Criterion B: Record of tasks

Task Number	Planned Action	Planned Outcome	Time estimated	Target completion date	Criterion
1	Initial brainstorming of possible project ideas in class with classmates and teacher	Set of ideas that I would like to get clients for.	1 day		A
2	Contact client	Discussed what are their needs and requirements.	1 day		A
3	Create success criteria and confirm with client	Have created a set of goals that the client and I both agree on.	3 days		A
4	Begin documentation of criterion A		1 week		A
5	Create sketch of user interface		5 days		B
6	Contact client about user interface	See what changes need to be made	1 day		B
7	Make changes the client has suggested		2 days		B
8	Create UML diagrams to establish the required links between the classes.		3 days		B
9	Create algorithms and logic to complete success criteria		5 days		B
10	Start developing backend of the program		3 months		C
11	Start developing frontend of program		2 months		C
12	Contact client and show the Alpha version of the program	Get feedback to implement changes requested.	1 day		C

13	Implement changes the client has suggested		1 month		C
14	Software given to client for testing	Ask client to use program to see if there are any bugs in the program	2 weeks		C
15	Attempt to debug program	Attempt to remove all bugs the client has found in the program.	2 weeks		C
16	Updated software given to client for testing	Ask client to use program to see if there are any bugs in the program	2 weeks		C
17	Attempt to debug program	Attempt to remove all bugs the client has found in the program.	2 weeks		C
18	Begin documentation of Criterion B and C		3 weeks		B, C
19	Product demonstration video produced		1 day		D
20	Hand over final version of program to client to install		1 day		E
21	Note all feedback from client to use in future projects		1 day		E
22	Recommendations from computer science teacher about code noted down for future projects.		1 day		E