

# FlorianHomework2

November 13, 2021

## 1 Homework Set 2

Please submit this Jupyter notebook through Canvas no later than **Mon Nov. 15, 9:00**.

Homework is in **groups of two**, and you are expected to hand in original work. Work that is copied from another group will not be accepted.

## 2 Exercise 0

Write down the names + student ID of the people in your group.

Write your answer, using L<sup>A</sup>T<sub>E</sub>X, in this box.

Run the following cell to import the necessary packages.

```
[1]: import numpy as np
import scipy.linalg as la
import matplotlib.pyplot as plt
import random
```

## 3 Exercise 1

The goal of this problem is to show that apparently harmless looking systems of linear equations may be very difficult to solve. Some functions that may be useful are `numpy.triu`, `numpy.tril`, `numpy.eye`, `random.randrange`. ## (a) Generate an  $n \times n$  matrix  $B$  with random integer elements in the range  $b_{ij} \in [-10, 10]$ . Choose for instance  $n = 20$ .

```
[ ]:
```

### 3.1 (b)

Remove the diagonal of  $B$ , save the upper triangular part in  $U$  and the lower triangular part in  $L$ , and put ones on the diagonals  $l_{ii} = u_{ii} = 1$ .

```
[ ]:
```

### 3.2 (c)

Compute  $A = L \cdot U$ . What is the value of  $\det(A)$  and why? Compute the determinant using the appropriate python command and confirm your prediction. In case that you have doubts about the result, compute separately  $\det(L)$  and  $\det(U)$ .

Write your answer, using  $\text{\LaTeX}$ , in this box.

[ ]:

### 3.3 (d)

Choose now an exact solution, for instance  $x_e = \text{numpy.ones}(n)$ , and compute the corresponding right hand side  $b = Ax_e$ .

[ ]:

### 3.4 (e)

Solve  $Ax = b$  using `scipy.linalg.lu_factor` and `scipy.linalg.lu_solve` and compare the solution with the exact  $x_e$ .

[ ]:

### 3.5 (f)

Explain the bad results by computing the condition number of  $A$ .

[ ]:

Write your answer, using  $\text{\LaTeX}$ , in this box.

## 4 Exercise 2

(N.B. this is a theory exercise.) Suppose we write a  $(p+q) \times (p+q)$  matrix  $M$  in block form where  $A, B, C, D$  are respectively  $p \times p, p \times q, q \times p$  and  $q \times q$  matrices

$$M = \begin{bmatrix} A & B \\ C & D \end{bmatrix}.$$

### 4.1 (a)

Verify that

$$\begin{bmatrix} A & B \\ C & D \end{bmatrix} = \begin{bmatrix} I_p & 0 \\ CA^{-1} & I_q \end{bmatrix} \begin{bmatrix} A & 0 \\ 0 & D - CA^{-1}B \end{bmatrix} \begin{bmatrix} I_p & A^{-1}B \\ 0 & I_q \end{bmatrix}.$$

Write your answer, using  $\text{\LaTeX}$ , in this box.

## 4.2 (b)

Describe how a system  $Mx = b$ , with  $x$  and  $b$  in  $\mathbb{R}^{p+q}$ , can be solved by applying matrix-vector products with  $C$  and  $B$  and solves with  $A$  and  $(D - CA^{-1}B)$ .

Write your answer, using L<sup>A</sup>T<sub>E</sub>X, in this box.

## 4.3 (c)

What is the cost, to highest order, of LU-factorizing  $A$  and of computing and LU-factorizing  $D - CA^{-1}B$ ?

Write your answer, using L<sup>A</sup>T<sub>E</sub>X, in this box.

**Remark:** Although in this case no savings were obtained, the decomposition above is very useful for solving linear systems with many zero coefficients, in other words where  $M$  is a sparse matrix. After applying a permutation of the indices such a matrix is written in the above form, where  $q$  is as small as possible and  $A$  is blockdiagonal, i.e.  $A = \begin{bmatrix} E & O \\ O & F \end{bmatrix}$ . This blockdiagonal form then causes big savings in computational cost. Moreover, the procedure can be applied recursively to  $E$  and  $F$ .