

# Jack Decker

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*A very dependable and trustworthy college student from UW-Stout interested in learning more about computers and programming. Skilled in working independently or in a team. Looking to develop my skills in computer science and start my career in game design. Also looking for summer work between semesters.*

## RELEVANT WORK EXPERIENCE

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### Hortonville High School IT Intern

June 2022 - August 2022 and June 2023 - August 2023

- I worked as an intern for Hortonville High School's Information Technology Department. As part of this job, I assisted in imaging the schools' computers, set up student and staff computers, solved problems related to hardware and software, and managed tickets sent to the IT department. I learned to work with a team well and learned better problem-solving strategies.

## EDUCATION

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University of Wisconsin – Stout | September 2023 – Present | Expected Graduation: May 2027 | GPA: 3.108

### Career related classes

- Computer Science 1 & 2
- Data Structures
- Web and Internet Programming
- Algorithm Design and Analysis
- Intro to Game Design
- Intro to Video Game Design
- Database systems
- Software Engineering Principles
- Exploratory Game Development
- Programming in Game Engines

### Career related classes I will take before summer 2026

- Computer Graphics
- Computer Architecture
- Discrete Mathematics
- Physics Modeling in Game Engines

## ADDITIONAL EXPERIENCE

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- I understand and have used the agile development model
- C++, C#, Java, some Rust and some Python
- HTML, CSS, PHP, and limited MySQL
- GitHub, Visual Studio, Eclipse, and Notepad++, as well as the Unity, Godot, and Unreal Engine game engines
- Microsoft office applications (Word, Excel, PowerPoint, etc.)

## MY PORTFOLIO

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Check out my portfolio here: <https://jackdecker.netlify.app/>