**ACHIEVEMENTS**

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| **ID** | **Title** | **Description** | **How to Unlock** |
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| 1 | Single Step | The end of a journey starts with a single step. | Roll the dice for the first time. |
| 2 | They See Me Rollin’ | They hatin’. | Roll the dice 100 times. |
| 3 | Double Up | Yay, extra turn. | Roll doubles for the first time. |
| 4 | Going Turbo | Gotta go fast. | Roll two 6s for the first time. |
| 5 | Max Speed | Vroooom! | Roll three 6s for the first time. |
| 6 | Leisurely Stroll | It’s nice to take in the scenery. | Move less than 10 spaces over 3 turns. |
| 7 | Not A Winner, But A Wiener | You’ve become a villager. Good for you. | Achieve the villager ending for the first time. |
| 8 | A Simple Life | You just love the village life don’t you? | Achieve the villager ending 10 times. |
| 9 | Walk The Evil-Lane | What are you gonna do? Try to take over the world. | Achieve the villain ending for the first time. |
| 10 | Everyone Likes A Villain | Mwahahahaha! | Achieve the villain ending 10 times. |
| 11 | Godlike | This is the complete opposite of what you set out to do. | Achieve the god ending for the first time. |
| 12 | God Damn It | Love the people, smite the people, kill the people. | Achieve the god ending 10 times. |
| 13 | I Would Walk 500 Miles | I proclaim I would. | Travel over 500 tiles. |
| 14 | And I Would Walk 500 More | Just to be the hero who walked 1000 miles. | Travel over 1000 tiles. |
| 15 | Hi, Mr. Monster | Rawr to you too. | Fight against a monster for the first time. |
| 16 | Kill Me Already | Are they too weak or are you too strong. | Kill 10 monsters. |
| 17 | Live To Lose Another Day | Losing hurts. | Lose to 10 monsters. |
| 18 | Reverse Grinding | The monsters are grinding you now. In the non-perverted way of course. Some of them anyway. | Lose to 50 monsters. |
| 19 | Moneybags | You’ll be a wealthy villager. | Collect 50 Gold |
| 20 | T-T-T-Time To Duel | Wait, wrong game. | Pick up 40 cards |