



JASON FRIEND

Game Developer

About Me

Junior Unity game developer with a passion for creating games and artwork.



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70 Upper Mill Street
Cape Town
South Africa

LANGUAGE

- English

EXPERTISE

- Unity C#
- Creativity
- Digital Marketing
- Storytelling
- Critical Thinking
- Game Production

EXPERIENCE

Creating 3D & 2D Games in Unity SAE Assignments

Successfully designed and developed multiple 3D and 2D games using Unity, showcasing a strong understanding of game mechanics, physics, and user interface design.

Creating Logos & Marketing Strategies SAE Assignments

Designed visually appealing logos and developed comprehensive marketing strategies for various projects.

Game Production & Storytelling SAE Assignments

Successfully managed and developed game projects, focusing on narrative development, production processes, and team collaboration.

EDUCATION

SAE Institute University

Bachelor of Arts In Game Design And
Production
2022 - To date