Jack Decker

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A very dependable and trustworthy college student from UW-Stout interested in learning more about computers and programming. Skilled in working independently or in a team. Looking to develop my skills in computer science and start my career in game design. Also looking for summer work between semesters.

RELEVANT WORK EXPERIENCE

Hortonville High School IT Intern   **June 2022 - August 2022 and June 2023 - August 2023**

- I worked as an intern for Hortonville High School's Information Technology Department. As part of this job, I assisted in imaging the schools' computers, set up student and staff computers, solved problems related to hardware and software, and managed tickets sent to the IT department. I learned to work with a team well and learned better problem-solving strategies.

EDUCATION

University of Wisconsin – Stout **|** September 2023 – Present **|** Expected Graduation: May 2027 **|** GPA: 3.108

Career related classes
- Computer Science 1 & 2
- Data Structures
- Web and Internet Programming
- Algorithm Design and Analysis
- Intro to Game Design
- Intro to Video Game Design
- Database systems
- Software Engineering Principles
- Exploratory Game Development
- Programming in Game Engines

Career related classes I will take before summer 2026

- Computer Graphics
- Computer Architecture
- Discrete Mathematics
- Physics Modeling in Game Engines

ADDITIONAL EXPERIENCE

- I understand and have used the agile development model
- C++, C#, Java, some Rust and some Python
- HTML, CSS, PHP, and limited MySQL
- GitHub, Visual Studio, Eclipse, and Notepad++, as well as the Unity, Godot, and Unreal Engine game engines
- Microsoft office applications (Word, Excel, PowerPoint, etc.)

MY PORTFOLIO

Check out my portfolio here: https://jackdecker.netlify.app/   or scan this QR code:

SCAN ME