第5章 常微分方程数值解

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1. 上机实验题

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问题 1 求 y' = 1 + y^2, \quad y(0) = 0 \tag{1}
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的数值解(分别用欧拉显格式、梯形预估修正格式、4阶龙格库塔格式,并与解析解比较这 三种格式的收敛性).

解:

方程1的精确解为y(t) = tan(t),是一个周期为 π 的奇函数,我们不妨考察近似是其一个完整的最小周期的区间[0,3]. 欧拉格式的代码实现

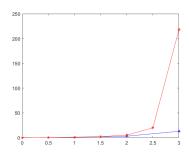
```
function E = euler(f, a, b, ya, M)
    \% Input - f is the function entered as a string 'f'
            - a,b are the left and right end points
            - ya is the initial condition y(a)
            - M is the number of steps
   \% Output - E=[T' Y'] where T is the vector of abscissas and
                   Y is the vector of ordinates
   h = (b-a)/M;
10
   T = zeros(1, M+1);
   Y = zeros(1, M+1);
   T = a : h : b;
13 Y(1) = ya;
   for j = 1:M
14
    Y(j+1) = Y(j) + h * feval(f,T(j),Y(j));
15
E=[T' Y'];
18 plot (T ,Y ,'r');
19 end
```

实验结果如下表1

将上表作图如下,其中红色曲线为方程1使用欧拉格式在步长h = 1时的计算结果,蓝色曲线为步长h = 0.5时的计算结果,绿色曲线为步长h = 0.25时的计算结果。

步长h	迭代次数M	y(1)的逼近	y(2)的逼近	$\mathbf{y}(3)$ 的逼近
1	3	1	3	13
0.5	6	1.1250	5.306671142578125	2.181344382569777e + 02
0.25	12	1.255186677910388	13.793965310277061	1.644599578587173e + 10

Table 1: 常微分方程1在欧拉格式下步长h = 1, 0.5, 0.25的输出结果



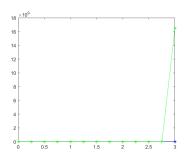


Figure 1: 常微分方程1在欧拉格式下步长h = 1, 0.5, 0.25的输出结果比较

梯形格式的代码实现

```
function H = heun(f, a, b, ya, M)
    \% Input - f is the function entered as a string 'f'
    \% - a,b are the left and right end points
           - ya is the initial condition y(a)
          - M is the number of steps
    \% Output - H=[T' Y'] where T is the vector of abscissas and
                   Y is the vector of ordinates
   h = (b-a)/M;
   T = zeros(1, M+1);
   Y = zeros(1,M+1);
11
    T = a : h : b;
    Y(1) = ya;
13
   for j = 1:M
    k1 = feval(f, T(j), Y(j));
15
     k2 = feval(f, T(j+1), Y(j) + h*k1);
16
    Y(j+1) = Y(j) + (h/2)*(k1+k2);
    end
18
    H=[T' Y'];
    plot(T ,Y ,'r');
20
```

实验结果如下表2

将上表作图如下,其中红色曲线为方程1使用梯形格式在步长h=1时的计算结果,蓝色曲线为步长h=0.5时的计算结果,绿色曲线为步长h=0.25时的计算结果.

步长h	迭代次数M	y(1)的逼近	y(2)的逼近	y(3)的逼近
1	3	1.50000000000000000	14.906250000000000	2.847341394853592e + 04
0.5	6	1.514130592346191	97.698983198999300	7.746950417290489e + 25
0.25	12	1.539404774465156	1.533032751706393e + 05	Inf

Table 2: 常微分方程1在梯形格式下步长h = 1, 0.5, 0.25的输出结果

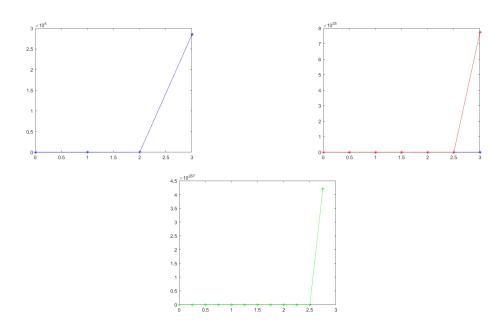


Figure 2: 常微分方程1在梯形格式下步长h = 1, 0.5, 0.25的输出结果比较

4阶龙格库塔格式的代码实现

```
function R = rk4(f, a, b, ya, M)
    \% Input - f is the function entered as a string 'f'
    % - a,b are the left and right end points
           - ya is the initial condition y(a)
           -\ \mathrm{M} is the number of steps
    \% Output – R{=}[T'\ Y'] where T is the vector of abscissas
                   Y is the vector of ordinates
    h = (b-a)/M;
9
    T = zeros(1, M+1);
10
    Y = zeros(1, M+1);
11
    T = a : h : b;
13
    Y(1) = ya;
    for j = 1:M
14
     k1 = h*feval(f, T(j), Y(j));
15
     k2 = h*feval(f, T(j)+h/2, Y(j)+k1/2);
16
17
     k3 = h*feval(f, T(j)+h/2, Y(j)+k2/2);
   k4 = h*feval(f, T(j)+h, Y(j)+k3);
```

```
19 Y(j+1) = Y(j) + (k1 + 2*k2 + 2*k3 + k4)/6;

20 end

21 R=[T' Y'];

22 plot (T , Y , 'r');

23 end
```

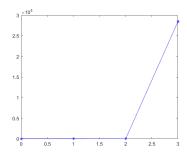
实验结果如下表3

将上表作图如下,其中红色曲线为方程1使用4阶龙格库塔格式在步长h=1时的计算结果,蓝

Table 3: 常微分方程1在4阶龙格库塔格式下步长h = 1, 0.5, 0.25的输出结果

步长h	迭代次数M	$\mathbf{y}(1)$ 的逼近	$\mathbf{y}(2)$ 的逼近	$\mathrm{y}(3)$ 的逼近
1	3	1.535847981770833	5.177220263983291e+02	1.118005492535454e + 39
0.5	6	1.554612104179646	1.112097692431962e + 08	Inf
0.25	12	1.557247964295967	6.627407669161920e + 80	Inf

色曲线为步长h=0.5时的计算结果.



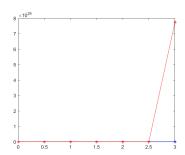


Figure 3: 常微分方程1在4阶龙格库塔格式下步长h = 1, 0.5的输出结果比较

问题 2

用龙格库塔4阶方法求解描述振荡器的经典的van der Pol微分方程

$$\begin{cases} \frac{d^2 y}{dt^2} - \mu (1 - y^2) \frac{dy}{dt} + y = 0 \\ y(0) = 1, y'(0) = 0 \end{cases}$$

分别取 = 0.01, 0.1, 1, 作图比较计算结果.

解

首先把二阶常微分方程化为常微分方程组. 设 $y_1 = y, y_2 = y'$,则有:

$$\begin{cases} y_1' = y_2 \\ y_2' = \mu(1 - y_1^2 y_2 - y_1) \\ y(0) = 1, y'(0) = 0 \end{cases}$$
 (2)

描述该微分方程组的函数如下:

```
function dy = vdp(t,y)

dy = zeros(2,1);

dy(1) = y(2);

dy(2) = 0.01 * (1-y(1)^2)*y(2) - y(1); % change mu

end
```

分别取 $\mu = 0.01, 0.1, 1$,输出图形如下图4,其中蓝色曲线为 $\mu = 0.01$ 时微分方程2的数值解,红色曲线为 $\mu = 0.1$ 时的数值解,绿色曲线为 $\mu = 1$ 时的数值解.

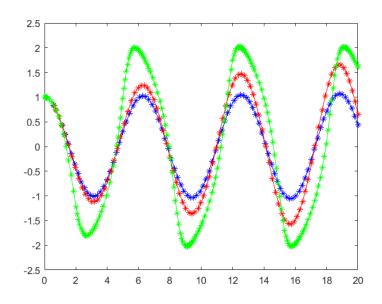


Figure 4: 微分方程2在 μ = 0.01, 0.1, 1时的数值解

方程组在区间[a,b]上的四阶龙格库塔算法代码实现如下:

```
function [T, Z] = rks4(F, a, b, Za, M)
_2 % Input _{\rm F} is the system input as a string 'F'
          - a,b are the end points of the interval
          - Za = [x(a) y(a)] are the initial conditions
4 %
          -\ \mathrm{M} is the number of steps
5 %
6 % Output - T is the vector of steps
7 %
           -Z = [x1(t). ...xn(t)]; where xk(t) is the approximation
                      to the kth dependent variable
9
_{10} h = (b-a)/M;
T = zeros(1, M+1);
Z = zeros(M+1, length(Za));
13 T = a; h:b;
14 Z(1,:) = Za;
_{15} for j = 1:M
16 k1 = h * feval(F,T(j), Z(j,:));
```

```
17 k2 = h * feval(F, T(j)+h/2, Z(j,:)+k1/2);

18 k3 = h * feval(F, T(j)+h/2, Z(j,:)+k2/2);

19 k4 = h * feval(F, T(j)+h, Z(j,:)+k3);

20 Z(j+1,:) = Z(j,:) + (k1+2*k2+2*k3+k4)/6;

21 end
```