

CPSC 420 Lecture 17: Today's announcements:

- ▶ HW3 is on Gradescope, due Mar 9, 23:59
- ▶ Examlet 3 on Mar 17 in class. **Closed book & no notes**
- ▶ Reading: Shor's notes on Lempel-Ziv compression https://math.mit.edu/~shor/PAM/lempel_ziv_notes.pdf
NP-hardness [by Erickson]

Today's Plan

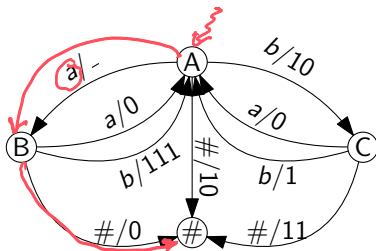
- ▶ Compression
 - ▶ Lempel-Ziv Compression
- ▶ NP-hardness

Compression [Lempel & Ziv 1978]

As good as any finite state compressor

Every text has an algorithm that compresses it well, but the algorithm is as big as the text.

A **finite state compressor** is a finite state machine with output strings on transitions.



input T	Output
<u>$a\#$</u>	0
$aa\#$	010

Require: output of M uniquely determines input T .

1. Show all FSC with s states can't compress better than $r_s(T)$
2. Show $|LZ78(T)| \leq r_s(T) + o(|T|)$

Compression [Lempel & Ziv 1978]

$$S = \# \text{states}$$

As good as FSC continued

Let $c(T) = \max$ number of distinct phrases T can be split into.

Let $c_j = \# \text{phrases}$ that cause M to output j bits starting from some state in M .

$c_j \leq s^2 2^j$ since $[A, j\text{-bit code}, B]$ uniquely specifies phrase x , where A is state when M starts reading x and B is state when it stops.

If two phrases x and y cause the same output going from A to B then M outputs the same encoding for $wx\# \neq wy\#$, where w takes M to state A .

Assume $c_j = s^2 2^j$ for all $j \leq k$ i.e. use max number of short codes.

$$c(T) = \sum_{j=0}^k c_j \leq s^2 \sum_{j=0}^k 2^j = s^2 (2^{k+1} - 1)$$

Total length of encoding by M :

$$|M(T)| \geq \sum_{j=0}^k j c_j = s^2 \sum_{j=0}^k j 2^j = s^2 ((k-1)2^{k+1} + 2) = r_s(T)$$

Compression [Lempel & Ziv 1978]

As good as FSC continued

From before

$$|\text{LZ78}(T)| \leq c(T) \log_2 c(T)$$

and

$$r_s(T) = s^2((k-1)2^{k+1} + 2) \geq (c(T) + s^2) \log_2 \left(\frac{c(T)}{4s^2} \right)$$

So

$$|\text{LZ78}(T)| \leq r_s(T) + \underbrace{2c(T) - s^2 \log_2 c(T) + (c(T) + s^2) \log_2(4s^2)}_{\text{this is } o(|T|)}$$

Decision Problems

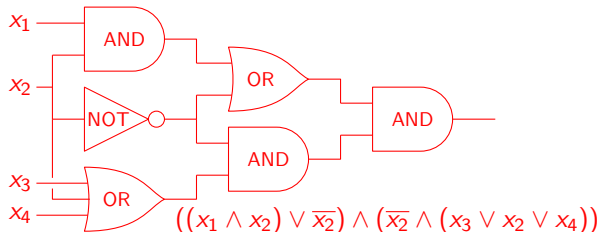
A **decision problem** is a problem (a problem takes an input and produces an output) whose output is either “Yes” or “No”.

Low-cost Spanning Tree: Does a given weighted graph G have a spanning tree with total weight less than w ?

Primality: Is 13247836221587427 prime?

Sorting: Sort cat dog bee ant

Circuit satisfiability: Is there an input to a given boolean circuit that causes it to output 1?



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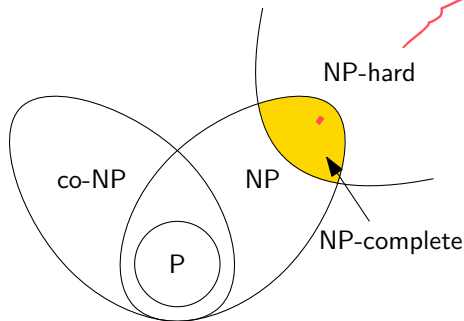
Circuit satisfiability: Is there an input to a given boolean circuit that causes it to output 1?

Circuit tautology: Do all inputs to a given boolean circuit cause output 1?

NP-hard, NP-complete

NP-hard: Problems A where if A can be solved in polynomial time then $P = NP$.

NP-complete: Decision problems A where $A \in \text{NP-hard}$ and $A \in \text{NP}$.



Our current guess of P , NP , $co-NP$, $NP-hard$, $NP-complete$

Cook-Levin Theorem

Theorem

Circuit satisfiability is NP-hard

Proof.

You don't need to know the proof but the idea is: Show how to encode the execution of any polynomial-time, non-deterministic Turing machine M on an input x as some boolean circuit that is satisfiable if and only if M outputs "Yes" on input x . □

How do we show other problems are NP-hard?

Cook-Levin Theorem

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You don't need to know the proof but the idea is: Show how to encode the execution of any polynomial-time, non-deterministic Turing machine M on an input x as some boolean circuit that is satisfiable if and only if M outputs “Yes” on input x . □

How do we show other problems are NP-hard?

To prove problem A is NP-hard, show how to **reduce** (in polynomial time) an NP-hard problem to A .

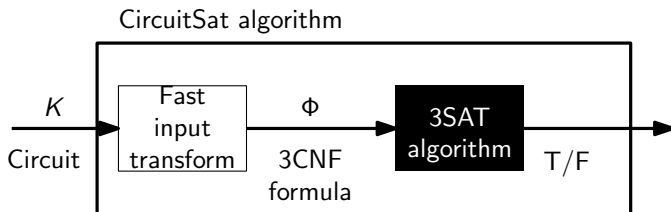
Reduce Circuit Satisfiability to A means “Solve Circuit Satisfiability using an algorithm for A .”

3SAT is NP-hard

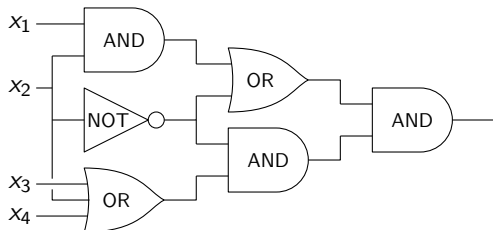
3SAT: Is a given boolean formula, which is the AND of several three-literal OR-clauses, satisfiable?

Example: Is $(a \vee \bar{b} \vee c) \wedge (\bar{a} \vee \bar{b} \vee \bar{c}) \wedge (a \vee \bar{c} \vee \bar{d})$ satisfiable?

Reduction: From CircuitSat to 3SAT

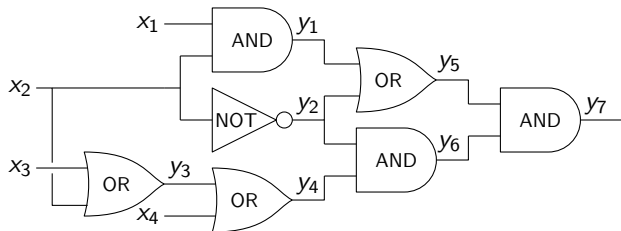


Transform Circuit into 3CNF formula



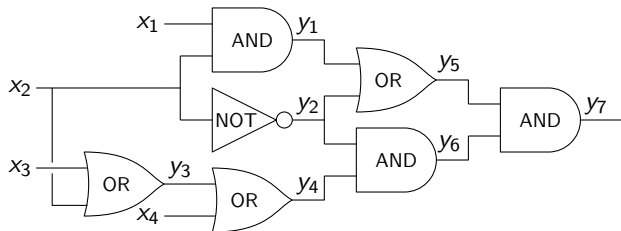
Input to CircuitSAT = Boolean Circuit

Transform Circuit into 3CNF formula



Equivalent circuit where AND and OR gates have two inputs.

Transform Circuit into 3CNF formula



$$a \wedge b = c \mapsto (\bar{a} \vee \bar{b} \vee c) \wedge (a \vee \bar{c}) \wedge (b \vee \bar{c})$$

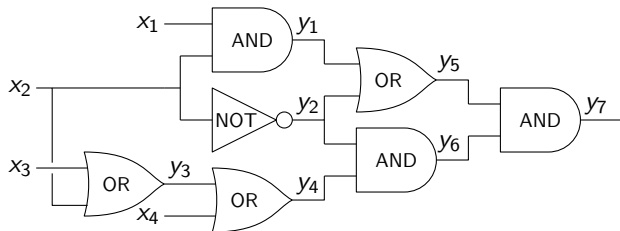
$$a \vee b = c \mapsto (a \vee b \vee \bar{c}) \wedge (\bar{a} \vee c) \wedge (\bar{b} \vee c)$$

$$\bar{a} = b \mapsto (a \vee b) \wedge (\bar{a} \vee \bar{b})$$

$$\begin{aligned} &(\bar{x}_1 \vee \bar{x}_2 \vee y_1) \wedge (x_1 \vee \bar{y}_1) \wedge (x_2 \vee \bar{y}_1) \wedge (x_2 \vee y_2) \wedge (\bar{x}_2 \vee \bar{y}_2) \wedge (x_3 \vee x_2 \vee \\ &\bar{y}_3) \wedge (\bar{x}_3 \vee y_3) \wedge (\bar{x}_2 \vee y_3) \wedge (y_3 \vee x_4 \vee \bar{y}_4) \wedge (\bar{y}_3 \vee y_4) \wedge (\bar{x}_4 \vee y_4) \wedge \\ &(y_1 \vee y_2 \vee \bar{y}_5) \wedge (\bar{y}_1 \vee y_5) \wedge (\bar{y}_2 \vee y_5) \wedge (\bar{y}_2 \vee \bar{y}_4 \vee y_6) \wedge (y_2 \vee \bar{y}_6) \wedge (y_4 \vee \\ &\bar{y}_6) \wedge (\bar{y}_5 \vee \bar{y}_6 \vee y_7) \wedge (y_5 \vee \bar{y}_7) \wedge (y_6 \vee \bar{y}_7) \wedge (y_7) \end{aligned}$$

CNF formula satisfied iff circuit is satisfied.

Transform Circuit into 3CNF formula



$$a \vee b \longmapsto (a \vee b \vee z) \wedge (a \vee b \vee \bar{z})$$

$$a \longmapsto (a \vee w \vee z) \wedge (a \vee \bar{w} \vee z) \wedge (a \vee w \vee \bar{z}) \wedge (a \vee \bar{w} \vee \bar{z})$$

$$\begin{aligned} & (\bar{x}_1 \vee \bar{x}_2 \vee y_1) \wedge (x_1 \vee \bar{y}_1 \vee z_1) \wedge (x_1 \vee \bar{y}_1 \vee \bar{z}_1) \wedge (x_2 \vee \bar{y}_1 \vee z_2) \wedge (x_2 \vee \bar{y}_1 \vee \bar{z}_2) \\ & \wedge (x_2 \vee y_2 \vee z_3) \wedge (x_2 \vee y_2 \vee \bar{z}_3) \wedge (\bar{x}_2 \vee \bar{y}_2 \vee z_4) \wedge (\bar{x}_2 \vee \bar{y}_2 \vee \bar{z}_4) \wedge (x_3 \vee x_2 \vee y_3) \\ & \wedge (\bar{x}_3 \vee y_3 \vee z_5) \wedge (\bar{x}_3 \vee y_3 \vee \bar{z}_5) \wedge (\bar{x}_2 \vee y_3 \vee z_6) \wedge (\bar{x}_2 \vee y_3 \vee \bar{z}_6) \wedge (y_3 \vee x_4 \vee y_4) \\ & \wedge (\bar{y}_3 \vee y_4 \vee z_7) \wedge (\bar{y}_3 \vee y_4 \vee \bar{z}_7) \wedge (\bar{x}_4 \vee y_4 \vee z_8) \wedge (\bar{x}_4 \vee y_4 \vee \bar{z}_8) \wedge (y_1 \vee y_2 \vee y_5) \\ & \wedge (\bar{y}_1 \vee y_5 \vee z_9) \wedge (\bar{y}_1 \vee y_5 \vee \bar{z}_9) \wedge (\bar{y}_2 \vee y_5 \vee z_{10}) \wedge (\bar{y}_2 \vee y_5 \vee \bar{z}_{10}) \wedge (\bar{y}_2 \vee y_4 \vee y_6) \\ & \wedge (y_2 \vee \bar{y}_6 \vee z_{11}) \wedge (y_2 \vee \bar{y}_6 \vee \bar{z}_{11}) \wedge (y_4 \vee \bar{y}_6 \vee z_{12}) \wedge (y_4 \vee \bar{y}_6 \vee \bar{z}_{12}) \wedge (\bar{y}_5 \vee \bar{y}_6 \vee y_7) \\ & \wedge (y_5 \vee \bar{y}_7 \vee z_{13}) \wedge (y_5 \vee \bar{y}_7 \vee \bar{z}_{13}) \wedge (y_6 \vee \bar{y}_7 \vee z_{14}) \wedge (y_6 \vee \bar{y}_7 \vee \bar{z}_{14}) \wedge (y_7 \vee z_{15} \vee z_{16}) \\ & \wedge (y_7 \vee \bar{z}_{15} \vee z_{16}) \wedge (y_7 \vee z_{15} \vee \bar{z}_{16}) \wedge (y_7 \vee \bar{z}_{15} \vee \bar{z}_{16}) \end{aligned}$$

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