



Arm, Cambridge, UK

An Overview of Clang

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Purpose of this Tutorial

Aimed at people with some basic compiler knowledge but no Clang background.

- Overview of the Clang architecture.
- Taking a simple C program through Clang's components.
- Working on Clang and testing Clang.

The reality has been simplified in this presentation.

About us

- Working in the Arm Mali GPU OpenCL compiler team.
- Anastasia is the Code Owner of OpenCL in Clang.
- Working with the Clang codebase since 2014.

Outline

Introduction

Overview

Components

Working on Clang

Summary/Questions

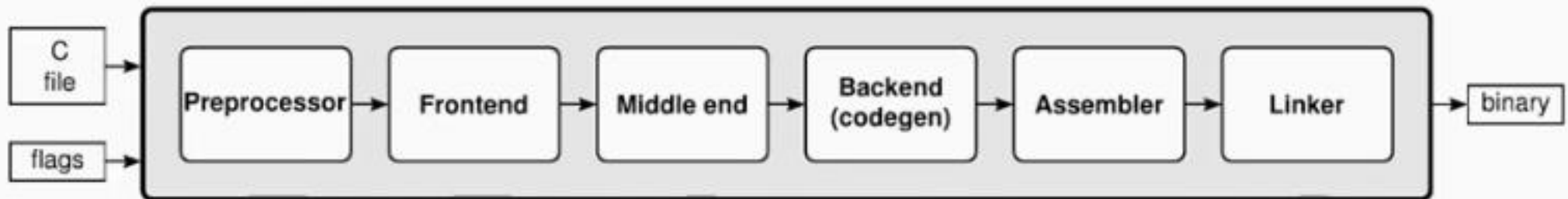
Clang Project

- Part of the LLVM monorepo: github.com/llvm/llvm-project
- 21k files (of which 18k are tests).
- Core consists of 830k lines of code plus 33k lines of TableGen definitions.
- Supporting C, C++, Objective C/C++, OpenCL, CUDA, RenderScript.

Clang vs Clang

- Clang is a compiler driver.
 - Clang often gets credit/blame for work actually done by LLVM.
“Clang -O3 is/isn’t doing a great job on this file.”
 - Driving all phases of a compiler invocation, e.g. preprocessing, compiling, linking.
 - Setting flags for current build/installation (e.g. paths to include files).
- Clang is a C language family frontend.
 - Compiling C-like code to LLVM IR.
 - Also known as CFE, cc1, or clang_cc1.
 - The main topic of this tutorial.

Compiler driver phases



```
> clang -ccc-print-phases factorial.c
0: input, "factorial.c", c
1: preprocessor, {0}, cpp-output
2: compiler, {1}, ir
3: backend, {2}, assembler
4: assembler, {3}, object
5: linker, {4}, image
```

Clang as compiler driver

- Phases combined into tool executions.
- Driver invokes the frontend (cc1), linker, ... with the appropriate flags.

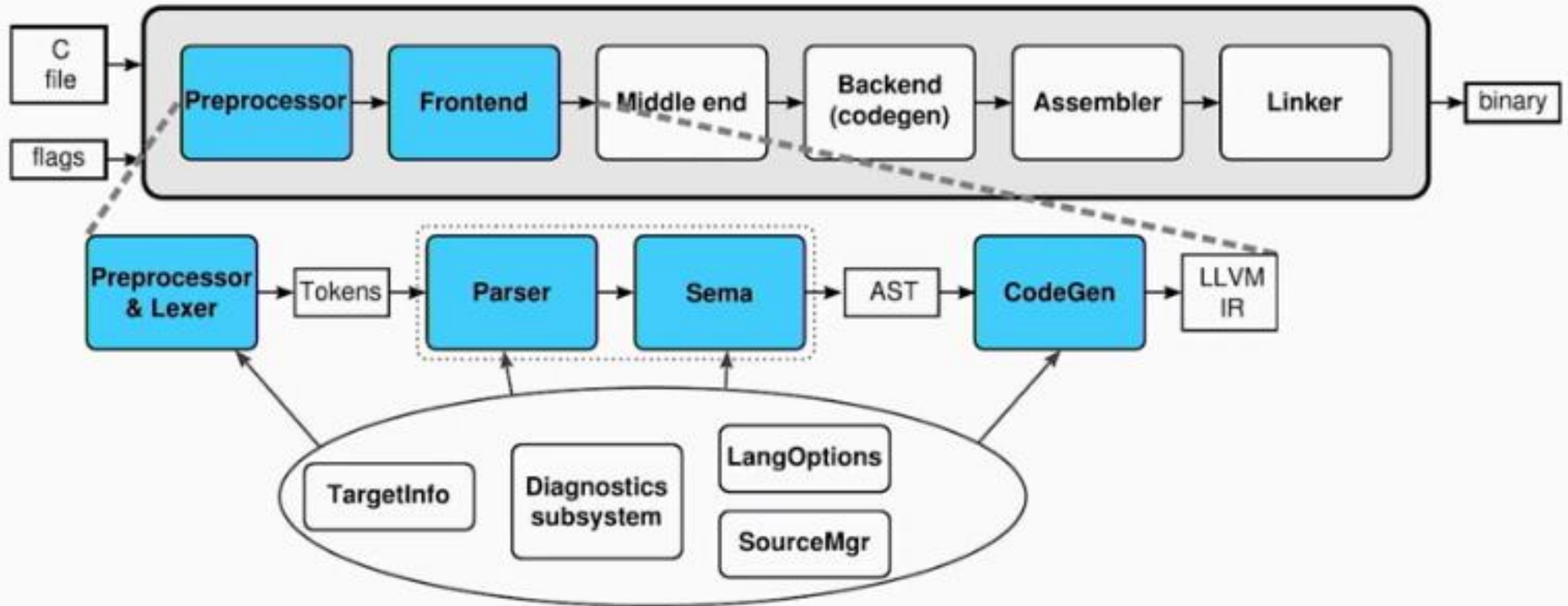
```
> clang -### factorial.c
clang version 10.0.0
Target: x86_64-unknown-linux-gnu
Thread model: posix
InstalledDir: /data/llvm/build/bin
"/data/llvm/build/bin/clang-10" "-cc1" "-triple" "x86_64-unknown-linux-gnu" "-emit-obj"
    "-mrelax-all" "-disable-free" "-main-file-name" "factorial.c"
    "-mrelocation-model" "static" "-mthread-model" "posix"
    "-mframe-pointer=all" "-fmath-errno"
    "-internal-isystem" "/data/llvm/build/lib/clang/10.0.0/include"
    ...
    "-x" "c" "factorial.c"
"/usr/bin/ld" "-z" "relro" "--hash-style=gnu" "--eh-frame-hdr" "-m" "elf_x86_64"
    "-dynamic-linker" "/lib64/ld-linux-x86-64.so.2" "-o" "a.out"
    ...
```


Clang as language frontend

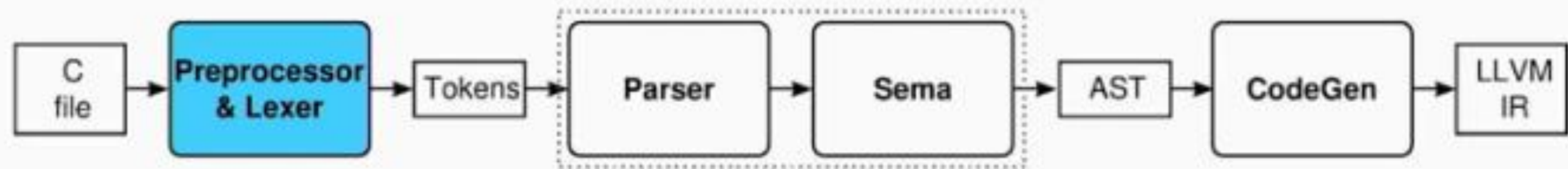
Compiling C-like code to LLVM IR.

- ...and emit helpful diagnostics.
- ...and support various standards and dialects.
- ...and record source locations for debug information.
- ...and provide foundation for many other tools (syntax highlighting, code completion, code refactoring, static analysis, ...).

Core components of Clang



Lexer



- Converts input program into sequence of *tokens*.
- Performance-critical.
 - Also handles preprocessing.
 - Various “fast paths” for e.g. skipping through `#if 0` blocks, `MultipleIncludeOpt`, ...
- Supports tentative parsing.

Lexer Example

```
1 int factorial(int n) {
2     if (n <= 1)
3         return 1;
4     return n * factorial(n - 1);
5 }
```

```
1 > clang -c -Xclang -dump-tokens factorial.c
2 int          'int'          [StartOfLine]      Loc=<factorial.c:1:1>
3 identifier   'factorial'    [LeadingSpace]      Loc=<factorial.c:1:5>
4 l_paren      '('            [LeadingSpace]      Loc=<factorial.c:1:14>
5 int          'int'          [LeadingSpace]      Loc=<factorial.c:1:15>
6 identifier   'n'            [LeadingSpace]      Loc=<factorial.c:1:19>
7 r_paren      ')'            [LeadingSpace]      Loc=<factorial.c:1:20>
8 l_brace      '{'            [LeadingSpace]      Loc=<factorial.c:1:22>
9 if           'if'           [StartOfLine] [LeadingSpace] Loc=<factorial.c:2:3>
10 l_paren      '('            [LeadingSpace]      Loc=<factorial.c:2:6>
11 identifier   'n'            [LeadingSpace]      Loc=<factorial.c:2:7>
12 lessequal    '<='           [LeadingSpace]      Loc=<factorial.c:2:9>
13 numeric_constant '1'        [LeadingSpace]      Loc=<factorial.c:2:12>
14 r_paren      ')'            [LeadingSpace]      Loc=<factorial.c:2:13>
15 ...
```

Lexer Internals

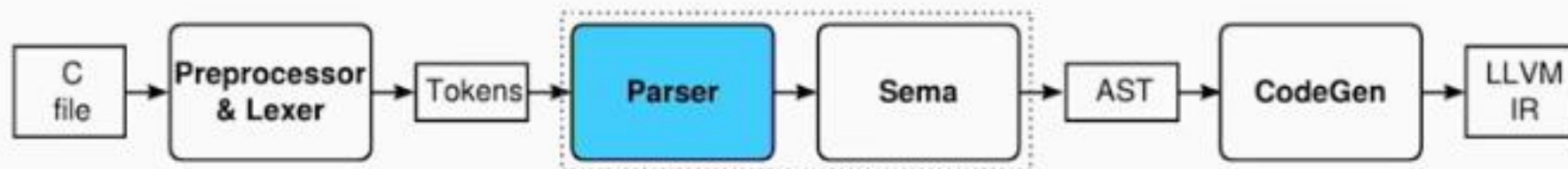
Tokens declared in `include/clang/Basic/TokenKinds.def`

```
...  
KEYWORD(if                      , KEYALL)  
KEYWORD(inline                  , KEYC99|KEYCXX|KEYGNU)  
KEYWORD(int                     , KEYALL)  
...
```

Token is consumed by `include/clang/Parse/Parser.h`

```
SourceLocation ConsumeToken() {  
    ...  
    PP.Lex(Tok);  
    ...  
}  
bool TryConsumeToken(tok::TokenKind Expected) {  
    if (Tok.isNot(Expected))  
        return false;  
    PP.Lex(Tok);  
    ...  
}
```

Parser



- Handwritten recursive-descent parser.
- Tentative parsing by looking at the tokens ahead.
- Tries to recover from errors to parse as much as possible (and suggest fix-it hints).

Parser Example

```
1  Call stack:
2  clang::Parser::ParseRHSOfBinaryExpression
3  clang::Parser::ParseAssignmentExpression
4  clang::Parser::ParseExpression
5  clang::Parser::ParseParenExprOrCondition
6  clang::Parser::ParseIfStatement
7  ...
8  clang::Parser::ParseStatementOrDeclaration
9  clang::Parser::ParseCompoundStatementBody
10 ...
11 clang::Parser::ParseFunctionDefinition
12 ...
13 clang::Parser::ParseTopLevelDecl
14 clang::Parser::ParseFirstTopLevelDecl
15 clang::ParseAST
16 ...
17 clang::FrontendAction::Execute
18 clang::CompilerInstance::ExecuteAction
19 clang::ExecuteCompilerInvocation
20 ccl_main
```

```
int factorial(int n) {
    if (n <= 1)
        return 1;
    return n * factorial(n - 1);
}
```


Parser Example

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20 cc1_main
```

```
int factorial(int n) {
    if (n <= 1)
        return 1;
    return n * factorial(n - 1);
}
```


Parser Example

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1 Call stack:
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```

```
int factorial(int n) {
    if (n <= 1)
        return 1;
    return n * factorial(n - 1);
}
```

```
function-definition: [C99 6.9.1]
    decl-specs
    declarator
    declaration-list[opt]
    compound-statement
```

Parser Example

```
1  Call stack:
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```
int factorial(int n) {
    if (n <= 1)
        return 1;
    return n * factorial(n - 1);
}
```

```
compound-statement: [c99 6.8.2]
    '{'
    block-item-list[opt]
    '}'
```

Parser Example

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1 Call stack:
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```
int factorial(int n) {
    if (n <= 1)
        return 1;
    return n * factorial(n - 1);
}
```

```
block-item-list:
    block-item /
    block-item-list block-item
```

```
block-item:
    declaration / statement
```

Parser Example

```
1 Call stack:
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```

```
int factorial(int n) {
    if (n <= 1)
        return 1;
    return n * factorial(n - 1);
}
```

```
if-statement: [C99 6.8.4.1]
    'if' '(' expression ')' statement /
    'if' '(' expression ')' statement
    'else' statement
```

Parser Example

```
1 Call stack:
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```

```
int factorial(int n) {
    if (n <= 1)
        return 1;
    return n * factorial(n - 1);
}
```

```
expression: [C99 6.5.17]
    assignment-expression ...[opt] /
    expression ','
    assignment-expression ...[opt]
```

```
assignment-expression: [C99 6.5.16]
    conditional-expression /
    unary-expression assignment-operator
    assignment-expression
```

Parser Example

```
1 Call stack:
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```

```
int factorial(int n) {
    if (n <= 1)
        return 1;
    return n * factorial(n - 1);
}
```

primary-expression: [C99 6.5.1]

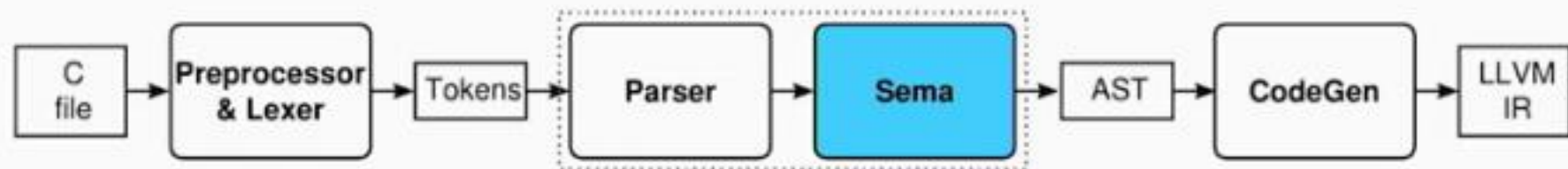
identifier /
id-expression /
constant /
...

...

relational-expression: [C99 6.5.8]

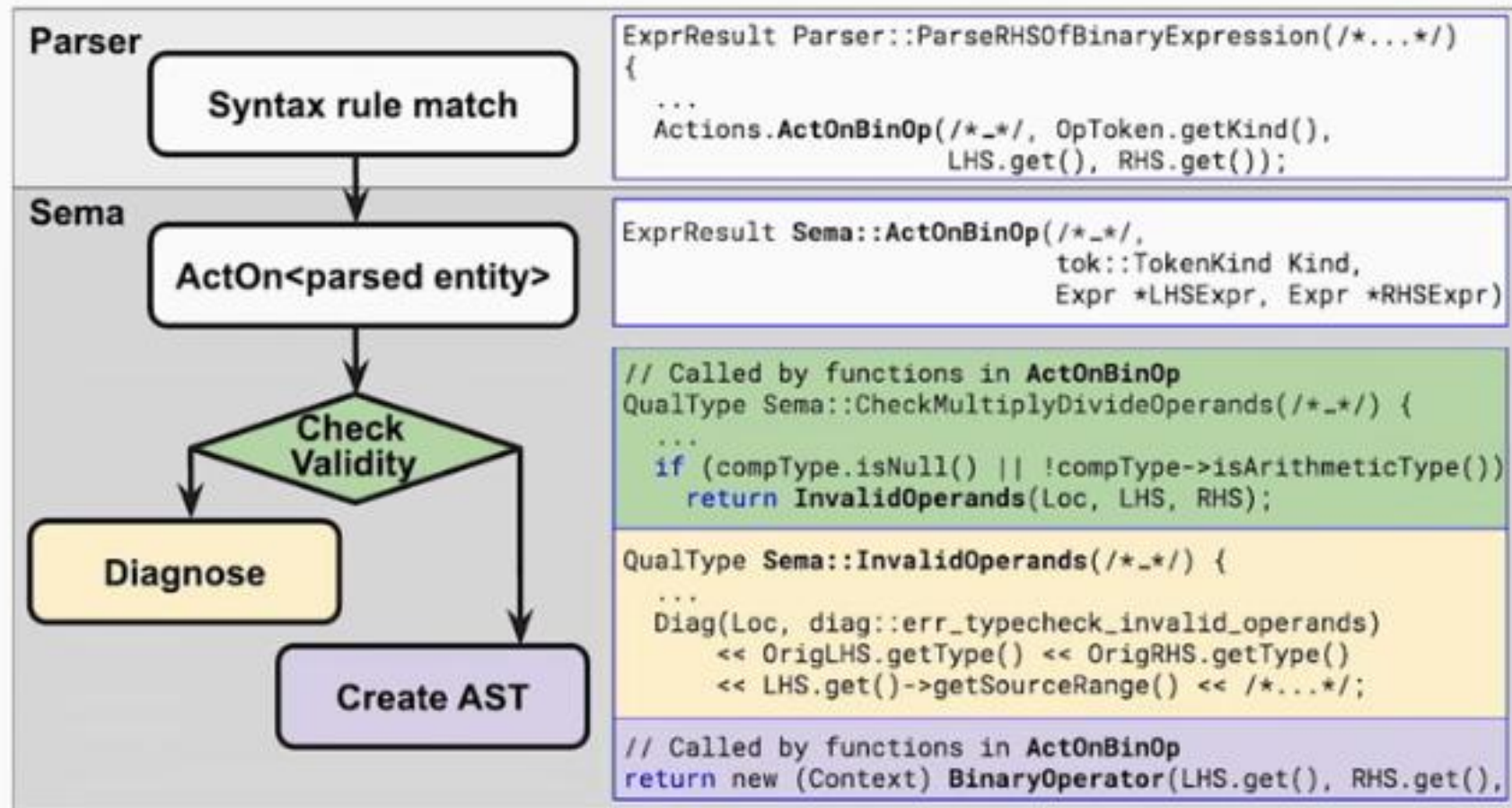
shift-expression /
relational-expression '<' shift-expression /
relational-expression '>' shift-expression /
relational-expression '<=' shift-expression /
relational-expression '>=' shift-expression

Sema



- Tight coupling with parser.
- Biggest client of the Diagnostics subsystem.

Sema Example



Diagnostics subsystem

- Purpose: communicate with human through *diagnostics*:
 - Severity, e.g. note, warning, or error.
 - A source location, e.g. `factorial.c:2:1`.
 - A message, e.g. “unknown type name ‘intt’; did you mean ‘int’?”
- Defined in `Diagnostic*Kinds.td` TableGen files.
- Emitted through helper function `Diag()`.

Diagnostics example

```
factorial.c:2:1: error: unknown type name 'i'
i factorial(int n) {
^
```

Defined in include/clang/Basic/DiagnosticSemaKinds.td:

```
def err_unknown_typename : Error<
  "unknown type name %0">;
```

Triggered in lib/Sema/SemaDecl.cpp:

```
void Sema::DiagnoseUnknownTypeName(IdentifierInfo *&II,
                                   SourceLocation IILoc,

  ...
  if (!SS || (!SS->isSet() && !SS->isInvalid()))
    Diag(IILoc, IsTemplateName ? diag::err_no_template
                                : diag::err_unknown_typename)

    << II;
```

Diagnostics example

```
factorial.c:2:1: error: unknown type name 'i'
i factorial(int n) {
^
```

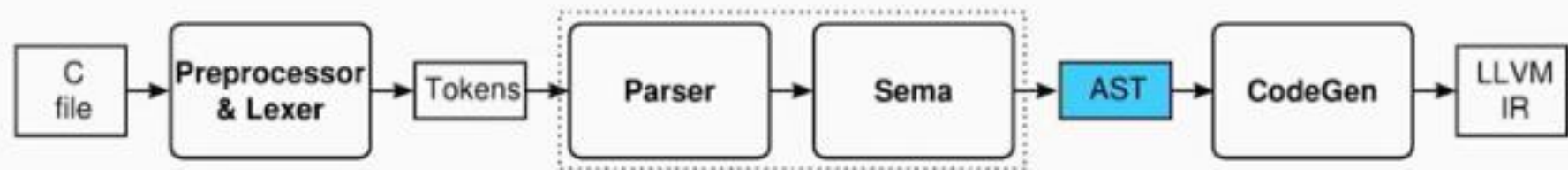
Defined in include/clang/Basic/DiagnosticSemaKinds.td:

```
def err_unknown_typename : Error<
  "unknown type name %0">;
```

Triggered in lib/Sema/SemaDecl.cpp:

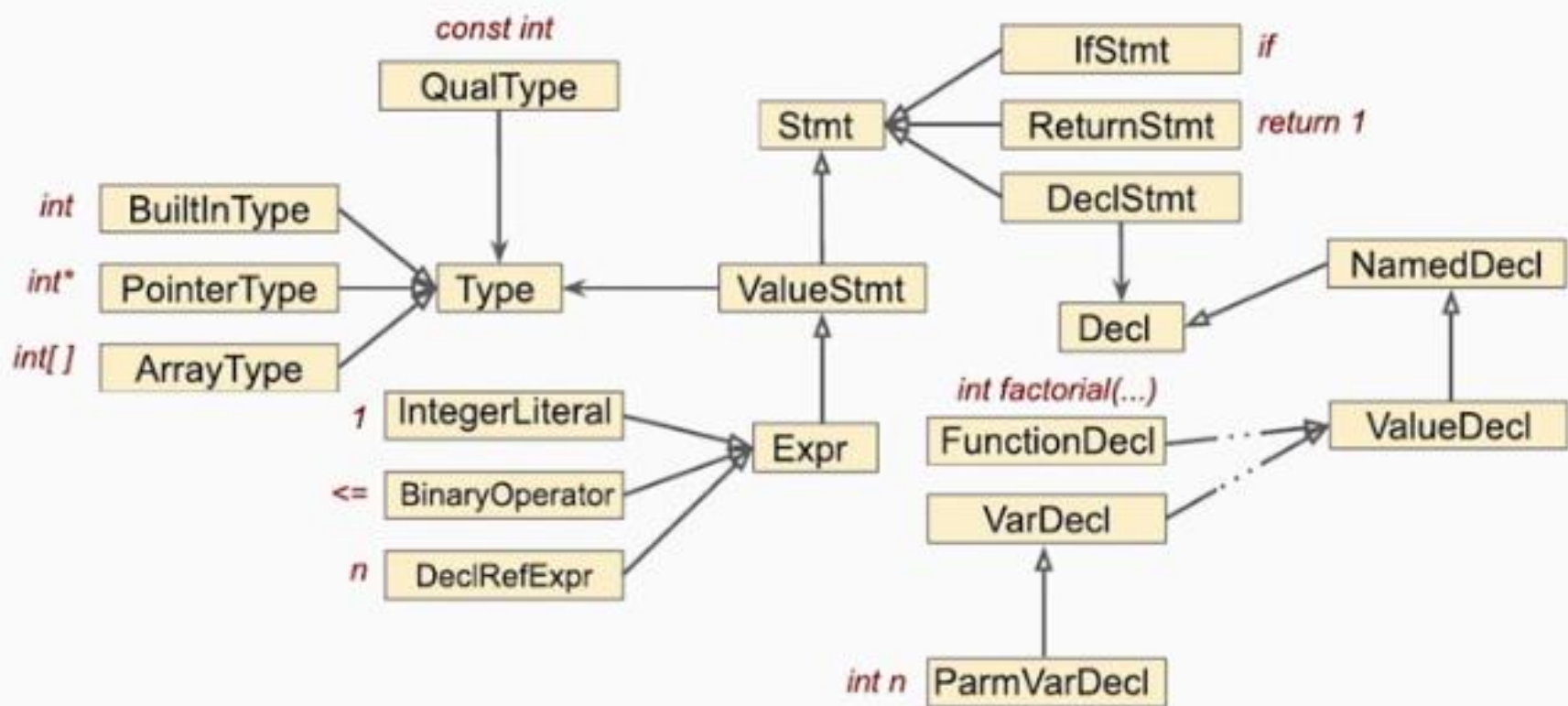
```
void Sema::DiagnoseUnknownTypeName(IdentifierInfo *&II,
                                   SourceLocation IILoc,
                                   ...
if (!SS || (!SS->isSet() && !SS->isInvalid()))
    Diag(IILoc, IsTemplateName ? diag::err_no_template
                                : diag::err_unknown_typename)
    << II;
```

Abstract Syntax Tree (AST)



- Representing the original source in a “faithful” way.
- Mostly immutable.

AST Nodes



See full diagram: <https://clang.llvm.org/doxygen/inherits.html>

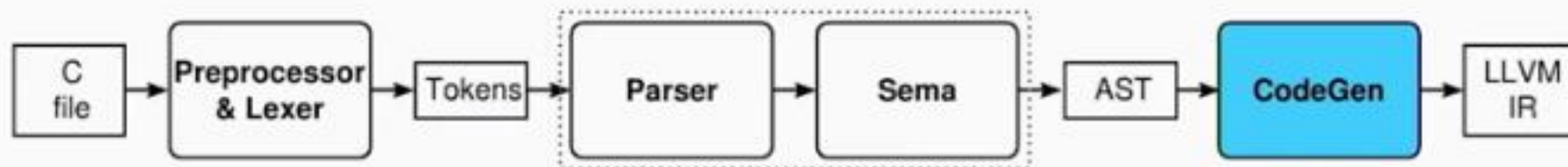
AST Example

```
1 > clang -c -Xclang -ast-dump factorial.c
2 FunctionDecl <factorial.c:2:1, line:6:1> line:2:5 referenced factorial 'int (int)'
3 |-ParmVarDecl <col:15, col:19> col:19 used n 'int'
4  `~CompoundStmt <col:22, line:6:1>
5     |-IfStmt <line:3:3, line:4:12>
6     |   |-BinaryOperator <line:3:7, col:12> 'int' '<='
7     |   |   |-ImplicitCastExpr <col:7> 'int' <LValueToRValue>
8     |   |   |   `~DeclRefExpr <col:7> 'int' lvalue ParmVar 'n' 'int'
9     |   |   |   |-IntegerLiteral <col:12> 'int' 1
10    |   |   |   `~ReturnStmt <line:4:5, col:12>
11    |   |   |       `~IntegerLiteral <col:12> 'int' 1
12    |   |   `~ReturnStmt <line:5:3, col:29>
13    |   `~...
```

AST Visitors

- `RecursiveASTVisitor` for visiting the full AST.
- `StmtVisitor` for visiting `Stmt` and `Expr`.
- `TypeVisitor` for visiting `Type` hierarchy.

CodeGen



- Not to be confused with LLVM CodeGen! (which generates machine code)
- Uses AST visitors, `IRBuilder`, and `TargetInfo`.
- `CodeGenModule` class keeps global state, e.g. LLVM type cache. Emits global and some shared entities.
- `CodeGenFunction` class keeps per function state. Emits LLVM IR for function body statements.

CodeGen Example

```
1  Call stack:
2  (anonymous namespace)::ScalarExprEmitter::VisitIntegerLiteral
3  clang::StmtVisitorBase<...ScalarExprEmitter, llvm::Value*>::Visit
4  (anonymous namespace)::ScalarExprEmitter::Visit
5  (anonymous namespace)::ScalarExprEmitter::EmitBinOps
6  (anonymous namespace)::ScalarExprEmitter::EmitCompare
7  (anonymous namespace)::ScalarExprEmitter::VisitBinLE
8  clang::StmtVisitorBase<...ScalarExprEmitter, llvm::Value*>::Visit
9  (anonymous namespace)::ScalarExprEmitter::Visit
10 clang::CodeGen::CodeGenFunction::EmitScalarExpr
11 ...
12 clang::CodeGen::CodeGenFunction::EmitBranchOnBoolExpr
13 clang::CodeGen::CodeGenFunction::EmitIfStmt
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16 clang::CodeGen::CodeGenFunction::EmitFunctionBody
17 clang::CodeGen::CodeGenFunction::GenerateCode
18 clang::CodeGen::CodeGenModule::EmitGlobalFunctionDefinition
19 ...
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21 ...
22 cc1_main
```

```
int factorial(int n) {
    if (n <= 1)
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}
```

CodeGen Example

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CodeGen Example

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```
int factorial(int n) {
    if (n <= 1)
        return 1;
    return n * factorial(n - 1);
}
```

lib/CodeGen/CGExprScalar.cpp:

```
BinOpInfo
ScalarExprEmitter::EmitBinOps(
    const BinaryOperator *E) {
    BinOpInfo Result;
    Result.LHS = Visit(E->getLHS());
    Result.RHS = Visit(E->getRHS());
    ...
}
```

CodeGen Example

```
1 Call stack:
2 (anonymous namespace)::ScalarExprEmitter::VisitIntegerLiteral
3 clang::StmtVisitorBase<...ScalarExprEmitter, llvm::Value*>::Visit
4 (anonymous namespace)::ScalarExprEmitter::Visit
5 (anonymous namespace)::ScalarExprEmitter::EmitBinOps
6 (anonymous namespace)::ScalarExprEmitter::EmitCompare
7 (anonymous namespace)::ScalarExprEmitter::VisitBinLE
8 clang::StmtVisitorBase<...ScalarExprEmitter, llvm::Value*>::Visit
9 (anonymous namespace)::ScalarExprEmitter::Visit
10 clang::CodeGen::CodeGenFunction::EmitScalarExpr
11 ...
12 clang::CodeGen::CodeGenFunction::EmitBranchOnBoolExpr
13 clang::CodeGen::CodeGenFunction::EmitIfStmt
14 clang::CodeGen::CodeGenFunction::EmitStmt
15 clang::CodeGen::CodeGenFunction::EmitCompoundStmtWithoutScope
16 clang::CodeGen::CodeGenFunction::EmitFunctionBody
17 clang::CodeGen::CodeGenFunction::GenerateCode
18 clang::CodeGen::CodeGenModule::EmitGlobalFunctionDefinition
19 ...
20 clang::CodeGen::CodeGenModule::EmitTopLevelDecl
21 ...
22 cc1_main
```

```
int factorial(int n) {
    if (n <= 1)
        return 1;
    return n * factorial(n - 1);
}
```

lib/CodeGen/CGExprScalar.cpp:

```
Value *VisitIntegerLiteral(
    const IntegerLiteral *E) {
    return Builder.getInt(E->getValue());
}
```

CodeGen Output

```
1  > clang -S -emit-llvm -o - factorial.c
2  define dso_local i32 @factorial(i32 %n) #0 {
3  entry:
4      %retval = alloca i32, align 4
5      %n.addr = alloca i32, align 4
6      store i32 %n, i32* %n.addr, align 4
7      %0 = load i32, i32* %n.addr, align 4
8      %cmp = icmp sle i32 %0, 1
9      br i1 %cmp, label %if.then, label %if.end
10 if.then:                                ; preds = %entry
11     store i32 1, i32* %retval, align 4
12     br label %return
13 if.end:                                ; preds = %entry
14     %1 = load i32, i32* %n.addr, align 4
15     %2 = load i32, i32* %n.addr, align 4
16     %sub = sub nsw i32 %2, 1
17     %call = call i32 @factorial(i32 %sub)
18     %mul = mul nsw i32 %1, %call
19     store i32 %mul, i32* %retval, align 4
20     br label %return
21 return:                                ; preds = %if.end, %if.then
22     %3 = load i32, i32* %retval, align 4
23     ret i32 %3
```

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Summary/Questions

Repository Layout (simplified)

<https://github.com/llvm/llvm-project/tree/master/clang>

```
| -cmake/  
| -docs/  
| -examples/  
| -include/  
|   | -clang/Basic/Diagnostic*Kinds.td  
| -lib/  
|   | -AST/  
|   | -Basic/  
|   | -CodeGen/  
|   | -Driver/  
|   | -Lex/  
|   | -Parse/  
|   ` -Sema/  
| -test/  
|   | -AST/  
|   | -CodeGen/  
|   | -Driver/  
|   | -Lexer/  
|   | -Parser/  
|   ` -Sema/  
| -utils/  
|   ` -TableGen/
```

Building Clang

Typically built as part of LLVM, see https://clang.llvm.org/get_started.html

From a developer's perspective:

```
cmake ... -DLLVM_ENABLE_PROJECTS='clang' ...  
make
```

Under the hood:

1. Builds clang-tblgen.
2. Runs clang-tblgen to get .inc files from .td files.
3. Builds rest of Clang.

Clang TableGen

Generate C++ code from concise TableGen descriptions.

- `Attr.td` Attributes.
- `Diagnostic*Kind.td` Diagnostics.
- `*Options.td` Command line options.
- `arm_neon.td`, `OpenCLBuiltins.td` Builtin functions.

Testing Clang

- `make check-clang` to run Clang tests.
- `clang/unittests` contains unit tests.
- `clang/test` contains many small C/C++ programs for `llvm-lit` to test that Clang...
 - ...does not crash on certain inputs.
 - ...parses certain constructs and generates corresponding AST.
 - ...generates certain LLVM IR.
 - ...emits diagnostics.

Testing Clang - Parser

```
1 // RUN: %clang_cc1 -ast-dump %s | FileCheck %s
2 int factorial(int n) {
3     if (n <= 1)
4         return 1;
5     return n * factorial(n - 1);
6 }
7 // CHECK: FunctionDecl{{{.*}}}factorial
8 // CHECK-NEXT: ParmVarDecl
9 // CHECK-NEXT: CompoundStmt
10 // CHECK-NEXT: IfStmt
11 // CHECK: ReturnStmt
12 // CHECK: ReturnStmt
13 // CHECK: CallExpr
```

Testing Clang - CodeGen

```
1 // RUN: %clang -target aarch64-linux-gnu -S -emit-llvm -o - -O0 | FileCheck %s
2 int factorial(int n) {
3     if (n <= 1)
4         return 1;
5     return n * factorial(n - 1);
6 }
7
8 // CHECK: i32 @factorial(i32 %n)
9 // CHECK: icmp sle i32 {{.*}}, 1
10 // CHECK: [[sub:%.*]] = sub
11 // CHECK: [[call:%.*]] = call i32 @factorial(i32 [[sub]])
12 // CHECK: mul .*, [[call]]
13 // CHECK: ret
```


Testing Clang - Diagnostics

Put expected notes/warnings/errors in source comments:

```
1 // RUN: %clang_cc1 -verify %s
2 intt factorial(int n) {
3     if (n <= 1) // expected-error{{cannot parse comparisons on Tuesdays}}
4         return 1;
5     return n * factorial(n - 1);
6 }
```

Run Clang with `-verify` to test diagnostics:

```
> clang -cc1 -verify factorial.c
```

```
error: 'error' diagnostics expected but not seen:
```

```
File factorial.c Line 3: cannot parse comparisons on Tuesdays
```

```
error: 'error' diagnostics seen but not expected:
```

```
File factorial.c Line 2: unknown type name 'intt'; did you mean 'int'?
```

Testing Clang - Diagnostics

Put expected notes/warnings/errors in source comments:

```
1 // RUN: %clang_cc1 -verify %s
2 intt factorial(int n) {
3     if (n <= 1) // expected-error{{cannot parse comparisons on Tuesdays}}
4         return 1;
5     return n * factorial(n - 1);
6 }
```

Run Clang with `-verify` to test diagnostics:

```
> clang -cc1 -verify factorial.c
error: 'error' diagnostics expected but not seen:
File factorial.c Line 3: cannot parse comparisons on Tuesdays
error: 'error' diagnostics seen but not expected:
File factorial.c Line 2: unknown type name 'intt'; did you mean 'int'?
```

Testing Clang - Diagnostics

Put expected notes/warnings/errors in source comments:

```
1 // RUN: %clang_cc1 -verify %s
2 intt factorial(int n) { // expected-error{{unknown type name 'intt'; did you mean 'int'?}}
3     if (n <= 1)
4         return 1;
5     return n * factorial(n - 1);
6 }
```

Run Clang with `-verify` to test diagnostics:

```
> clang -cc1 -verify factorial.c
(pass)
```

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More Information

- Getting started: https://clang.llvm.org/get_started.html
- Hacking on Clang: <https://clang.llvm.org/hacking.html>
- Clang Frontend Internals: <https://clang.llvm.org/docs/InternalsManual.html>
- Clang Driver Internals: <https://clang.llvm.org/docs/DriverInternals.html>
- AST Introduction: <https://clang.llvm.org/docs/IntroductionToTheClangAST.html>
- FileCheck: <https://www.llvm.org/docs/CommandGuide/FileCheck.html>
- We need your help to make Clang even better!
 - Clang bugs: <https://bugs.llvm.org/describecomponents.cgi?product=clang>
 - Clang beginner bugs: <https://bugs.llvm.org/buglist.cgi?product=clang&keywords=beginner>
 - Experts: please tag “easy” beginner bugs.