

# Summary

I - Module Cutting

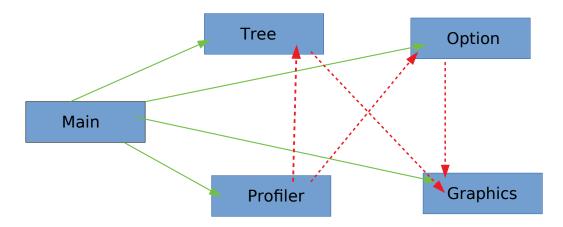
II - Work Sharing

III - Difficulties

IV - Annex 1

V - Annex 2

# I) Module Cutting



## II/ Work Sharing

For this project we share each part of this project intelligently. For each project we have a particular vision about programming there are 2 parts in a program:

- Skeletons (Technical part)
- Skin (Graphics, Interaction with user)

So for this project we share the work like this: One have to worked on skeletons and another one on Skin.

### **III/ Difficulties**

The principals difficulties was about module. At first we do a diagram but after, we have to change it a lot of time because of our inclusions idea.

The second difficulties was about find the best way to display the function. This part take us 65% of time, maybe more.

The third was about including profiling macro

#### IV/ Annex 1

to compile the project :

- open a terminal in the repertory /profiler-c-git
- Use the command"make"
- For launch, use the command ./bin/myprofiler

You can take of the .o file, with "make clean"

#### IV/ Annex 2

For informations about the interface, you can find this on the pdf *User\_Information.pdf*