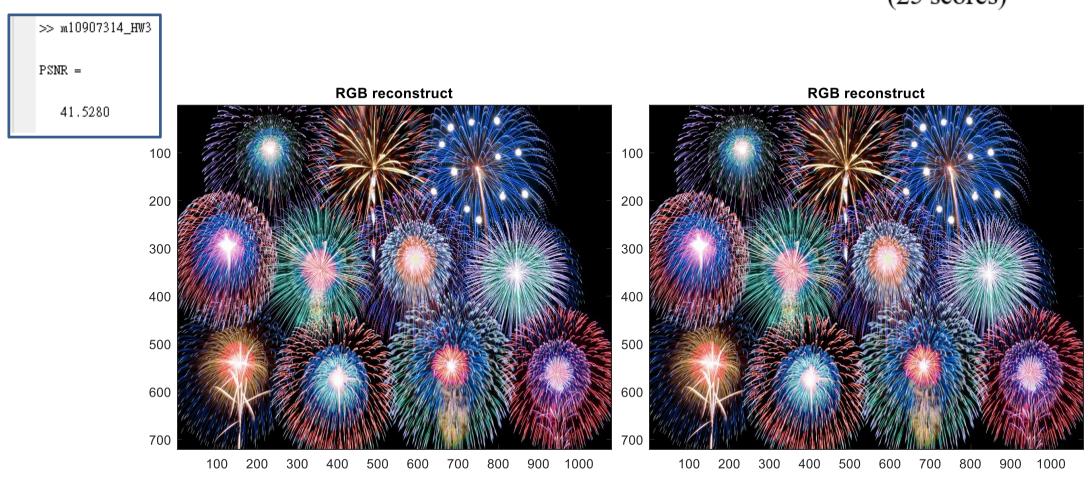
Homework 3 (Due: 5/21st)

Write a Matlab or Python program for the 4:2:0 image compression technique.
 B = C420(A), A is the input color image and B is the reconstructed image.
 Just use the interpolation method for reconstruction. The code should be submitted to ceiba. (Note: The command rgb2ycbcr cannot be used.)

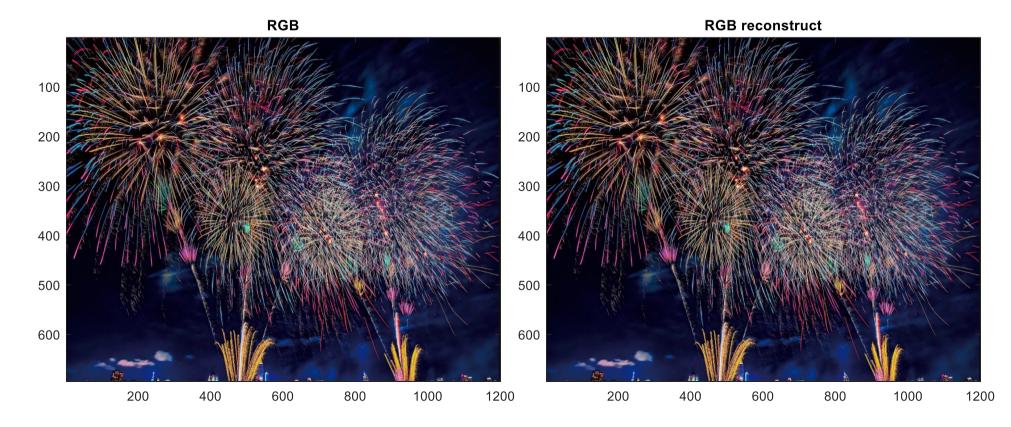
(25 scores)



```
>> m10907314_HW3('fireworks2.png')

PSNR =

39.7120
```



```
function m10907314 HW3(path of image)
   if nargin<1</pre>
      RGB = imread('fireworks.jpg');
   else
      RGB = imread(path of image);
   end
   RGB to YCbCr = [0.299 \ 0.587 \ 0.114; -0.169 \ -0.331 \ 0.500; 0.500 \ -0.419 \ -0.081];
   YCbCr to RGB = inv(RGB to YCbCr);
   image(RGB)
   title('RGB')
   [m,n,d] = size(RGB);
   RGB transpose = double(permute(RGB, [3 2 1]));
   RGB transform = reshape(RGB transpose, 3, []);
   YCbCr transform = RGB to YCbCr*RGB transform;
   YCbCr = reshape (YCbCr transform, d, n, m);
   Y = YCbCr(1,:,:);
   Cb = YCbCr(2,:,:);
   Cr = YCbCr(3,:,:);
   Cb reduce = Cb(:,1:2:n,1:2:m);
   Cr reduce = Cr(:,1:2:n,1:2:m);
   Cb reconstruct = zeros(1,n,m);
   Cr reconstruct = zeros(1,n,m);
   n index = 1:1:n;
   n index resize = 1:2:n;
   m index = 1:1:m;
   m index resize = 1:2:m;
```

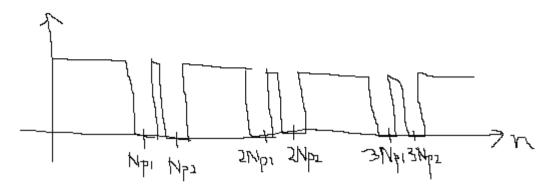
```
Cb reconstruct(1, n index resize, m index resize) = Cb reduce;
Cr reconstruct(1, n index resize, m index resize) = Cr reduce;
for i=1:m/2
    Cb reconstruct(1,:,m index resize(i)) =
       interp1(n index resize,Cb reconstruct(1, n index resize, m index resize(i)), n index);
    Cr reconstruct(1,:,m index resize(i)) =
       interp1(n index resize,Cr reconstruct(1,n index resize,m index resize(i)),n index);
end
for i=1:n
    Cb reconstruct(1,i,:) = interp1(m index resize, squeeze(Cb reconstruct(1,i,m index resize)), m index);
    Cr reconstruct(1,i,:) = interp1(m index resize, squeeze(Cr reconstruct(1,i,m index resize)), m index);
end
Cb reconstruct (1, n, :) = Cb reconstruct (1, n-1, :);
Cb reconstruct (1, :, m) = Cb reconstruct (1, :, m-1);
Cr reconstruct(1,n,:) = Cr reconstruct(1,n-1,:);
Cr reconstruct (1, :, m) = Cr reconstruct (1, :, m-1);
YCbCr reconstruct = [Y;Cb reconstruct;Cr reconstruct];
YCbCr reconstruct transform = reshape(YCbCr reconstruct, 3, []);
RGB reconstruct transform = YCbCr to RGB*YCbCr reconstruct transform;
RGB reconstruct transpose = reshape (RGB reconstruct transform, 3, n, m);
RGB reconstruct = uint8(permute(RGB reconstruct transpose, [3 2 1]));
figure;
image(RGB reconstruct)
title('RGB reconstruct')
MAX = 255;
MES = sum(sum(sum((RGB reconstruct-RGB).^2)))/(m*n*3);
PSNR = 10*log10(MAX*MAX / MES)
```

end

- (2) Write two concepts you learned from the oral presentation on 4/30. (10 scores)
 - 1.影像重建的模型中第一層產生2倍解析照片的參數透過share parameter的方式傳遞到下一層產生4倍解析度,就能夠減少模型參數量。
 - 2.Time and frequency masking 兩種方式比較有效,因為能夠讓模型逼迫從一個不完整的Spectrogram學到正確的語音辨識的方法。
- (3) Suppose that $y[n] = x[n] + a_1x[n-15] + a_2x[n-20]$. How do we use the lifter to remove the multipath problem and reconstruct x[n] from y[n]? (10 scores)

將y[n]做倒頻譜

因為在倒頻譜時multipath的訊號就只有在n等於 N_{p1} 的倍數以及 N_{p2} 的倍數才會有值, N_{p1} =15、 N_{p2} =20,於是將lifter設計成濾除 N_{p1} 的倍數以及 N_{p2} 的倍數的樣子如下圖



Convolution lifter之後再轉換回來就能重建回 y[n] = x[n]

(4) Suppose that one of the string of the guitar has the length of 65cm. (a) What are the <u>frequencies</u> of the vocal signal that the string will generate at 15°C? (b) Suppose that the vocal signal generated by the string is Do. What are the <u>string</u> lengths to generate Mi and So? (10 scores)

(a)
$$\lambda = 2d = 2 * 65 = 130cm$$

$$f = \frac{v}{\lambda} = \frac{340}{1.3} = 261.5385 Hz$$

ans: 261.5385k Hz, k = 1,2,3,...

	Do	升Do	Re	升Re	Mi	Fa	升Fa	So	升So	La	升La	Si
Hz	262	277	294	311	330	349	370	392	415	440	466	494

(b)
$$f_{Do} = 261.5385$$

$$f_{Mi} = 2^{\frac{4}{12}}f_{Do}$$

$$f_{So} = 2^{\frac{7}{12}}f_{Do}$$

$$d = \frac{v}{2f}$$

$$d \propto \frac{1}{f}$$
the string lengths to generate $Mi = \frac{51.5905}{k}$ cm, $k = 1,2,3,...$

$$\frac{d_{Do}}{k} = 43.3823$$
 cm
$$\frac{d_{Do}}{k} = 43.3823$$
 cm
$$\frac{d_{Do}}{k} = 43.3823$$
 the string lengths to generate $So = \frac{43.3823}{k}$ cm, $k = 1,2,3,...$

- (5) (a) Discuss three possible ways to compress a music signal more effectively.
 - (b) Discuss two possible ways to compress a cartoon image more effectively. (10 scores)
 - (a) 1. repeated melody
 - 2. frequency is stable within a beat
 - 3. interval of a note is a multiple of b/2 (b: beat length)
 - (b) 1. edge information + color in each region
 - 2. edge can be encoded using few parameters
- (6) Why it is better to apply the DCT instead of the DFT and the KLT for image compression? (10 scores)
 - 1. DCT比DFT更能把能量集中在0附近
 - 2. DFT要多紀錄虛數不利於壓縮, DCT只需記實數
 - 3. KLT雖然是最佳算法但KLT依賴於輸入不利於壓縮

- (7) What are the advantages to apply the techniques of (a) differential coding for DC terms and (b) zigzag for AC terms in the JPEG process? (10 scores)
 - (a)因為鄰近的區域DC值會差不多所以會將數值都集中分布在O附近 (b)Zigzag會將低頻成分排前面高頻成分排後面,通常數值都分布在低頻,數值都 集中在前半部的話,如果之後數值都為O那就可以告訴電腦說不必執行。

(8) Suppose that x[k] is a series of natural number and the length of x[k] is 50000. Also suppose that $P(x[k] = n) = (1 - e^{-\lambda})e^{-\lambda n}$ for $n = 0, 1, 2, \ldots$ where $\lambda = 0.005$. Estimate the range of the total coding lengths in the binary system when using (i) the Huffman code and (ii) the arithmetic code to encode x[k].

$$entropy = \sum_{j=1}^{J} P(S_j) \log \frac{1}{P(S_j)} = 6.2983$$

Matlab code

lamda = 0.005; n = 0:1:49999 P = (1-exp(-lamda))*exp(-lamda*n); plot(P)

Entropy = sum(P.*log(1./P));

(i)Huffman code

$$ceil\left(N\frac{entropy}{\log k}\right) \le b \le floor\left(N\frac{entropy}{\log k} + N\right)$$

$$ceil\left(50000\frac{6.2983}{\log 2}\right) \le b \le floor(50000\frac{6.2983}{\log 2} + 50000)$$

$$454328 \le b \le 504327$$

(ii)Arithmetic code

$$ceil\left(N\frac{entropy}{\log k}\right) \le b \le floor\left(N\frac{entropy}{\log k} + \log_k 2 + 1\right)$$

$$ceil\left(50000\frac{6.2983}{\log 2}\right) \le b \le floor(50000\frac{6.2983}{\log 2} + \log_2 2 + 1)$$

$$454328 \le b \le 454329$$