

Introduction

h2 s1 s3 h3

Objective

Develop an **SDN-based network** using Mininet with multiple switches and automate the deployment of services.

Key Features

- Topology creation
- Graphical User Interface (GUI)
- Flows Creation and Deletion

Outcome

A flexible and automated SDN environment capable of managing application deployment and communication dynamically.

Key-Features: Topology Creation

Tools and libraries:

- Mininet
- NetworkX
- Matplotlib

Design Choices:

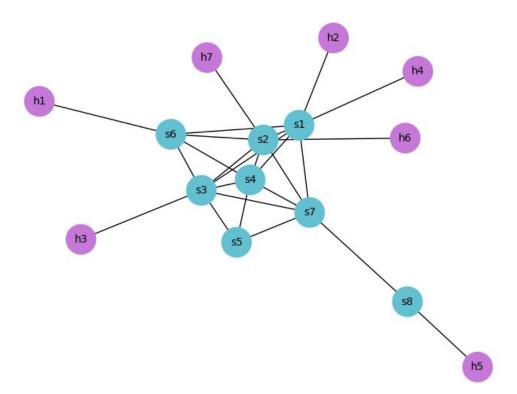
- N. of Hosts (at least 7)
- N. of Switches (at least 1)
- Loops
- Level of randomization

topology_generator.py features:

- Topology generation
- Run the Network
- Services allocation

Not-used additional features:

get_shortest_path(...) with Dijkstra's algorithm.



Key-Features: Graphical User Interface

Main library: CustomTkinter

- Python 3.7 is required!
- Modern looking and customizable widgets

Sections

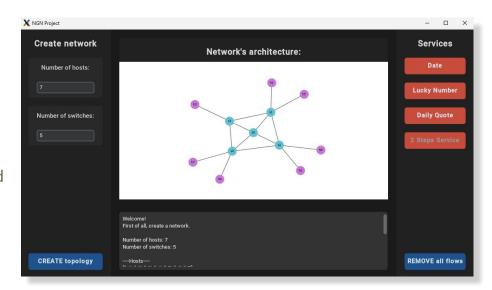
- Sidebar on the left for network creation
- Sidebar on the right for services activation
 Status Box that shows services' outputs and progresses during the running process
- An image on the center displays the structure of the topology

• Interactions with other files

topology_generator.py

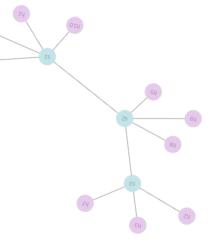
Dynamic scaling

 The application can change its size keeping a coherent distribution of the elements



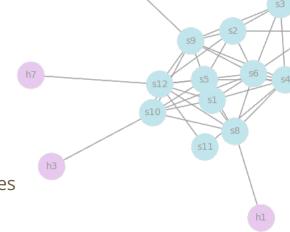


- Description: we have used the simple switch_13_stp extend simple_switch_13 and add one function to delete the flows
- Design choices: using HTTP Post to get the request of delete_flood_flows(..)
- Tools and libraries used: Response
- Adding flows (_packet_in_handler):
 - o 00:00:00:00:01→ host client
 - \circ 00:00:00:00:00:03 \rightarrow Date
 - \circ 00:00:00:00:04 \rightarrow Lucky number
 - o 00:00:00:00:06 → Daily quote
 - \circ 00:00:00:00:00:07 \rightarrow Date + Time (2 step service)



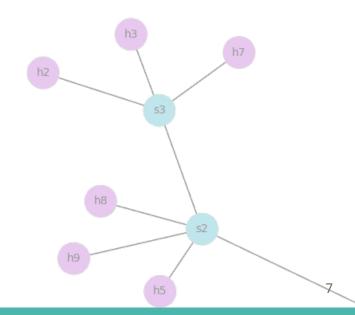
Challenges

- Creation, deletion of the Flows and dynamic updating of Flow Tables
- Instantiation of the services
- Creation of sockets to enable communication between entities
- Python compatibility with different libraries (Python3.7 and Python3.6)
- Dynamic update of the application
- Degree of randomness when creating the topology
- Developing for two OSs (Windows 11 & MacOS)



Future implementations

- Integrate shell into the GUI application
- Automatic interaction with Mininet from GUI



Thanks You For Your Attention!