

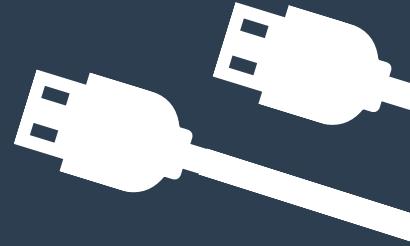
GAËTAN GESTIN

Creative Developer / Software Engineer



/SKILLS

- **Programming language:** JavaScript, TypeScript, C, C++, C#, Python
- **Web Development:** Ember, Svelte, Bootstrap, Tailwind, React, Angular
- **3D Modeling:** Blender, Unity3D, Unreal Engine 4, Godot
- **DataBase Managing:** Firebase, Oracle SQL, MySQL
- **Continuous Integration:** GitHub, GitLab, SVN
- **Languages:** French Native, English Business B1
German Talking A2, Italian notions



/EXPERIENCES

- **03/2023 > 07/2023 - UX Developer, DAVID Systems, Munich, Germany**
Achievements: Delivered on time, Improved **WC Library**, Successful User feedback
+ *Skills: Developing Web Components, Management Skills, Conducting Customer Surveys*
- **03/2022 > 06/2022 - Tool Development for Biology Modeling, LATIM, Brest, France**
Achievements: Delivered on time, **Managed a team of 5**, Documents for future improvements
+ *Skills: Worked in a Public Research lab, designing tools for biology modeling*
- **03/2021 > 06/2021 - Implementation of software Test automation solutions, NETIA, Montpellier**
Achievements: Delivered on time, Automated successfully, Reverse Engineered a big software
+ *Skills: Experience in the Radio and Broadcast industry (Radio/TV/Podcast)*
- **02/2020 > 08/2020 - Intern Web Developer, DAVID Systems, Munich, Germany**
+ *Skills English Practice, Agile method, Web Development, Project Management*
- **03/2019 > 07/2019 - Web Developer and Test in production, DAVID Systems, Munich, Germany**

/CERTIFICATES

- **2021/2023 - Master's degree in Computer Science**
 - **1 Year in France, Computer Science**, Brest, France.
 - **1 Year in ERASMUS, Artificial intelligence**, Verona, Italy.
- **2020/2021 - Bachelor of Science IT Engineering**, Brest, France.
- **2017/2019 - DUT Informatique (A Level+2)**, Vannes, France.

/ACADEMIC PROJECTS

- **2022/2023** - Development of an **AR Simulation** designed to enhance User Experience.
- **2022/2023** - Development of an **AI** capable of **detecting languages** with NLTK.
- **2020/2021** - Research and Application of **Genetic Algorithm in Unity** for VRPTW.
- **2018/2019** - Creation of a **web application** about **picture analyzing** for a researcher at IRISA.

/INTERESTS

- **Creation** of Video Games during **Game Jams**
- **Ethical Hacking** and **IT Security**
- **Self Hosting** and **Hardware DIY**
- **Board Games** and **Roleplaying** activities

/CONTACTS

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