



# Vector Space

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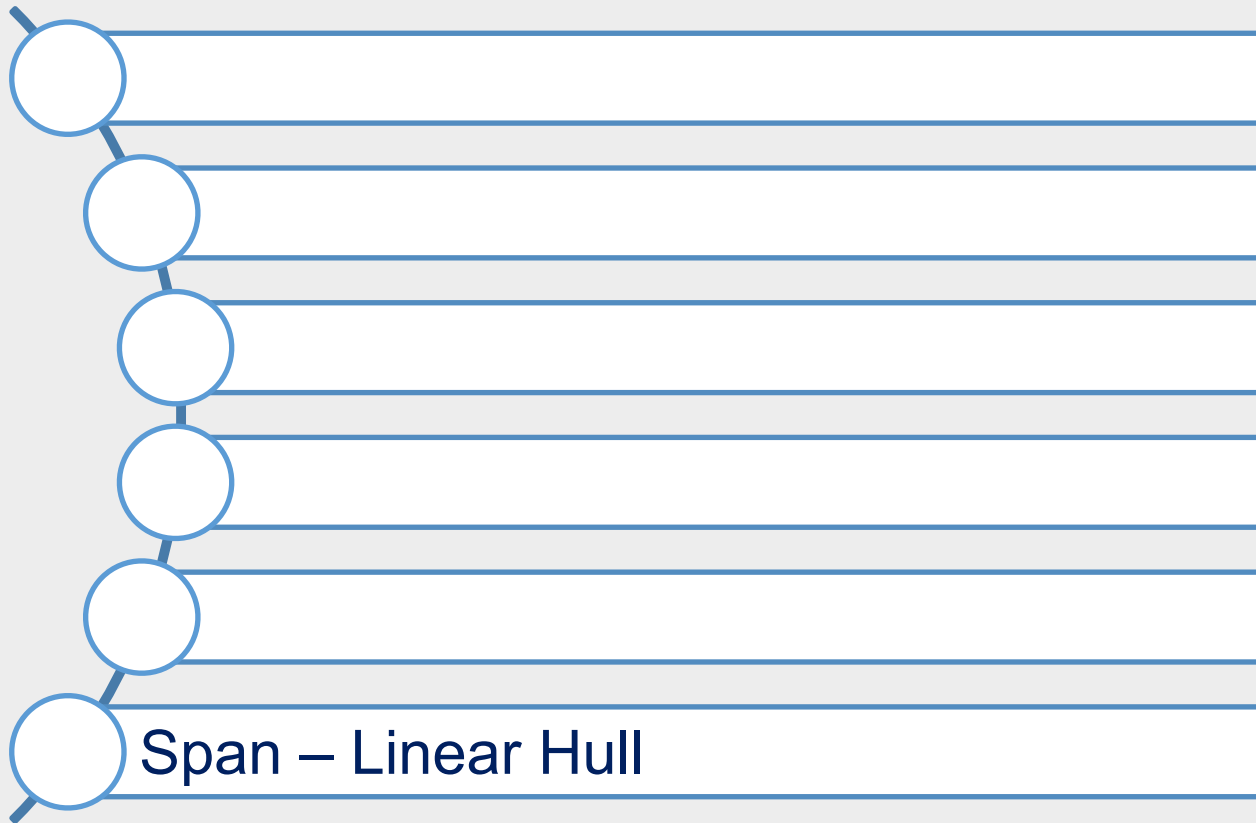
## Linear Algebra

Department of Computer Engineering

Sharif University of Technology

Hamid R. Rabiee [rabiee@sharif.edu](mailto:rabiee@sharif.edu)

Maryam Ramezani [maryam.ramezani@sharif.edu](mailto:maryam.ramezani@sharif.edu)



# Complex Number Review

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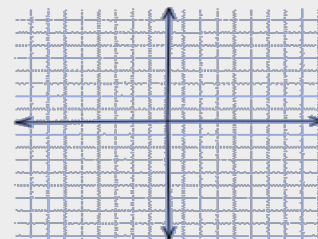


## Definition

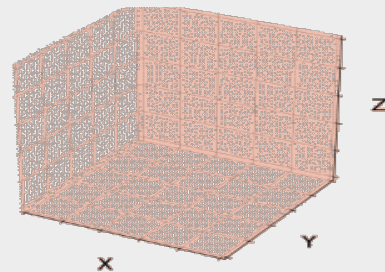
- A tuple is an ordered list of numbers.

- For example:  $\begin{bmatrix} 1 \\ 2 \\ 32 \\ 10 \end{bmatrix}$  is a 4-tuple (a tuple with 4 elements).

$$\mathbb{R}^2 = \left\{ \begin{pmatrix} 1 \\ 2 \end{pmatrix}, \begin{pmatrix} 0.112 \\ \frac{2}{3} \end{pmatrix}, \begin{pmatrix} \pi \\ e \end{pmatrix}, \dots \right\}$$



$$\mathbb{R}^3 = \left\{ \begin{pmatrix} 17 \\ \pi \\ 2 \end{pmatrix}, \begin{pmatrix} 9 \\ -2 \\ \sqrt{2} \end{pmatrix}, \begin{pmatrix} 1 \\ 22 \\ 2 \end{pmatrix}, \dots \right\}$$



# Review: Complex Numbers



Numbers:

- Real: Nearly any number you can think of is a Real Number!

1	12.38	-0.8625	3/4	$\sqrt{2}$	1998
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- Imaginary: When squared give a negative result.

The “unit” imaginary number (like 1 for Real Numbers) is “ $i$ ”, which is the square root of  $-1$ .

Examples of Imaginary Numbers:

$3i$	$1.04i$	$-2.8i$	$3i/4$	$(\sqrt{2})i$	$1998i$
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And we keep that little “ $i$ ” there to remind us we need to multiply by  $\sqrt{-1}$

# Review: Complex Numbers

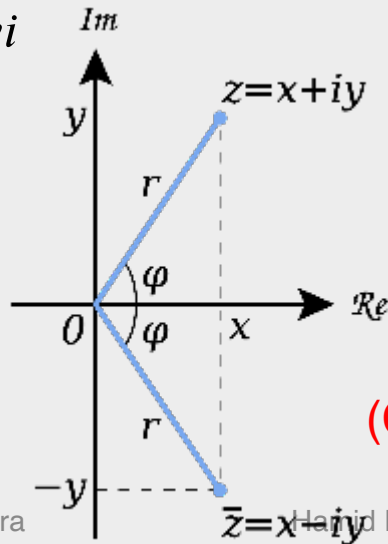


□  $\mathbb{C}$  is a plane, where number  $(a + bi)$  has coordinates  $\begin{bmatrix} a \\ b \end{bmatrix}$

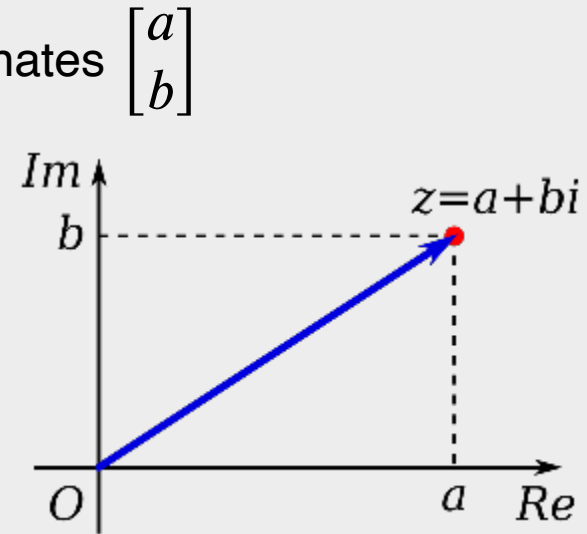
□ Imaginary number:  $bi$ ,  $b \in \mathbb{R}$

□ Conjugate of  $x + yi$  is noted by  $x - yi$ :

○  $x - yi$



(Complex conjugate)





□ Arithmetic with complex numbers ( $a + bi$ ):

□  $(a + bi) + (c + di)$

□  $(a + bi)(c + di)$

□  $\frac{a + bi}{c + di}$

$$\frac{a + bi}{c + di} = \frac{(a + bi)(c - di)}{(c + di)(c - di)} = \frac{ac + bd}{c^2 + d^2} + \left( \frac{bc - ad}{c^2 + d^2} \right) i$$

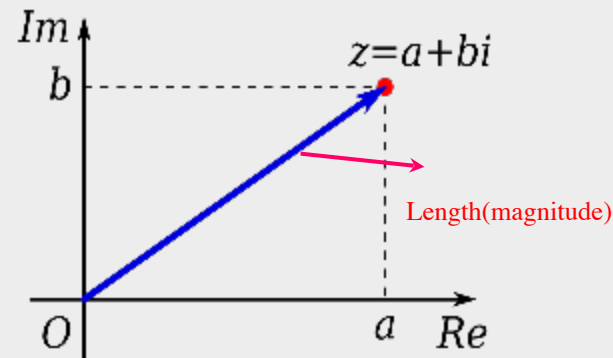


□ Length (magnitude):  $|a + bi|^2 = (a - bi)(a + bi) = a^2 + b^2$

□ Inner Product:

□ Real:  $\langle x, y \rangle = x_1y_1 + x_2y_2 + \dots + x_ny_n$

□ Complex:  $\langle x, y \rangle = \bar{x}_1y_1 + \bar{x}_2y_2 + \dots + \bar{x}_ny_n$



Extra resource:

If you want to learn more about complex numbers, [this](#) video is recommended!



# Vector Operation

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- ❑ Vector-Vector Addition
- ❑ Vector-Vector Subtraction
- ❑ Scalar-Vector Product
- ❑ Vector-Vector Products:

- $x \cdot y$  is called the **inner product** or **dot product** or **scalar product** of the vectors:  $x^T y$  ( $y^T x$ )

$$\bullet \quad \langle a, b \rangle \quad \langle a | b \rangle \quad (a, b) \quad a \cdot b$$

$$x^T y \in \mathbb{R} = \begin{bmatrix} x_1 & x_2 & \cdots & x_n \end{bmatrix} \begin{bmatrix} y_1 \\ y_2 \\ \vdots \\ y_n \end{bmatrix} = \sum_{i=1}^n x_i y_i.$$

- Transpose of dot product:

$$\bullet \quad (a \cdot b)^T = (a^T b)^T = (b^T a) = (b \cdot a) = b^T a$$

- Length of vector



## □ Commutativity

- The order of the two vector arguments in the inner product does not matter.

$$a^T b = b^T a$$

## □ Distributivity with vector addition

- The inner product can be distributed across vector addition.

$$(a + b)^T c = a^T c + b^T c$$

$$a^T (b + c) = a^T b + a^T c$$



## □ Bilinear (linear in both a and b)

$$a^T(\lambda b + \beta c) = \lambda a^T b + \beta a^T c$$

## □ Positive Definite:

$$(a \cdot a) = a^T a \geq 0$$


○ 0 only if a itself is a zero vector  $a = \mathbf{0}$



## □ Associative

- Note: the associative law is that parentheses can be moved around, e.g.,  $(x+y)+z = x+(y+z)$  and  $x(yz) = (xy)z$

1) Associative property of the vector dot product with a scalar (scalar-vector multiplication embedded inside the dot product)

scalar 

$$\gamma(\mathbf{u}^T \mathbf{v}) = (\gamma \mathbf{u}^T) \mathbf{v} = \mathbf{u}^T (\gamma \mathbf{v}) = (\mathbf{u}^T \mathbf{v}) \gamma$$

$$= (\gamma \mathbf{u})^T \mathbf{v} = \gamma \mathbf{u}^T \mathbf{v}$$



## □ Associative

2) Does vector dot product obey the associative property?

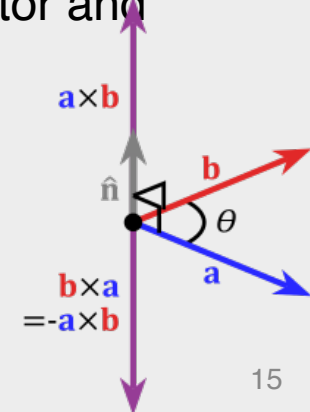
$$\underbrace{\mathbf{u}^T (\mathbf{v}^T \mathbf{w})}_{\substack{\text{vector-scalar product} \\ \text{row vector}}} = \underbrace{(\mathbf{u}^T \mathbf{v})^T \mathbf{w}}_{\substack{\text{scalar-vector product} \\ \text{column vector}}}$$

- The cross product is defined only for two 3-element vectors, and the result is another 3-element vector. It is commonly indicated using a multiplication symbol ( $\times$ ).

$$\|\mathbf{a} \times \mathbf{b}\| = \|\mathbf{a}\| \|\mathbf{b}\| \sin(\theta_{ab}) \quad \mathbf{a} \times \mathbf{b} = \begin{bmatrix} a_2 b_3 - a_3 b_2 \\ a_3 b_1 - a_1 b_3 \\ a_1 b_2 - a_2 b_1 \end{bmatrix}$$

- It is used often in geometry, for example to create a vector  $\mathbf{c}$  that is orthogonal to the plane spanned by vectors  $\mathbf{a}$  and  $\mathbf{b}$ . It is also used in vector and multivariate calculus to compute surface integrals.

$u_1$	$v_1$	
$u_2$	$v_2$	
$u_3$	$v_3$	$u_2 v_3 - u_3 v_2$
$u_1$	$v_1$	$u_3 v_1 - u_1 v_3$
$u_2$	$v_2$	$u_1 v_2 - u_2 v_1$





## □ Vector-Vector Products:

- Given two vectors  $x \in \mathbb{R}^m, y \in \mathbb{R}^n$ :

- $x \otimes y = xy^T \in \mathbb{R}^{m \times n}$  is called the outer product of the vectors:

$$(xy^T)_{ij} = x_i y_j$$

$$xy^T \in \mathbb{R}^{m \times n} = \begin{bmatrix} x_1 \\ x_2 \\ \vdots \\ x_m \end{bmatrix} \begin{bmatrix} y_1 & y_2 & \cdots & y_n \end{bmatrix} = \begin{bmatrix} x_1 y_1 & x_1 y_2 & \cdots & x_1 y_n \\ x_2 y_1 & x_2 y_2 & \cdots & x_2 y_n \\ \vdots & \vdots & \ddots & \vdots \\ x_m y_1 & x_m y_2 & \cdots & x_m y_n \end{bmatrix}$$

## Example

- Represent  $A \in \mathbb{R}^{m \times n}$  with outer product of two vectors:

$$A = \begin{bmatrix} | & | & \cdots & | \\ x & x & \cdots & x \\ | & | & \cdots & | \end{bmatrix} = \begin{bmatrix} x_1 & x_1 & \cdots & x_1 \\ x_2 & x_2 & \cdots & x_2 \\ \vdots & \vdots & \ddots & \vdots \\ x_m & x_m & \cdots & x_m \end{bmatrix}$$





## □ Properties:

- $(u \otimes v)^T = (v \otimes u)$
- $(v + w) \otimes u = v \otimes u + w \otimes u$
- $u \otimes (v + w) = u \otimes v + u \otimes w$
- $c(v \otimes u) = (cv) \otimes u = v \otimes (cu)$
- $(u \cdot v) = \text{trace}\left(u \otimes v\right) \quad (u, v \in \mathbb{R}^n)$
- $(u \otimes v)w = (v \cdot w)u$



- ❑ Vector-Vector Products:
  - Hadamard
  - Element-wise product

$$c = a \odot b = \begin{bmatrix} a_1 b_1 \\ a_2 b_2 \\ \vdots \\ a_n b_n \end{bmatrix}$$

- ❑ Hadamard product is used in image compression techniques such as JPEG. It is also known as Schur product
- ❑ Hadamard Product is used in LSTM (Long Short-Term Memory) cells of Recurrent Neural Networks (RNNs).



## □ Properties:

- $a \odot b = b \odot a$
- $a \odot (b \odot c) = (a \odot b) \odot c$
- $a \odot (b + c) = a \odot b + a \odot c$
- $(\theta a) \odot b = a \odot (\theta b) = \theta(a \odot b)$
- $a \odot \mathbf{0} = \mathbf{0} \odot a = \mathbf{0}$

# Binary Operation

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## Definition

□ Any function from  $A \times A \rightarrow A$  is a binary operation.

## □ Closure Law:

□ A set is said to be closure under an operation (like addition, subtraction, multiplication, etc.) if that operation is performed on elements of that set and result also lies in set.

$$\text{if } a \in A, b \in A \rightarrow a * b \in A$$

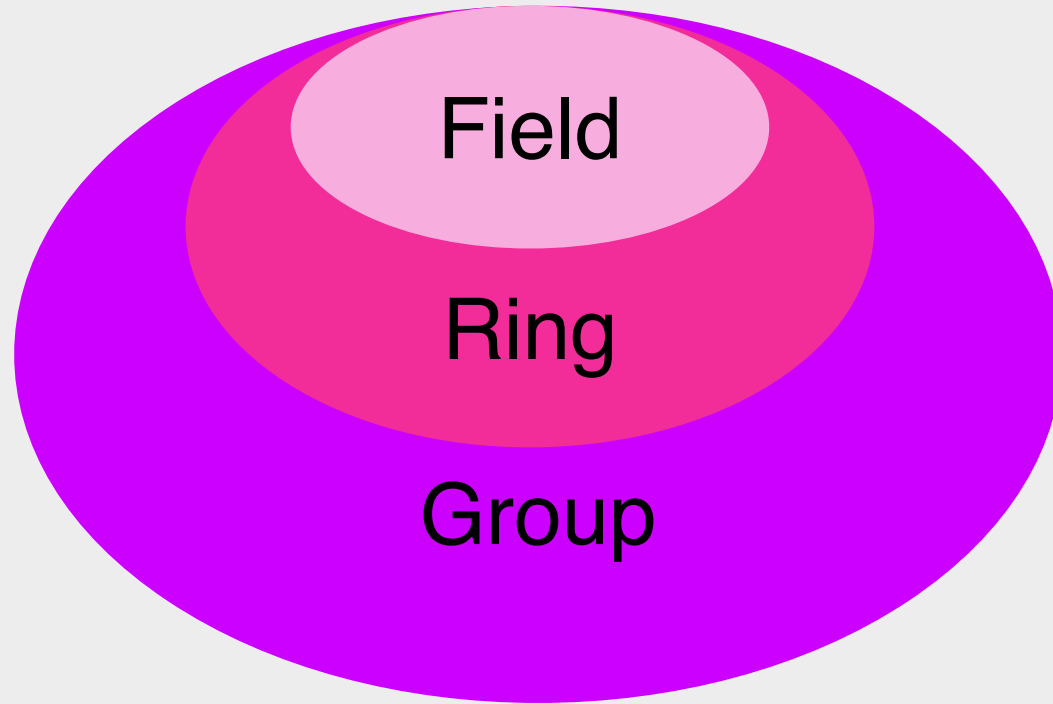


## Example

- ❑ Is “+” a binary operator on natural numbers?
- ❑ Is “ $\times$ ” a binary operator on natural numbers?
- ❑ Is “-” a binary operator on natural numbers?
- ❑ Is “/” a binary operator on natural numbers?

# Group-Ring-Field

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## Definition

- A group  $G$  is a pair  $(S, \circ)$ , where  $S$  is a set and  $\circ$  is a binary operation on  $S$  such that:
- $\circ$  is **associative**
- **(Identity)** There exists an element  $e \in S$  such that:

$$e \circ a = a \circ e = a \quad \forall a \in S$$

- **(Inverses)** For every  $a \in S$  there is  $b \in S$  such that:  
$$a \circ b = b \circ a = e$$

If  $\circ$  is commutative, then  $G$  is called a **commutative group**!



## Definition

□ A **ring**  $R$  is a set together with two binary operations  $+$  and  $*$ , satisfying the following properties:

1.  $(R, +)$  is a commutative group
  2.  $*$  is associative
  3. The **distributive laws** hold in  $R$ : (Multiplication is distributive over addition)
- Associative
  - Identity
  - Inverses
  - Commutative

$$(a + b) * c = (a * c) + (b * c)$$

$$a * (b + c) = (a * b) + (a * c)$$



## Definition

□ A **field**  $F$  is a set together with two binary operations  $+$  and  $*$ , satisfying the following properties:

1.  $(F, +)$  is a commutative group
  - Associative
  - Identity
  - Inverses
  - Commutative
2.  $(F - \{0\}, *)$  is a commutative group

3. The distributive law holds in  $F$ :

$$(a + b) * c = (a * c) + (b * c)$$

$$a * (b + c) = (a * b) + (a * c)$$



- ❑ A field in mathematics is a set of things of elements (not necessarily numbers) for which the basic arithmetic operations (addition, subtraction, multiplication, division) are defined:  $(F, +, \cdot)$

## Example

$(\mathbb{R}; +, \cdot)$  and  $(\mathbb{Q}; +, \cdot)$  serve as examples of fields.

$(\mathbb{Z}; +, \cdot)$  is an example of a ring which is not a field!

- ❑ Field is a set  $(F)$  with two binary operations  $(+ , \cdot)$  satisfying following properties:



Properties	Binary Operations	
	Addition (+)	Multiplication (.)
Closure (بسته بودن)		
Associative (شرکت پذیری)		
Commutative (جابہ جایی پذیری)		
Existence of identity		
Existence of inverse: For each $a$ in $F$ there <u>must exist</u> $a^{-1}$ in $F$		$F$
Multiplication is distributive over addition		



## Example

Set  $B = \{0, 1\}$  under following operations is a field?

$+$	0	1
0	0	1
1	1	0

$\cdot$	0	1
0	0	0
1	0	1



## Example

Which are fields? (two binary operations  $+$ ,  $*$ )

$\mathbb{R}$

$\mathbb{C}$

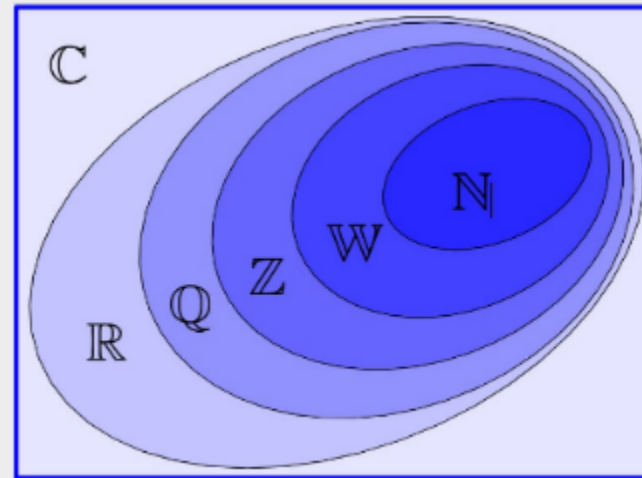
$\mathbb{Q}$

$\mathbb{Z}$

$\mathbb{W}$

$\mathbb{N}$

$\mathbb{R}^{2 \times 2}$



$\mathbb{C}$  : Complex

$\mathbb{R}$  : Real

$\mathbb{Q}$  : Rational

$\mathbb{Z}$  : Integer

$\mathbb{W}$  : Whole

$\mathbb{N}$  : Natural

# Vector Space

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- ❑ Building blocks of linear algebra.
- ❑ A **non-empty set  $V$**  with **field  $F$**  (most of time  $R$  or  $C$ ) forms a vector space with two operations:
  1.  **$+$  : Binary operation on  $V$  which is  $V \times V \rightarrow V$**
  2.  **$\cdot$  :  $F \times V \rightarrow V$**

## Note

In our course, by default, field is  $R$  (real numbers).



## Definition

A vector space over a field  $F$  is the set  $V$  equipped with two operations:  
 $(V, F, +, \cdot)$

- i. **Vector addition:** denoted by “+” adds two elements  $x, y \in V$  to produce another element  $x + y \in V$
- ii. **Scalar multiplication:** denoted by “.” multiplies a vector  $x \in V$  with a scalar  $\alpha \in F$  to produce another vector  $\alpha \cdot x \in V$ . We usually omit the “.” and simply write this vector as  $\alpha x$



## □ Addition of vector space ( $x + y$ )

□ **Commutative**  $x + y = y + x \quad \forall x, y \in V$

□ **Associative**  $(x + y) + z = x + (y + z) \quad \forall x, y, z \in V$

□ **Additive identity**  $\exists \mathbf{0} \in V$  such that  $x + \mathbf{0} = x, \quad \forall x \in V$

□ **Additive inverse**  $\exists (-x) \in V$  such that  $x + (-x) = 0, \quad \forall x \in V$



## □ Action of the scalars field on the vector space ( $\alpha x$ )

□ **Associative**       $\alpha(\beta x) = (\alpha\beta)x$        $\forall \alpha, \beta \in F; \forall x \in V$

□ **Distributive over** .....

scalar addition:       $(\alpha + \beta)x = \alpha x + \beta x$   
 $\forall \alpha, \beta \in F; \forall x \in V$

vector addition:       $\alpha(x + y) = \alpha x + \alpha y$   
 $\forall \alpha \in F; \forall x, y \in V$

□ **Scalar identity**       $1x = x$        $\forall x \in V$



## Example

Let  $V$  be the set of all real numbers with the operations  $u \oplus v = u - v$ ,  $\oplus$  is an ordinary subtraction) and  $c \odot u = cu$  ( $\odot$  is an ordinary multiplication). Is  $V$  a vector space? If it's not, which properties fail to hold?



Example: Fields are  $\mathbb{R}$  in this example:

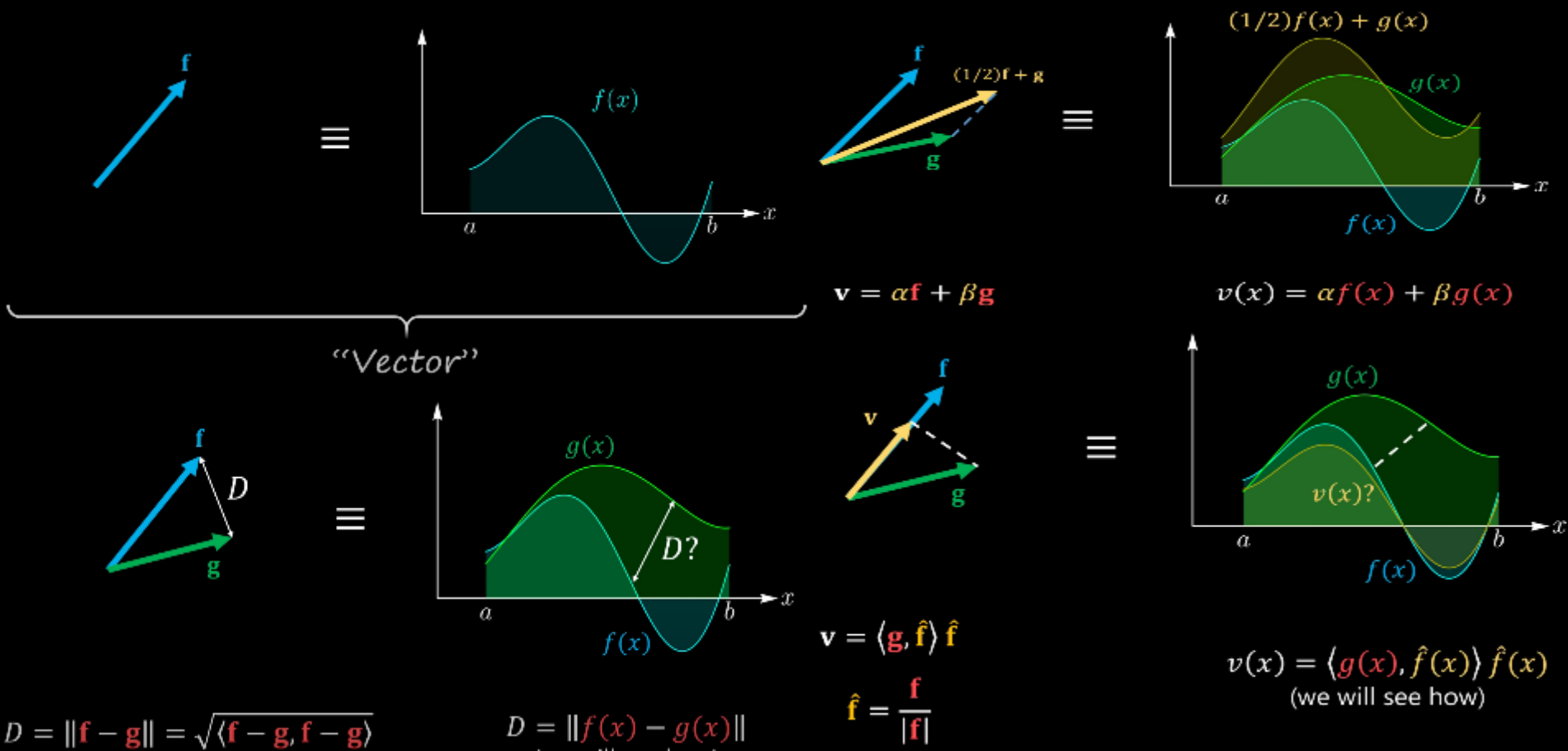
- The  $n$ -tuple space,
- The space of  $m \times n$  matrices
- The space of functions:

$$(f + g)(x) = f(x) + g(x) \quad \text{and} \quad (cf)(x) = cf(x)$$

$$f(t) = 1 + \sin(2t) \quad \text{and} \quad g(t) = 2 + 0.5t$$

- The space of polynomial functions over a field  $f(x)$ :

$$p_n(t) = a_0 + a_1t + a_2t^2 + \dots + a_nt^n$$





## □ Function addition and scalar multiplication

$$(f + g)(x) = f(x) + g(x) \quad \text{and} \quad (af)(x) = af(x)$$

Non-empty set  $X$  and any field  $F$   $\longrightarrow$   
 $F^X = \{f: X \rightarrow F\}$

### Example

- Set of all polynomials with real coefficients
- Set of all real-valued continuous function on  $[0,1]$
- Set of all real-valued function that are differentiable on  $[0,1]$





$P_n(\mathbb{R})$ : Polynomials with max degree (n)

- ❑ Vector addition
- ❑ Scalar multiplication
- ❑ And other 8 properties!



## Example

Which are vector spaces?

- ☐ Set  $\mathbb{R}^n$  over  $\mathbb{R}$
- ☐ Set  $\mathbb{C}$  over  $\mathbb{R}$
- ☐ Set  $\mathbb{R}$  over  $\mathbb{C}$
- ☐ Set  $\mathbb{Z}$  over  $\mathbb{R}$
- ☐ Set of all polynomials with coefficient from  $\mathbb{R}$  over  $\mathbb{R}$
- ☐ Set of all polynomials of degree at most  $n$  with coefficient from  $\mathbb{R}$  over  $\mathbb{R}$
- ☐ Matrix:  $M_{m,n}(\mathbb{R})$  over  $\mathbb{R}$
- ☐ Function:  $f(x): x \longrightarrow \mathbb{R}$  over  $\mathbb{R}$



The operations on field  $F$  are:

$$\square + : F \times F \rightarrow F$$

$$\square \cdot : F \times F \rightarrow F$$

The operations on a vector space  $V$  over a field  $F$  are:

$$\square + : V \times V \rightarrow V$$

$$\square \cdot : F \times V \rightarrow V$$

# Linear Combination

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- The **linear combinations** of  $m$  vectors  $a_1, \dots, a_m$ , each with size  $n$  is:

$$\beta_1 a_1 + \dots + \beta_m a_m$$

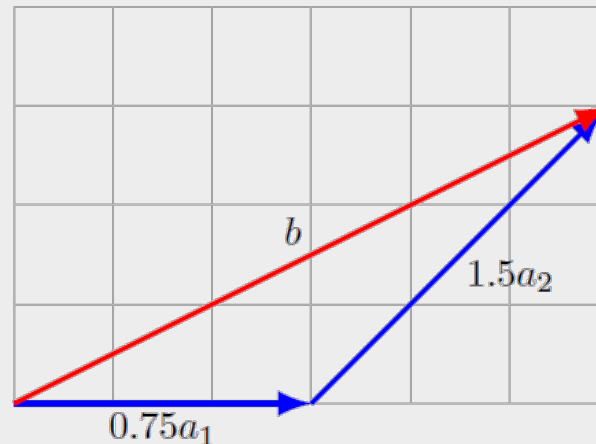
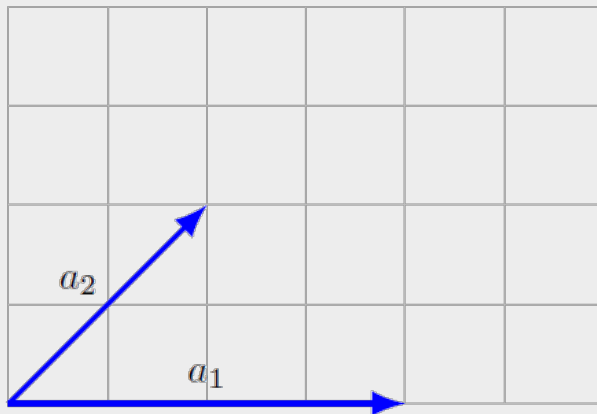
where  $\beta_1, \dots, \beta_m$  are scalars and called the **coefficients of the linear combination**

- **Coordinates**: We can write any  $n$ -vector  $b$  as a **linear combination of the standard unit vectors**, as:

$$b = b_1 e_1 + \dots + b_n e_n$$

- Example: What are the coefficients and combination for this vector?

$$\begin{bmatrix} -1 \\ 3 \\ 5 \end{bmatrix}$$



*Left.* Two 2-vectors  $a_1$  and  $a_2$ . *Right.* The linear combination  $b = 0.75a_1 + 1.5a_2$

## Special Linear Combinations

- ❑ Sum of vectors
- ❑ Average of vectors

# Span – Linear Hull

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## Definition

If  $v_1, v_2, v_3, \dots, v_p$  are in  $\mathbb{R}^n$ , then the set of all linear combinations of  $v_1, v_2, \dots, v_p$  is denoted by  $\text{Span}\{v_1, v_2, \dots, v_p\}$  and is called the subset of  $\mathbb{R}^n$  spanned (or generated) by  $v_1, v_2, \dots, v_p$ .

That is,  $\text{Span}\{v_1, v_2, \dots, v_p\}$  is the collection of all vectors that can be written in the form:

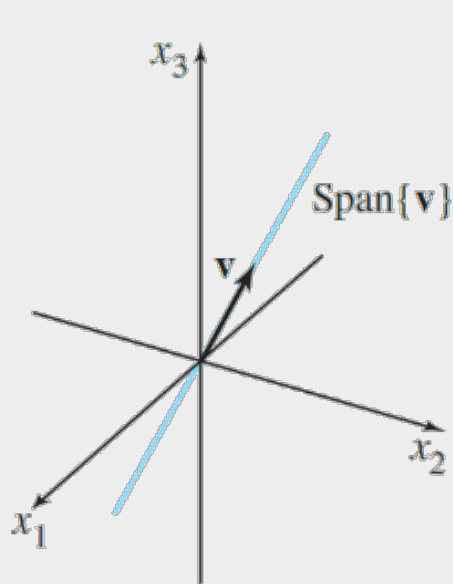
$$c_1 v_1 + c_2 v_2 + \dots + c_p v_p$$

with  $c_1, c_2, \dots, c_p$  being scalars.

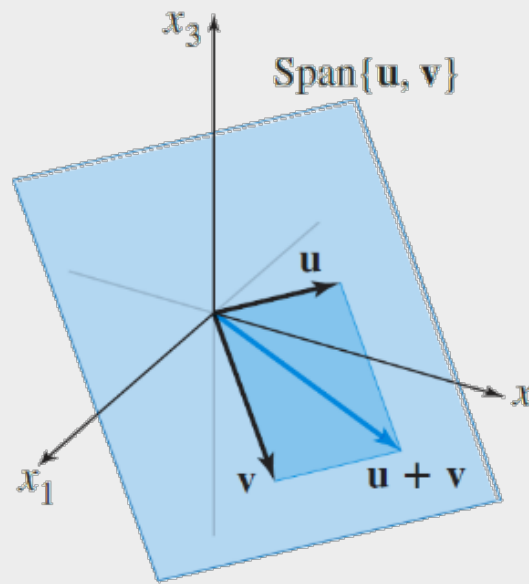




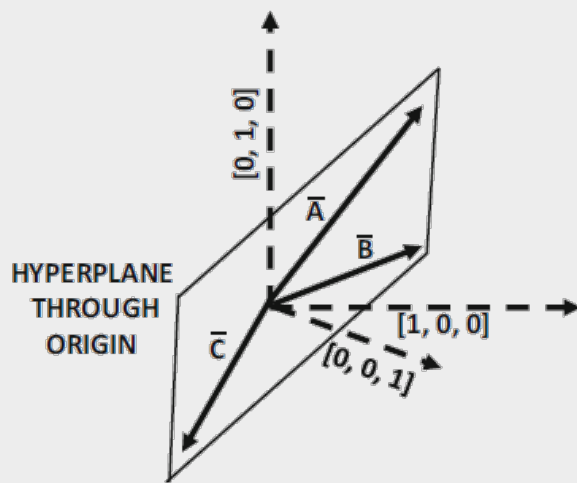
$\mathbf{v}$  and  $\mathbf{u}$  are non-zero vectors in  $\mathbb{R}^3$  where  $\mathbf{v}$  is not a multiple of  $\mathbf{u}$



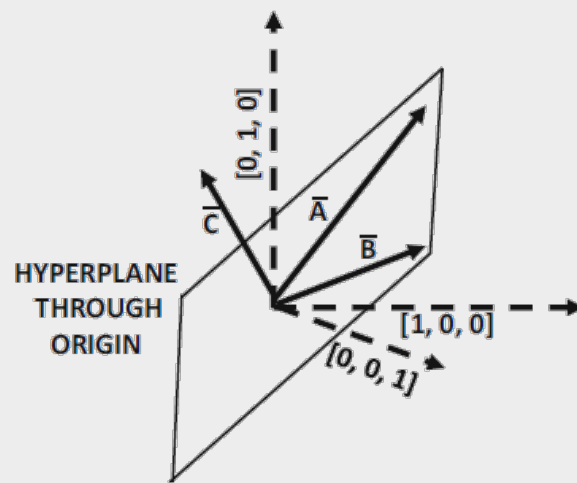
$\text{Span}\{\mathbf{v}\}$  as a  
line through the origin.



$\text{Span}\{\mathbf{u}, \mathbf{v}\}$  as a  
plane through the origin.

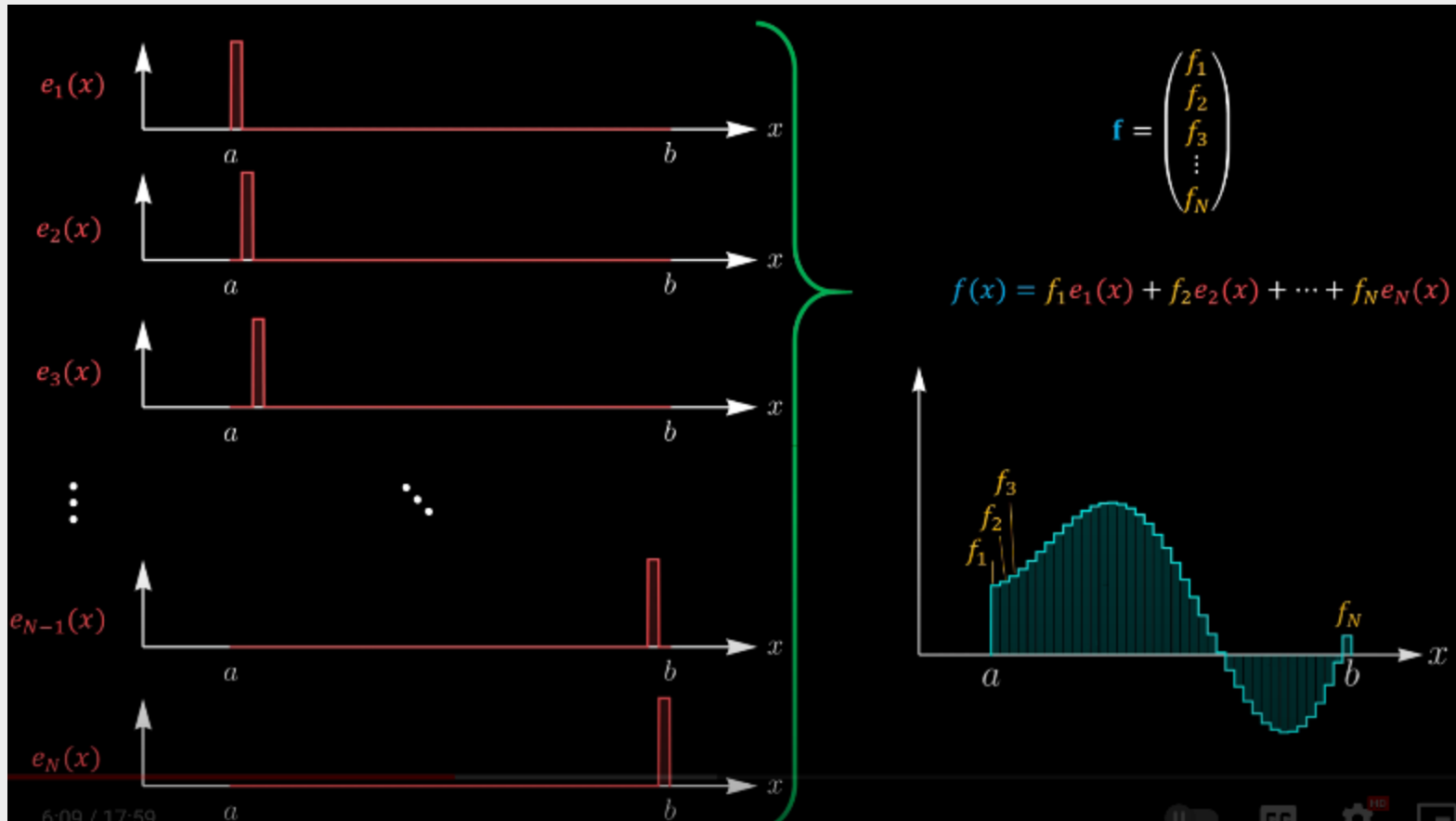


(a)  $\text{Span}(\{\vec{A}, \vec{B}\}) = \text{Span}(\{\vec{A}, \vec{B}, \vec{C}\})$   
 $\text{Span}(\{\vec{A}, \vec{B}, \vec{C}\}) = \text{All vectors on hyperplane}$



(b)  $\text{Span}(\{\vec{A}, \vec{B}\}) \neq \text{Span}(\{\vec{A}, \vec{B}, \vec{C}\})$   
 $\text{Span}(\{\vec{A}, \vec{B}, \vec{C}\}) = \text{All vectors in } \mathbb{R}^3$

Figure 2.6: The span of a set of linearly dependent vectors has lower dimension than the number of vectors in the set





## Example

- ❑ Is vector  $b$  in  $\text{Span} \{v_1, v_2, \dots, v_p\}$
- ❑ Is vector  $v_3$  in  $\text{Span} \{v_1, v_2, \dots, v_p\}$
- ❑ Is vector  $0$  in  $\text{Span} \{v_1, v_2, \dots, v_p\}$
- ❑ Span of polynomials:  $\{(1+x), (1-x), x^2\}$ ?
- ❑ Is  $b$  in  $\text{Span} \{a_1, a_2\}$  ?

$$a_1 = \begin{bmatrix} 1 \\ -2 \\ 3 \end{bmatrix}, a_2 = \begin{bmatrix} 5 \\ -13 \\ -3 \end{bmatrix}, b = \begin{bmatrix} -3 \\ 8 \\ 1 \end{bmatrix}$$



- ❑ Vector-Vector Operations
- ❑ Binary operations
- ❑ Field
- ❑ Vector space
- ❑ Linear combination and introduction to affine combination
- ❑ Span of vectors (linear hull)



- ❑ LINEAR ALGEBRA: Theory, Intuition, Code
- ❑ LINEAR ALGEBRA, KENNETH HOFFMAN.
- ❑ LINEAR ALGEBRA, Jim Hefferon
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