Exploratory Data Analysis

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2/6/2024

Introduction

Exploratory Data Analysis (EDA) is a process used by data scientists to analyze and investigate datasets and summarize their main characteristics. It involves the initial examination and visualization of the data to find patterns and relationships. Throughout this EDA, many data analysis tools will be employed, including Python and Tableau. The goal of this process is to better understand the relationship between the data and, in turn, better manipulate it.

This exploratory data analysis project utilizes data from the publicly accessible Louisville Metro Open Data website. It gives information about when, where, and why emergency calls were made and to which department. To begin working with the data, first all the non-numeric data had to be transformed into dummy variables. This mainly involved the different agencies and emergency event types. Along with these transformations, a response time column was added to the end of the dataset. After this process, the dataset was 167,586 rows long and 119 columns wide. The semi-cleaned dataset is called FireDatazip in the github repository.

I chose this dataset because of the connection and interest I have in firefighting and the city of Louisville. I wanted to use real-life data and, with my dad being a former captain on the fire department, it seemed like the right fit. The size of the dataset also was a contributing factor as it holds over 150 thousand rows of data. Along with the years of data, there are many types of events that have happened over the years, some needing more of an explanation than others.

Data Set Description

| Name | Data Type | Range of | NaN | Description |
|----------|-----------|-----------|------------|----------------------|
| | | Values | Percentage | |
| DATE | interval | 3/1/2021- | 0 | day/month/year of |
| | | 2/28/202 | | each emergency |
| | | 3 | | |
| CREATE | interval | 0:00:00- | 0 | Hour:Minutes:Second |
| | | 23:59:59 | | s of when each |
| | | | | emergency was first |
| | | | | called in |
| DISPATCH | interval | 0:00:00- | 2.4608 | Hour:Minutes:Second |
| | | 23:59:60 | | s of when each |
| | | | | emergency was |
| | | | | disbatched to a fire |
| | | | | department |

| ENROUTE | interval | 0:00:00- | 17.6912 | Hour:Minutes:Second |
|-------------------------|----------|----------|---------|------------------------|
| | | 23:59:61 | | s of when the fire |
| | | | | department was on |
| | | | | their way to the |
| | | | | scene of the |
| | | | | emergency |
| ARRIVE | interval | 0:00:00- | 11.8983 | Hour:Minutes:Second |
| | | 23:59:62 | | s of when the fire |
| | | | | department got to |
| | | | | the scene of the |
| | | | | emergency |
| CLEAR | interval | 0:00:00- | 0 | Hour:Minutes:Second |
| | | 23:59:63 | | s when the |
| | | | | emergency was |
| | | | | resolved/cleared |
| HOUR_OF | interval | 0-2300 | 0 | Specific hour during |
| | | | | the day when the |
| | | | | emergency event |
| | | | | occurred in military |
| | | | | time |
| PRIORITY | interval | 0-9 | 0 | Level of priority from |
| | 1 | | | 0-9. 9 being the least |
| | | | | important, 1 being |
| | | | | the most |
| | | | | important/urgent. |
| Agency_Buechel FD | Nominal | 0-1 | 0 | Emergency will be |
| | | | | responded by |
| | | | | Buechel FD |
| Agency_Camp Taylor FD | Nominal | 0-1 | 0 | Emergency will be |
| | | | | responded by Camp |
| | | | | Taylor FD |
| Agency_Eastwood FD | Nominal | 0-1 | 0 | Emergency will be |
| | | | | responded by |
| | | | | Eastwood FD |
| Agency_Fairdale FD | Nominal | 0-1 | 0 | Emergency will be |
| | | | | responded by |
| | | | | Fairdale FD |
| Agency_Fern Creek FD | Nominal | 0-1 | 0 | Emergency will be |
| | | | | responded by Fern |
| | | | | Creek FD |
| Agency_Highview FD | Nominal | 0-1 | 0 | Emergency will be |
| | | | | responded by |
| | | | | Highview FD |
| Agency_Jeffersontown FD | Nominal | 0-1 | 0 | Emergency will be |
| | | | | responded by |
| | | | | Jeffersontown FD |

| Agency_Louisville Fire Department | Nominal | 0-1 | 0 | Emergency will be responded by Louisville Fire |
|--|---------|-----|---|---|
| Agency_Middletown FD | Nominal | 0-1 | 0 | Department Emergency will be responded by Middletown FD |
| Agency_Mutual Aid Fire District | Nominal | 0-1 | 0 | Emergency where there was an fire |
| Agency_Okolona FD | Nominal | 0-1 | 0 | Emergency will be responded by Okolona FD |
| Agency_Pleasure Ridge Park FD | Nominal | 0-1 | 0 | Emergency where there was an park |
| Agency_Shively FD | Nominal | 0-1 | 0 | Emergency will be responded by Shively FD |
| Agency_Special Rescue Team | Nominal | 0-1 | 0 | Emergency will be responded by Special Rescue Team |
| Agency_St Matthews FD | Nominal | 0-1 | 0 | Emergency will be responded by St Matthews FD |
| Event_Type_ACCIDENT Auto_Accident_vs_Structure | Nominal | 0-1 | 0 | Emergency involves collision between a vehicle and a structure |
| Event_Type_ACCIDENT Auto_Accident_w/Rescue | Nominal | 0-1 | 0 | Emergency involves auto accident requiring rescue operations to free individual(s) trapped inside |
| Event_Type_ACCIDENT Auto_Rescue_/_Train | Nominal | 0-1 | 0 | Emergency involves vehicle collision with a train, requriing rescue of individuals involved |
| Event_Type_ACCIDENT Injury_Accident | Nominal | 0-1 | 0 | Emergency where there was an injury |
| Event_Type_ACTIVE_AGGRESSOR | Nominal | 0-1 | 0 | Emergency where there is an active aggressor involved |
| Event_Type_AIRCRAFT Aircraft_Crash_Alert | Nominal | 0-1 | 0 | Emergency where there is a potential aircraft crash prompting |

| | | | | emergency |
|--|---------|-----|---|---|
| Event_Type_AIRCRAFT | Nominal | 0-1 | 0 | preparedness |
| Aircraft_has_Crashed | Nominal | 0-1 | | Emergency where an aircraft has crashed |
| Event_Type_ALARMAlarm_Sounding-BabyBox | Nominal | 0-1 | 0 | Emergency where a baby box alarm is sounding indicating a potential baby dropoff |
| Event_Type_ALARM CO_Alarm_Sounding_with_Illness | Nominal | 0-1 | 0 | Emergency where Carbon monoxide alarm activation with reported illness, requiring immediate attention. |
| Event_Type_ALARM CO_Alarm_Sounding_without_Illness | Nominal | 0-1 | 0 | Carbon monoxide alarm activation without reported illness, necessitating investigation. |
| Event_Type_ALARM CO_Detector_Sounding | Nominal | 0-1 | 0 | Activation of a carbon monoxide detector, indicating a potential hazardous situation. |
| Event_Type_ALARM Fire_Alarm_Sounding-Commercial | Nominal | 0-1 | 0 | Activation of a fire alarm system in a commercial property, requiring investigation and potential firefighting. |
| Event_Type_ALARM Fire_Alarm_Sounding-Residential | Nominal | 0-1 | 0 | Activation of a fire alarm system in a residential property, necessitating investigation. |
| Event_Type_ASSISTAssist_EMS _Code_1 | Nominal | 0-1 | 0 | Assistance to Emergency Medical Services (EMS) with a lower-priority, non- life-threatening incident |
| Event_Type_ASSISTAssist_EMS _Code_3 | Nominal | 0-1 | 0 | Assistance to Emergency Medical Services (EMS) with a higher-priority, |

| | | | | potentially life- |
|---|---------|-----|---|--------------------------------------|
| | | | | threatening incident. |
| Event_Type_ASSISTAssist_Police | Nominal | 0-1 | 0 | Assistance provided |
| | | | | to law enforcement |
| | | | | agencies for various |
| | | | | situations. |
| Event_Type_ASSISTLap_In | Nominal | 0-1 | 0 | Assistance involving a |
| | | | | person in need |
| | | | | (Lap_In), requiring |
| | | | | support or |
| Event_Type_ASSIST | Nominal | 0-1 | 0 | intervention. Collaborative |
| Mutual_Aid_Response | Nominai | 0-1 | 0 | |
| | | | | assistance provided to another |
| | | | | emergency response |
| | | | | agency or |
| | | | | jurisdiction. |
| Event_Type_ASSISTPublic_Assist | Nominal | 0-1 | 0 | Assistance provided |
| | | | | to the public in non- |
| | | | | emergency |
| | | | | situations. |
| Event_Type_ASSISTSafe_Place | Nominal | 0-1 | 0 | Assistance in |
| | | | | providing a safe |
| | | | | location for |
| | | | | individuals in |
| | | | | distress. |
| Event_Type_Arson_Investigation Arson_Investigation | Nominal | 0-1 | 0 | Investigation of a fire |
| Arson_nivestigation | | | | incident suspected to |
| | | | | be caused |
| Event_Type_CHEMICAL | Nominal | 0-1 | 0 | intentionally. Report of a chemical |
| CHEMICAL ODOR IN THE AREA | Nominal | 0-1 | ľ | odor in the area, |
| | | | | requiring assessment |
| | | | | and potential hazard |
| | | | | mitigation. |
| Event_Type_CHEMICAL | Nominal | 0-1 | 0 | Uncontrolled release |
| Chemical_Spill | | | | of chemicals, |
| | | | | necessitating |
| | | | | containment and |
| | | | | cleanup. |
| Event_Type_CHEMICAL | Nominal | 0-1 | 0 | Chemical spill on a |
| Chemical_Spill-Roadway | | | | roadway, requiring |
| | | | | emergency response |
| D. W. GYD CO. | | 1 | | and road closure. |
| Event_Type_CHEMICAL Chemical_Spill/Fire | Nominal | 0-1 | 0 | Chemical spill with a |
| Chemical_Spill/Fire | | | | concurrent fire, |
| | | | | requiring immediate |

| | | | | response for |
|---|---------|-----|---|-------------------------|
| | | | | containment and |
| | | | | firefighting. |
| Event_Type_CHEMICALMitigation | Nominal | 0-1 | 0 | Activities focused on |
| | | | | reducing or |
| | | | | preventing the |
| | | | | impact of a chemical |
| | | | | incident. |
| Event_Type_CHEMICALWash-Off | Nominal | 0-1 | 0 | Cleaning or |
| | | | | decontamination |
| | | | | procedures following |
| | | | | a chemical incident. |
| Event_Type_FIREAutomobile_Fire | Nominal | 0-1 | 0 | Fire involving a motor |
| | | | | vehicle, requiring |
| | | | | extinguishment. |
| Event_Type_FIREBoat_or_Barge_Fire | Nominal | 0-1 | 0 | Fire incident on a |
| | | | | boat or barge, |
| | | | | requiring firefighting |
| | | | | efforts. |
| Event_Type_FIREControlled_Burn | Nominal | 0-1 | 0 | Planned and |
| | | | | controlled burning of |
| | | | | an area, monitored |
| | | | | to prevent |
| | | | | uncontrolled spread. |
| Event_Type_FIREDumpster_Fire | Nominal | 0-1 | 0 | Fire involving a |
| | | | | dumpster, |
| | | | | necessitating |
| | | | | firefighting to |
| | | | | prevent spreading. |
| Event_Type_FIREElectrical_Fire- Structure | Nominal | 0-1 | 0 | Fire caused by an |
| Structure | | | | electrical issue in a |
| | | | | structure, requiring |
| | | | | immediate |
| | | 1 | | firefighting. |
| Event_Type_FIREElectrical_Odor- Structure | Nominal | 0-1 | 0 | Report of an |
| Structure | | | | electrical odor in a |
| | | | | structure, indicating a |
| E . T FIDE | | | | potential fire hazard. |
| Event_Type_FIRE Electrical_Vault_or_Station_on_Fire | Nominal | 0-1 | 0 | Fire involving an |
| Electrical_vauit_oi_Station_oil_File | | | | electrical vault or |
| | | | | station, requiring |
| E EDD 5 1 1 5 | | | | immediate response. |
| Event_Type_FIREExplosion/Fire | Nominal | 0-1 | 0 | A combination of an |
| | | | | explosion and |
| | | | | subsequent fire, |
| | | | | requiring emergency |

| | | | | response and |
|---|---------|-----|---|--|
| | | | | firefighting. |
| Event_Type_FIRE FOOD_ON_THE_STOVE | Nominal | 0-1 | 0 | Fire incident involving food on the stove, requiring extinguishment. |
| Event_Type_FIRE Field/Grass/Brush_Fire | Nominal | 0-1 | 0 | Fire incident involving fields, grass, or brush, requiring firefighting efforts. |
| Event_Type_FIREFire-Type_Unknown | Nominal | 0-1 | 0 | Fire of unknown origin, necessitating investigation and firefighting. |
| Event_Type_FIRE Fire/Close_to_Structure | Nominal | 0-1 | 0 | Fire incident dangerously close to a structure, requiring immediate intervention. |
| Event_Type_FIREGarage/Shed | Nominal | 0-1 | 0 | Fire incident involving a garage or shed, requiring firefighting efforts. |
| Event_Type_FIRE SMOKE_IN_THE_AREA | Nominal | 0-1 | 0 | Report of smoke in the area, necessitating investigation for potential fire incidents. |
| Event_Type_FIREStructure_Fire-Commercial | Nominal | 0-1 | 0 | Fire incident in a commercial structure, requiring firefighting efforts. |
| Event_Type_FIREStructure_Fire-Rescue | Nominal | 0-1 | 0 | A fire incident involving a structure where there is also a need for rescue operations |
| Event_Type_FIREStructure_Fire-Residential | Nominal | 0-1 | 0 | A fire incident specifically occurring in a residential structure. |
| Event_Type_FIRE Tanker_or_Train_Fire | Nominal | 0-1 | 0 | A fire involving a tanker or train, which may carry hazardous materials. |
| Event_Type_FIRETractor_Trailer_Fire | Nominal | 0-1 | 0 | A fire incident involving a tractor-trailer, typically on a roadway. |

| Event_Type_FIRETransformer_on_Fire | Nominal | 0-1 | 0 | A fire incident |
|------------------------------------|---------|-----|---|---------------------------|
| | | | | specifically involving |
| | | | | an electrical |
| | | | | transformer. |
| Event_Type_FIRETrash_Fire | Nominal | 0-1 | 0 | A fire incident |
| | | | | involving the burning of |
| | | | | trash or refuse. |
| Event_Type_GAS_LEAK | Nominal | 0-1 | 0 | A gas leak incident, |
| CO_Leak_with_Illness | | | | specifically involving |
| | | | | carbon monoxide, with |
| | | | _ | reported illness. |
| Event_Type_GAS_LEAKGas_Leak | Nominal | 0-1 | 0 | A gas leak incident |
| _Inside | | | | occurring inside a |
| | | | | structure. |
| Event_Type_GAS_LEAKGas_Leak | Nominal | 0-1 | 0 | A gas leak incident |
| _Outside | | | | occurring outside a |
| | | | | structure. |
| Event_Type_GAS_LEAK | Nominal | 0-1 | 0 | A gas leak incident |
| Gas_Leak_Outside_w/Fire | | | | outside a structure with |
| | | | | an associated fire. |
| Event_Type_GENERAL_HAZARD | Nominal | 0-1 | 0 | A general hazard |
| Trees_Down | | | | incident involving trees |
| | | | | that have fallen. |
| Event_Type_GENERAL_HAZARD | Nominal | 0-1 | 0 | A general hazard |
| Trees_on_Bldg | | | | incident where trees |
| | | | | have fallen onto a |
| | | | | building. |
| Event_Type_LOCK_OUT/IN | Nominal | 0-1 | 0 | An incident involving a |
| Child_Locked/Car | | | | child locked inside a |
| | | | | car. |
| Event_Type_LOCK_OUT/IN | Nominal | 0-1 | 0 | An incident involving a |
| Child_Locked/Car_in_Distress | | | | child locked inside a car |
| | | | | in distress. |
| Event_Type_LOCK_OUT/IN | Nominal | 0-1 | 0 | An incident involving a |
| LOCK_OUT/ININJURY | | | | lockout or lock-in |
| | | | | situation with reported |
| | | | _ | injuries. |
| Event_Type_LOCK_OUT/INLock-Out | Nominal | 0-1 | 0 | An incident involving a |
| | | | | lockout where access is |
| T. T. COV. CVITTIVA A. I. I. | | | | restricted. |
| Event_Type_LOCK_OUT/INLock_In | Nominal | 0-1 | 0 | An incident involving a |
| | | | | lock-in where |
| | | | | individuals are |
| | | | | unintentionally |
| E . E MEDICAL MEDICAL | | + | | confined. |
| Event_Type_MEDICAL | Nominal | 0-1 | 0 | A medical emergency |
| _CPR | | | | requiring |
| | | | | cardiopulmonary |
| T T. MEDICIT ACTIVITY | | 1 | | resuscitation (CPR) |
| Event_Type_MEDICALMEDICAL | Nominal | 0-1 | 0 | A general medical |
| _MED_CALL | | 10. | | emergency call. |
| Event_Type_MEDICALMedical | Nominal | 0-1 | 0 | A medical emergency |
| _Alpha | | | | with an alpha-level |
| | | | | response. |

| Event_Type_MEDICALMedical | Nominal | 0-1 | 0 | A medical emergency |
|----------------------------------|------------|-----|---|--|
| Bravo | | _ | | with a bravo-level |
| | | | | response. |
| Event_Type_MEDICALMedical | Nominal | 0-1 | 0 | A medical emergency |
| _Charlie | | | | with a charlie-level |
| | | | | response. |
| Event_Type_MEDICALMedical | Nominal | 0-1 | 0 | A medical emergency |
| _Echo | | | | with an echo-level |
| | | | | response. |
| Event_Type_RESCUEElevator_Rescue | Nominal | 0-1 | 0 | A rescue operation |
| | | | | involving individuals |
| | | | | trapped in an elevator. |
| Event_Type_RESCUEExtrication | Nominal | 0-1 | 0 | A rescue operation |
| | | | | involving the |
| | | | | extrication of |
| | | | | individuals, often from |
| | | | | vehicles. |
| Event_Type_SEARCHSearch- | Nominal | 0-1 | 0 | A search operation for a |
| Missing_Person | | | | missing person. |
| Event_Type_SPECIALCollapse- | Nominal | 0-1 | 0 | A special operation for |
| Ceilling/Walls-Inside | | | | a structural collapse, |
| | | | | specifically involving |
| | | | | ceilings or walls inside |
| | | | | a building. |
| Event_Type_SPECIALCollapse- | Nominal | 0-1 | 0 | A special operation for |
| Structural | | | | a general structural |
| E , E GDECLAI | | | 0 | collapse. |
| Event_Type_SPECIAL | Nominal | 0-1 | 0 | A special rescue |
| Confined_Space_Rescue | | | | operation involving |
| | | | | individuals trapped in a confined space. |
| Event_Type_SPECIAL | Nominal | 0-1 | 0 | A special operation |
| Hazardous_Materials_Incident | Nominai | 0-1 | U | involving a hazardous |
| Trazardous_iviateriais_incident | | | | materials incident. |
| Event_Type_SPECIAL | Nominal | 0-1 | 0 | A special rescue |
| High_Angle_Rescue | INOTITITAL | 0-1 | | operation involving a |
| Ingn_ringle_reseac | | | | high-angle scenario, |
| | | | | such as cliffs or tall |
| | | | | structures. |
| Event_Type_SPECIALTrench_Rescue | Nominal | 0-1 | 0 | A special rescue |
| _ 71 | | _ | | operation involving |
| | | | | individuals trapped in a |
| | | | | trench. |
| Event_Type_SPECIALWater_Rescue | Nominal | 0-1 | 0 | A special rescue |
| | | | | operation involving |
| | | | | individuals in water. |
| Event_Type_SPECIAL | Nominal | 0-1 | 0 | A special rescue |
| Watercraft_Rescue | | | | operation involving |
| | | | | individuals on a |
| | | | | watercraft. |
| Event_Type_STEAM_RUPTURE | Nominal | 0-1 | 0 | An incident involving a |
| | | | | rupture or release of |
| | | | | steam. |
| Event_Type_WATER_LEAK | Nominal | 0-1 | 0 | There is a water leak |
| Water_Leak | | | | incident, typically |

| | | 1 | | 1 |
|------------------------------|-----------|-----|---|--|
| | | | | involving water |
| | | | | discharge without a specific structural or |
| | | | | electrical impact. |
| Event_Type_WATER_LEAK | Nominal | 0-1 | 0 | A water leak occurring |
| Water Leak-Structural-Inside | Nominal | 0-1 | | inside a structure, which |
| Water_Deak Structural Inside | | | | may pose potential |
| | | | | structural damage. |
| Event_Type_WATER_LEAK | Nominal | 0-1 | 0 | A water leak incident |
| Water_Leak/Electrical | | | | with a potential impact |
| | | | | on electrical systems, |
| | | | | highlighting the added |
| | | | | risk of electrical |
| | | | | hazards. |
| Event_Type_WEATHER | Nominal | 0-1 | 0 | A warning indicating an |
| FLOOD_WARNING | | | | imminent or ongoing |
| | | | | flood situation, where |
| | | | | rising water levels pose |
| | | | | a threat to safety and |
| Event_Type_WEATHER | Nominal | 0-1 | 0 | property. A watch indicating the |
| FLOOD_WATCH | Nominai | 0-1 | U | possibility of flooding, |
| TLOOD_WATCH | | | | suggesting conditions |
| | | | | favorable for flooding |
| | | | | and requiring |
| | | | | monitoring. |
| Event_Type_WEATHER | Nominal | 0-1 | 0 | A warning indicating |
| SEVERE_THUNDERSTORM_WARNI | | | | the presence or |
| NG | | | | imminent arrival of a |
| | | | | severe thunderstorm, |
| | | | | often involving intense |
| | | | | rainfall, strong winds, |
| To the work mayor | | | | and potential hazards. |
| Event_Type_WEATHER | Nominal | 0-1 | 0 | A watch indicating the |
| THUNDERSTORM_WATCH | | | | potential development |
| | | | | of thunderstorms, |
| | | | | urging vigilance and preparedness. |
| Event_Type_WEATHER | Nominal | 0-1 | 0 | A warning signaling the |
| TORNADO WARNING | NOIIIIIai | 0-1 | 0 | presence or imminent |
| TORTADO_WARTING | | | | formation of a tornado, |
| | | | | indicating a high level |
| | | | | of danger and the need |
| | | | | for immediate |
| | | | | protective actions. |
| Event_Type_WEATHER | Nominal | 0-1 | 0 | A watch indicating |
| TORNADO_WATCH | | | | conditions favorable for |
| | | | | tornado formation, |
| | | | | urging preparedness and |
| | | 1 | | monitoring. |
| Event_Type_WEATHER | Nominal | 0-1 | 0 | A warning for severe |
| WINTER_WEATHER_WARNING | | | | winter weather |
| | | | | conditions, such as |
| | | | | heavy snowfall, freezing rain, or |
| | | 1 | | necznig rani, or |

| | | | | blizzards, requiring caution and preparation. |
|---|----------|---------------------|---------|--|
| Event_Type_WIRES_DOWNWires_DownArcing | Nominal | 0-1 | 0 | Report of fallen electrical wires with visible arcing, indicating a hazardous situation that requires urgent attention. |
| Event_Type_WIRES_DOWN Wires_DownImminient_Risk | Nominal | 0-1 | 0 | Fallen wires posing an imminent risk, suggesting a situation that demands immediate action to mitigate potential dangers. |
| Event_Type_WIRES_DOWN Wires_DownLow_Hanging | Nominal | 0-1 | 0 | Report of electrical wires hanging at a low height, indicating a potential hazard that needs to be addressed. |
| Event_Type_WIRES_DOWN Wires_DownLow_Risk | Nominal | 0-1 | 0 | Fallen wires with a lower perceived risk level, suggesting a situation that may require attention but is not immediately dangerous. |
| Event_Type_WIRES_DOWN Wires_DownRescue | Nominal | 0-1 | 0 | A report of fallen wires requiring a rescue operation, indicating a situation where individuals may be trapped or in need of assistance. |
| Event_Type_WIRES_DOWN Wires_DownWires_in_Trees | Nominal | 0-1 | 0 | Fallen wires entangled in trees, highlighting a potential hazard that requires careful handling and resolution. |
| Response_Time | Interval | 0:02:10- 1:45:00 | 11.8983 | The total amount of time it took for emergency services to respond. (Arrival time – dispatch time) |

Data Set Summary Statistics

For the dataset summary statistics, the programming language of python was used in the Jupyter notebook. The complete file is available via a GitHub repository; however, the most interesting models are included. The complete file is under 'Exploratory_Analysis.ipyn'. The use of python's libraries and stackoverflow aided in the data analysis.

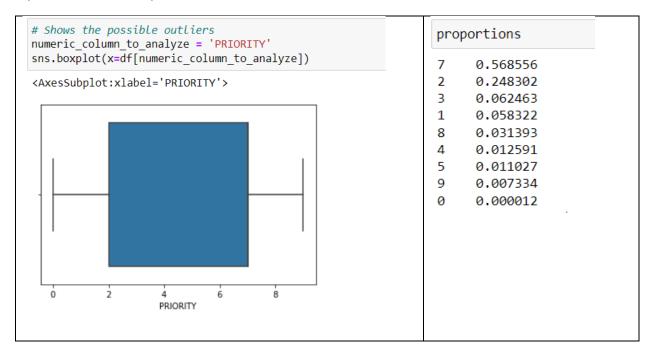
To understand the data better, a numerical summarization was done to find the count, mean, std, min, and max. For most of the data, this is not very useful as it is comprised of dummy variables of 0 or 1, but for the few columns it may glean some information.

| | HOUR_OF | PRIORITY | Agency_Buechel FD | Agency_Camp Taylor FD | Agency_Eastwood FD | Agency_Fairdale FD | Agency_Fern Creek FD | Agency_Highview FD | Agency_Jefferso |
|-------|---------------|---------------|----------------------|--------------------------|-----------------------|-----------------------|-------------------------|-----------------------|-----------------|
| count | 167586.000000 | 167586.000000 | 167586.000000 | 167586.00000 | 167586.000000 | 167586.000000 | 167586.000000 | 167586.000000 | 167586.0 |
| mean | 1308.261430 | 5.144851 | 0.021881 | 0.00136 | 0.000018 | 0.018235 | 0.037115 | 0.014637 | 0.0 |
| std | 621.016167 | 2.466530 | 0.146296 | 0.03686 | 0.004231 | 0.133802 | 0.189045 | 0.120096 | 0.1 |
| min | 0.000000 | 0.000000 | 0.000000 | 0.00000 | 0.000000 | 0.000000 | 0.000000 | 0.000000 | 0.0 |
| 25% | 900.000000 | 2.000000 | 0.000000 | 0.00000 | 0.000000 | 0.000000 | 0.000000 | 0.000000 | 0.0 |
| 50% | 1400.000000 | 7.000000 | 0.000000 | 0.00000 | 0.000000 | 0.000000 | 0.000000 | 0.000000 | 0.0 |
| 75% | 1800.000000 | 7.000000 | 0.000000 | 0.00000 | 0.000000 | 0.000000 | 0.000000 | 0.000000 | 0.0 |
| max | 2300.000000 | 9.000000 | 1.000000 | 1.00000 | 1.000000 | 1.000000 | 1.000000 | 1.000000 | 1.0 |

A correlation matrix between 'HOUR_OF', 'PRIORITY', and 'Response_Time' gives us a better understanding of how they are connected. This matrix shows that as the hours of the day go up, the response time should go down meaning that response is faster during the nighttime. It would also suggest that as the priority level increases (less important) the response time slightly increases. This is important because while the time can increase, we still want our emergency response time to be low no matter the event.

| | | HOUR_OF | PRIORITY | Response_Time |
|---|--------------|-----------|-----------|---------------|
| | HOUR_OF | 1.000000 | -0.023982 | -0.090863 |
| | PRIORITY | -0.023982 | 1.000000 | 0.003945 |
| R | esponse_Time | -0.090863 | 0.003945 | 1.000000 |
| | | | | |

One interesting column that was chosen to be looked at further was the 'PRIORITY' column. After looking at priority number frequencies and proportions, we can see that it ranges from 0 to 9 however, 6 is never chosen. From the numerical summarization and this information, we can make a box and whisker plot to show the range and any outliers that there may be.



In the GitHub repository, there is more to look through.

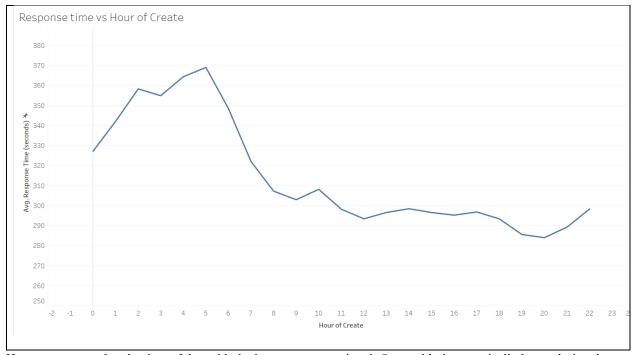
Data Set Graphical Exploration

All visualizations were done using Tableau software. The file for visualizations for the analysis can be accessed from the GitHub repository as well as all the charts and data visualizations. Using Tableau, we can better visualize key statistics in our data. For example,



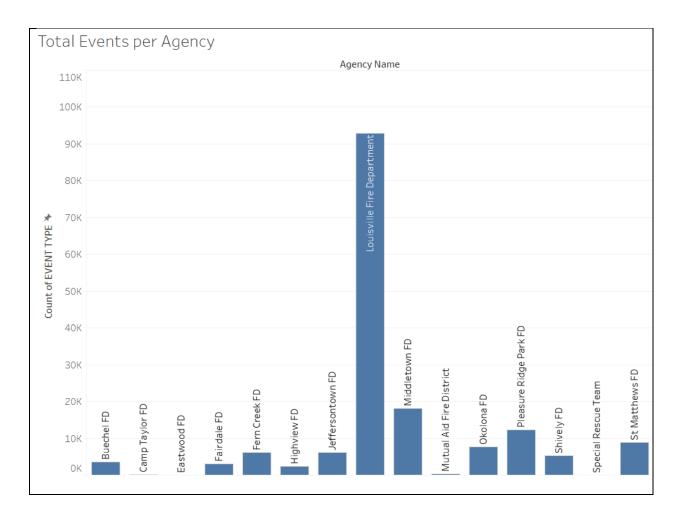
Above are the top 5 longest average response times labeled with the name of the agency, or fire department, and the average response time in seconds. This is important when judging how 'good' a fire department is at their job because we want the response time to be low in most cases. It may also lead us to investigate the types of calls these departments are receiving because they could be low priority events that don't require quick action.

Another visualization that may be helpful is to find out what hour of create (time when call was made) has the lowest response time, and how it fluctuates during the day.



Here you can see that the time of day with the lowest response time is 8 pm with times typically lower during the nighttime compared to the daytime. This confirms the information from the correlation matrix.

Another potentially meaningful fact to know is how the different agencies compare on number of calls. Below there is a bar graph with the count of event types as the y axis and the name of the agency as the x axis. LMFD (Louisville Metro Fire Department) has the most events. This is because it covers the most populated and largest area.



More visualizations and potential questions about how these data points interact are in the GitHub repository under a .twbx file.

Summary of Findings

Throughout the analysis, I have realized that there are too many dummy variables to get any idea of how many of these points go together or are related. Multicollinearity needs to be addressed because the presence of high correlations between these variables can lead to instability in regression coefficients and potentially obscure the true relationships between predictors and the response variable. I also ran into visualization issues when using Tableau because of the high number of variables. To solve this, I kept the original columns in so that they can easily be used. Managing over 100 dummy variables is not easy or efficient, I plan to remedy this problem by grouping event type variables into more generalized fields. Some more important fields would be weather, fire, wires down, and medical call. Because most of them are already ranked in some way, a potential solution could be to re-group them into three

categories increasing in severity each time. This may cause some issues with the ranking system already in place though.

In terms of missing data, there is not much. The most missing in a single row is about 17% for the 'ENROUTE' column which is not extremely important as it just means they are traveling. The more important columns, 'DISPATCH', 'ARRIVE', and 'Response_Time', are missing about 2.5%, 12%, and 12% respectively. This 12% missing can be fixed with a simple mean of 'Response_Time' because it does not make up a significant part of the data.

Overall, through this EDA I was able to better understand the nature and structure of my data. I think that condensing the amount of columns is an important next step, but with the way it is already labeled there should be no problem in finding a way to organize it.

References:

Tableau

Python and libraries

Online references (stack overflow, ChatGPT)