(x_1, y_1)$  to  $g(x, y)$ 
 $x_0 = f(x_0)$ 
 $y_1 = (f-2f_1)\cos(a+f_1) + 2 = \frac{1}{2}x_0 - \frac{1}{2}y_0 + \frac{1}{2}x_0$ 
 $y_1 = (f-2f_1)\sin(a+f_1) + 2 = \frac{1}{2}x_0 - \frac{1}{2}y_0 + \frac{1}{2}x_0$ 
 $y_1 = (f-2f_1)\sin(a+f_1) + 2 = \frac{1}{2}x_0 + \frac{1}{2}y_0 + \frac{1}{2}x_0$ 
 $y_1 = (f-2f_1)\sin(a+f_1) + 2 = \frac{1}{2}x_0 + \frac{1}{2}y_0 + \frac{1}{2}x_0$ 
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 $y_1 = (f-2f_1)\cos(a+f_1) + 2 = \frac{1}{2}x_0 + \frac{1}{2}y_0 + \frac{1}{2}x_0$ 
 $y_1 = (f-2f_1)\cos(a+f_1) + 2 = \frac{1}{2}x_0 + \frac{1}{2}y_0 + \frac{1}{2}y$ 

7. Find the bilinear interpolation value of f(a,b) using 4 nearest neighbours as shown in the figure. Denote:

$$f_{00} = f(x_i, y_j) \ f_{10} = f(x_{i+1}, y_j) \ f_{01} = f(x_i, y_{j+1}) \ f_{11} = f(x_{i+1}, y_{j+1}),$$
$$x_{i+1} = x_1 \ x_i = x_0 \ y_{j+1} = y_1 \ y_j = y_0$$

Use  $f_{00}$ ,  $f_{10}$ ,  $f_{01}$ ,  $f_{11}$ ,  $x_1$ ,  $x_0$ ,  $y_1$ ,  $y_0$  to describe f(a, b)



### **Answer of question 7:**

増え 区 × 方向 赴行 代 性 抽 値:

$$f(x, y_{11}) = \frac{x_{11} - x_{1}}{x_{1} + x_{1}} f_{00} + \frac{x - x_{1}}{x_{1} y_{1} - x_{1}} f_{10}$$
 $= (x_{1} - x) f_{00} + (x - x_{0}) f_{10}$ 
 $f(x, y_{101}) = \frac{x_{1} y_{1} - x_{1}}{x_{1} y_{1} - x_{1}} f_{11} + \frac{x - x_{1}}{x_{1} y_{1} - x_{1}} f_{11}$ 
 $= (x_{1} - x) f_{01} + (x - x_{0}) f_{11}$ 

然后 臣 岁方 阿上 赴 行 極 歷.

 $f(x_{1} - x) f_{01} + f(x_{1} - x_{1}) f_{11} f_{$ 

8. If the image in Problem 6,

$$f(x,y) = \begin{bmatrix} 0 & 8 & 10 & 5 & 8 & 7 \\ 1 & 5 & 7 & 8 & 10 & 6 \\ 5 & 4 & 2 & 11 & 9 & 8 \\ 3 & 6 & 2 & 3 & 5 & 9 \\ 2 & 3 & 6 & 9 & 12 & 11 \\ 1 & 4 & 0 & 15 & 13 & 14 \end{bmatrix} \quad (0 \le x, y \le 5),$$

use the method in Problem 6 & 7, calculate the gray value of g(3,3).

### **Answer of question 8:**

筑起出 g(3,3) 对应于下的 a, b 值.

$$\begin{bmatrix} \alpha \\ b \end{bmatrix} = T^{c} \begin{bmatrix} \frac{3}{3} \\ 1 \end{bmatrix} = \begin{bmatrix} \frac{1}{2} & \frac{1}{2} & \frac{1}{1} \\ -\frac{1}{2} & \frac{1}{2} & \frac{1}{3} \end{bmatrix} \begin{bmatrix} \frac{3}{3} \\ \frac{3}{3} \end{bmatrix}$$

$$(a,b) = (\frac{5-18}{2}, \frac{3-13}{2})$$

根据第7版图

$$\chi_1 = \chi_{i+1} = 3 - \frac{1}{2} \approx 2$$
 $\chi_0 = \chi_1' = 2 - \frac{1}{2} \approx 1$ 
 $\chi_0 = \chi_1' = 2 - \frac{1}{2} \approx 1$ 
 $\chi_0 = \chi_1' = 1 - \frac{1}{2} \approx 0$ 
 $f_{00} = 8$ 
 $f_{01} = 5$ 
 $f_{10} = 10$ 
 $f_{11} = 7$