Jack Hawkins

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PROFESSIONAL EXPERIENCE

Mycelium - Tracer DAO

April 2022 - July 2022

Smart Contract Developer

Part of Mycelium's smart contract development team. Hired via Tracer DAO and tasked with evolving and innovating their existing DeFi protocol.

- Designed and implemented a vote-escrow model which involved creating a vesting and yield system based on Curve's veCRV mechanisms and Balancers veBAL system.
 - o Tech-Stack: (Solidity, Vyper, Hardhat, Chai, ethereum-waffle, ethers, mocha)
- Designed and implemented a token migration project from start to finish.
 - Tech-Stack: (React, Typescript, Solidity, Hardhat, Waffle, Tailwind, Web3.js/ethers.js, Deployments, testing, IFPS, Yarn, NPM)
- Utilized Balancers SDK deploying weighted, stable and managed pools to mainnet and layer-2 networks such as Arbitrum.
- Implemented core updates to an internal bot providing details on the total TVL across various smart contracts.
 - These updates removed the need for manual intervention, seamlessly pulling any newly deployed markets and displaying relevant data using the Etherscan API.d
- Developed and deployed various scripts to provide stakeholders with a host of information on various AMMs created using Tracer's perpetual pools derivative product.
 - Hosted using Google's Compute Engine. Written in Python utilizing GraphQI to query data pulled from Tracers SDK.

BNY Mellon July 2021- April 2022

Full-Stack Developer

Hired as a Graduate Developer working within the trade and securities sector.

- Designed and implemented an internal tool to display SonarQube and Veracode statistics by consuming various APIs using Angular and .Net Core
- Involved in a refactoring project to update a piece of software from VB to .Net which improved overall performance and increased test coverage using Agile (scrum) development

15Below June 2018- July 2019

Software Developer

University Placement during which I developed and maintained systems for airline travel notification automation.

- Designed and implemented a solution to automate manual tasks, reducing time taken by 90%
- Designed and implemented solutions to various issues within the production environment.

EDUCATION

UNIVERSITY OF Surrey (UK)

Sep 2016 - July 2020

BSc (Hons) Computer Science: First Class Honours (76%)

OTHER

- Languages: Solidity, Typescript, Javascript, Java, Python, Vyper, SQL, CSS, HTML5,
- Frameworks: Hardhat, React, Tailwind CSS, Brownie, Web3.js, Alchemy, Ether.js, Openzeppelin SDK, Waffle, NodeJs, GraphQL
- Skills: Algorithms, Problem-Solving, Data Structures, OOP, Mathematics, Blockchain, EVM, CI/CD, TDD, Git