***Sprint 2 Retrospective for Team “The Ocelots”***

**Q. What went well during the sprint cycle?**

- Our communication efforts via Discord have allowed our team to stay on track and provide help to each team member when an issue has been encountered.

- Reading and discussing concepts from Chapters 1 and 2 as a team have made understanding the material easier to incorporate in our Scrum activities.

- Our product manager’s (Julian) ability to write JSON templates allowed us to have to get a step ahead early on.

- The sprint 2 planning phase in which we calculated our anticipated workload turned out to be very close to our estimated numbers.

**Q. What went wrong during the sprint cycle?**

**-** The static website creation proved to be more difficult than initially anticipated. Several of our team members had to spend several additional days to get up to speed on this.

- The task of associating our JSON file with our static websites was also something a couple of us struggled with. In hindsight, we should have gotten together outside of class flowed through the process together.

- We should have agreed on a designated GitHub repository for our collaborated files a few days sooner, as it might have prevented some of the headaches.

**Q. What could we do differently to improve?**

- As a team, take a step back and effectively predetermine which of the tasks are going to be more difficult and require combined mutual effort. In other words, *prioritize* within our planning phase better.

- Rather than attempting to solve an issue individually, regardless of how mundane it is, inquire with fellow teammates because the obstacle may be something they already surpassed.

- Collaborate with other teams more actively. Even though many of the goals and schedules make this difficult, an exchange of information / skills could greatly benefit the efficiency of both teams.

- Do more research up front so that there is more work finished towards the end and the backlog stays empty.