# 第9章 特征值与特征向量

陈路 CHENLU.SCIEN@GMAIL.COM

201800301206

本文首先简要总结特征值与特征向量的基础知识,给出相关的定义和定理。进而对求解特征值的幂方法和QR方法进行代码实现,并结合具体题目运行程序,展示不同算法的结果。

# 1. 特征值与特征向量基础知识

# 1.1 特征值与特征向量定义

# 定义 1

如果A是一个 $n \times n$ 实矩阵,则它的n个**特征值** $\lambda_1, \lambda_2, \cdots, \lambda_n$ 是下面n阶特征多项式的实根或 复根:

$$p(\lambda) = det(\mathbf{A} - \lambda \mathbf{I}).$$

## 定义 2

如果 $\lambda$ 是**A**的特征值并且非零向量**V**具有如下特性:

$$\mathbf{AV} = \lambda \mathbf{V}$$
.

# 1.2 特征值范围估计

## 定义 3

设||X||是向量范数,则对应的**自然矩阵范数**为

$$||A|| = \max_{||X||=1} \left\{ \frac{||AX||}{||X||} \right\}$$

范数 $||A||_{\infty}$ 可表示为

$$||A||_{\infty} = \max_{1 \le i \le n} \left\{ \sum_{j=1}^{n} |a_{ij}| \right\}$$

#### 定理 1

如果 $\lambda$ 是矩阵A的任意特征值,则对于所有自然矩阵范数||A||,有

$$|\lambda| \le ||A||$$

#### 定理 2

## Gerschgorin圆盘定理:

设A是一个 $n \times n$ 矩阵, $C_j$ 表示位于复平面z = x + iy上,以 $a_{jj}$ 为圆心,以

$$r_j = \sum_{k=1, k \neq j}^{n} |a_{jk}|, \quad j = 1, 2, \dots, n$$

为半径的圆盘,即 $C_i$ 包含所有满足条件

$$C_j = \{z : |z - a_{jj}| \le r_j\}$$

的复数z = x + iy.

如果 $S = \bigcup_{i=1}^{n} C_i$ ,则A的所有特征值包含在集合S中.

进一步可得,以上k个圆盘的并如果与其余的n-k个圆盘不相交,则它们一定包含k个特征值(含重复).

#### 定理 3

#### 谱半径定理:

设A是一个对称阵,则A的谱半径定义为 $||A||_2$ ,并且满足如下关系

$$||A||_2 = \max |\lambda_1|, |\lambda_2|, \cdots, |\lambda_n|.$$

# 2. 上机实验题

#### 问题 1

己知矩阵

$$\mathbf{A} = \left[ \begin{array}{rrr} 4 & -1 & 1 \\ -1 & 3 & -2 \\ 1 & -2 & 3 \end{array} \right]$$

是一个对称矩阵,且其特征值为 $\lambda_1 = 6$ ,  $\lambda_2 = 3$ ,  $\lambda_3 = 1$ .

分别利用幂法、对称幂法、反幂法求其最大特征值和特征向量.

注意:可取初始向量 $\mathbf{x}^{(0)} = (1 \ 1 \ 1)^T$ .

#### 解:

## (1)幂法

代码实现如下:

```
1 \text{ function } [lambda, V] = power1 (A, X, epsilon, max1)
 2 % Input - A is an nxn matrix
 3 %
         - X is the nx1 starting vector
           - epsilon is the tolerance
          - max1 is the maximum number of iterations
 6 % Output - lambda is the dominant eigenvalue
 7 % - V is the dominant eigenvector
9 % Initialization
log lambda = 0;
cnt = 0;
err = 1;
13 state = 1;
14
while ((cnt<=max1) && (state==1))
   Y = A*X;
   %Normalize Y
17
    [m j] = \max(abs(Y));
    c1 = m;
19
    dc = abs(lambda - c1);
    Y = (1/c1)*Y;
21
    %Update X and lambda and check for convergence
22
    dv = norm(X-Y);
    err = \max(dc, dv);
24
25
   X = Y;
26
   lambda = c1;
    state = 0;
    if (err > epsilon)
     state = 1;
    end
   cnt = cnt + 1;
31
33 V = X;
34 end
```

# 运行程序

```
syms A X epsilon max1;
A = [4 -1 1; -1 3 -2; 1 -2 3];
X = [1 1 1]';
epsilon = 0.00000000001;
max1 = 100;
[lambda, V] = power1 (A, X, epsilon, max1)
```

#### 求得:

最大特征值为5.99999999912689,对应的特征向量为

## (2)对称幂法

代码实现如下:

```
1 function [lambda, V] = sympower(A, X, epsilon, max1)
 _2 % Input - A is an nxn matrix
 3 % - X is the nx1 starting vector
           - epsilon is the tolerance
 4 %
        - max1 is the maximum number of iterations
 6 % Output - lambda is the dominant eigenvalue
           - V is the dominant eigenvector
 9 X = X/\operatorname{norm}(X,2);
10 \quad \mathbf{for} \quad \mathbf{k} = 2 : \mathbf{max1}
    Y = A*X;
u = X'*Y;
13
    if norm(Y,2) == 0
     break, end
    \operatorname{err} = \operatorname{norm}((X-Y/\operatorname{norm}(Y,2)),2);
X = Y/norm(Y,2);
    if (err < epsilon)</pre>
     break, end
18
lambda = u;
^{21} V = X;
22 end
```

#### 求得:

```
V = (0.577350269256838 -0.577350269156020 0.577350269156020)^{T}
```

# (3)反幂法

代码实现如下:

```
1 \text{ function } [lambda, V] = invpower(A, X, alpha, epsilon, max1)
 _2 % Input - A is an nxn matrix
 _3 % - X is the nx1 starting vector
          - alpha is the given shift
 4 %
           - epsilon is the tolerance
           - max1 is the maximum number of iterations
 7 \% Output - lambda is the dominant eigenvalue
          - V is the dominant eigenvector
9
10 % Initilization
11 [n n] = size(A);
12 A = A - alpha * eye(n);
lambda = 0;
14 \text{ cnt} = 0;
15 \text{ err} = 1;
state = 1;
while ((cnt \le max1) \&\& (state == 1))
```

```
19 % solve system AY=X
    Y = A \backslash X;
    % normalizae Y
21
   [m j] = \max(abs(Y));
c1 = m;
    dc = abs(lambda - c1);
    Y = (1/c1)*Y;
\% update X and lambda and check for convergence
dv = \operatorname{norm}(X - Y);
err = \max(dc, dv);
Y = Y
    lambda = c1;
state = 0;
if (err > epsilon)
     state = 1;
    _{
m end}
    cnt = cnt + 1;
35
37 \text{ lambda} = \text{alpha} + 1/\text{c1};
38 V = X;
39 end
```

#### 运行程序

```
1 syms A X alpha epsilon max1;
2 A = [4 -1 1; -1 3 -2; 1 -2 3];
3 X = [1 1 1]';
4 alpha = 5.8;
5 epsilon = 0.0000000001;
6 max1 = 100;
7 [lambda, V] = power1 (A, X, alpha, epsilon, max1)
```

# 求得:

最大特征值为6.000000000000043,对应的特征向量为

## 问题 2

分别利用Householder变换和Givens旋转变化方法求A的QR分解

$$\mathbf{A} = \begin{bmatrix} 1 & 0 & 0 \\ 1 & 1 & 0 \\ 1 & 1 & 1 \\ 1 & 1 & 1 \end{bmatrix}$$

写出每一步具体求解过程,及最终分解结果.

# 解:

#### 1. 使用Householder变换求矩阵A的QR分解:

$$\mathbf{A}^{(1)} = \mathbf{A} = \begin{bmatrix} 1 & 0 & 0 \\ 1 & 1 & 0 \\ 1 & 1 & 1 \\ 1 & 1 & 1 \end{bmatrix}$$

Step1: 对于A的第一列列向量

$$\mathbf{x}_1 = \mathbf{a}_{1:4,1}^{(1)} = \left[egin{array}{c} 1 \ 1 \ 1 \ 1 \end{array}
ight], \quad \left\|\mathbf{x}_1
ight\|_2 = 2$$

对应的Householder向量为

$$\tilde{\mathbf{v}}_1 = \mathbf{x}_1 + \|\mathbf{x}_1\|_2 \, \mathbf{e}_1 = \begin{bmatrix} 1\\1\\1\\1 \end{bmatrix} + 2 \begin{bmatrix} 1\\0\\0\\0 \end{bmatrix} = \begin{bmatrix} 3\\1\\1\\1 \end{bmatrix}$$

借助此向量,构造Householder反射

$$c = \frac{2}{\tilde{\mathbf{v}}_1^T \tilde{\mathbf{v}}_1} = 1/6, \quad \tilde{H}_1 = I - c\tilde{\mathbf{v}}_1 \tilde{\mathbf{v}}_1^T$$

将此反射作用于A<sup>(1)</sup>,得

$$A^{(2)} = \tilde{H}_1 A^{(1)} = \begin{bmatrix} 2 & 1.5 & 1 \\ 0 & -0.866025403784438 & -0.577350269189625 \\ 0 & 1.11022302462516e - 16 & -0.816496580927726 \\ 0 & 1.11022302462516e - 16 & 1.11022302462516e - 16 \end{bmatrix}$$

Step2: 对于A<sup>(2)</sup>的第二列列向量2至4行的分量

$$\mathbf{x}_{2} = \mathbf{a}_{2:4,2}^{(2)} = \begin{bmatrix} -0.866025403784438 \\ 1.11022302462516e - 16 \\ 1.11022302462516e - 16 \end{bmatrix}, \quad \|\mathbf{x}_{2}\|_{2} = 0.866025403784438$$

对应的Householder向量为

ousenoider 回里为 
$$\tilde{\mathbf{v}}_2 = \mathbf{x}_2 + \|\mathbf{x}_2\|_2 \, \mathbf{e}_1 = \begin{bmatrix} -0.866025403784438 \\ 1.11022302462516e - 16 \\ 1.11022302462516e - 16 \end{bmatrix} + 0.866025403784438 \begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix}$$
 
$$= \begin{bmatrix} 0 \\ 1.11022302462516e - 16 \\ 1.11022302462516e - 16 \end{bmatrix}$$

借助此向量,构造Householder反射

$$c = \frac{2}{\tilde{\mathbf{v}}_2^T \tilde{\mathbf{v}}_2} = 8.112963841460618e + 31, \quad \tilde{H}_2 = I - c\tilde{\mathbf{v}}_2 \tilde{\mathbf{v}}_2^T$$

将此反射作用于 $A^{(2)}$ ,得

$$\tilde{H}_2A^{(2)} = \begin{bmatrix} 0.866025403784438 & 0.577350269189625 \\ 0 & -0.816496580927726 \\ 0 & 3.70074341541719e - 17 \end{bmatrix}$$
 
$$A^{(3)} = \begin{bmatrix} 2.00000000000000 & 1.500000000000 & 1.0000000000000 \\ 0 & 0.866025403784438 & 0.577350269189625 \\ 0 & 0 & -0.816496580927726 \\ 0 & 0 & 3.70074341541719e - 17 \end{bmatrix}$$

Step3: 对于A<sup>(3)</sup>的第三列列向量3至4行的分量

$$\mathbf{x}_{3} = \mathbf{a}_{3:4,3}^{(3)} = \begin{bmatrix} -0.816496580927726 \\ 3.70074341541719e - 17 \end{bmatrix}, \quad \|\mathbf{x}_{3}\|_{2} = 0.816496580927726$$

对应的Householder向量为

$$\tilde{\mathbf{v}}_{3} = \mathbf{x}_{3} + \left\|\mathbf{x}_{3}\right\|_{2} \mathbf{e}_{1} = \begin{bmatrix} -0.816496580927726 \\ 3.70074341541719e - 17 \end{bmatrix} + 0.816496580927726 \begin{bmatrix} 1 \\ 0 \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \end{bmatrix}$$

借助此向量,构造Householder反射

$$c = \frac{2}{\tilde{\mathbf{v}}_3^T \tilde{\mathbf{v}}_3} = 1/6, \quad \tilde{H}_3 = I - c\tilde{\mathbf{v}}_3 \tilde{\mathbf{v}}_3^T$$

将此反射作用于A<sup>(3)</sup>,得

$$\tilde{H}_3A^{(3)} = \begin{bmatrix} 0.816496580927726 \\ 0 \end{bmatrix},$$
 
$$R = A^{(4)} = \begin{bmatrix} 2.000000000000000 & 1.500000000000 & 1.0000000000000 \\ 0 & 0.866025403784438 & 0.577350269189625 \\ 0 & 0 & 0.816496580927726 \\ 0 & 0 & 0 \end{bmatrix}.$$

将以上的Householder变换矩阵顺序相乘,得到正交矩阵Q

Householder QR分解的代码实现如下:

```
1 function [W,A] = house(A)
2 % Householder QR Factorization
3 % Input -A a symmetric matrix can be factorized as Q*R
4 % Output - W NOT the factorized orthogonal matrix Q!
5 % - A the upper triangle matrix
7 [m,n] = size(A);
8 W = zeros(m, n);
9 for k = 1:n
x = A(k:m, k);
   v = x;
   v(1) = sign(x(1))*norm(x) + v(1);
v = v/norm(v);
A(k:m,k:n) = A(k:m,k:n) - 2*v* (v'*A(k:m,k:n));
W(k:m, k) = v;
16 end
17
18 end
```

```
1 function Q = formQ (W)
2 [m,n] = size(W);
3 Q = eye(m);
4 for k = n:-1:1
5    v = W(k:m,k);
6    Q(k:m, :) = Q(k:m, :) - 2*v* (v'*Q(k:m, :));
7 end
```

2. 使用Givens旋转变化求矩阵A的QR分解:

Step1: 计算一个旋转变化矩阵,使得当其作用于 $a_{31}$ 和 $a_{41}$ 时能够使 $a_{41}=0$ 

$$\begin{bmatrix} 0.707106781186547 & -0.707106781186547 \\ 0.707106781186547 & 0.707106781186547 \end{bmatrix}^{T} \begin{bmatrix} 1 \\ 1 \end{bmatrix} = \begin{bmatrix} 1.414213562373095 \\ 0 \end{bmatrix}$$

将此变换作用于第3和第4行,得:

$$\begin{bmatrix} 1 & 0 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 & 0 \\ 0 & 0 & 0.707106781186547 & -0.707106781186547 \\ 0 & 0 & 0.707106781186547 & 0.707106781186547 \end{bmatrix}^{T} \begin{bmatrix} 1 & 0 & 0 \\ 1 & 1 & 0 \\ 1 & 1 & 1 \\ 1 & 1 & 1 \end{bmatrix}$$

$$= \begin{bmatrix} 1 & 0 & 0 & 0 \\ 1 & 1 & 0 & 0 \\ 1 & 1 & 1 & 0 \\ 1.414213562373094 & 1.414213562373094 & 1.414213562373094 \\ 0 & 0 & 0 & 0 \end{bmatrix}$$

(由于页面宽度限制,也为了方便阅读,以下步骤中的数据均进行了数值精度的舍弃.注意只是在此书面报告中舍弃了部分数位,而原程序中未舍弃)

Step2: 计算一个旋转变化矩阵,使得当其作用于 $a_{21}$ 和 $a_{31}$ 时能够使 $a_{31}=0$ 

$$\begin{bmatrix} 0.8165 & -0.5774 \\ 0.5774 & 0.8165 \end{bmatrix}^T \begin{bmatrix} 1 \\ 1.4142 \end{bmatrix} = \begin{bmatrix} 1.7321 \\ 0 \end{bmatrix}$$

将此变换作用于第2和第3行,得:

$$\begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & 0.5774 & -0.8165 & 0 \\ 0 & 0.8165 & 0.5774 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix}^{T} \begin{bmatrix} 1 & 0 & 0 \\ 1 & 1 & 0 \\ 1.4142 & 1.4142 & 1.4142 \\ 0 & 0 & 0 \end{bmatrix}$$
$$= \begin{bmatrix} 1 & 0 & 0 \\ 1.7321 & 1.7321 & 1.1547 \\ -1.1102e - 16 & -1.1102e - 16 & 0.8165 \\ 0 & 0 & 0 \end{bmatrix}$$

Step3: 计算一个旋转变化矩阵,使得当其作用于 $a_{11}$ 和 $a_{21}$ 时能够使 $a_{21} = 0$ ,将此变换作用于第2和第3行,得:

$$\begin{bmatrix} 0.5000 & -0.8660 & 0 & 0 \\ 0.8660 & 0.50000 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix}^T \begin{bmatrix} 1 & 0 & 0 \\ 1.7321 & 1.7321 & 1.1547 \\ -1.1102e - 16 & -1.1102e - 16 & 0.8165 \\ 0 & 0 & 0 \end{bmatrix}$$

$$= \begin{bmatrix} 2 & 1.5 & 1 \\ -1.1102e - 16 & 0.8660 & 0.5774 \\ -1.1102e - 16 & -1.1102e - 16 & 0.8165 \\ 0 & 0 & 0 \end{bmatrix}$$

Step4: ····· (原理与前面步骤相同,不再赘述) 最终结果:

$$\mathbf{Q} = \begin{bmatrix} 0.5 & -0.866025403784439 & -0.000000000000000 & 0 \\ 0.5 & 0.288675134594813 & -0.816496580927726 & 0 \\ 0.5 & 0.288675134594813 & 0.408248290463863 & -0.707106781186547 \\ 0.5 & 0.288675134594813 & 0.408248290463863 & 0.707106781186547 \end{bmatrix}$$

$$\mathbf{R} = \begin{bmatrix} 2.00000000000000000 & 1.5000000000000 & 1.00000000000000 \\ -0.000000000000000 & 0.866025403784439 & 0.577350269189626 \\ -0.0000000000000000 & 0 & 0.816496580927726 \\ 0 & 0 & 0 & 0 \end{bmatrix}$$

Givens QR分解的代码实现如下:

```
function [Q,R] = qrgivens(A)
    \% Givens QR Factorization
    \% Input \,-\,A\, a symmetric matrix can be factorized as Q*R
3
    \% Output - Q the orthogonal matrix
5
    % - R the upper triangle matrix
 6
    [m, n] = size(A);
    Q = eye(m);
8
    R = A;
9
10
    for j = 1:n
11
12
    for i = m: -1:(j+1)
    G = eye(m);
13
14
     [c,s] = givens rotation(R(i-1,j),R(i,j));
    G([i-1, i], [i-1, i]) = [c-s; s c];
15
     R = G'*R;
     Q = Q*G;
17
    end
18
19
    end
20
    function [c,s] = givens rotation(a,b)
```

```
if b == 0
    c = 1;
4
    s = 0;
5
   else
6
    if abs(b) > abs(a)
     r = a / b;
      s = 1 / sqrt(1 + r^2);
9
10
      c = s * r;
    else
11
      r = b / a;
12
      c = 1 / sqrt(1 + r^2);
13
      s = c*r;
14
15
    end
16
    end
18 end
```