

## CPSC 420 Lecture 3 : Today's announcements:

- ▶ HW1 available on Gradescope, due Jan 19, 23:59
- ▶ Examlet 1 on Jan 27 in class.
- ▶ Reading: Chan's Algorithm [Wikipedia]
- ▶ Reading: Voronoi Diagrams [Computational Geometry: Algorithms and Applications 3rd Edition pg 147]

### Today's Plan

- ▶ Convex hulls
  - ▶ Optimal algorithm?
  - ▶ Chan's Algorithm

## Graham's Scan Run Time

1. Finding  $p_1$  takes  $O(n)$  time
2. Sorting by angle takes  $O(n \log n)$  time
3. Put  $p_1 p_2 p_3$  on a stack  $S$  takes  $O(1)$  time

4. 

```
for  $i = 4$  to  $n$ 
    while not LeftTurn( $S[\text{top}-1]$ ,  $S[\text{top}]$ ,  $p_i$ )
        pop( $S$ )
    push  $p_i$  onto  $S$ 
return  $S$ 
```

One iteration of for-loop causes  $< n$  pops  $\Rightarrow$   $O(n^2)$  time

But, over all iterations,  $\# \text{pushes} < n$  and  $\# \text{pops} < \# \text{pushes}$

So total time taken by for-loop is  $O(n)$

Graham's Scan runtime:  $O(n \log n)$

# Faster Convex Hull?



Is this the fastest algorithm for Convex Hull?

How powerful is our computer?

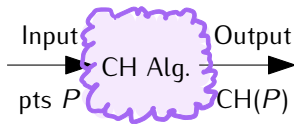
- ▶ It can multiply, add, subtract, compare two real numbers in one step.
- ▶ It cannot wrap a string around  $n$  objects in linear time.

This is called an Algebraic Decision Tree model of computation.

Is this the fastest algorithm using an Algebraic Decision Tree model computer for Convex Hull?

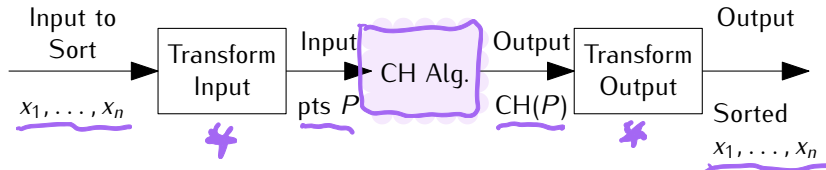
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an input to the sorting problem  
into an input to CH problem...

*Make this really fast.*

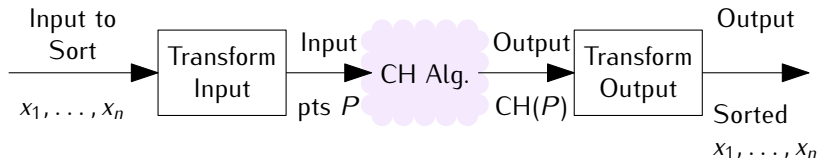
let CH Alg. do all  
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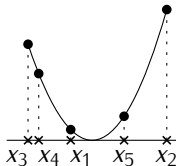
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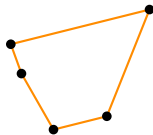
Make this really fast.

for all  $i$ :

$$x_i \rightarrow (x_i, x_i^2)$$



Transform Input



Find hull pt w/ min x-coord  
Output x-coords in ccw order

Transform Output

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We already have good algorithms for sorting. Why make this complicated sorting algorithm?

Because we know Sorting complexity is  $\Omega(n \log n)$ .  
(i.e. fastest alg. for sorting takes  $\geq cn \log n$  steps for large  $n$ )

We've just constructed a sorting algorithm that takes time

$$T(n) = T_I(n) + \boxed{T_{CH}(n)} + T_O(n)$$

*↓ input trans cost*  
*↖ output trans cost*

We know  $T(n) \geq cn \log n$  (sorting complexity).

We know  $T_I(n) \leq c_I n$  and  $T_O(n) \leq c_O n$  for some constants  $c_I$  and  $c_O$  (from the input and output transformations).

That means (since  $T_{CH}(n) = T(n) - T_I(n) - T_O(n)$ )

$$T_{CH}(n) \geq \underline{cn \log n} - \underline{c_I n} - \underline{c_O n} \in \Omega(n \log n).$$

This holds for **any** convex hull algorithm, so the complexity of convex hull is  $\Omega(n \log n)$ .



## What about Jarvis?

Jarvis March takes time  $O(nh)$ .

For small enough  $h$ , this isn't  $\Omega(n \log n)$ .

Our lower bound only cared about one measure of the input: the number of points  $n$ .

With two measures, number of points  $n$  and size of output convex hull  $h$ , we might find a better algorithm...

# Chan's Algorithm

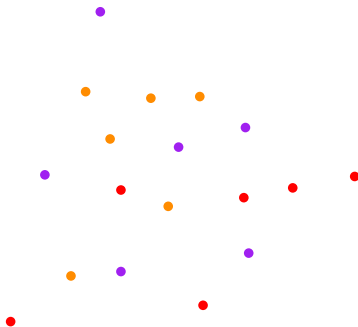
Given  $n$  points  $P$  and a guess  $g$  for the number of hull points...

1. Divide  $P$  into  $n/g$  groups of  $g$  points
2. Use Graham's Scan to find the convex hull of each group in  $O(g \log g)$  time per group

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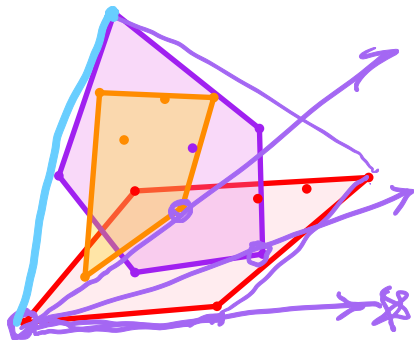
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1. Divide  $P$  into  $n/g$  groups of  $g$  points
2. Use Graham's Scan to find the convex hull of each group in  $O(g \log g)$  time per group
3. Find the lowest point  $p_0$
4. Gift-wrap (Jarvis March) these convex hulls for  $g$  wrap steps.  
To find the next hull point  $p_{i+1}$ 
  - 4.1 find the right-tangent from  $p_i$  to each group hull in  $O(\log g)$  time per group
  - 4.2  $p_{i+1}$  is rightmost-by-tangent-angle of these tangent points
  - 4.3 If  $p_{i+1} = p_0$  output hull
5. Output " $g$  is too small!"

Total time:  $O(n \log g)$ .

## How to generate guesses

Start with  $g = 4$  then  $g = 16$  then  $g = 256 \dots$   
 $g = 2^{2^t}$  on the  $t^{\text{th}}$  try.

Total run time (until  $g \geq \text{hull size } h$ ):

$$\sum_{t=1}^{\lceil \lg \lg h \rceil} O(n \log(2^{2^t})) = \sum_{t=1}^{\lceil \lg \lg h \rceil} O(n 2^t) = O(n \sum_{t=1}^{\lceil \lg \lg h \rceil} 2^t) = O(n \lg h)$$