# Notes for ECE 30200 - Probabilistic Methods in Electrical and Computer Engineering

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These are lecture notes for Fall 2025 ECE 30200 by professor Mary Comer at Purdue. Modify, use, and distribute as you please.

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## Modelling Random Experiments

#### Examples:

- Flip a coin
- · Rolling dice
- Generate a bit from a random binary source
- Generate a sequence of *n* bits from a random binary source
- Count packets arriving at a router
- Measure the voltage at a point in a circuit

All of these examples could be at a fixed time, or over an interval of time.

There is a very precise framework that can be used to model any random experiment.

#### Overview:

- The outcome that occurs each time a random experiment is run is not known in advance, but the set of all possible outcomes is assumed to be known.
- Subsets of the set of all possible outcomes are called events.
- Probabilities are assigned to events, not outcomes, using a probability measure.

We need to use set theory to work with these sets.

## Set Theory

A set is an **unordered** collection of elements denoted by {}. Example:

$$\{1,2,3\} = \{3,2,1\} = \{2,1,3,1\}$$

#### Notation:

- $w \in A$  means w is in set A
- $w \notin A$  means w is not in set A

There are two ways to specify a set:

- 1. Comma-separated list:
  - $A = \{1, 3, A, C\}$

- $A = \{x_1, x_2, \dots, x_n\}$  (that is, n elements for some finite  $n \ge 1$ and the *i*th element is  $x_i$ )
- $A = \{x_1, x_2, ...\}$  (an infinite number of elements)
- 2. Rule for membership or set builder notation:
  - $A = \{ w \in \mathbb{Z} : 1 \le w \le 6 \}$
  - Special notation for intervals  $\in \mathbb{R}$ :
    - (a,b) represents  $\{x \in \mathbb{R} : a < x < b\}$
    - [a, b] represents  $\{x \in \mathbb{R} : a \le x \le b\}$

*Note*:  $(a,b) \subset \mathbb{R}$  is a set, but  $(a,b) \in \mathbb{R}^2 = \mathbb{R} \times \mathbb{R}$  is also a point on the Cartesian plane or an ordered pair.

**Definition**: sets *A* and *B* are equal if they contain exactly the same elements, and is denoted by A = B.

**Definition**:  $(w \in A \implies w \in B) \implies (A \subset B)$  for sets A and B where  $A \subset B$  means A is a subset of B.

*Note*: we will not distinguish between proper subsets  $((A \subset B) \& (A \neq A))$ *B*)) and subsets.

$$A = B \iff (A \subset B) \& (B \subset A)$$

Special Sets

The set with no elements is called the empty set or the null set. Denoted by  $\emptyset$  or  $\{\}$  which is not the same as  $\{\emptyset\}$ .

The set containing all possible elements of interest is called the universal set *S*. It is known as the sample space within probability, and will contain all possible outcomes of a random experiment.

Set Operations

- Intersect ( $\cap$ ):  $A \cap B = \{ w \in S : (w \in A) \& (w \in B) \}$
- Union ( $\cup$ ):  $A \cap B = \{ w \in S : (w \in A) | (w \in B) \}$
- Complement  $(\neg^c, \neg', \bar{\neg}): A^c = \{w \in S : w \notin A\}$
- Disjoint:  $A \cap B = \emptyset$
- Difference:  $A B = A \cap B^c$

## Set Algebra

Set algebra provides us with a second method to prove that two sets *A*, *B* are equal.

It uses the fact that both union and intersection are commutative and associative to prove the statement.

The following are a few properties that come from commutativity and associativity:

- $A \cup B = B \cup A$
- $A \cap B = B \cap A$
- $(A \cap B) \cap C = A \cap (B \cap C)$
- $(A \cup B) \cup C = A \cup (B \cup C)$

 $\cup$  is distributive over  $\cap$  and vice versa:

- $A \cap (B \cup C) = (A \cap B) \cup (A \cap C)$
- $A \cup (B \cap C) = (A \cup B) \cap (A \cup C)$