## Interim Code of Conduct for BOYLE CELTIC FOOTBALL CLUB Members During Covid-19

As a response to the COVID-19 crisis, Boyle Celtic Football Club has instigated a specific Code of Conduct for our operations during this period. We will be complying with the FAI guidelines to ensure our members are safe.

Please see below a summary of the new protocols for our club. Only members and players who agree to abide by the guidelines below will be permitted to play. If you are found to be in breach of the guidelines you may be asked to leave the facilities.

## YOU MUST STAY AT HOME IF YOU:

- Have been in contact with someone with COVID-19 in the last 14 days
- Have been overseas or exposed to someone with COVID-19 in the last 14 days
- Have flu-like symptoms or are feeling unwell
- · Live outside a 20km radius of the club
- Are over 70 years of age or for medical reasons are cocooning during this phase of the reopening

## YOU MUST:

- Check with your GP prior to playing if you are in a high-risk health category
- Ensure we have up-to-date contact details for you in case contract tracing is required

## ATTENDING TRAINING/MATCH ACTIVITIES

- Only members will be able to play on club pitches during official training times during this phase.
- Players are to come to training in their own vehicle or in that of a household member. Players cannot carpool to attend training.
- Players must not congregate in car park or on pitches and must maintain distances as per guidelines at the time of training.
- Players should arrive fully kitted out for training as dressing rooms will not be available.
- If using the astro pitch, do not touch gate latches and only a designated coach will open and close these during training sessions. These gates will be disinfected by coach before and after each session.
- Players should not touch training equipment and only goalkeepers are permitted to touch the footballs with their hands. Goalkeepers must only wear their own gloves.
- Coaches will maintain an attendance legister for every session

