

Jacob Brown jacobbrown41@ outlook.com

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*Coursework Git Repository available upon request.

Jacob Brown

Student, Software Engineer in Training

I developed a passion for writing software and critically thinking about computing ever since I began creating my own video games and programs as a child. I began studying Computer Science at the University of Utah in the Fall of 2014 and was later accepted into the School of Computing's undergraduate program at the University of Utah.

Education

2014 - 2019, University of Utah's School of Computing

B.S. in Computer Science | 3.40 GPA

Relevant Coursework:

- CS 1410, Object-Oriented Programming
- CS 2420, Algorithms and Data Structures
- CS 3500 / CS 3505, Software Practice I & II
- CS 3810, Computer Organization
- CS 4150, Algorithms
- CS 4400, Computer Systems
- CS 4440, Computer Security
- CS 4480, Computer Networks
- CS 4540, Web Software Architecture
- WRTG 3015, Professional Writing

Experience

Aug 2014 - Nov 2016, Program Assistant, University of Utah

Event preparation. Registration Process. Managed several thousand Salesforce contacts and reports. Continually improved my work performance by automating my tasks.

Jun 2017 - May 2018, Software Intern, Advanced Projects at Hyland

Created proof of concept software solutions in a research and development atmosphere. Some of the projects completed during Internship:

- Developed an Ethereum blockchain DApp which stores file hashes on the blockchain via a smart contract, allowing for the user to validate the authenticity of stored files. Devised a non-repudiation document service resist to malicious alteration.
- Created a JavaScript library to web interface with Hyland's Application Enabler.
- Created a RESTful API for calling Hyland's Onbase C# API using ASP.NET Web.
- Created a media exporter to be used in the importation of content from other enterprise content management platforms to Hyland services.

Software Development Proficiencies

Software Languages

C#, C++, JavaScript, Java, Ruby, SQL/T-SQL, HTML5/CSS3, XML/XSLT, Lua, PHP, LaTeX

Frameworks / Libraries

Qt Libraries, JQuery, Node.js, Ruby on Rails, MySQL/SQLite, LINQ, JQuery, RESTful Web Services, .NET Framework, ASP.NET Web API, ReGeX

Developer Toolkit

Microsoft VS 2015/2017, Eclipse IDE, JetBrains' PHPStorm/CLion, MySQL Workbench, Git, Advanced REST Client, AMPPS, Unity Engine Editor