

# Roundtable Presentation

by Jack



# Idea 1

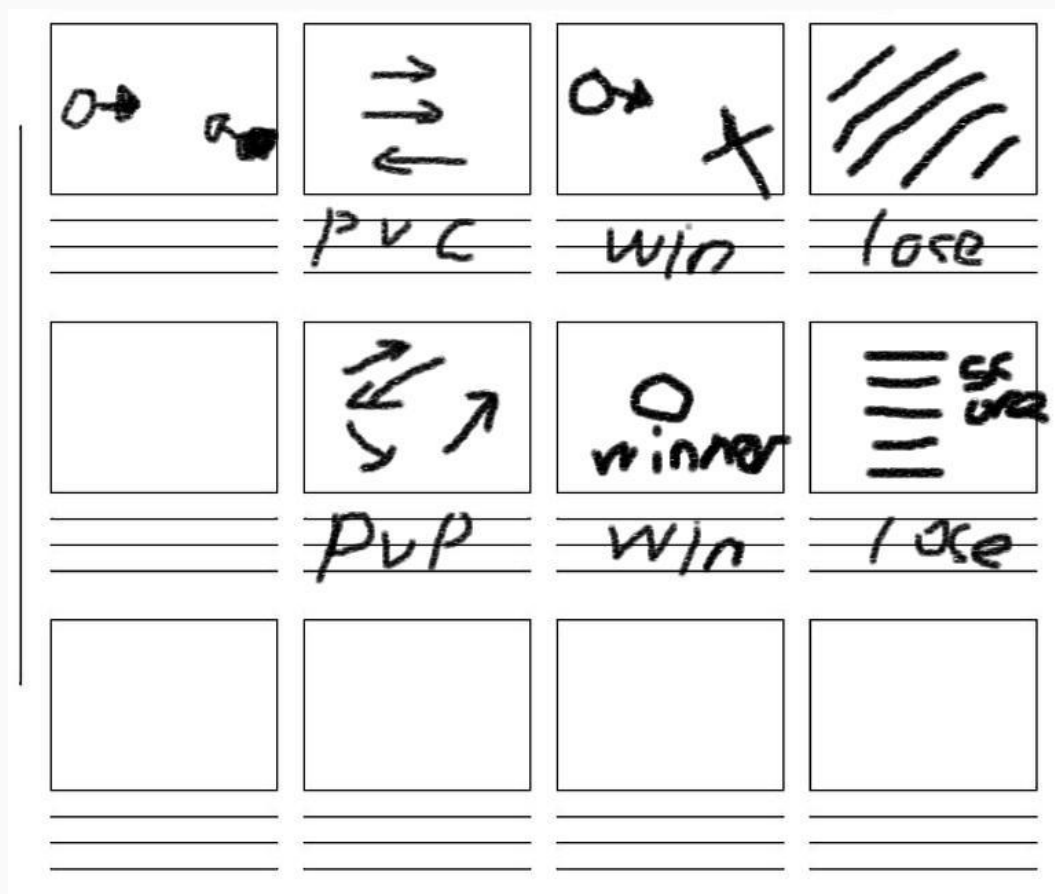
Game: Shooter

Player vs. Computer

Role vs. randomized enemies

Inspired by: "Duel"

<https://www.openprocessing.org/sketch/453716>





[https://www.youtube.com/watch?v=9sSKR2NG\\_w](https://www.youtube.com/watch?v=9sSKR2NG_w)

## Idea 2

Game: Media

Data Visualization

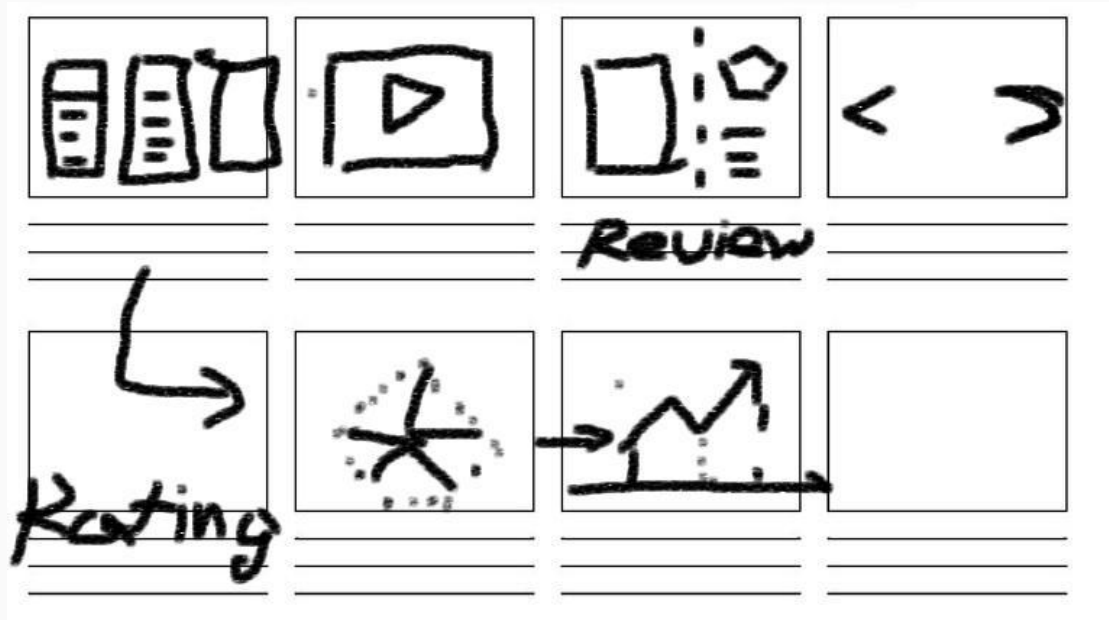
Game series

Rating

\*IGN API

<https://jp.ign.com/>

<https://www.goconqr.com/en/p/15726762-games-101-midterm-2018->



## PORTER GRADE



### Overall Rating

#### Career Statistics

Total Play Time	+01:42:56	11:51:19
Total Weight of Cargo Delivered	+25.0	572.5 kg
Total Pieces of Cargo Delivered	+3	40
Total Distance Traveled	+1.5	26.5 km



Next

# Idea 3

Math: Linear Algebra  
Matrix Calculator

Randomized/Customized Matrix  
Modeling

Inspired by: Matrix

<https://www.openprocessing.org/sketch/388155>

