

Finding Patterns in the Clouds

**Design Patterns for Cloud-
Native Applications**

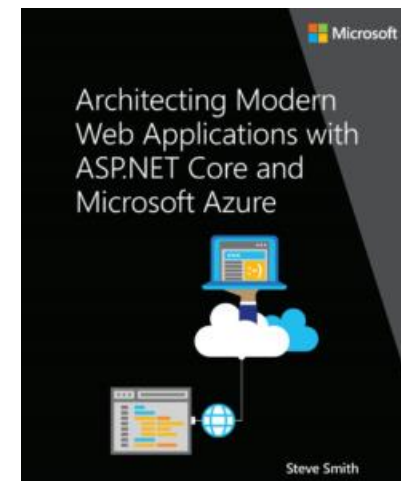
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ardalis.com | weeklydevtips.com

More Resources

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WEEKLY DEV TIPS
WITH STEVE SMITH (@ardalis)



Let's take a trip back to the
beginning of today's web...



(not that far)

A Simpler Time

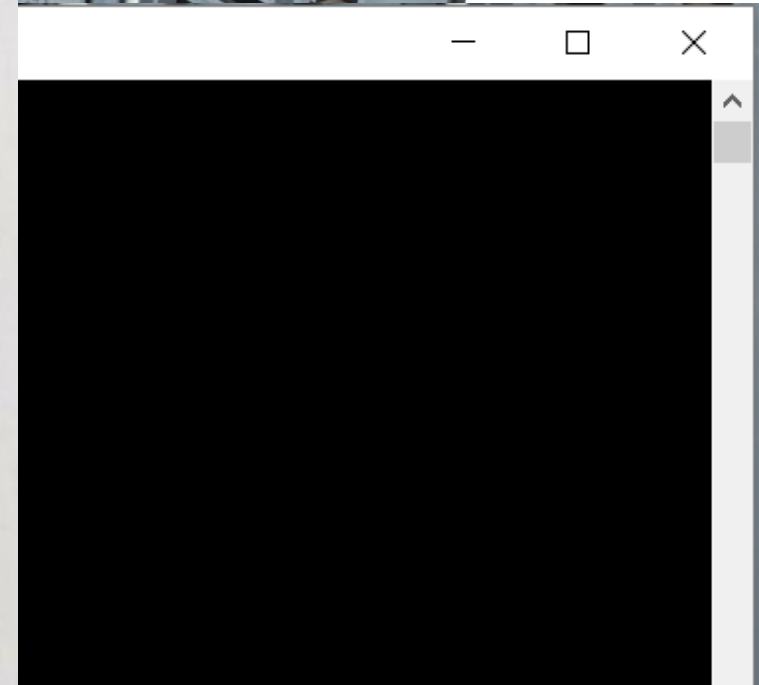
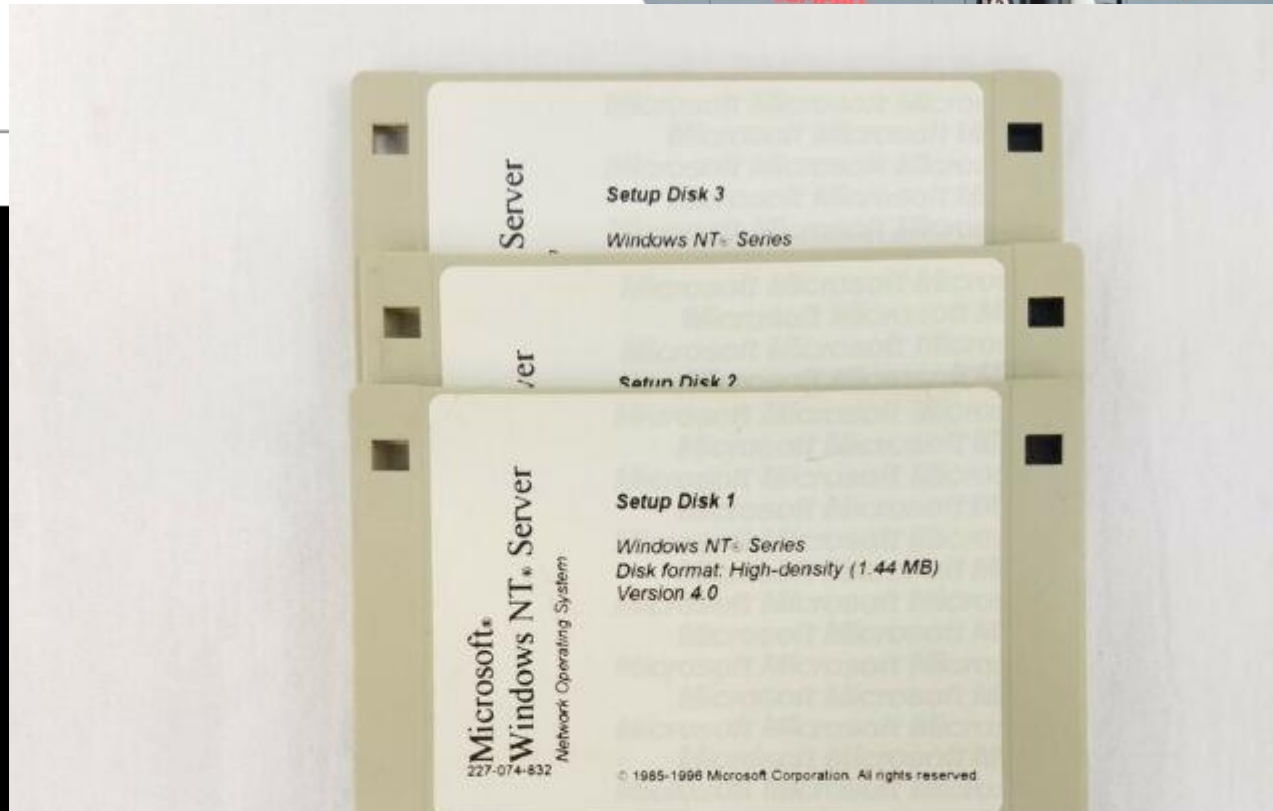
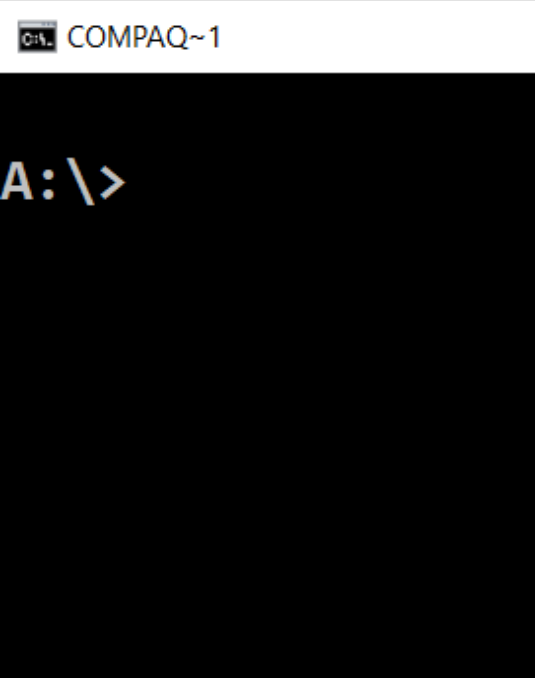
“Just” 20 years ago...



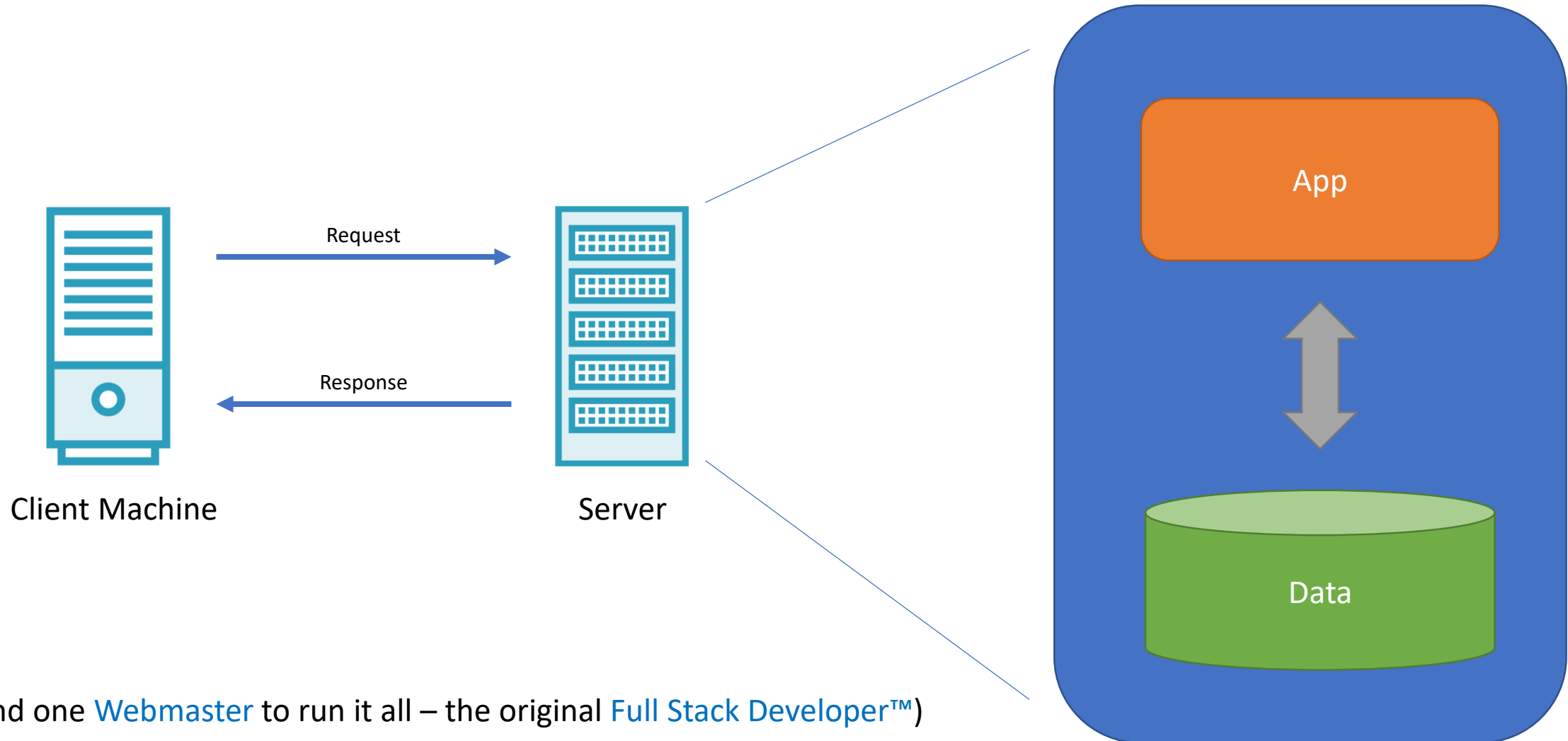
Compaq AlphaServer DS20 circa 1999

A Simpler Time

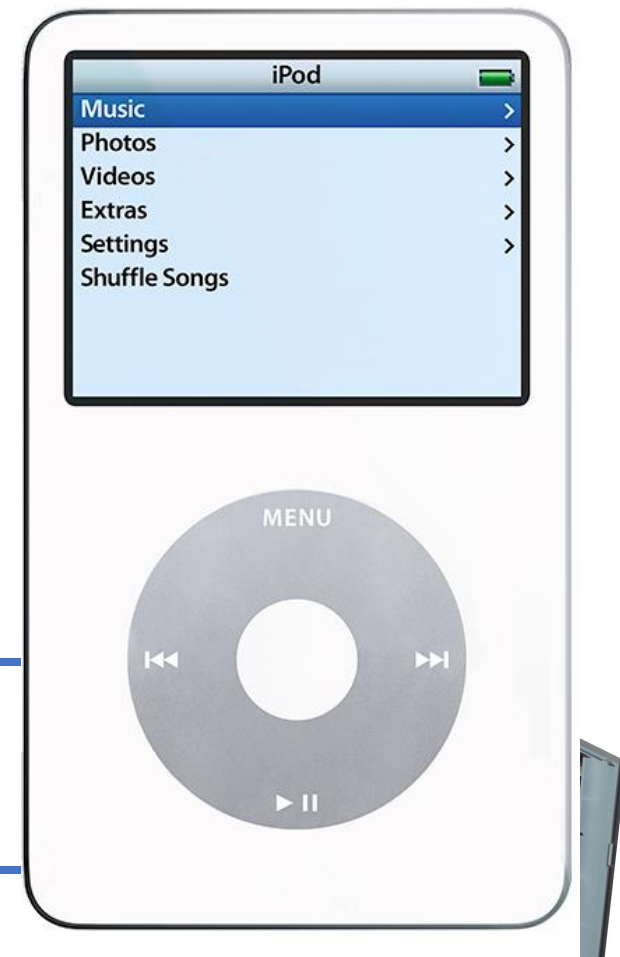
“Just” 20 years ago...



One Web Server To Rule Them All



One Web Server To Rule Them All



Welcome to Amazon.com Books!

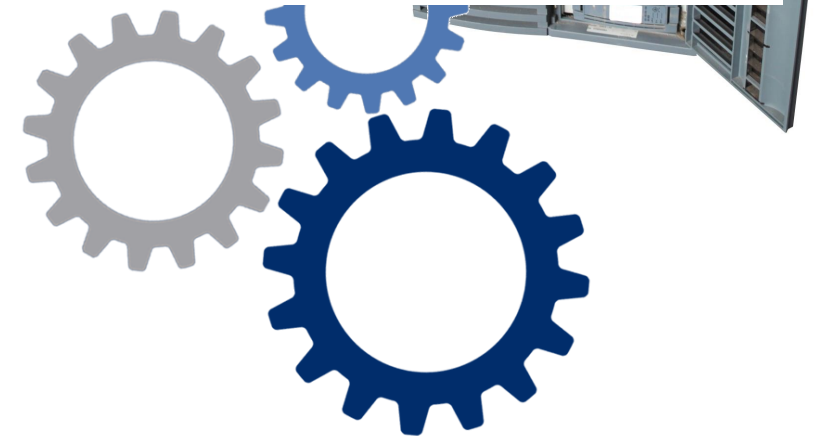
*One million titles,
consistently low prices.*

(If you explore just one thing, make it our personal notification service. We think it's very cool!)

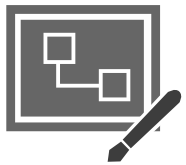
SPOTLIGHT! -- AUGUST 16TH

These are the books we love, offered at Amazon.com low prices. The spotlight moves **EVERY** day so please come often.

ONE MILLION TITLES



Report Card: One Server To Rule Them All



Web App Considerations and Challenges

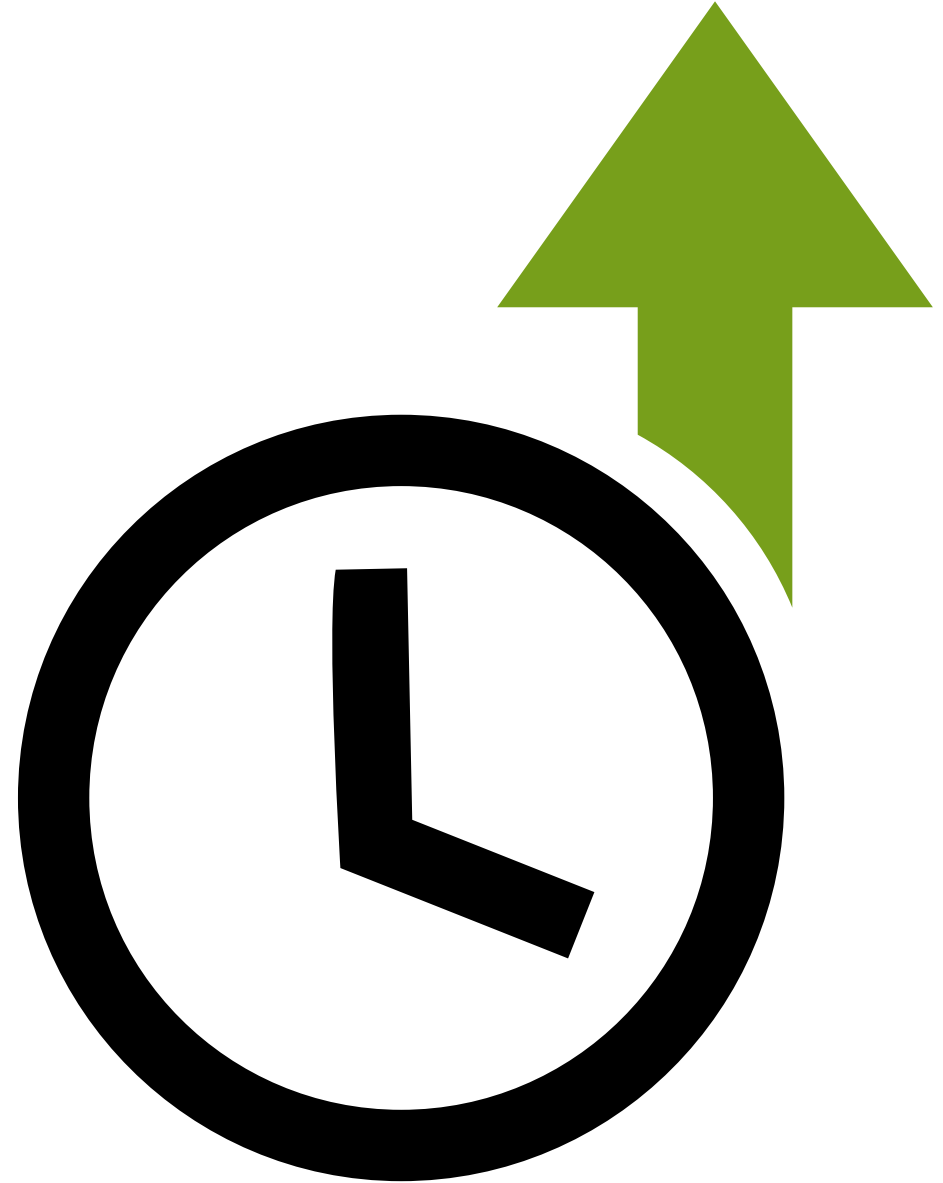
Cloud-Hosted Web App Considerations and Challenges

Availability

How often is the system or service up?

Often expressed as a percentage.

99.99% uptime = 1 minute of downtime per week



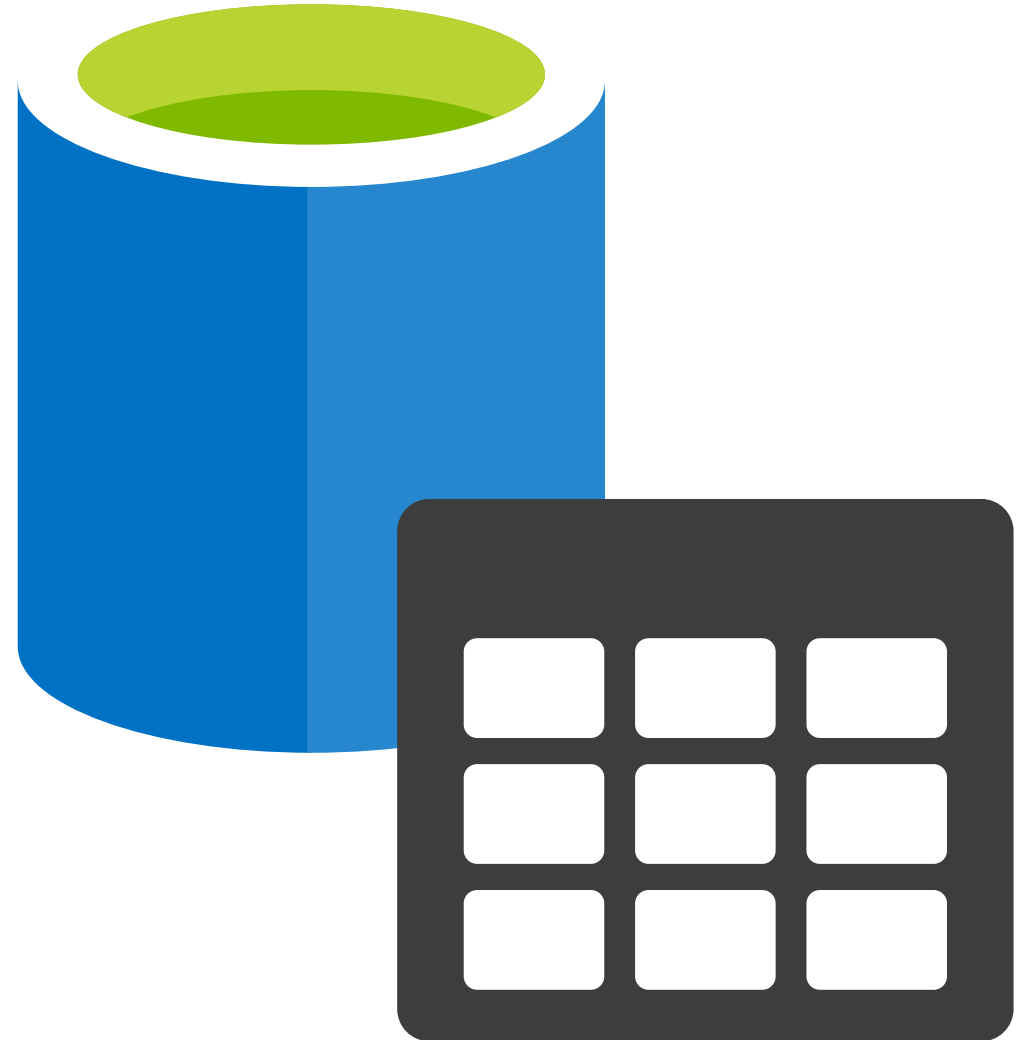
Data Management

Many more options than in traditional-
hosted single-database apps

Distributed data

Consistency

Synchronization

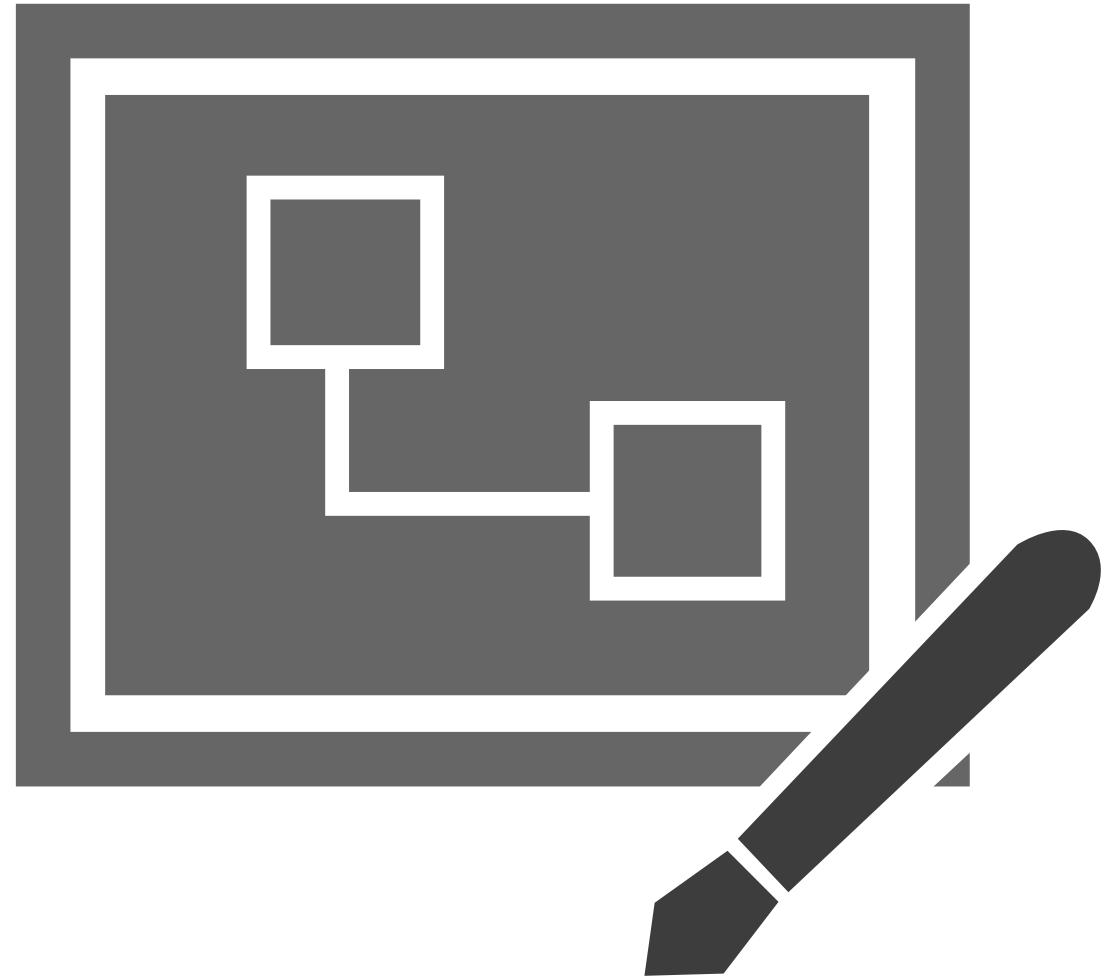


Design and Implementation

Consistency is key

Consider factors like

- Maintenance ease
- Administration
- Development
- Diagnostics
- Cost



Messaging

How do subsystems communicate?

Direct, synchronous calls?

Asynchronous messaging?

Each option present schallenges.



Management and Monitoring

No direct server access to PaaS resources means other tools are critical.

Cloud resources are more like cattle herds than pets.



Performance and Scalability

How responsive is the system to requests?

How does this responsiveness change with increased load?

Scaling up

Scaling out



Resiliency

Can the system gracefully (and automatically)
recover from errors or failures?



Security

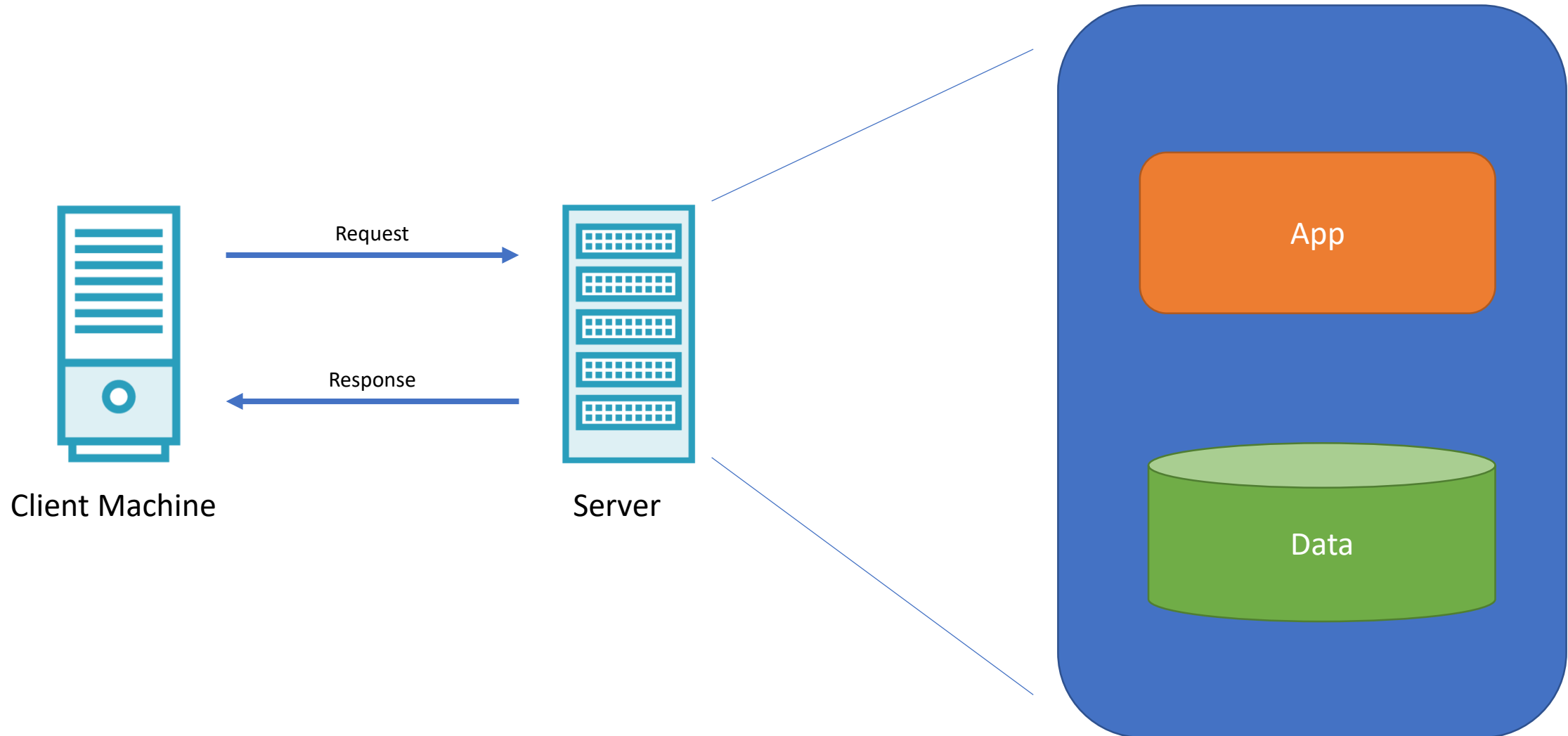
Protect from attacks

Guard sensitive data

Restrict access to approved users



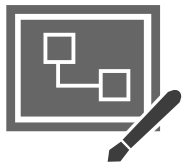
One Machine To Rule Them All



Report Card: One Server To Rule Them All



but also





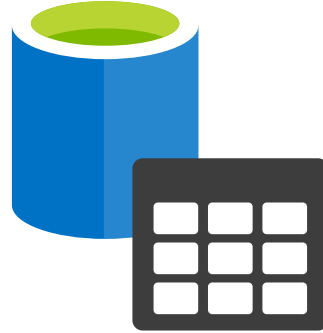
Demand Grows

Current Assessment:



😞 Vertical Scaling is
Maxed Out

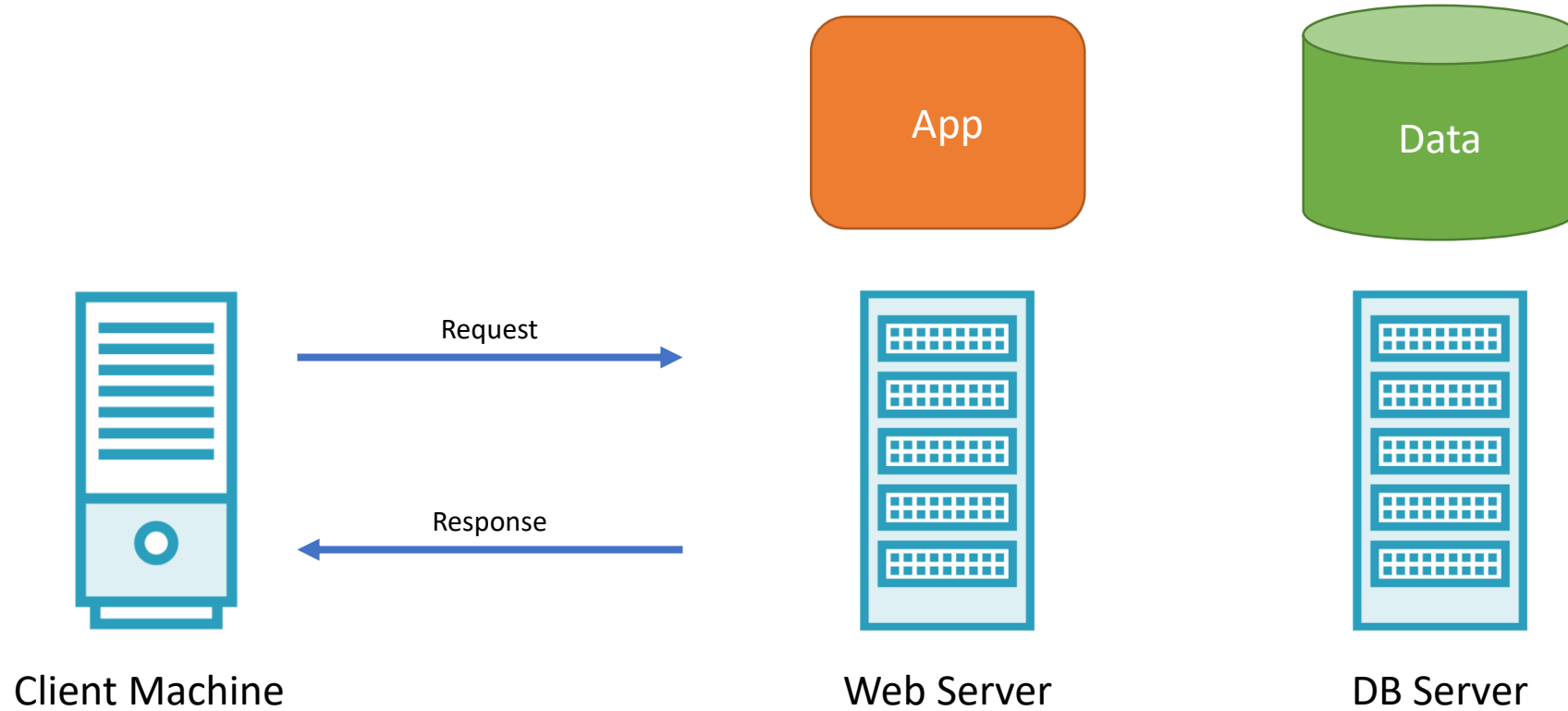
😞 Performance is
suffering at times



Remedy:
*Move Database to a
separate server*

😊 Performance
improves

1 Web, 1 DB Server



Parts of the
App are **SLOW**



Current Assessment:



😞 Vertical Scaling is Maxed Out (both servers) – *or at least there's no budget for more right now*



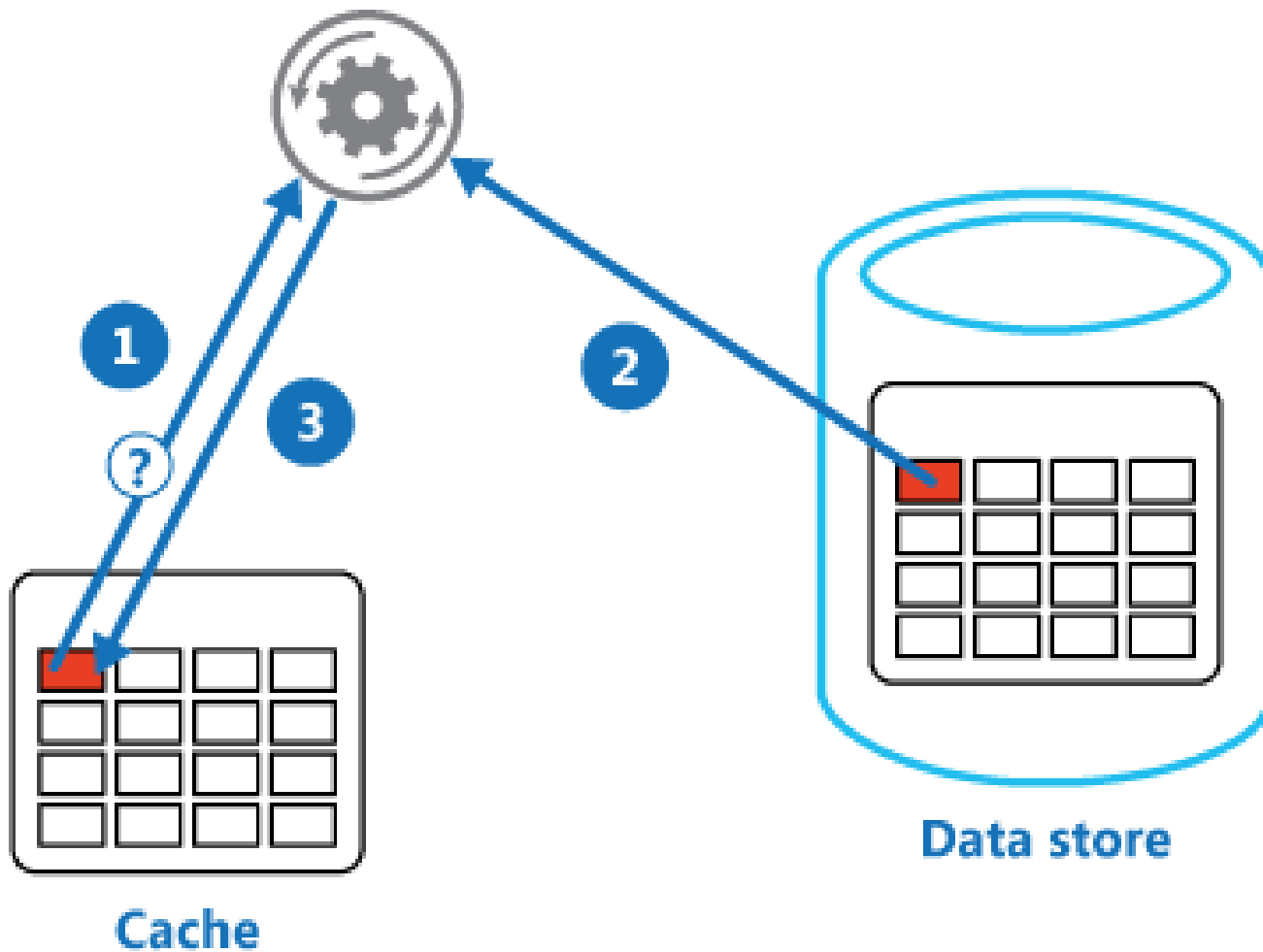
😊 Data has been optimized with indexes, etc. *No more gains to be had here.*

😞 Some queries just hammer the database and take time.

Cache Aside Pattern



Read-Through Strategy

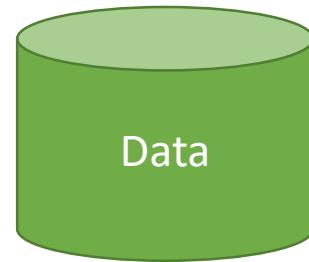


- 1: Determine whether the item is currently held in the cache.
- 2: If the item is not currently in the cache, read the item from the data store.
- 3: Store a copy of the item in the cache.

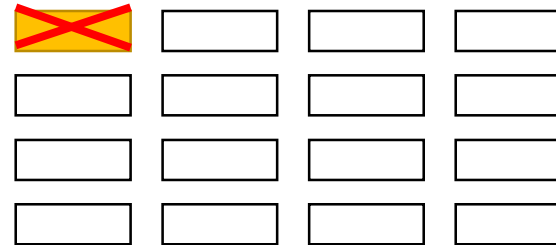
Write-Through Strategy

1. Update the data store

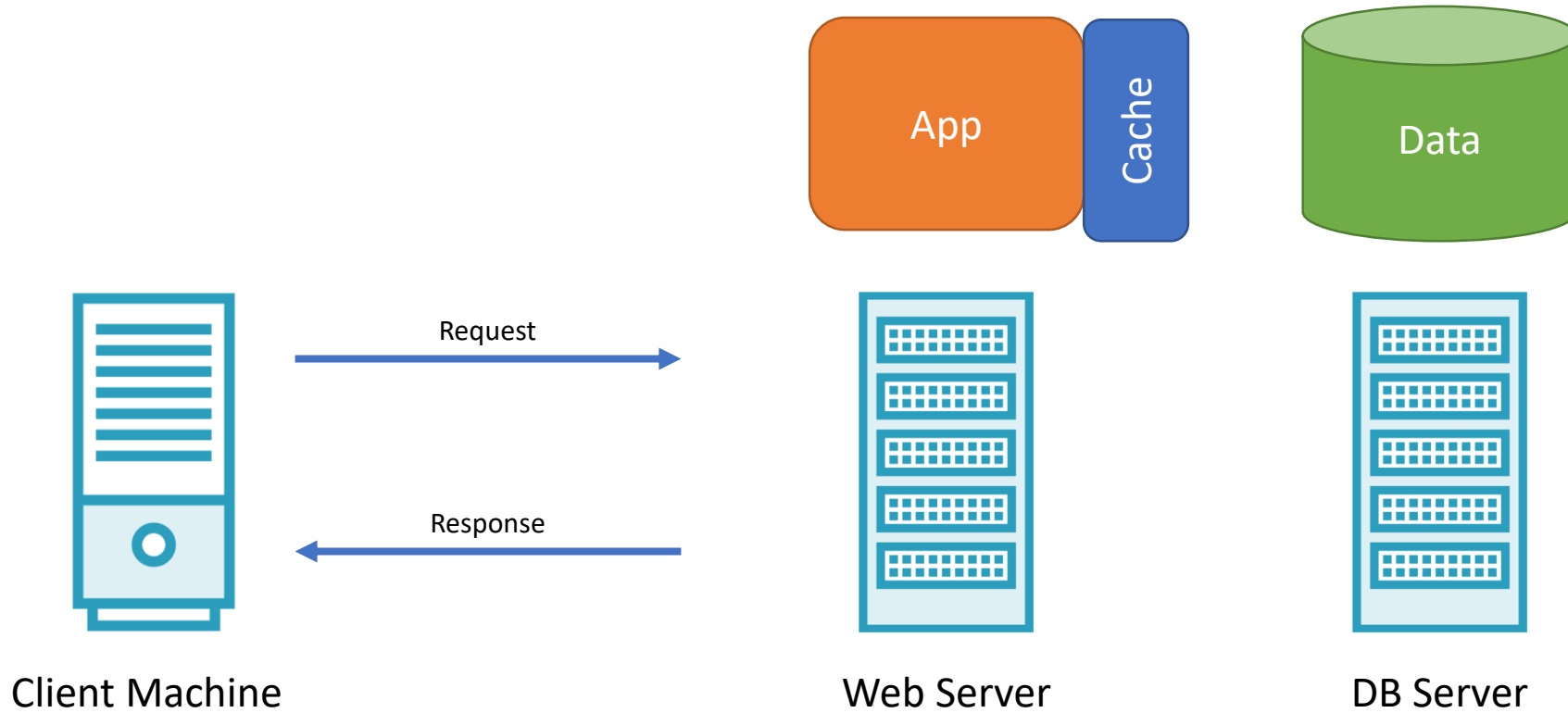
\$123



2. Invalidate (or update) its
cache entry



Add Simple Memory Caching



There are only **2 hard things** in Computer Science

0. Cache Invalidation

1. Naming Things

2. Off-by-One Errors

New Problems...



😊 Performance is usually (much) better

😞 Some users still complain of delays due to cache misses



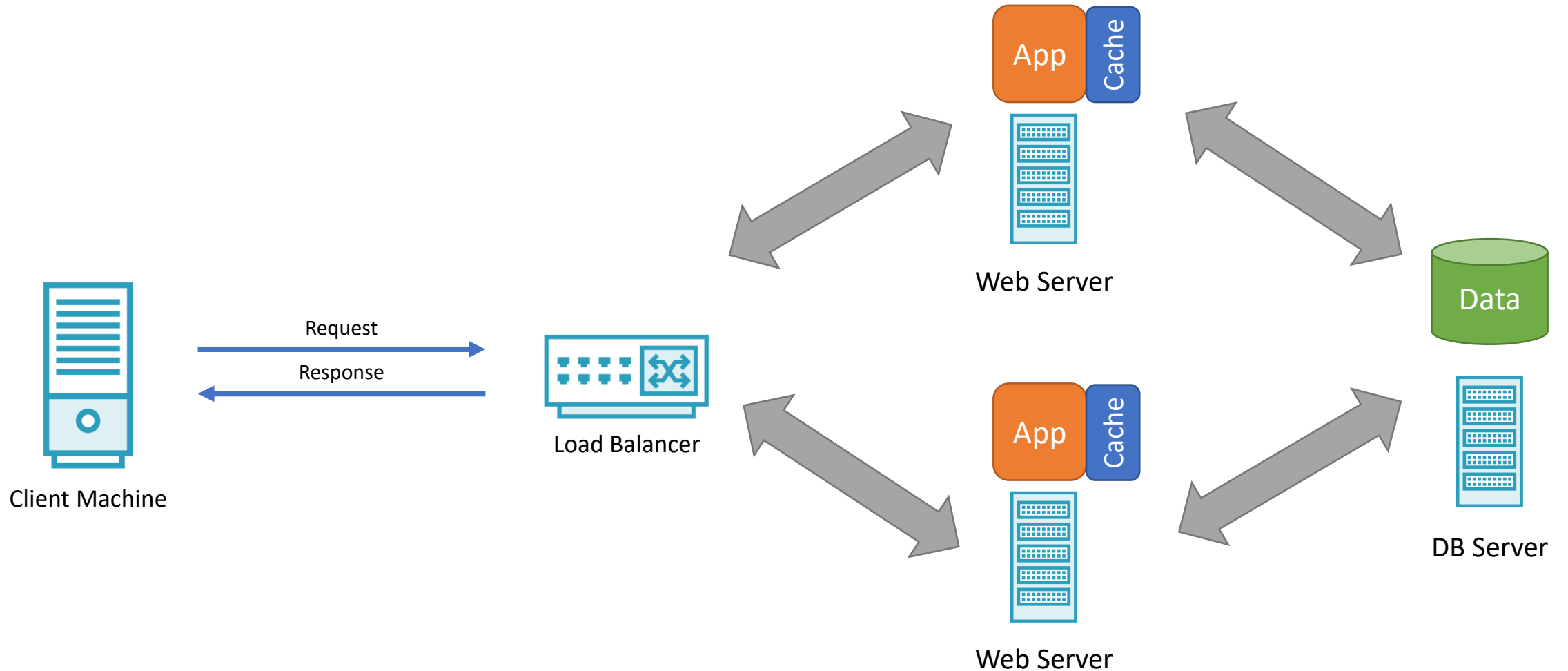


Demand Grows



Time to Scale *Out*!

Simple Web Farm

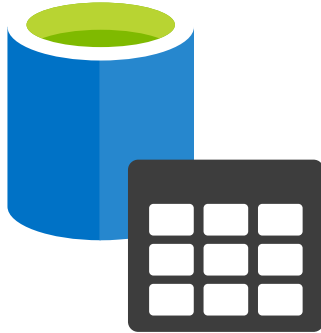


New Behavior...



😊 Performance and Scalability improved

😞 **Some users still complain due to cache misses**



😞 Keeping Multiple Caches up to date is a **big** challenge (in this model)



😞 New monitoring and tools required for load balancer

😞 More servers to manage

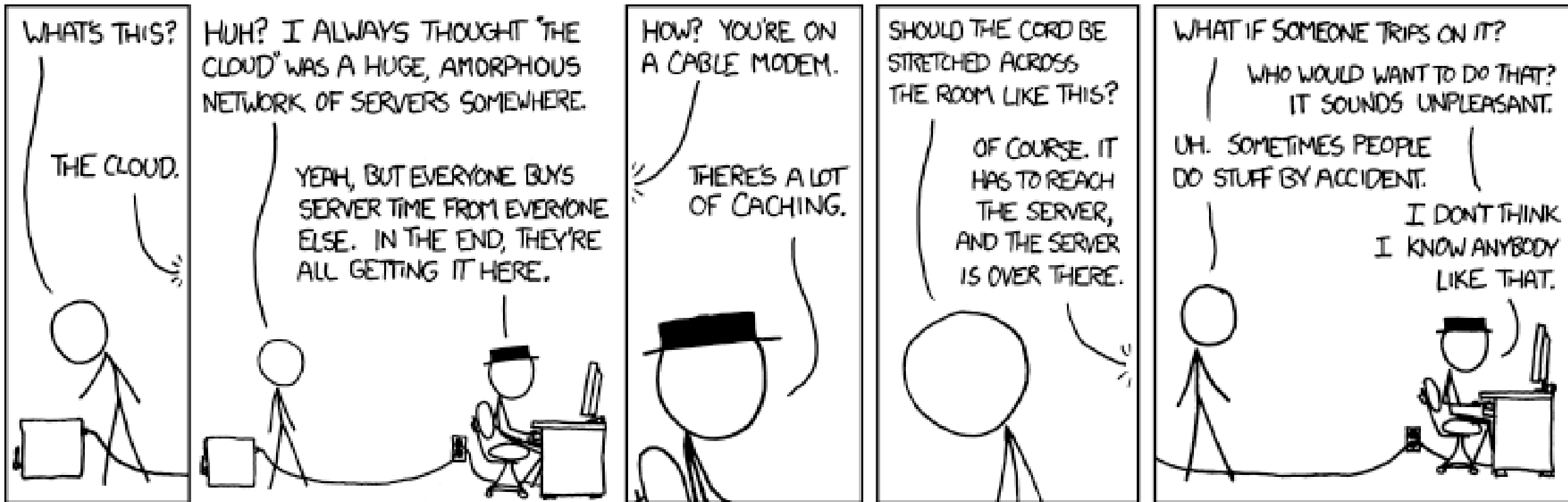


😊 Web servers can be updated without taking down the whole system

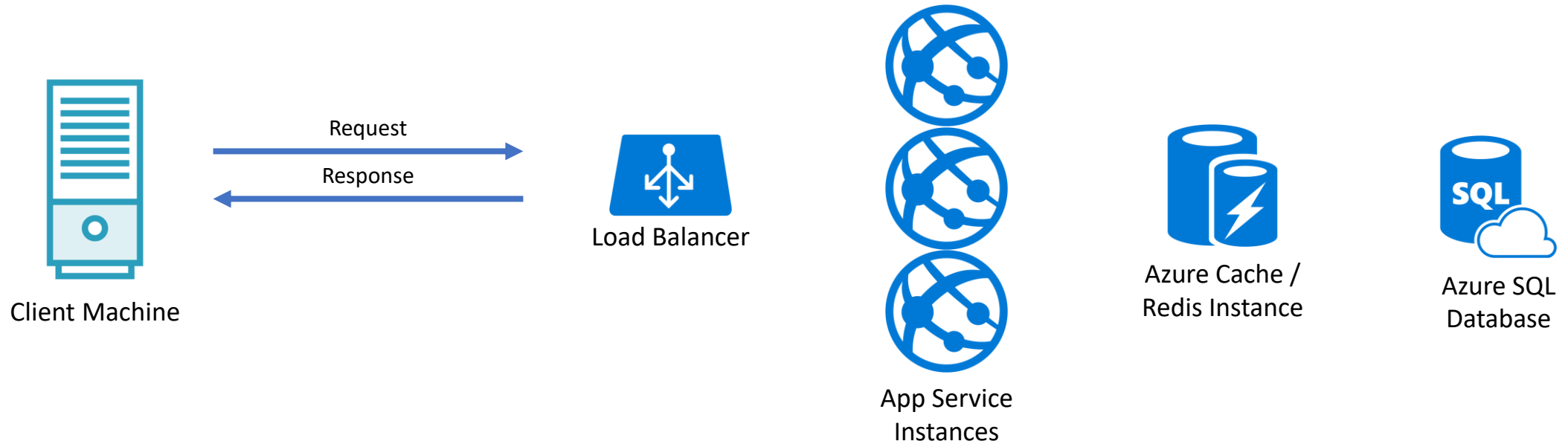
Embrace the
Cloud!



The Cloud (xkcd.com/908)



Simple Cloud Architecture

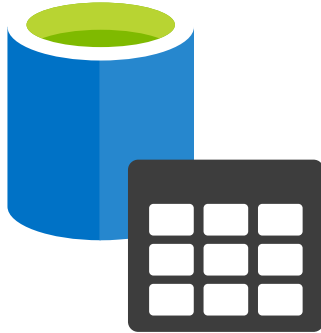


New Behavior...



😊 Scalability improved

😞 **Some users still complain due to cache misses (consider priming the cache)**



😊 Cache synchronization easier



😊 No more servers to manage

😊 Monitoring tools built-in to platform

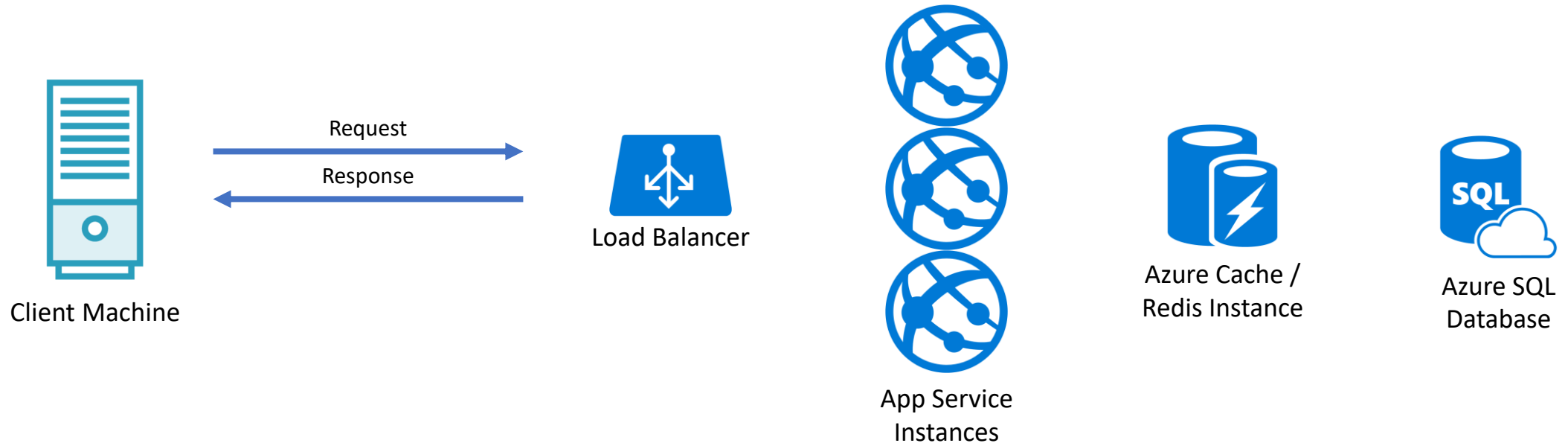


😊 Web instances easily managed without downtime

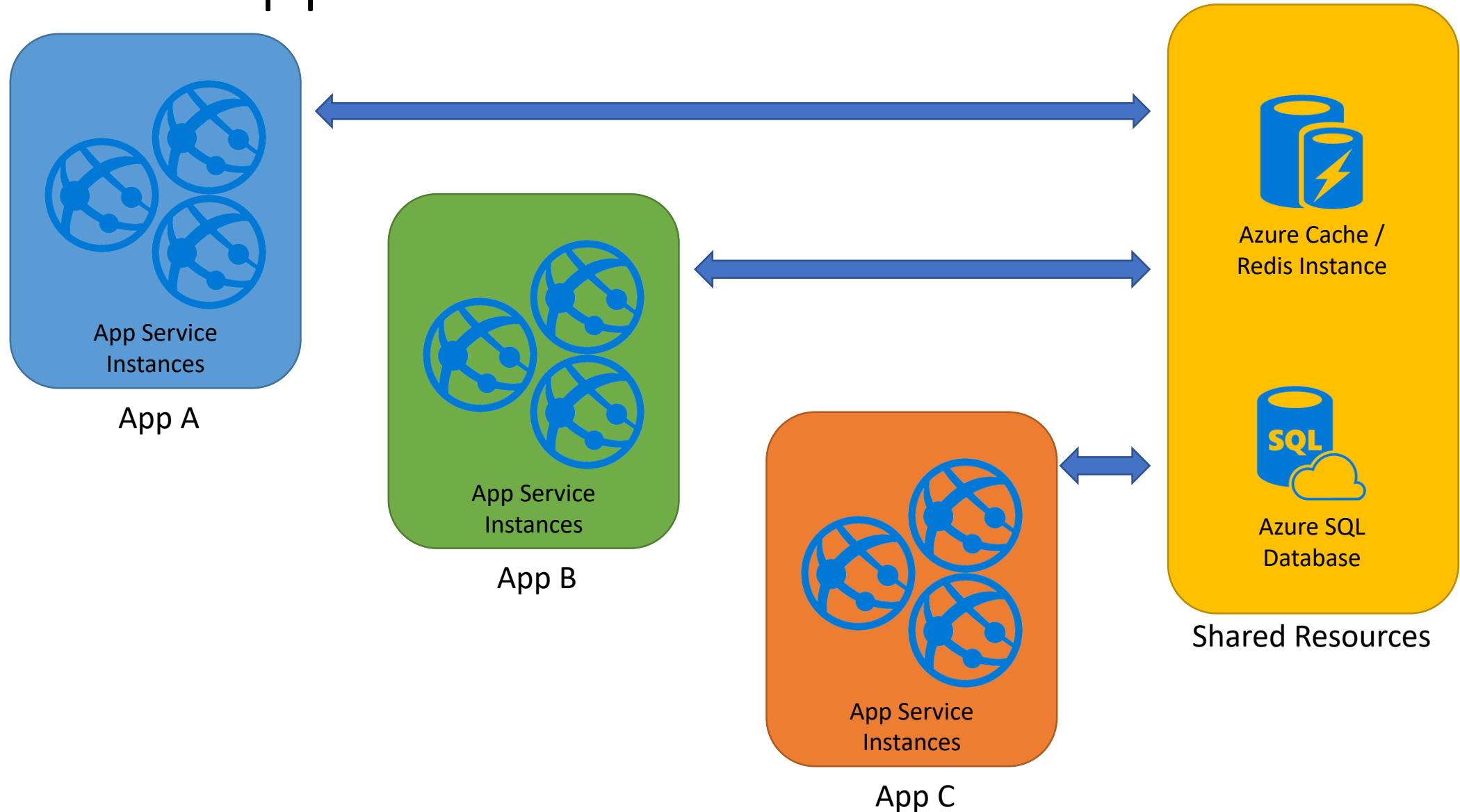
That ratio of 😊 to 😞 is a lot better...

“Let’s build more of these apps”

More Apps



More Apps

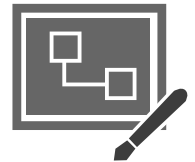


Everything's Great! Except...

Vendor lock-in 

Shared database hurts 

Shared resources (e.g. data schema) limit app developer agility



We'll address these in a moment but first...

“Don’t forget auth!”

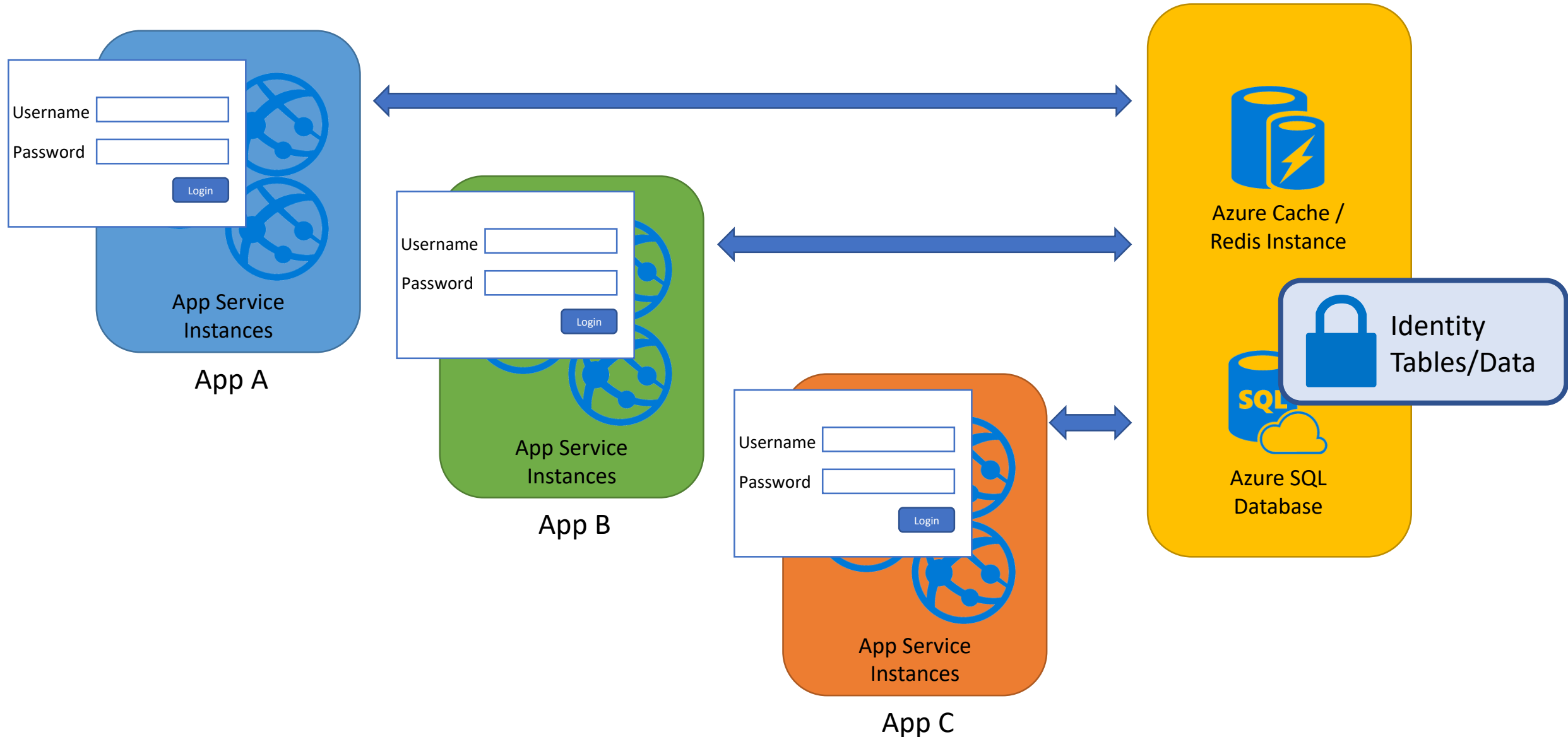


Authentication and Identity

These apps require:

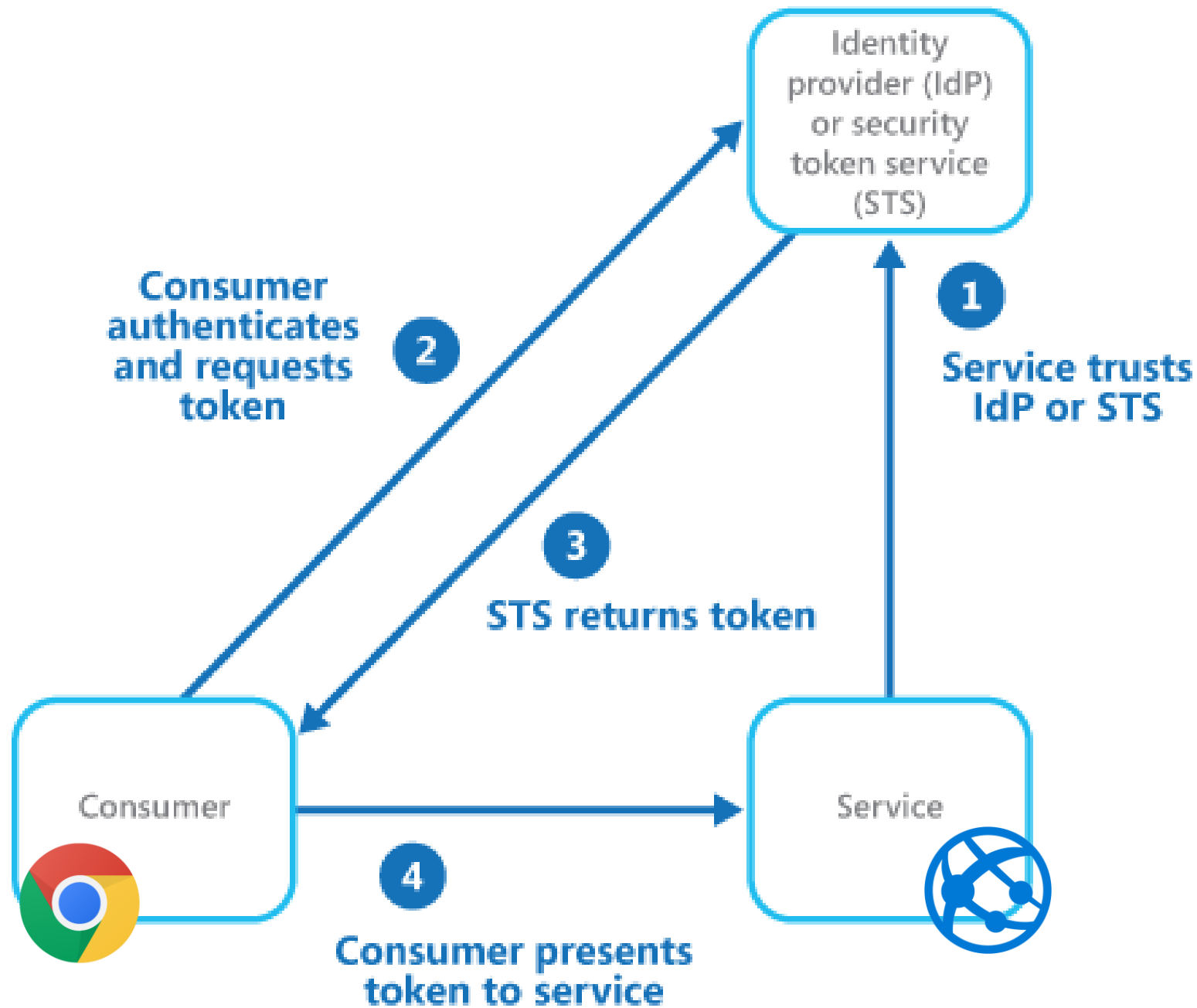
- Single Sign-on
- Security – protection from unauthorized use
- (In reality this was surely built into the apps before this point)

Simple Database Managed Identity

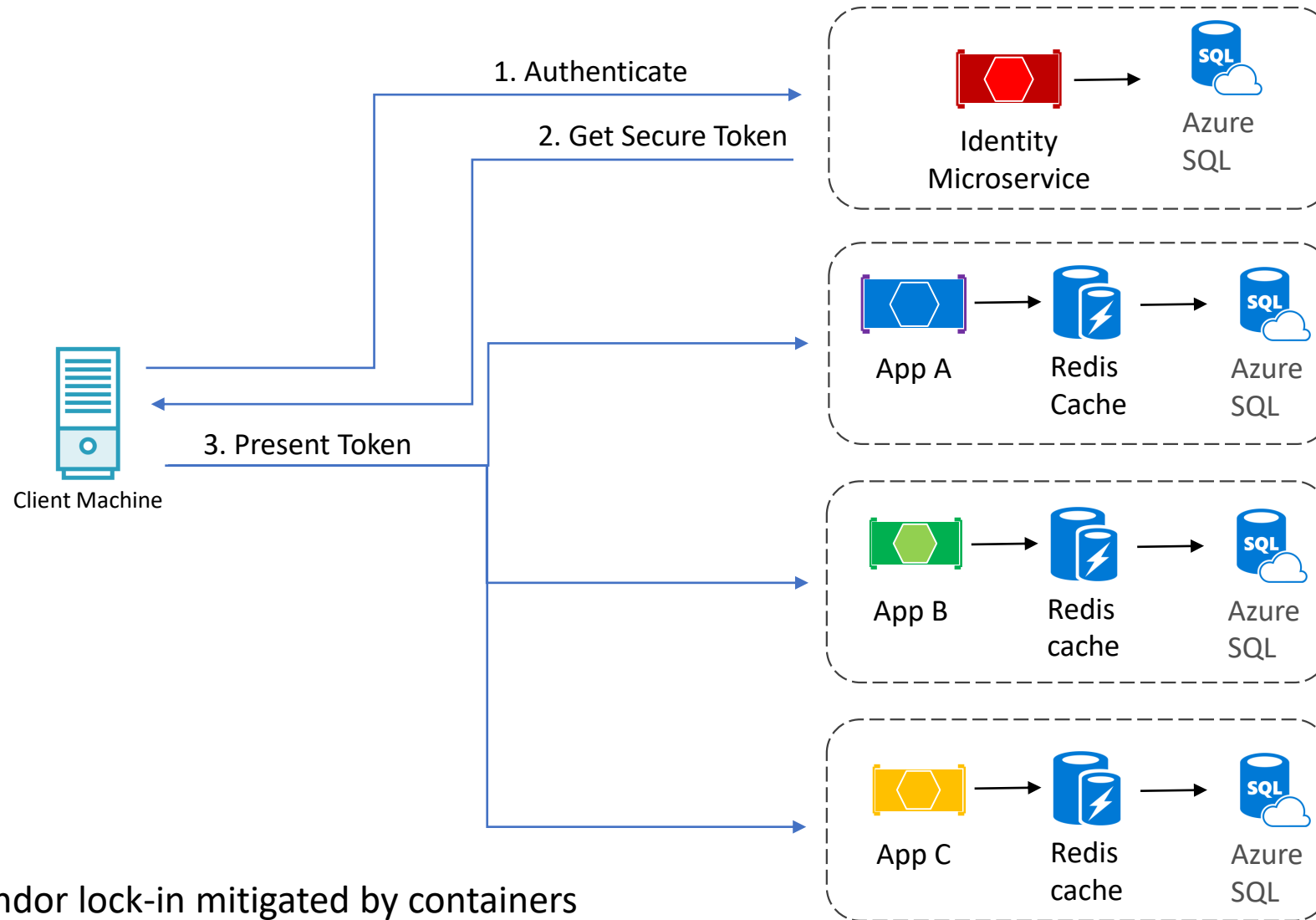


Federated Identity Pattern

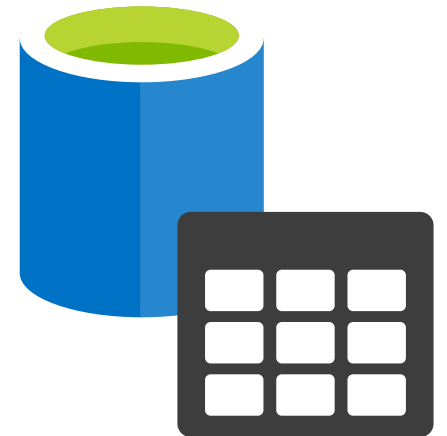




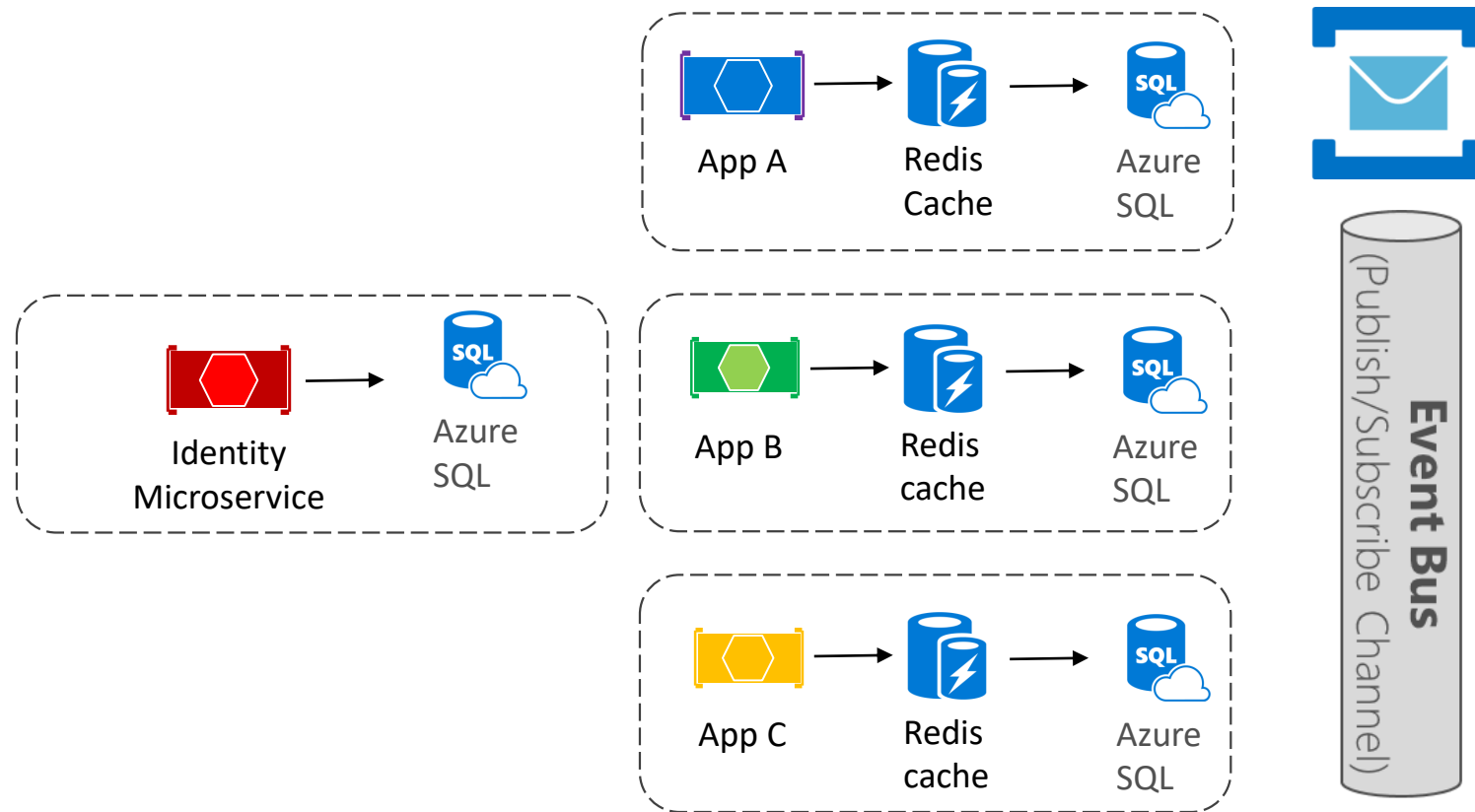
Leveraging Containers and Federated Identity



“What about data sync?”



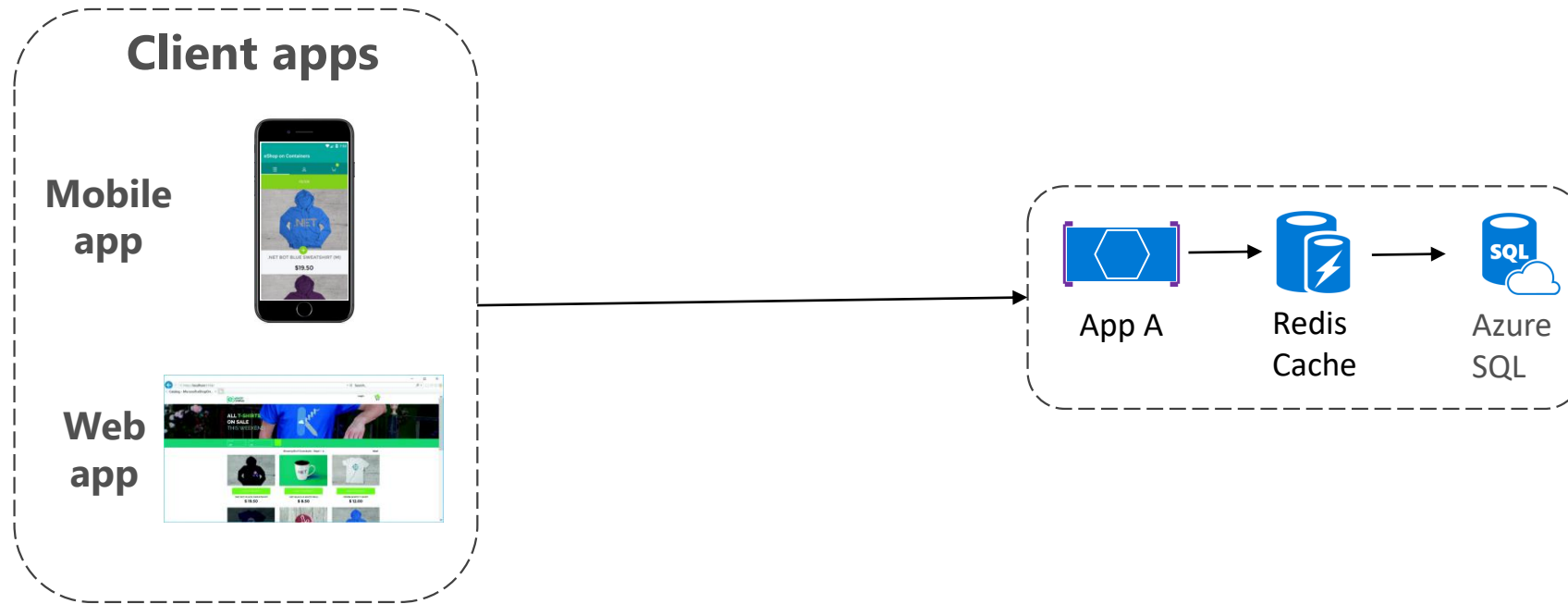
Implementing a Message/Event Bus



Microservices

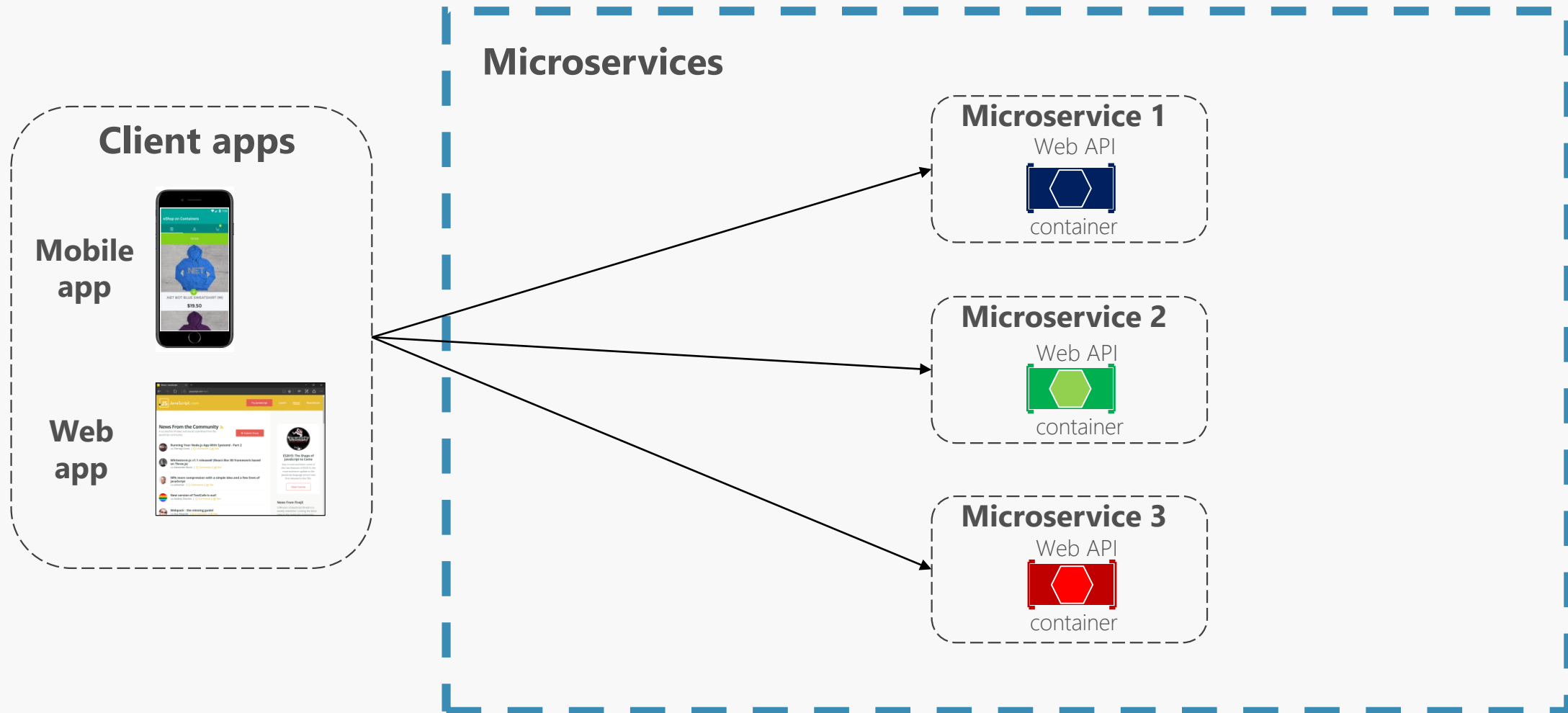
- Apps are very coarse-grained to deploy, scale
- Common functionality duplicated between apps
- Stable parts of apps disrupted by deployment of unstable bits
- Decompose apps into small, independent, cohesive *microservices*

App A – An eCommerce Site



Split into Microservices

Call each as appropriate from clients



Security Concerns

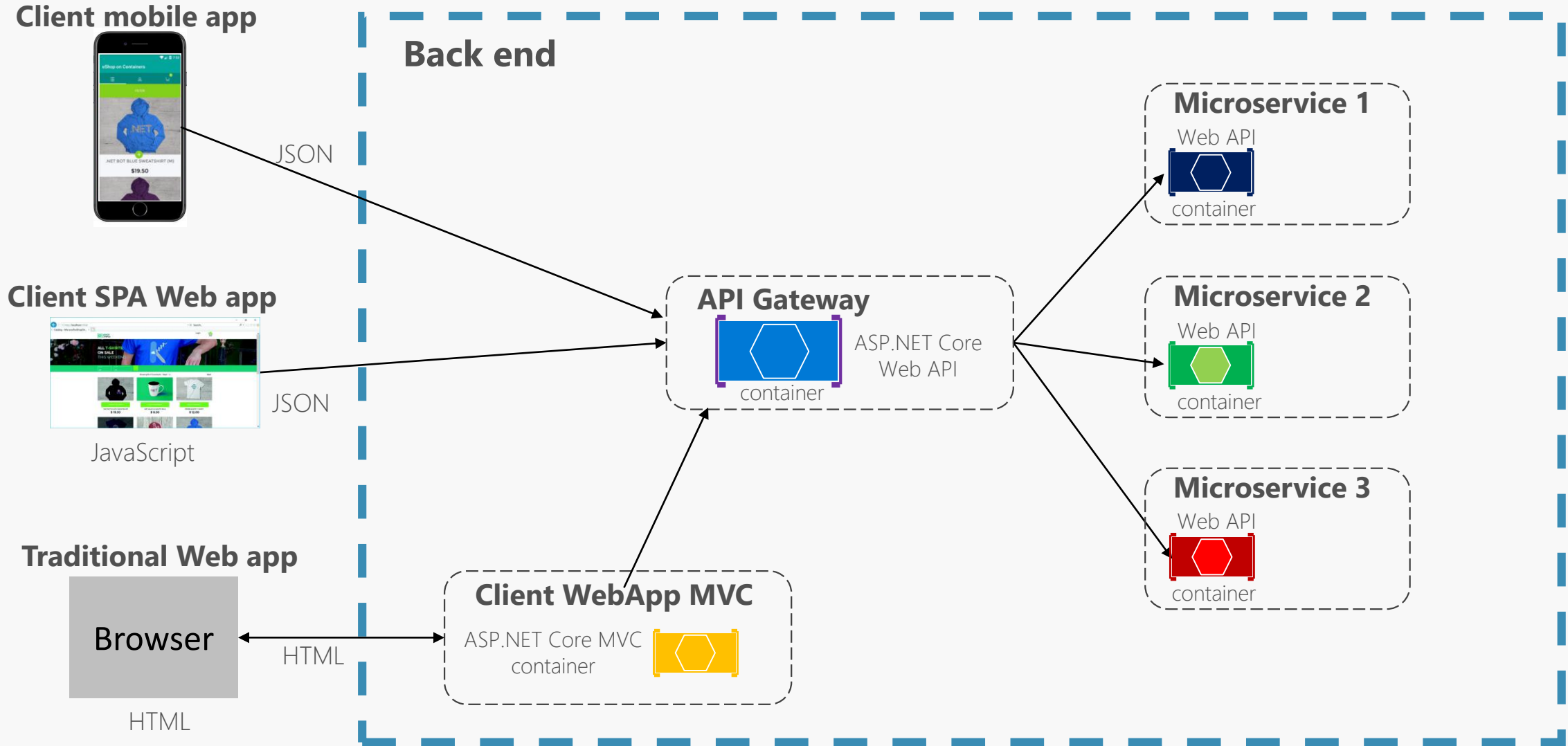


- Client apps may not need **every** microservice feature
- Microservices may have multiple clients; shouldn't need to know security rules of every one
- Should limit feature surface area specific to client needs

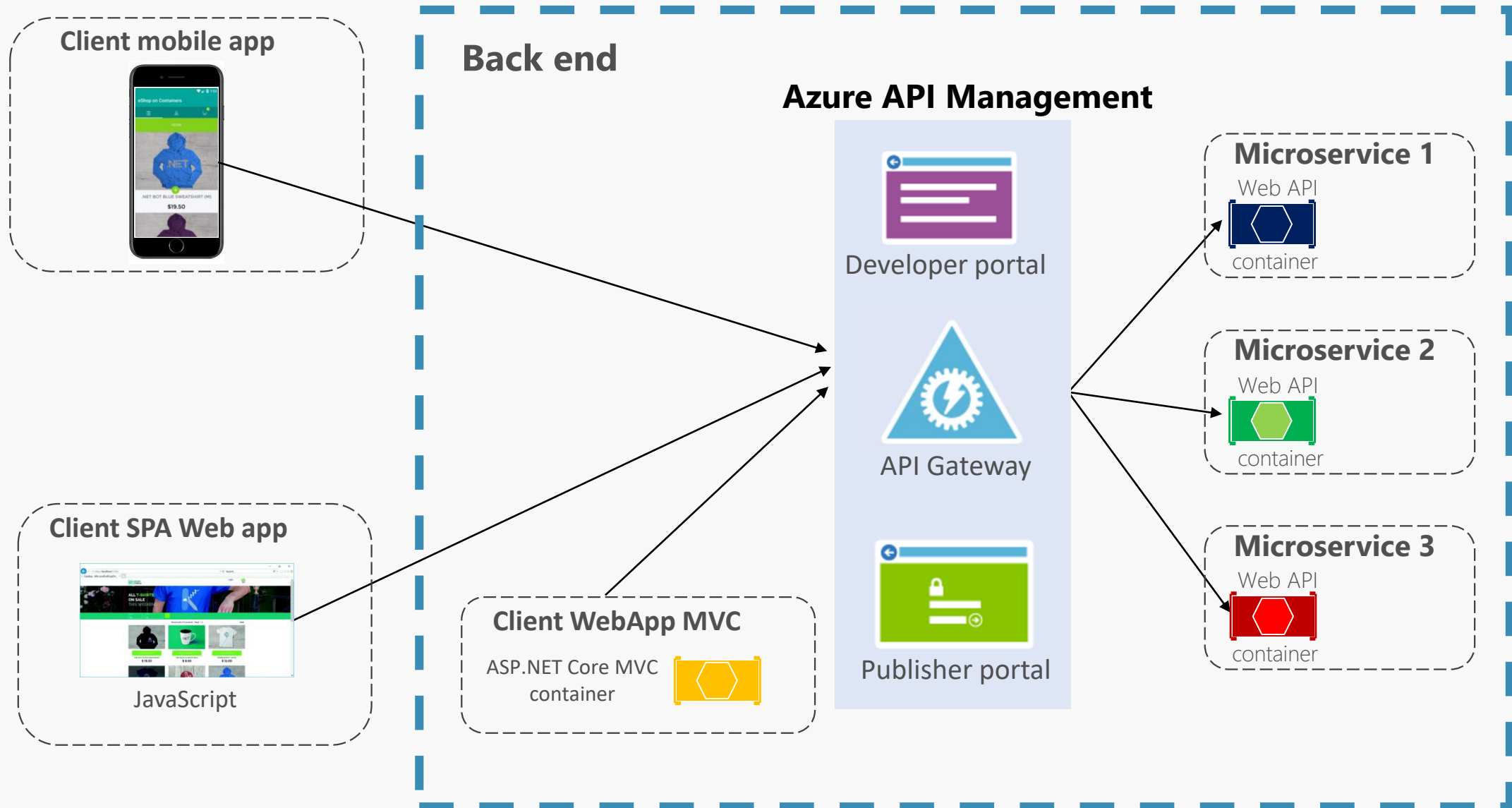
API Gateway Pattern



Using a **custom** API Gateway Service



API Gateway with Azure API Management Architecture



Accessing Secure Files

New Problem – Secure File Access

- Apps control access to media files based on authorized user
- Simple approach of a dumb CDN doesn't protect actual media URLs from being accessed by anyone
- Current solution: Web App authenticates user, access the file, and streams it to the end user

Secure Media File Access



Concerns



😞 Load on web app
higher than necessary



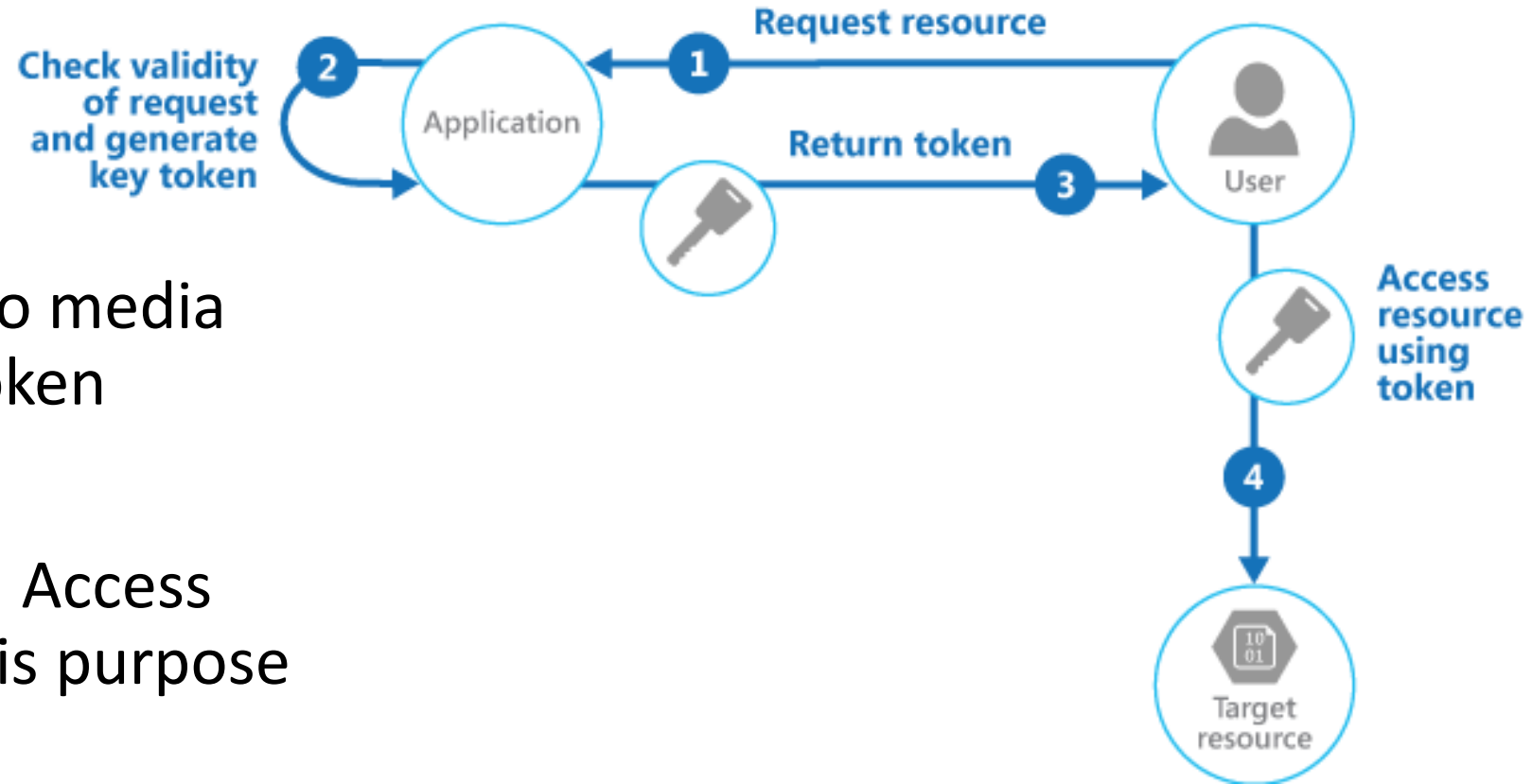
😞 Cost! May be
paying extra to move
files in/out of web
app



😞 Greater chance
of downtime with
web app and file
store both required
to stream file

Valet Key

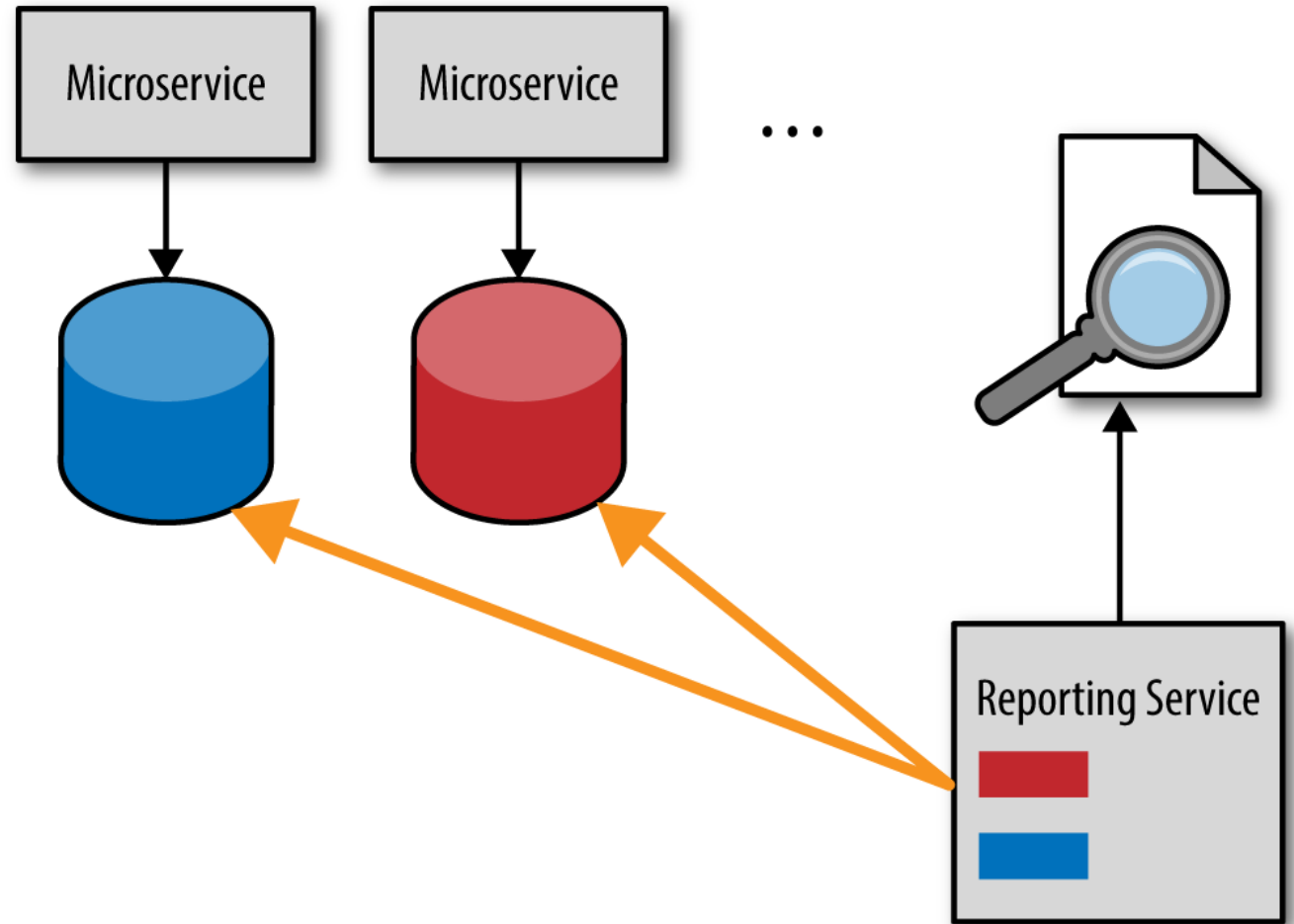
- Provide direct access to media files using an access token
- Azure supports Shared Access Signatures (SAS) for this purpose
- File transfers occur directly between file store and client



Bonus Microservice Anti-Pattern: Reach-In Reporting

Approach 1

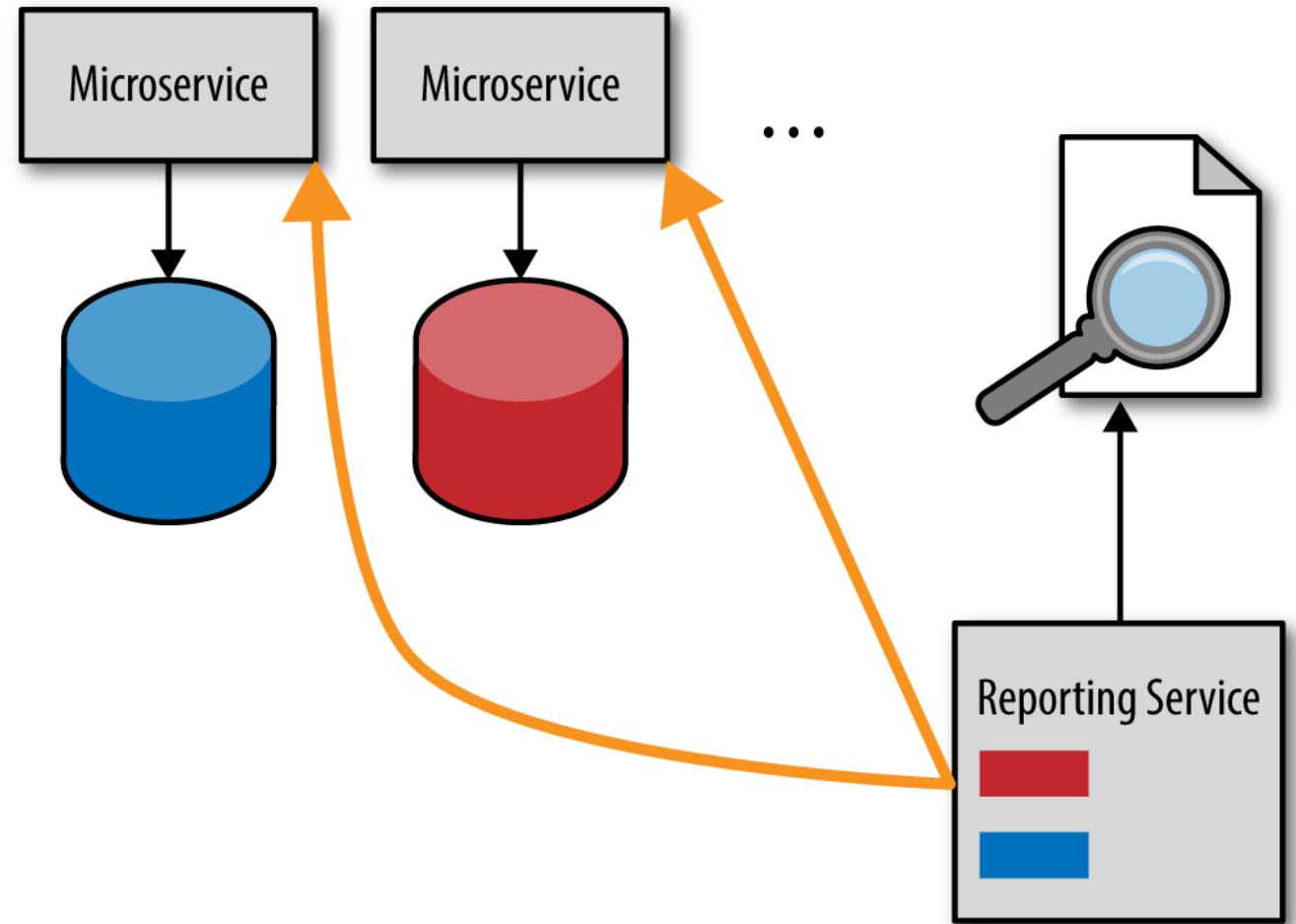
- Microservices access reporting data directly
- Introduces coupling
- Reduces microservice independence
- Bypasses microservice logic



Bonus Microservice Anti-Pattern: Reach-In Reporting

Approach 2

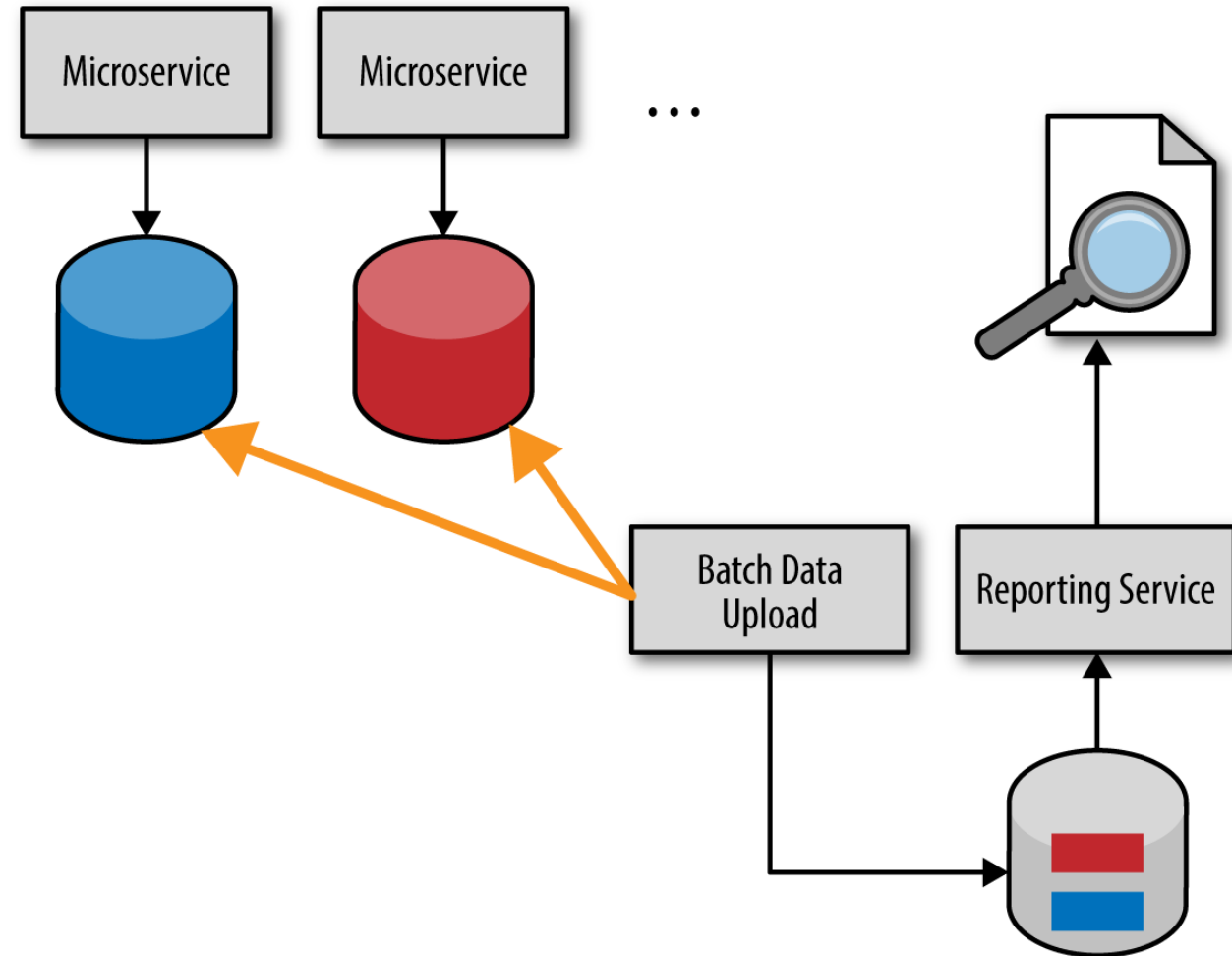
- Reporting app hits microservices directly
- Poor performance
- Data may be too large for HTTP
- Difficult to perform complex queries



Bonus Microservice Anti-Pattern: Reach-In Reporting

Approach 3

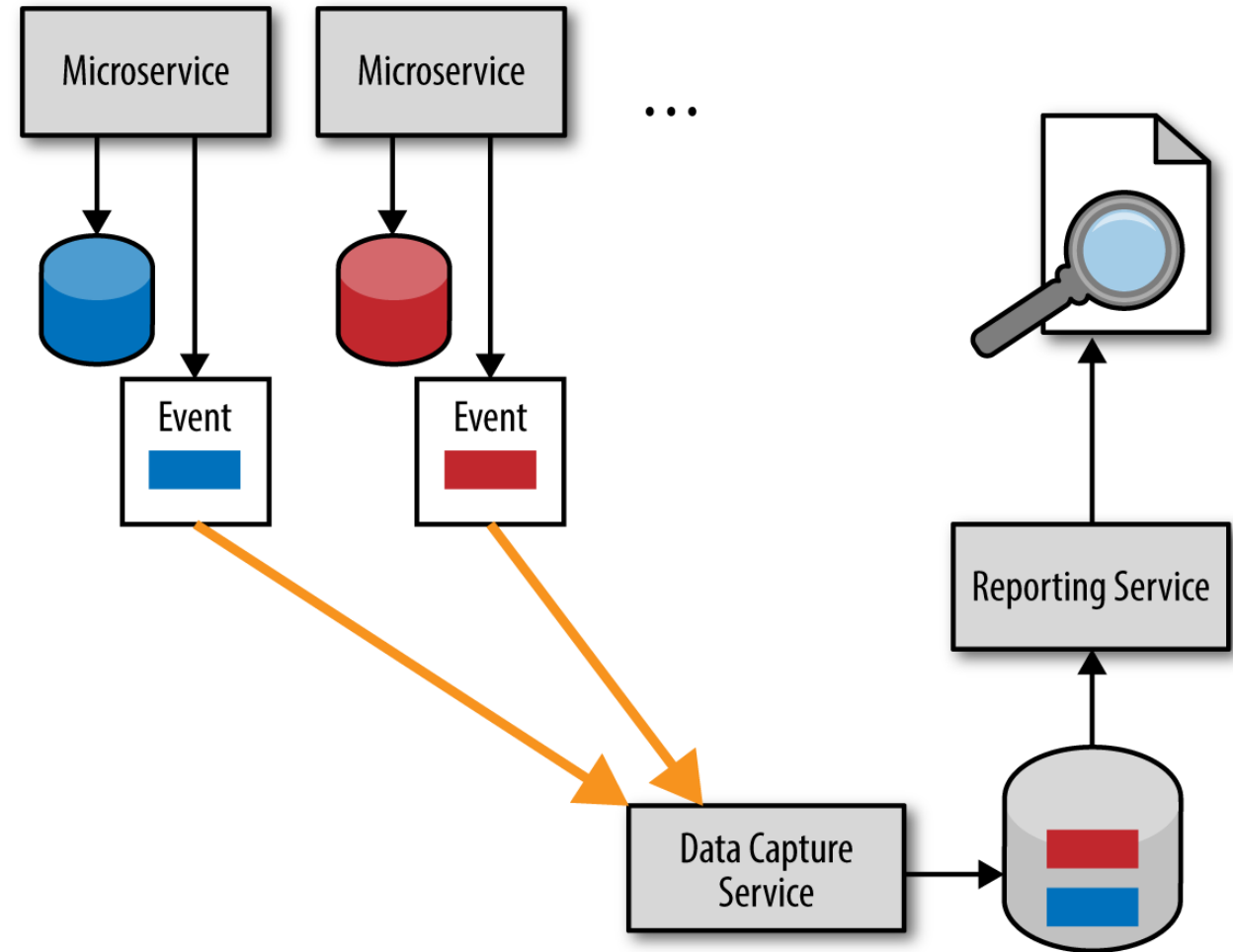
- Batch job updates reporting db from microservice dbs
- Same coupling as approach 1. Changes to microservice db schemas break batch data job.



Bonus Microservice Anti-Pattern: Reach-In Reporting

Solution

- Async event publication
- Encapsulation and independence of microservices is preserved
- Performance is usually acceptable

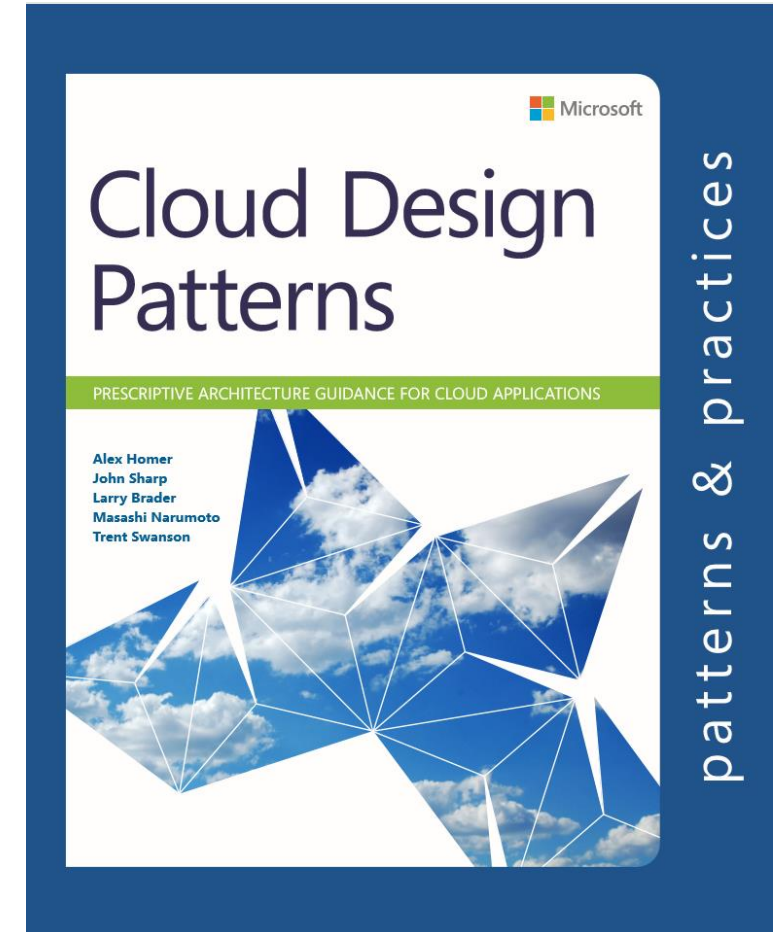


Key Takeaways

- **Cloud** architecture abstracts away servers
- **Cache Aside** pattern is great for performance improvements
- **Containers** offer improved deployment and scaling options with less vendor lock-in
- **Microservices** offer finer-grained control over app functionality
- **Federated Identity** improves security and user experience
- **API Gateways** help secure collections of services
- **Valet key** provides cheaper, faster access to secure media
- Avoid the **Reach In Reporting** anti-pattern for your **microservices**

More Cloud Design Patterns

<https://bit.ly/1T8q2w8>



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