Summary: Computer Engineer with leadership experience and academic training at the University of Texas at Dallas. Proven skills in circuit design, research, and system integration, with a strong background in both embedded systems and robotics. Excited about solving problems and learning new things in the process.

Education: The University of Texas at Dallas, B.S. Computer Engineering, May 2018 Coursework: Computer Architecture, Real Time Operating Systems, Signals & Systems

GPA: 3.1/4.0

Engineering Projects and Experience:

Senior Design Project: Air-Hockey Robot for Sci-Tech Discovery Center

August 2017 - Current

- Designed and built an air-hockey-playing robot for a local science museum to get kids excited about STEM
- Computer vision system tracks the puck's location in real time and estimates its trajectory
- Control inputs and strategy decisions are visualized to show guests how the robot thinks
- High-performance actuator moves to protect the robot's goal, intercept the puck, and take shots
- As team leader, directed a team of six students, coordinated with stakeholders, and managed deliverables

Student Researcher at the Locomotor Control Systems Laboratory

April 2015 - Current

- Mentor for Undergraduate Interns:
 - Demonstrated how to use classroom knowledge in order to achieve the lab's research goals
 - Collaborated with three interns to refine high-level designs into buildable, reliable prototypes
 - Outlined requirements and provided constructive criticism
- Control Strategy Implementation:
 - Worked with PhD candidates to prototype cutting-edge research devices
 - Transformed scientific literature into precise, testable software requirements
 - Used Agile methodologies to develop software quickly, while ensuring the user's needs were met
 - Documented code to allow non-programmers to understand and tweak it
 - Successfully tripled system performance by overhauling legacy code to meet modern standards
- Powered Lower-Limb Exoskeleton:
 - Designed and built the electrical subsystems that facilitate locomotor rehabilitation of stroke patients
 - Wrote software to track the users gait cycle and apply the up to 40% body weight support
 - Implemented control laws, wrote device drivers, and designed printed circuit boards
 - Operated the device and monitored sensor data for safety during human subject experiments

Electrical Team Leader for UTD Combat Robotics

October 2014 - May 2017

- Designed, built, and competed with UTD's flagship combat robot: The Blender
- Built with a titanium shell, 9000 Watts of electric motors, and four steel teeth spinning at over 100 mph
- Designed custom motor controllers, which save the team an average of \$200 per round of combat
- Led the team to a smashing success in 2015, with a 3rd place finish at the international RoboGames

Publications:

- H. Zhu, **J. Doan**, C. Stence, G. Lv, T. Elery, R. Gregg, 'Design and validation of a torque dense, highly backdrivable powered knee-ankle orthosis' *IEEE Int. Conf. Robotics and Automation*, 2017.
- T. Elery, S. Rezazadeh, C. Nesler, **J. Doan**, H. Zhu, R. Gregg, 'Design and benchtop validation of a powered knee-ankle prosthesis with high-torque, low-impedance actuators' *Submitted: IEEE Int. Conf. Robotics and Automation*, 2018.

| Technical | C/C++ | Java | Python | Verilog | Computer Vision | Embedded Systems |
|-------------------|-------|--------|---------|---------|----------------------|-----------------------|
| \mathbf{Skills} | KiCAD | Altium | LabVIEW | MATLAB | PCB Design | SMD Soldering |
| | Linux | Git | RTOS | DSP | Motor Control | Power Electronics |
| | ARM | AVR | MSP430 | C2000 | Serial Communication | Use of Test Equipment |

Availability: Full time: May 2018. US Citizen. Willing to relocate.