

## CPSC 420 Lecture 4 : Today's announcements:

- ▶ HW1 available on Gradescope, due Jan 19, 23:59
- ▶ Examlet 1 on Jan 27 in class.
- ▶ Reading: Voronoi Diagrams [Computational Geometry: Algorithms and Applications 3rd Edition pg 147]
- ▶ Reading: Linear Programming [Intro to Algs 4th Ed. by Cormen, Leiserson, Rivest, Stein Ch. 29-29.2, pg 817]

### Today's Plan

- ▶ Chan's Algorithm - analysis
- ▶ Voronoi diagrams

## Chan's Algorithm with guess $g$ for CH size

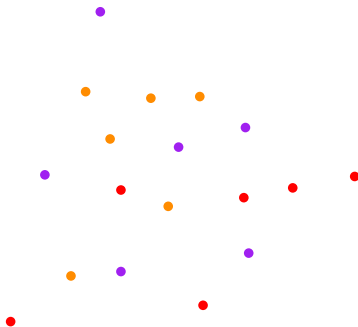
Given  $n$  points  $P$  and a guess  $g$  for the number of hull points...

1. Divide  $P$  into  $n/g$  groups of  $g$  points
2. Use Graham's Scan to find the convex hull of each group in  $O(g \log g)$  time per group

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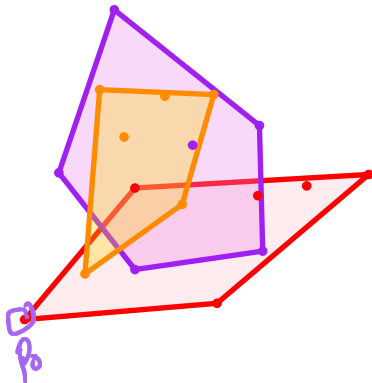
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## Chan's Algorithm with guess $g$ for CH size

Given  $n$  points  $P$  and a guess  $g$  for the number of hull points...

$O(n)$  1. Divide  $P$  into  $n/g$  groups of  $g$  points

$O(n \log g)$  2. Use Graham's Scan to find the convex hull of each group in  $O(g \log g)$  time per group

$O(n)$  3. Find the lowest point  $p_0$

$O(n \log g)$  4. Gift-wrap (Jarvis March) these convex hulls for  $g$  wrap steps.  $i \geq 0$   
To find the next hull point  $p_{i+1}$

4.1 find the right-tangent from  $p_i$  to each group hull in  $O(\log g)$  time per group —  $O(n/g \log g)$

4.2  $p_{i+1}$  is rightmost-by-tangent-angle of these tangent points —  $O(n/g)$

4.3 If  $p_{i+1} = p_0$  output hull **Succeed**

5. Output " $g$  is too small!" **Fail**

Total time:  $O(n \log g)$ .

# How to generate guesses

## Chan's Main CH Algorithm

Run Chan's Alg. with guess  $g = 4$  then  $g = 16$  then  $g = 256 \dots$  until it outputs the Convex hull

$$g = 2^{2^t} \text{ on the } t^{\text{th}} \text{ try.}$$

Total run time (until  $g \geq$  hull size  $h$ ):

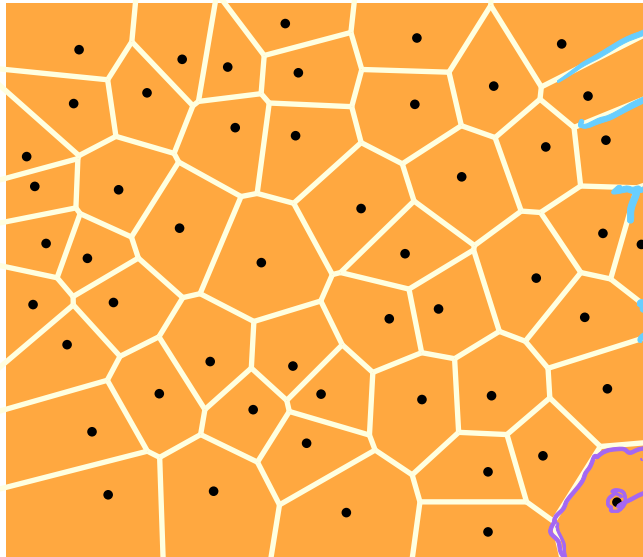
$$\sum_{t=1}^{\lceil \lg \lg h \rceil} O(n \log(\underline{2^{2^t}})) = \sum_{t=1}^{\lceil \lg \lg h \rceil} O(n 2^t) = O(n \sum_{t=1}^{\lceil \lg \lg h \rceil} 2^t) = O(n \lg h)$$

*Handwritten notes:*  
- Above the sum:  $\lceil \lg \lg h \rceil + 1$   
- Between the sum and the final term:  $2$  and  $4 \lg h$   
- Above the second sum:  $\neq x$   
- Under the first sum:  $g$

# Voronoi diagrams



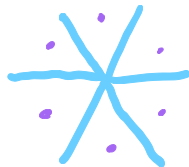
# Voronoi diagrams



Voronoi  
site  
Vor. Region



# Voronoi diagrams



## Definition

A **Voronoi diagram** of a set of  $n$  sites (points)  $s_1, \dots, s_n$  is a set of regions  $R_1, \dots, R_n$  where  $R_i$  is the set of points  $x$  such that  $d(x, s_i) \leq d(x, s_j)$  for all  $j$ .

A **Voronoi edge** is the border between two regions:  
 $\{x | x \in R_i \text{ and } x \in R_j \text{ and } i \neq j\}$ .

A **Voronoi vertex** is the intersection of Voronoi edges:  
 $\{x | x \text{ in more than 2 Vor. Regions}\}$ .

**Problem** Given  $S = s_1, s_2, \dots, s_n$ , find Voronoi vertices and edges

# Voronoi Diagram using Divide and Conquer [Shamos & Hoey '75]

$L = \text{set of } n/2$   
to left of  $R$

$R = \text{set of } n/2$   
to right of  $L$

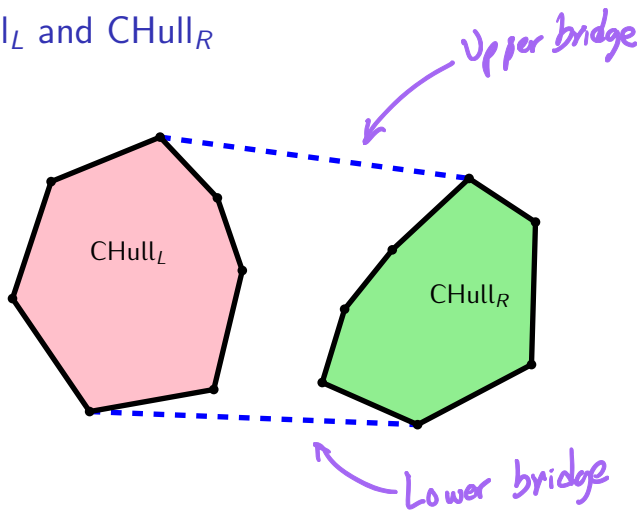
This algorithm finds both VorD and CH of  $S$ .

0. Sort sites by  $x$ -coord

**VorD+CHull( $S$ )**

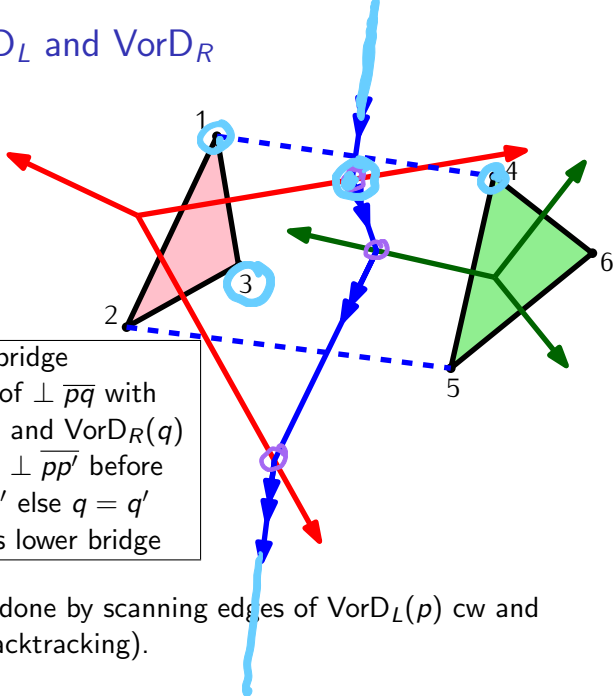
- 1. if  $|S| = 1$  return VorD =  $\emptyset$  and CHull =  $[s_1]$
- 2. if  $|S| = 2$  return VorD =  $\perp$  -bisector of  $\overline{s_1 s_2}$  and CHull =  $[s_1 s_2]$
- 3. Recursively find VorD<sub>L</sub> and CHull<sub>L</sub> of  $s_1, \dots, s_{n/2}$
- 4. Recursively find VorD<sub>R</sub> and CHull<sub>R</sub> of  $s_{n/2+1}, \dots, s_n$
- 5. Merge CHull<sub>L</sub> and CHull<sub>R</sub> to get CHull
- 6. Stitch together VorD<sub>L</sub> and VorD<sub>R</sub> to get VorD
- 7. Return VorD and CHull

Merge  $\text{CHull}_L$  and  $\text{CHull}_R$



See your Homework 1 for a (more general)  $O(n)$  time solution.  
The two blue lines are the upper and lower bridges.

## Stitch together $\text{VorD}_L$ and $\text{VorD}_R$



Note: Step 2 can be done by scanning edges of  $\text{VorD}_L(p)$  cw and  $\text{VorD}_R(q)$  ccw (no backtracking).

## Example from Computational Geometry by Preparate & Shamos

