

Jack Decker

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A very dependable and trustworthy college student from UW-Stout interested in learning more about computers and programming. Skilled in working independently or in a team. Looking to develop my skills in computer science and start my career in game design. Also looking for summer work between semesters.

RELEVANT WORK EXPERIENCE

Hortonville High School IT Intern

June 2022 - August 2022 and June 2023 - August 2023

- I worked as an intern for Hortonville High School's Information Technology Department. As part of this job, I assisted in imaging the schools' computers, set up student and staff computers, solved problems related to hardware and software, and managed tickets sent to the IT department. I learned to work with a team well and learned better problem-solving strategies.

EDUCATION

University of Wisconsin – Stout | September 2023 – Present | Expected Graduation: May 2027 | GPA: 3.108

Career related classes

- Computer Science 1 & 2
- Data Structures
- Web and Internet Programming
- Algorithm Design and Analysis
- Intro to Game Design
- Intro to Video Game Design
- Database systems
- Software Engineering Principles
- Exploratory Game Development
- Programming in Game Engines

Career related classes I will take before summer 2026

- Computer Graphics
- Computer Architecture
- Discrete Mathematics
- Physics Modeling in Game Engines

ADDITIONAL EXPERIENCE

- I understand and have used the agile development model
- C++, C#, Java, some Rust and some Python
- HTML, CSS, PHP, and limited MySQL
- GitHub, Visual Studio, Eclipse, and Notepad++, as well as the Unity, Godot, and Unreal Engine game engines
- Microsoft office applications (Word, Excel, PowerPoint, etc.)

MY PORTFOLIO

Check out my portfolio here: <https://jackdecker.netlify.app/>