

## BME40003 Robot Systems Design

### Inverse Kinematics Questions

Questions 3-8 from J. J. Craig *Introduction to Robotics: Mechanics and Control 2<sup>nd</sup> Ed.*, Addison-Wesley, Massachusetts, 1989.

- Find the solution of the following set of trigonometric equations

$$\begin{cases} a \cos \alpha - b \sin \alpha = c & \text{--- (1)} \\ a \sin \alpha + b \cos \alpha = d & \text{--- (2)} \end{cases}$$

Rewrite (2) to give  $\sin \alpha$

$$\sin \alpha = \frac{d - b \cos \alpha}{a} \quad \text{--- (3)}$$

Substitute (3) into (1)

$$a \cos \alpha - \frac{bd}{a} + \frac{b^2 \cos \alpha}{a} = c$$

$$a^2 \cos \alpha + b^2 \cos \alpha - bd = ca$$

$$a^2 + b^2 (\cos \alpha) = ca + bd$$

$$\cos \alpha = \frac{ca + bd}{a^2 + b^2} \quad \text{--- (4)}$$

Substitute (4) into (3)

$$\begin{aligned} \sin \alpha &= \left( d - \frac{bca}{a^2 + b^2} - \frac{b^2 d}{a^2 + b^2} \right) / a \\ &= \left( \frac{a^2 d + b^2 d - abc - b^2 d}{a^2 + b^2} \right) / a \\ &= \left( \frac{a^2 d - abc}{a^2 + b^2} \right) a = \frac{ad - bc}{a^2 + b^2} \end{aligned}$$

Q1 Pg<sup>2</sup>

So we have  $\cos \alpha = \frac{ac+bd}{a^2+b^2}$

&  $\sin \alpha = \frac{ad-bc}{a^2+b^2}$

We can use  
the solution

$$\left. \begin{array}{l} \sin \theta = a \\ \cos \theta = b \end{array} \right\} \quad \left| \begin{array}{l} \theta = \text{Atan2}(a, b) \end{array} \right.$$

$\alpha = \text{Atan2}\left(\frac{ac+bd}{a^2+b^2}, \frac{ad-bc}{a^2+b^2}\right)$

As atan2 is based on a ratio

$\alpha = \text{Atan2}(ac+bd, ad-bc)$

2. Derive the inverse kinematics for the two degree of freedom planar manipulator shown in Figure 1.

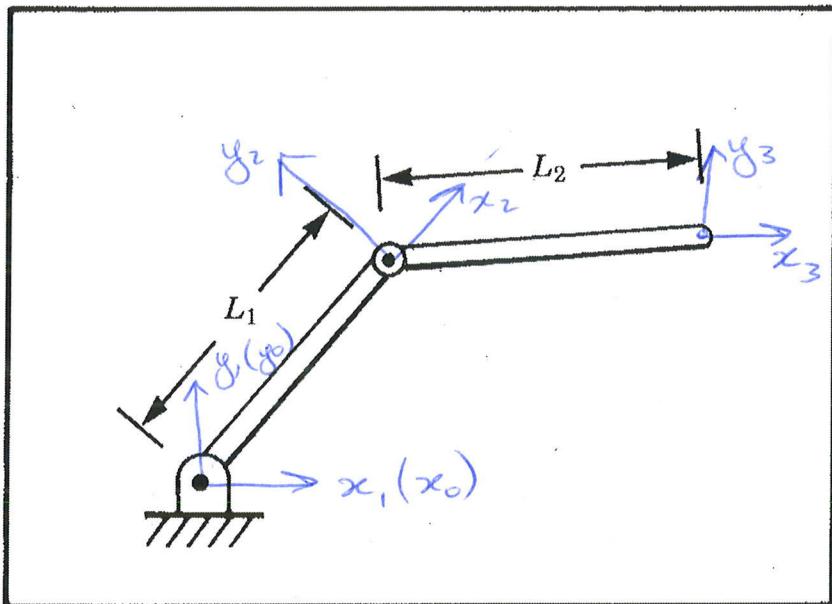


Figure 1 Two degree of freedom planar manipulator for Question 2

### Forward Kinematics

Axis i	$\alpha_{i-1}$	$a_{i-1}$	$d_i$	$\theta_i$
1	0	0	0	$\theta_1$
2	0	$L_1$	0	$\theta_2$
3	0	$L_2$	0	$\theta_3$

$${}^0_1 H = \begin{bmatrix} \cos \theta_1 & -\sin \theta_1 & 0 & 0 \\ \sin \theta_1 & \cos \theta_1 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix}$$

$${}^1_2 H = \begin{bmatrix} 1 & 0 & 0 & L_1 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} \cos \theta_2 & -\sin \theta_2 & 0 & 0 \\ \sin \theta_2 & \cos \theta_2 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix} = \begin{bmatrix} \cos \theta_2 & -\sin \theta_2 & 0 & L_1 \\ \sin \theta_2 & \cos \theta_2 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix}$$

$$\begin{matrix} {}^2_3 H = \end{matrix} \begin{bmatrix} 1 & 0 & 0 & L_2 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix}$$

$$\begin{matrix} {}^0_3 H = {}^0_1 H {}^1_2 H {}^2_3 H \end{matrix}$$

$$= \begin{bmatrix} \cos\theta, -\sin\theta, 0 & 0 \\ \sin\theta, \cos\theta, 0 & 0 \\ 0 & 0 & 1 \\ 0 & 0 & 0 \end{bmatrix} \begin{bmatrix} \cos\theta_2 & -\sin\theta_2 & 0 & L_1 \\ \sin\theta_2 & \cos\theta_2 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} 1 & 0 & 0 & L_2 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix}$$

$$\begin{matrix} {}^0_2 H = \end{matrix} \begin{bmatrix} \cos\theta, \cos\theta_2 - \sin\theta, \sin\theta_2 & -\cos\theta, \sin\theta_2 - \sin\theta, \cos\theta_2 & 0 & L_1 \cos\theta_1 \\ \sin\theta, \cos\theta_2 + \sin\theta, \sin\theta_2 & -\sin\theta, \sin\theta_2 + \cos\theta, \cos\theta_2 & 0 & L_1 \sin\theta_1 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix}$$

$$\begin{matrix} {}^0_3 H = \end{matrix} \begin{bmatrix} \cos(\theta_1 + \theta_2) & -\sin(\theta_1 + \theta_2) & 0 & L_1 \cos\theta_1 \\ \sin(\theta_1 + \theta_2) & \cos(\theta_1 + \theta_2) & 0 & L_1 \sin\theta_1 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} 1 & 0 & 0 & L_2 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix}$$

$$\begin{matrix} {}^0_3 H = \end{matrix} \begin{bmatrix} \cos(\theta_1 + \theta_2) & -\sin(\theta_1 + \theta_2) & 0 & L_1 \cos\theta_1 + L_2 \cos(\theta_1 + \theta_2) \\ \sin(\theta_1 + \theta_2) & \cos(\theta_1 + \theta_2) & 0 & L_1 \sin\theta_1 + L_2 \sin(\theta_1 + \theta_2) \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix}$$

The manipulator is planar and cannot rotate out of the page. Q2 Pg 3

Therefore we can specify the rotation about  $\hat{z}$  only (we'll make it  $\beta$ ). And we can specify the position in  $\hat{x}$  and  $\hat{y}$  only  $\therefore P_z = 0$ .

$\therefore$  The end position (desired position) can be specified by

$${}^0_3 H = \begin{bmatrix} \cos \beta & -\sin \beta & 0 & P_x \\ \sin \beta & \cos \beta & 0 & P_y \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix}$$

We can equate this with the forward kinematics

$$\cos \beta = \cos(\theta_1 + \theta_2) \quad \text{--- } ①$$

$$\sin \beta = \sin(\theta_1 + \theta_2) \quad \text{--- } ②$$

$$P_x = L_1 \cos \theta_1 + L_2 \cos(\theta_1 + \theta_2) \quad \text{--- } ③$$

$$P_y = L_1 \sin \theta_1 + L_2 \sin(\theta_1 + \theta_2) \quad \text{--- } ④$$

We need to find  $\theta_1$  and  $\theta_2$

From ① and ② we know  $\theta_1 + \theta_2 = \beta$

Substitute this into ③ and ④

$$P_x = L_1 \cos \theta_1 + L_2 \cos \beta \quad \text{--- } ⑤$$

$$P_y = L_1 \sin \theta_1 + L_2 \sin \beta \quad \text{--- } ⑥$$

We can then square ⑤ and ⑥ and add them together

$$\begin{aligned}
 P_x^2 + P_y^2 &= L_1^2 \cos^2 \theta_1 + 2L_1 L_2 \cos \theta_1 \cos \beta + L_2^2 \cos^2 \beta \\
 &\quad + L_1^2 \sin^2 \theta_1 + 2L_1 L_2 \sin \theta_1 \sin \beta + L_2^2 \sin^2 \beta \\
 &= L_1^2 (\cos^2 \theta_1 + \sin^2 \theta_1) + 2L_1 L_2 (\cos \theta_1 \cos \beta + \sin \theta_1 \sin \beta) \\
 &\quad + L_2^2 (\sin^2 \beta + \cos^2 \beta) \\
 &= L_1^2 + 2L_1 L_2 (\cos(\theta_1 - \beta)) + L_2^2 \\
 &= L_1^2 + L_2^2 + 2L_1 L_2 (\cos(\theta_1 - \beta))
 \end{aligned}$$

Remember  $\beta = \theta_1 + \theta_2$

$$\begin{aligned}
 &= L_1^2 + L_2^2 + 2L_1 L_2 (\cos(\theta_1 - \theta_1 - \theta_2)) \\
 &= L_1^2 + L_2^2 + 2L_1 L_2 (\cos(-\theta_2))
 \end{aligned}$$

Recall  
 $\cos \theta_2 = \cos(-\theta_2)$

$$\therefore \cos \theta_2 = \frac{P_x^2 + P_y^2 - L_1^2 - L_2^2}{2L_1 L_2}$$

~~Now~~  $\cos^2 \theta_2 + \sin^2 \theta_2 = 1$

$$\begin{aligned}
 \therefore \sin^2 \theta_2 &= \sqrt{1 - \cos^2 \theta_2} \\
 &= \sqrt{1 - \frac{P_x^2 + P_y^2 - L_1^2 - L_2^2}{2L_1 L_2}}
 \end{aligned}$$

With  $\cos \theta_2$  and  ~~$\sin \theta_2$~~  we can use atan2

$$\theta_2 = \text{Atan2}(\sin \theta_2, \cos \theta_2)$$

Now to solve for  $\theta_1$ ,

We can rewrite ③ and ④ as

$$P_x = L_1 \cos \theta_1 + L_2 (\cos \theta_1 \cos \theta_2 - \sin \theta_1 \sin \theta_2)$$

$$P_y = L_1 \cancel{\sin \theta_1} + L_2 (\sin \theta_1 \cos \theta_2 + \cos \theta_1 \sin \theta_2)$$

$$P_x = \cancel{L_1 \cos \theta_1} (L_1 + L_2 \cos \theta_2) - \sin \theta_1 (L_2 \sin \theta_2)$$

$$P_y = \cancel{\sin \theta_1} (L_1 + L_2 \cos \theta_2) + \cos \theta_1 (L_2 \sin \theta_2)$$

We can assign  $k_1 = L_1 + L_2 \cos \theta_2$  } These are in terms of  $\theta_2$   
 $k_2 = L_2 \sin \theta_2$  } which we already know.

$$P_x = k_1 \cos \theta_1 - k_2 \sin \theta_1 \quad \text{---} \quad ⑦$$

$$P_y = k_1 \sin \theta_1 + k_2 \cos \theta_1 \quad \text{---} \quad ⑧$$

Now we rewrite  $k_1$  and  $k_2$  as.

$$k_1 = r \cos \gamma$$

$$k_2 = r \sin \gamma$$

$$r = \sqrt{k_1^2 + k_2^2}$$

$$\gamma = \text{atan2}(k_2, k_1)$$

⑦ and ⑧ become.

$$P_x = r \cos \gamma \cos \theta_1 - r \sin \gamma \sin \theta_1$$

$$P_y = r \cos \gamma \sin \theta_1 + r \sin \gamma \cos \theta_1$$

Giving

$$P_x = r(\cos(\gamma + \theta_1))$$

$$P_y = r(\sin(\gamma + \theta_1))$$

We can then use Atan 2

$$(\gamma + \theta_1) = \text{Atan2}\left(\frac{P_y}{r}, \frac{P_x}{r}\right)$$

Atan 2 is  
a ratio so  
r's cancelle

$$\theta_1 = \text{Atan2}(P_y, P_x) - \text{Atan2}(k_2, k_1)$$

$$= \text{Atan2}(P_y, P_x) - \text{Atan2}\left(\frac{L_2 \sin \theta_2}{\cancel{L_1 + L_2 \cos \theta_2}}, \frac{L_1 + L_2 \cos \theta_2}{\cancel{L_1 + L_2 \cos \theta_2}}\right)$$

3. Sketch the reachable workspace of the three-link manipulator in Figure 2 for the case  $L_1 = 15.0$ ,  $L_2 = 10.0$  and  $L_3 = 3.0$ .

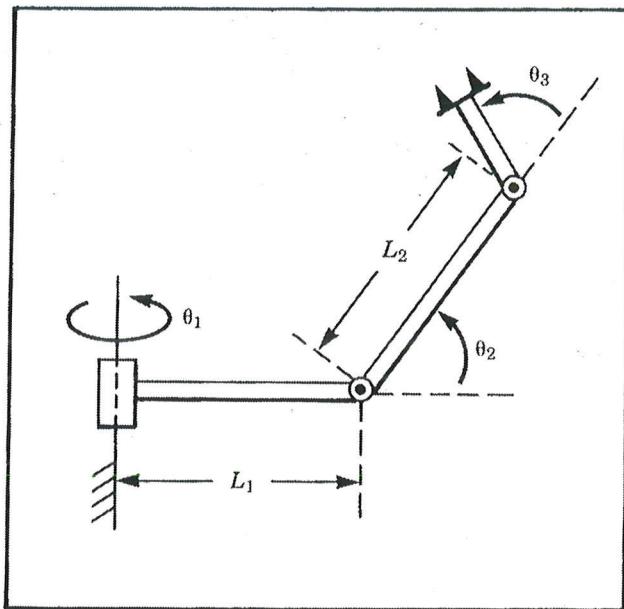
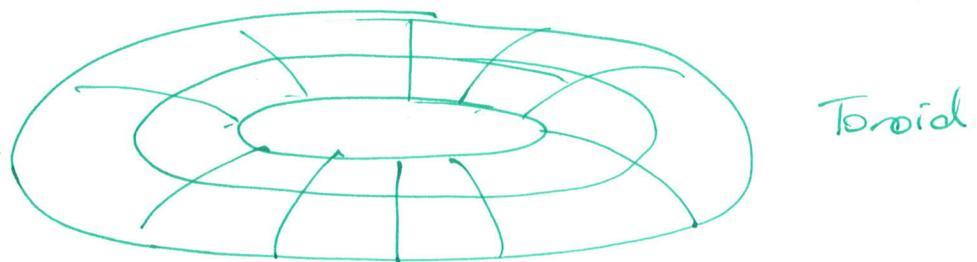
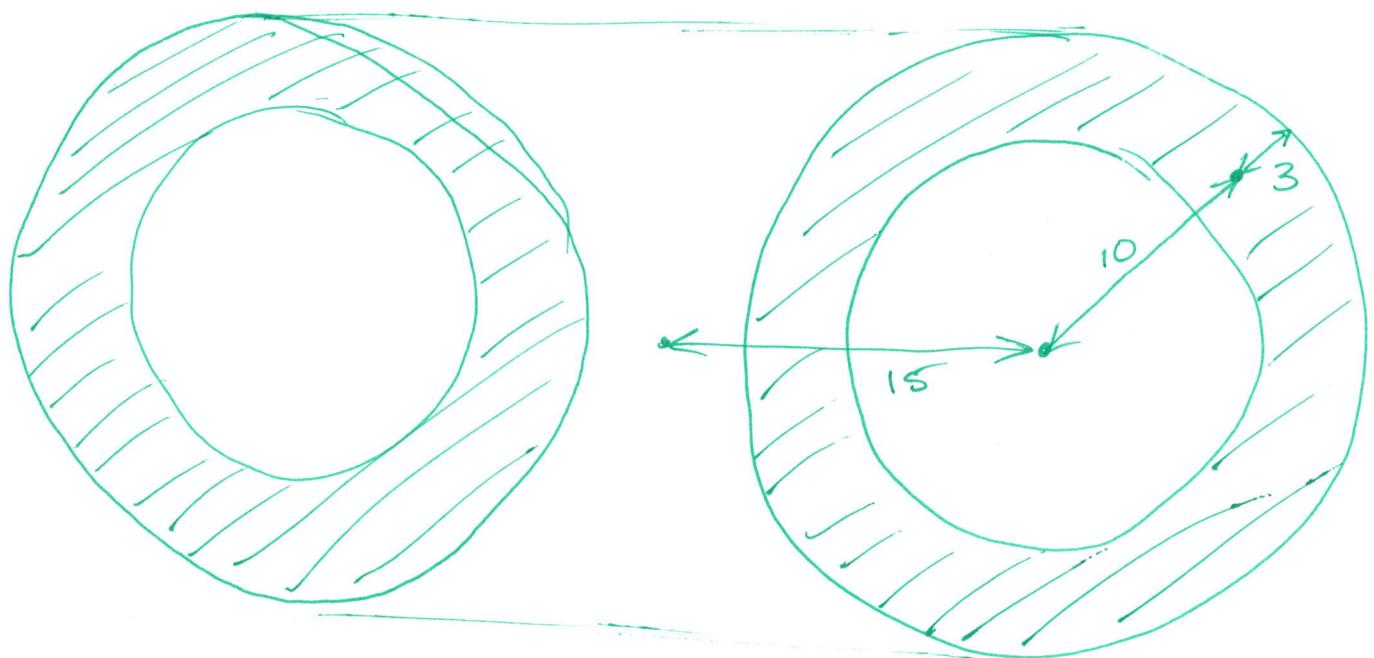


Figure 2 Three-link manipulator for Questions 3 and 4



Q4 Derive the inverse kinematics of the three-link manipulator in Figure 2.

The wrist position can be defined as...

$${}^0_4 H = \begin{bmatrix} R_{11} & R_{12} & R_{13} & P_x \\ R_{21} & R_{22} & R_{23} & P_y \\ R_{31} & R_{32} & R_{33} & P_z \\ 0 & 0 & 0 & 1 \end{bmatrix}$$

From the Week 6 tutorial questions we have.

$${}^0_3 H = \begin{bmatrix} c_1 c_{23} & -c_1 s_{23} & s_1 & L_1 c_1 + L_2 c_1 c_2 \\ s_1 c_{23} & -s_1 s_{23} & -c_1 & L_1 s_1 + L_2 s_1 c_2 \\ s_{23} & c_{23} & 0 & L_2 s_2 \\ 0 & 0 & 0 & 1 \end{bmatrix}$$

We need to add a translation along  $\hat{x}$  to get to the tip of the robot

$${}^0_4 H = \begin{bmatrix} c_1 c_{23} & -c_1 s_{23} & s_1 & L_1 c_1 + L_2 c_1 c_2 \\ s_1 c_{23} & -s_1 s_{23} & -c_1 & L_1 s_1 + L_2 s_1 c_2 \\ s_{23} & c_{23} & 0 & L_2 s_2 \\ 0 & 0 & 0 & 1 \end{bmatrix} \times \begin{bmatrix} 1 & 0 & 0 & L_3 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix}$$

$${}^0\text{H} = \begin{bmatrix} \text{cl}\text{c}23 & -\text{cl}\text{s}23 & \text{s}1 & L_1\text{cl} + L_2\text{cl}\text{c}2 + L_3\text{cl}\text{c}23 \\ \text{s}1\text{c}23 & -\text{s}1\text{s}23 & -\text{cl} & L_1\text{s}1 + L_2\text{s}\cancel{1}\text{c}2 + L_3\text{cl}\text{c}23 \\ \text{s}23 & \text{c}23 & 0 & L_2\text{s}2 + \cancel{L_3\text{s}23} \\ 0 & 0 & 0 & 1 \end{bmatrix} \quad Q4 Pg 2$$

$$P_x = L_1 \cos \theta_1 + L_2 \cos \theta_1 \cos \theta_2 + L_3 \cos \theta_1 \cos(\theta_2 + \theta_3) \quad \textcircled{1}$$

$$P_y = L_1 \sin \theta_1 + L_2 \sin \theta_1 \cos \theta_2 + L_3 \cancel{\sin \theta_1} \cancel{\sin} \cos(\theta_2 + \theta_3) \quad \textcircled{2}$$

$$P_z = L_2 \sin \theta_2 + L_3 \sin(\theta_2 + \theta_3) \quad \textcircled{3}$$

\textcircled{1} becomes

$$\frac{P_x}{\cos \theta_1} = L_1 + L_2 \cos \theta_2 + L_3 \cos(\theta_2 + \theta_3)$$

\textcircled{2} becomes.

$$\frac{P_y}{\sin \theta_1} = L_1 + L_2 \cos \theta_2 + L_3 \cos(\theta_2 + \theta_3)$$

$$\therefore \frac{P_x}{\cos \theta_1} = \frac{P_y}{\sin \theta_1}$$

$$P_x \sin \theta_1 = P_y \cos \theta_1$$

$$P_y \cos \theta_1 - P_x \sin \theta_1 = 0$$

Use the equation sheet to give

$$\theta_1^{(1)} = \text{Atan2}(P_y, P_x) \quad \text{Atan2}(P_y, P_x)$$

$$\theta_1^{(2)} = \text{Atan2}(-P_y, -P_x)$$

To solve for  $\theta_3$

Q4 pg3

Rearrange ④ to give

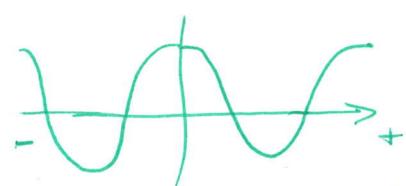
$$\frac{P_x}{\cos \theta_1} - L_1 = L_2 \cos \theta_2 + L_3 \cos(\theta_2 + \theta_3) \quad \text{--- } ④$$

$$P_x = L_2 \cos \theta_2 + L_3 \cos(\theta_2 + \theta_3) \quad \text{--- } ⑤$$

Square ④ and ⑤ to give.

$$\begin{aligned} \left( \frac{P_x}{\cos \theta_1} - L_1 \right)^2 + P_x^2 &= L_2^2 \cos^2 \theta_2 + 2L_2 L_3 \cos \theta_2 \cos(\theta_2 + \theta_3) \\ &\quad + L_3^2 \cos^2(\theta_2 + \theta_3) \\ &+ L_2^2 \sin^2 \theta_2 + 2L_2 L_3 \sin \theta_2 \sin(\theta_2 + \theta_3) \\ &+ L_3^2 \sin^2(\theta_2 + \theta_3) \\ &= L_2^2 (\cos^2 \theta_2 + \sin^2 \theta_2) \\ &+ 2L_2 L_3 (\cos \theta_2 \cos(\theta_2 + \theta_3) + \sin \theta_2 \sin(\theta_2 + \theta_3)) \\ &+ L_3^2 (\cos^2(\theta_2 + \theta_3) + \sin^2(\theta_2 + \theta_3)) \\ &= L_2^2 + 2L_2 L_3 \cos(\theta_2 - (\theta_2 + \theta_3)) + L_3^2 \\ &= L_2^2 + 2L_2 L_3 \cos(-\theta_3) + L_3^2 \\ &= L_2^2 + 2L_2 L_3 \cos \theta_3 + L_3^2 \end{aligned}$$

$$\cos \theta = \cos(-\theta)$$



$$\therefore \cos \theta_3 = \frac{\left( \frac{P_x}{\cos \theta_1} - L_1 \right)^2 + P_x^2 - L_2^2 - L_3^2}{2L_2 L_3}$$

2 solutions. 1 for  $\theta_1^{(1)}$   
and 1 for  $\theta_1^{(2)}$

having  $\cos \theta_1$  here is okay  
because we have determined  
it previously

Unfortunately I can't determine a way to solve for  $\sin \theta_3$  (we used ① and ③)

above. Solving ② and ③ would produce a similar result except you'd replace  $\frac{P_x}{\cos \theta_1}$  with  $\frac{P_y}{\sin \theta_1}$ ). Therefore we can use the 2nd solution in our equation table.

Q4 pg 4

You should always try to avoid this.

~~$$\theta_3 = \text{Atan} 2 \left( \frac{\frac{P_x}{\cos \theta_1} - L_1}{2L_2 - L_3}, \frac{P_z - L_2^2 - L_3^2}{2L_2 - L_3} \right)$$~~

$$\theta_3 = \text{Atan} 2 \left( \pm \sqrt{1 - \frac{\left( \frac{P_x}{\cos \theta_1} - L_1 \right)^2 + P_z - L_2^2 - L_3^2}{2L_2 L_3}}, \frac{\left( \frac{P_x}{\cos \theta_1} - L_1 \right)^2 + P_z - L_2^2 - L_3^2}{2L_2 L_3} \right)$$

There are two solutions for  $\theta_3$ . One for  $\theta_1^{(1)}$  and the other for  $\theta_1^{(2)}$

To solve for  $\theta_2$

$$\begin{aligned}\frac{P_x}{\cos \theta_1} - L_1 &= L_2 \cos \theta_2 + L_3 \cos(\theta_2 + \theta_3) \\&= L_2 \cos \theta_2 + L_3 \cos \theta_2 \cos \theta_3 - L_3 \sin \theta_2 \sin \theta_3 \\&= (L_2 + L_3 \cos \theta_3) \cos \theta_2 - (L_3 \sin \theta_3) \sin \theta_2 \\ \frac{P_y}{\sin \theta_1} - L_1 &= L_2 \cos \theta_2 + L_3 \cos(\theta_2 + \theta_3) \\&= (L_2 + L_3 \cos \theta_3) \cos \theta_2 - (L_3 \sin \theta_3) \sin \theta_2 \quad \text{--- (6)}\end{aligned}$$

$$\begin{aligned}P_z &= L_2 \sin \theta_2 + L_3 \cos \theta_2 \sin \theta_3 + L_3 \sin \theta_2 \cos \theta_3 \\&= (L_2 + L_3 \cos \theta_3) \sin \theta_2 + (L_3 \sin \theta_3) \cos \theta_2 \quad \text{--- (7)}\end{aligned}$$

We can use (6) and (7) in the 2nd last ~~solution equation~~  
on the equation sheet.

$$\boxed{\begin{cases} a \cos \theta - b \sin \theta = c \\ a \sin \theta + b \cos \theta = d \end{cases} \Rightarrow \theta = \text{Atan2}(ad-bc, ac+bd)}$$

$$\text{where } a = L_2 + L_3 \cos \theta_3$$

$$b = L_3 \sin \theta_3$$

$$c = \frac{P_y}{\sin \theta_1} - L_1$$

$$d = P_z$$

Two solutions.

One for  $\theta_1^{(1)}$  and  $\theta_3^{(1)}$

One for  $\theta_1^{(2)}$  and  $\theta_3^{(2)}$

$$\therefore \theta_2^{(1)} = \text{Atan2}\left((L_2 + L_3 \cos \theta_3^{(1)})P_z - L_3 \sin \theta_3^{(1)}\left(\frac{P_y}{\sin \theta_1^{(1)}} - L_1\right), (L_2 + L_3 \cos \theta_3^{(1)})\left(\frac{P_y}{\sin \theta_1^{(1)}} - L_1\right) + (L_3 \sin \theta_3^{(1)})P_z\right)$$

$$\theta_2^{(2)} = \text{Atan2}\left((L_2 + L_3 \cos \theta_3^{(2)})P_z - L_3 \sin \theta_3^{(2)}\left(\frac{P_y}{\sin \theta_1^{(2)}} - L_1\right), (L_2 + L_3 \cos \theta_3^{(2)})\left(\frac{P_y}{\sin \theta_1^{(2)}} - L_1\right) + (L_3 \sin \theta_3^{(2)})P_z\right)$$

To solve for  $\theta_2$

Alternative method

Q4 pg 6

$$\frac{P_x}{\cos \theta_1} - L_1 = L_2 \cos \theta_2 + L_3 \cos(\theta_2 + \theta_3)$$
$$= L_2 \cos \theta_2 + L_3 \cos \theta_2 \cos \theta_3 - L_3 \sin \theta_2 \sin \theta_3$$

$$\frac{P_y}{\sin \theta_1} - L_1 = L_2 \cos \theta_2 + L_3 \cos \theta_2 \cos \theta_3 - L_3 \sin \theta_2 \sin \theta_3$$
$$= (L_2 + L_3 \cos \theta_3)(\cos \theta_2) - (L_3 \sin \theta_3)(\sin \theta_2)$$
$$P_z = L_2 \sin \theta_2 + L_3 \cancel{\cos \theta_2} \sin \theta_3 + L_3 \sin \theta_2 \cos \theta_3$$
$$(L_2 + L_3 \cos \theta_3)(\sin \theta_2) + (L_3 \sin \theta_3)(\cos \theta_2)$$

$$k_1 = L_2 + L_3 \cos \theta_3$$

$$k_2 = L_3 \sin \theta_3$$

$$\frac{P_y}{\sin \theta_1} - L_1 = k_1 \cos \theta_2 - k_2 \sin \theta_2$$

$$P_z = k_1 \sin \theta_2 + k_2 \cancel{\cos \theta_2}$$

$$\text{Let } r = \sqrt{k_1^2 + k_2^2}$$

$$\gamma = \text{Atan} 2(k_2, k_1)$$

$$\therefore k_1 = r \cos \gamma$$

$$k_2 = r \sin \gamma$$

$$\therefore \frac{P_y}{\sin \theta_1} - L_1 = r \cos \gamma \cos \theta_2 - r \sin \gamma \sin \theta_2 = r \cos(\gamma + \theta_2)$$

$$P_z = r \cos \gamma \sin \theta_2 + r \sin \gamma \cos \theta_2 = r \sin(\gamma + \theta_2)$$

We can use the equation sheet

$$\begin{cases} \sin \theta = a \\ \cos \theta = b \end{cases} \Rightarrow \theta = \text{Atan} 2(a, b)$$

$$\gamma + \theta_2 = \text{Atan} 2\left(\frac{P_z}{r}, \left(\frac{P_y}{\sin \theta_1} - L_1\right) \frac{1}{r}\right)$$

$r$  is a common factor.

$$\text{Now } \gamma = \text{Atan} 2(k_2, k_1)$$

$$= \text{Atan} 2(L_2 + L_3 \cos \theta_3, L_3 \sin \theta_3)$$

$$\therefore \theta_2 = \text{Atan} 2\left(P_z, \frac{P_y}{\sin \theta_1} - L_1\right) - \text{Atan} 2(L_2 + L_3 \cos \theta_3, L_3 \sin \theta_3)$$

We know  $\theta_1$  and  $\theta_3$   
so this is okay.

5. Sketch the reachable workspace of the three degree of freedom manipulator in Figure 3.

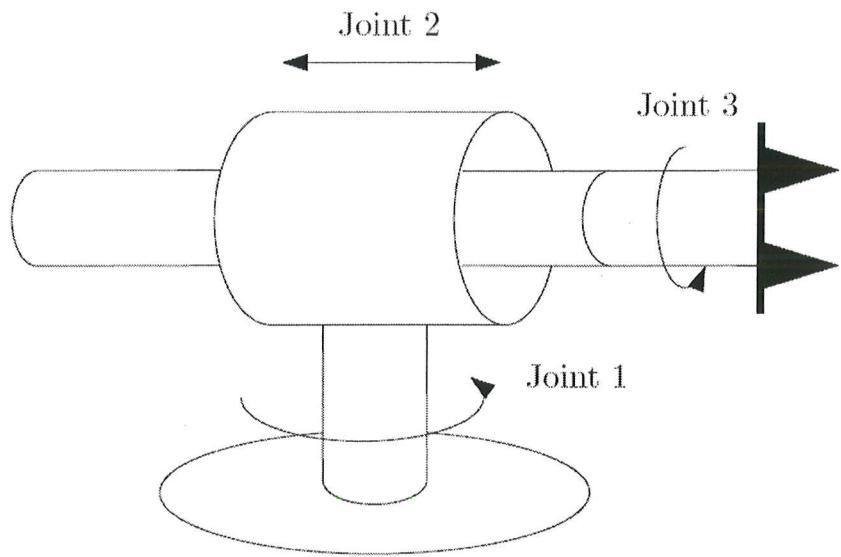
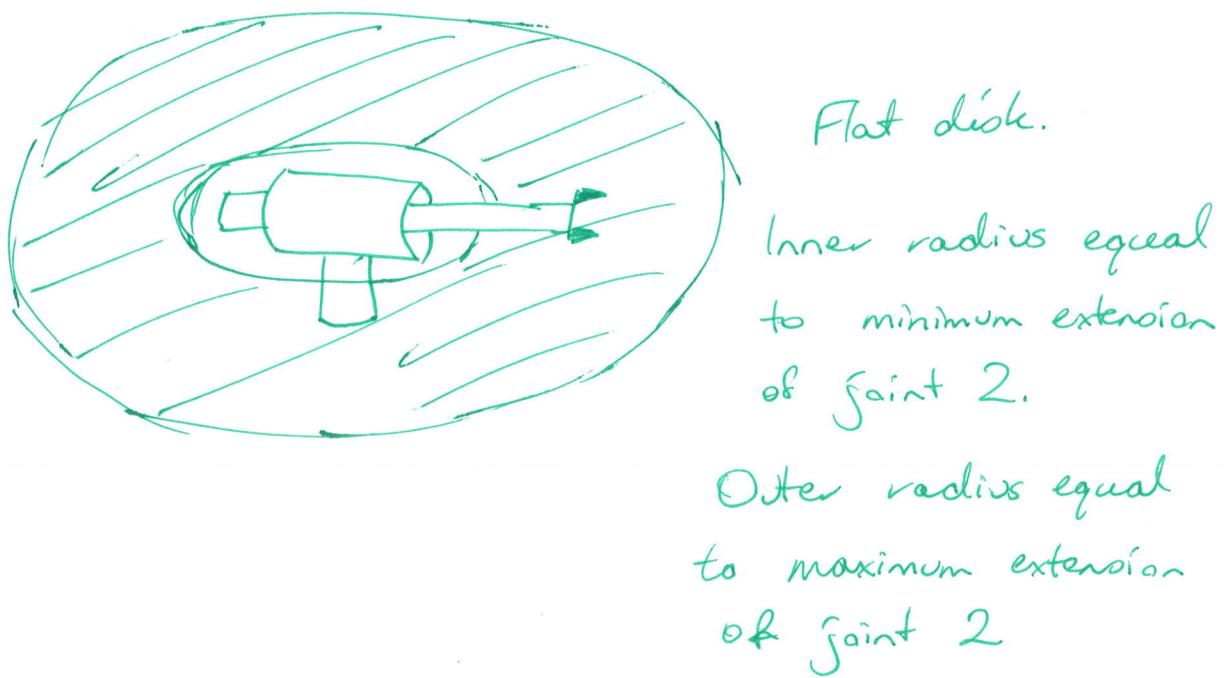


Figure 3 Three degree of freedom manipulator for Questions 5 and 6



6. Derive the inverse kinematics of the three degree of freedom manipulator in Figure 3.

From last week's lecture.

$$\overset{0}{3}H = \overset{0}{1}H_1^{-1} H_2^{-1} \overset{2}{3}H = \begin{bmatrix} c_1 & -s_1 & 0 & 0 \\ s_1 & c_1 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & 0 & -1 & d_2 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} c_3 & -s_3 & 0 & 0 \\ s_3 & c_3 & 0 & 0 \\ 0 & 0 & 1 & l_2 \\ 0 & 0 & 0 & 1 \end{bmatrix}$$

$$= \begin{bmatrix} c_1 & 0 & s_1 & d_2 s_1 \\ s_1 & 0 & -c_1 & -d_2 c_1 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} c_3 & -s_3 & 0 & 0 \\ s_3 & c_3 & 0 & 0 \\ 0 & 0 & 1 & l_2 \\ 0 & 0 & 0 & 1 \end{bmatrix}$$

$$= \begin{bmatrix} \cos\theta_1 \cos\theta_3 & -\cos\theta_1 \sin\theta_3 & \sin\theta_1 & d_2 \sin\theta_1 + l_2 \sin\theta_1 \\ \sin\theta_1 \cos\theta_3 & -\sin\theta_1 \sin\theta_3 & -\cos\theta_1 & -d_2 \cos\theta_1 + -l_2 \cos\theta_1 \\ \sin\theta_3 & \cos\theta_3 & 0 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix}$$

To take it to the tip of the robot add an extra frame at the end and multiply  $\overset{0}{3}H$  by  $\overset{3}{4}H$

$$\overset{0}{4}H = \begin{bmatrix} c_1 c_3 & -c_1 s_3 & s_1 & d_2 s_1 + l_2 s_1 \\ s_1 c_3 & -s_1 s_3 & -c_1 & -d_2 c_1 - l_2 c_1 \\ s_3 & c_3 & 0 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & l_3 \\ 0 & 0 & 0 & 1 \end{bmatrix}$$

$$\overset{0}{4}H = \begin{bmatrix} c_1 c_3 & -c_1 s_3 & s_1 & d_2 s_1 + l_2 s_1 + l_3 s_1 \\ s_1 c_3 & -s_1 s_3 & -c_1 & -d_2 c_1 - l_2 c_1 - l_3 c_1 \\ s_3 & c_3 & 0 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix}$$

Equate  ${}^0_4 H$  to  $\begin{bmatrix} R_{11} & R_{12} & R_{13} & P_x \\ R_{21} & R_{22} & R_{23} & P_y \\ R_{31} & R_{32} & R_{33} & P_z \\ 0 & 0 & 0 & 1 \end{bmatrix}$  Q6 pg 2

$\therefore P_z = 0$  — this makes sense.  
the workspace is a flat disk.

$$P_x = d_2 s l + l_2 s l + l_3 s l \\ = \sin \theta_1 (d_2 + l_2 + l_3)$$

$$P_y = -d_2 c l - l_2 c l - l_3 c l \\ = -\cos \theta_1 (d_2 + l_2 + l_3)$$

$$\therefore d_2 + l_2 + l_3 = \frac{P_x}{\sin \theta_1} = \frac{P_y}{-\cos \theta_1}$$

$$\therefore \sin \theta_1 P_y = -\cos \theta_1 P_x$$

$$P_y \sin \theta_1 \cancel{P_x} + P_x \cos \theta_1 = 0$$

We can use the equation sheet

$$\boxed{a \cos \theta - b \sin \theta = 0 \Rightarrow \theta^{(1)} = \text{Atan2} \left( \frac{P_x}{P_y}, \frac{P_y}{P_x} \right) \\ \theta^{(2)} = \text{Atan2}(-a, -b) \pm \pi + \theta^{(1)}}$$

$$a = P_x \quad b = -P_y$$

$$\therefore \theta^{(1)} = \text{Atan2}(P_x, -P_y)$$

$$\theta^{(2)} = \text{Atan2}(-P_x, P_y) = \pi + \theta^{(1)}$$

Now solve for  $d_2$

$$d_2^{(1)} = \frac{P_x}{\sin \theta_i^{(1)}} - l_2 - l_3$$

$$d_2^{(2)} = \frac{P_x}{\sin \theta_i^{(2)}} - l_2 - l_3$$

To solve for  $\theta_3$  we can't use  $P_x, P_y$  or  $P_z$

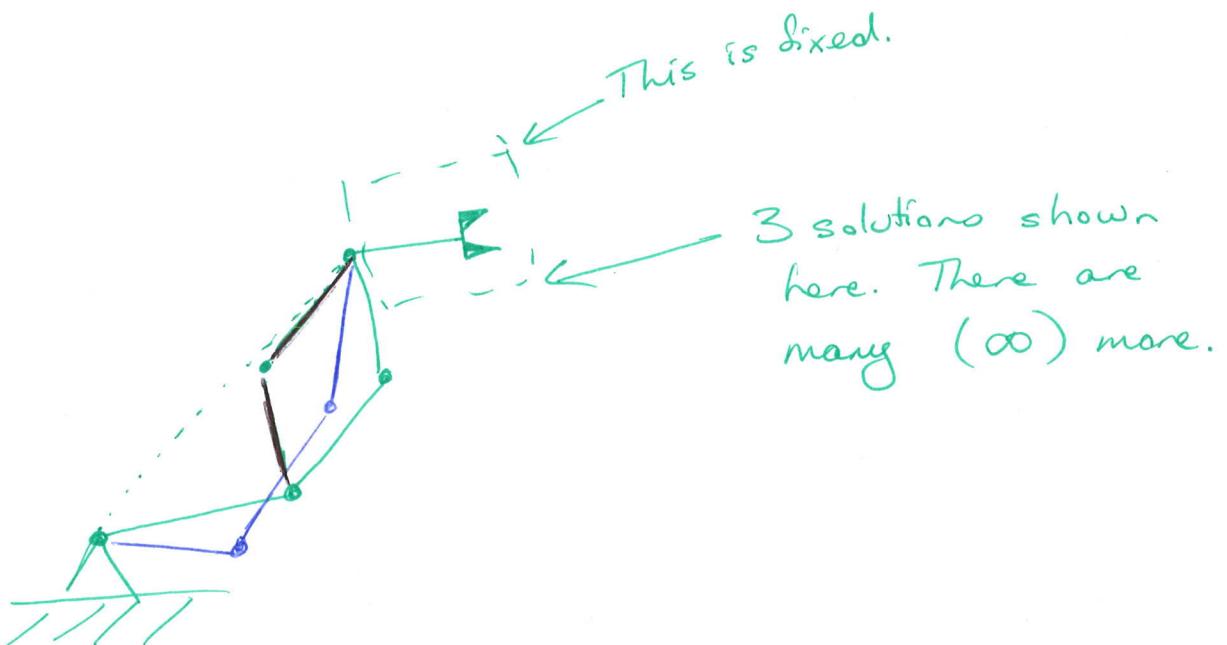
$$\therefore \sin \theta_3 = R_{31}$$

$$\cos \theta_3 = R_{32}$$

$$\therefore \theta_3 = \text{Atan2}(R_{31}, R_{32})$$

7. Given the desired position and orientation of the hand of a three-link planar rotary jointed manipulator, there are two possible solutions. If we add one more rotational joint (in such a way that the arm is still planar), how many solutions are there?

There are an infinite number of solutions.



The three remaining links make up a four bar linkage (with the base), and hence can take an infinite number of positions.

8. Figure 4 shows a two-link planar arm with rotary joints. For this arm, the second link is half as long as the first, that is:  $L_1 = 2L_2$ . The joint range limits in degrees are

$$0 < \theta_1 < 180$$

$$-90 < \theta_2 < 180$$

Sketch the approximate reachable workspace (an area) of the tip of link 2.

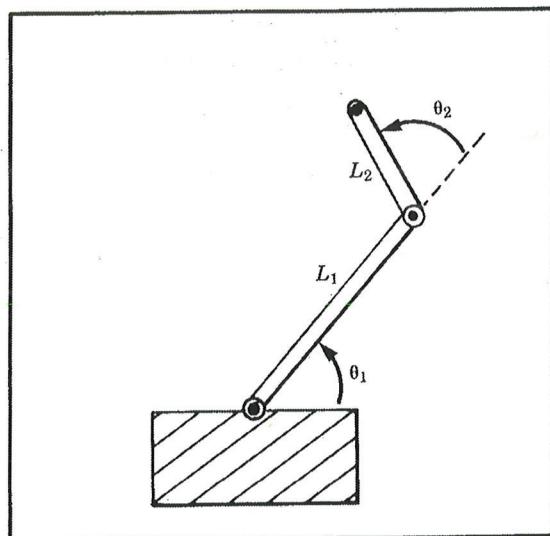
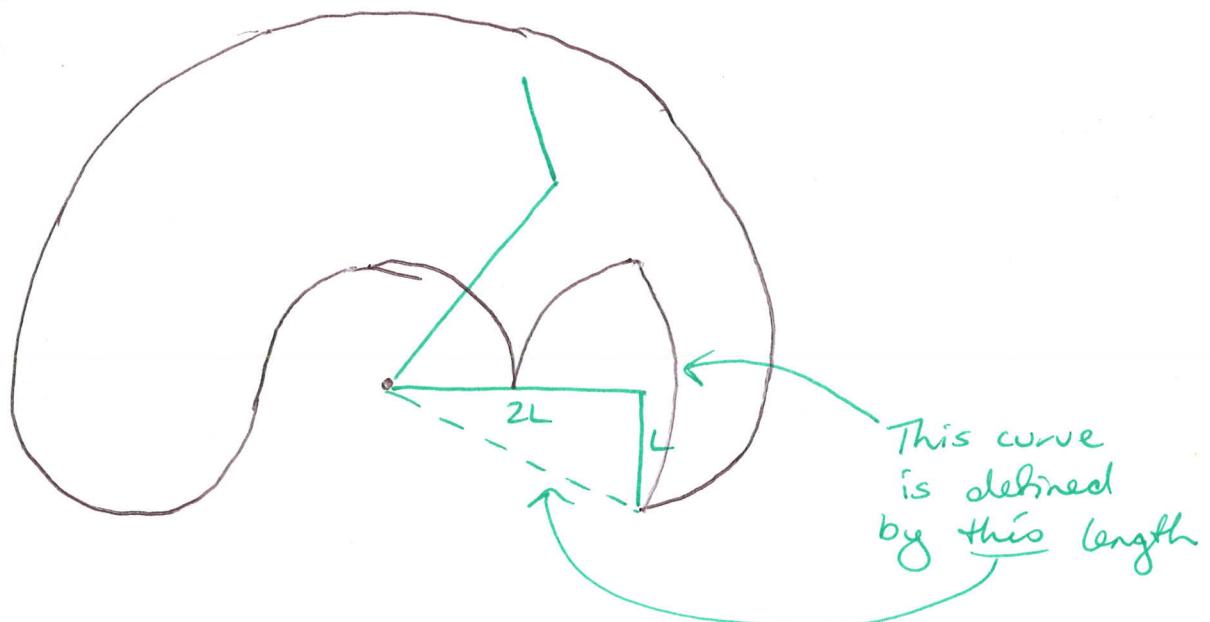
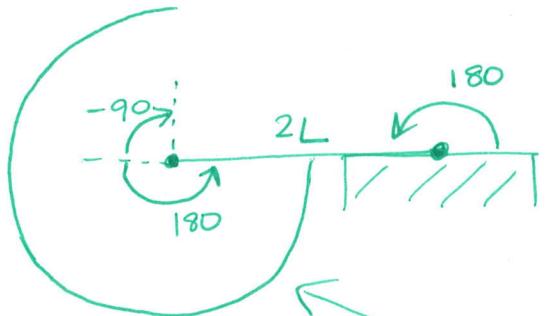


Figure 4 Two degree of freedom planar manipulator for Question 8

More difficult than it looks.

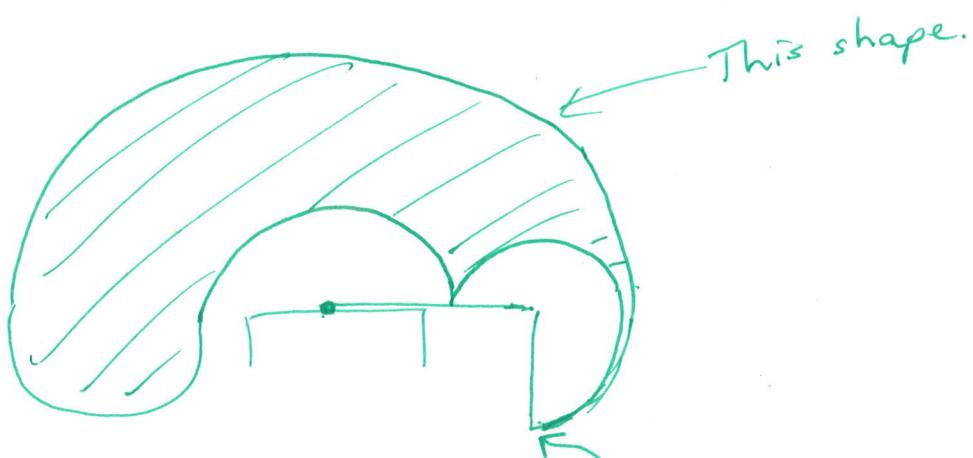


Consider the link at one extreme.

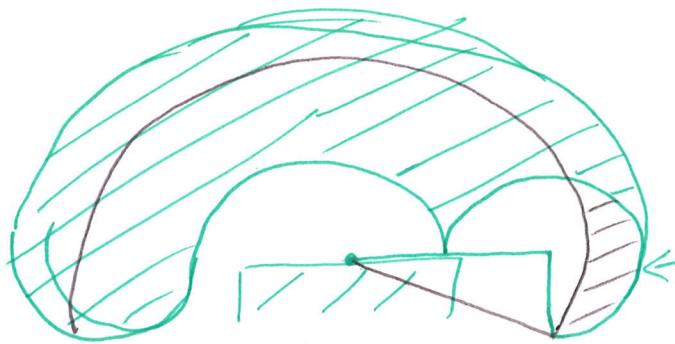


Can reach anywhere on this line

Now if we sweep the first link back to 180 we get



But on the way around this point draws a circle of radius  $\sqrt{2L^2 + L^2}$



So the robot can reach this space as well.