**Metrics for Team Ocelots: Sprint 6**

***Sprint 6 Say-Do Ratio for “Team Ocelots”***

The Say-Do Ratio for Sprint 6 could have been better but still was a very good learning experience with NodeJS in particular. The “Klump” Product still requires much work to be finished and up to 100% functionality, but solid progress was made, and practice was abundant. Our Say/Do Ratio is expressed as (what we did / what we thought we would do). The tasks that were competed were:

1. Rituals & Metrics (10 Story Points)
2. Quiz / Assignment (10 Story Points)
3. Add lines to appropriately display JSON (15 Story Points)
4. Pull name & seat location from our JSON (20 Story Points)

The tasks that were incomplete were:

1. Pull data from other group websites (20 Story Points)
2. Last Login (20 Story Points)
3. Forced Refresh / Cache (20 Story Points)

This gave Team Ocelots a **48% Say/Do Ratio** for Sprint 6, which was calculated by taking the total value of what we did in story points, 55, and dividing it by what we initially thought we would do in story points, 115.

***Sprint 4 – 6 Velocity for “Team Ocelots”***

Team Ocelot’s velocity for the period of Sprint 4 through 5 was affected harshly by low production values we encountered during Spring Break, and was also slightly lowered by Sprint 6’s low production results due mainly to difficulty with working through building the “Klump” product.

During Sprint 4, Team Ocelots delivered 20 Story Points.

During Sprint 5, Team Ocelots delivered 70 Story Points.

During Sprint 6, Team Ocelots delivered 55 Story Points.

Therefore, our velocity has slightly increased from last week to **48 Story Points.**