

1						2						3						4						5						6
A																														A
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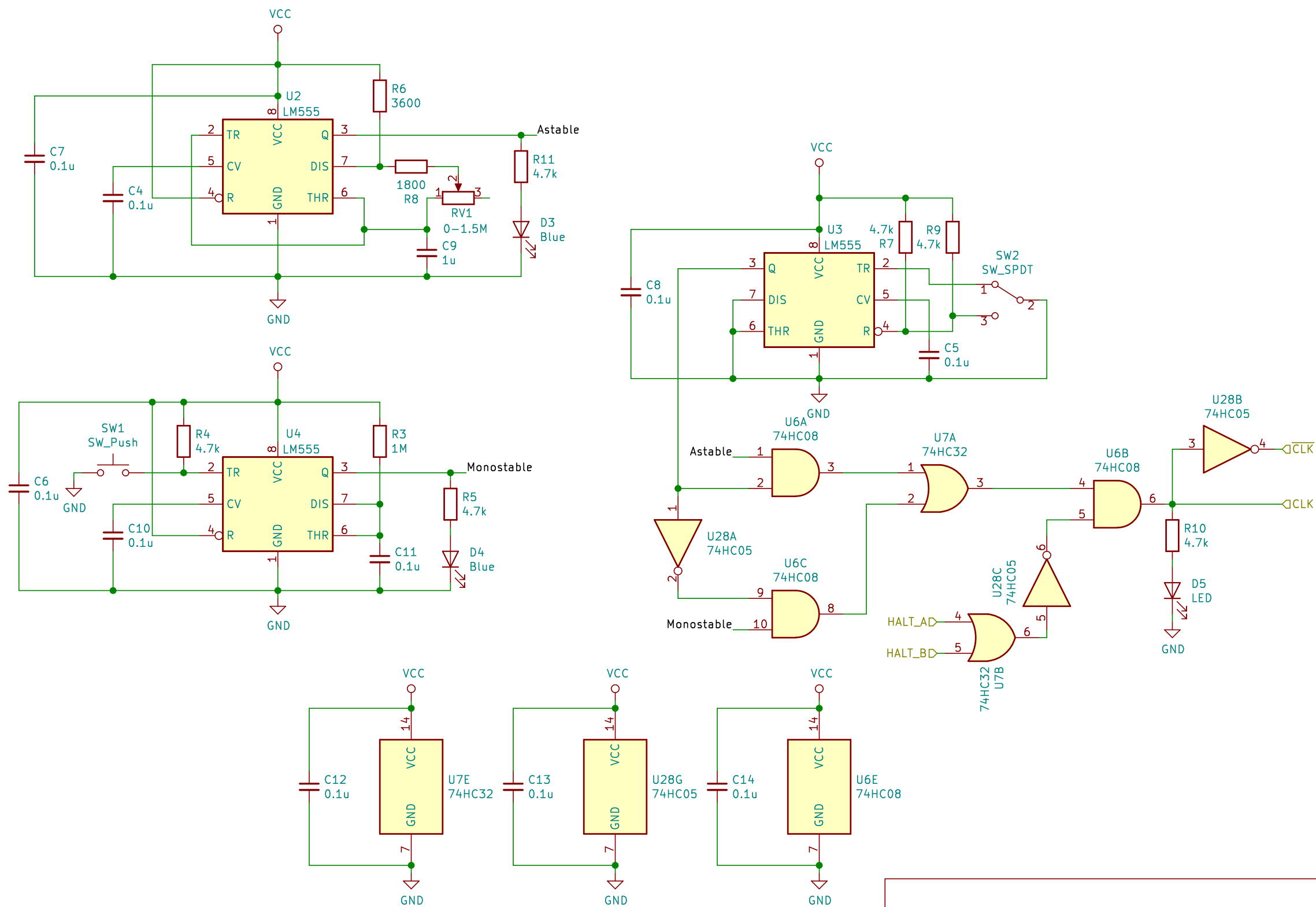
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File: ALU.sch

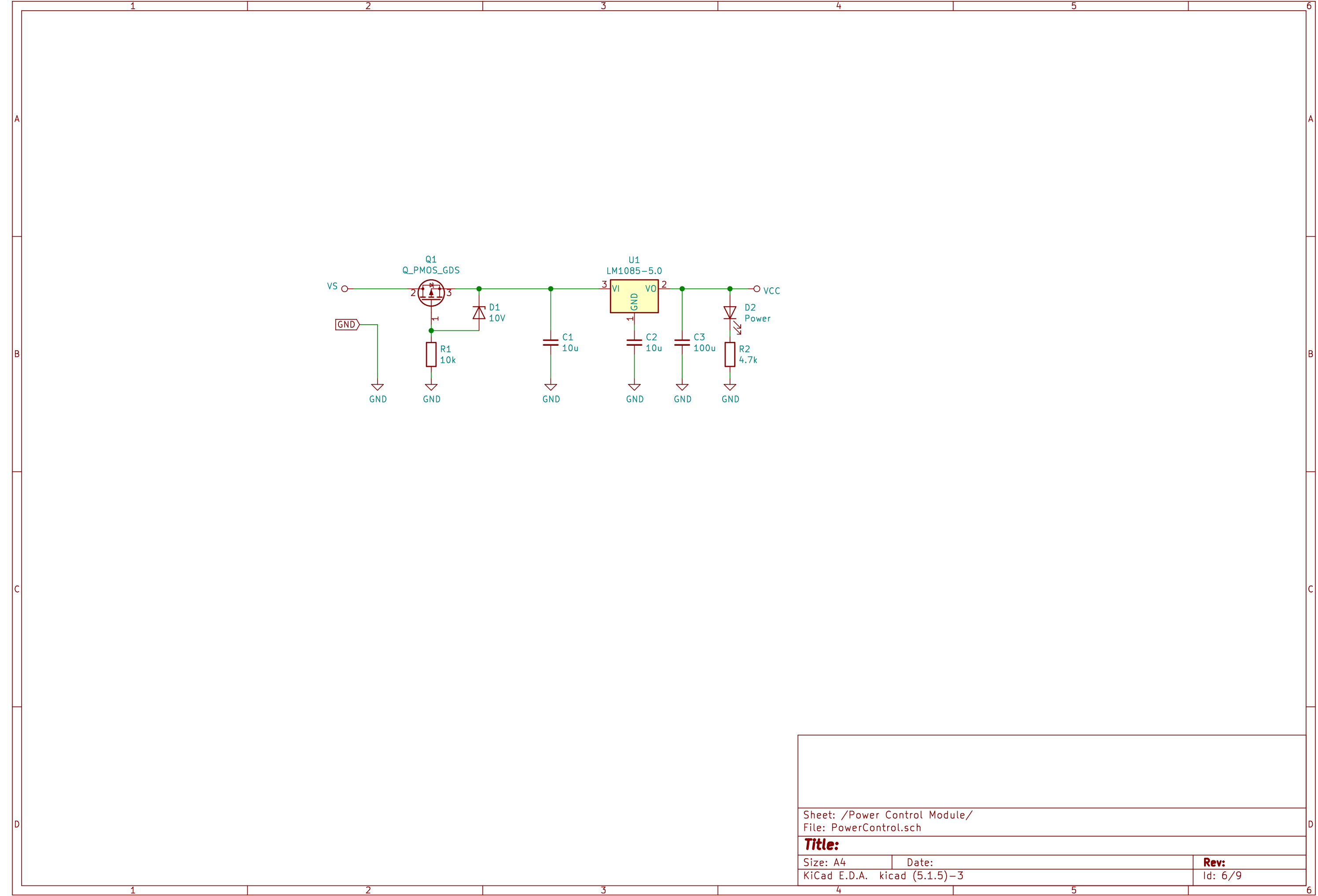
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KiCad E.D.A. kicad (5.1.5)–3		Id: 3/9

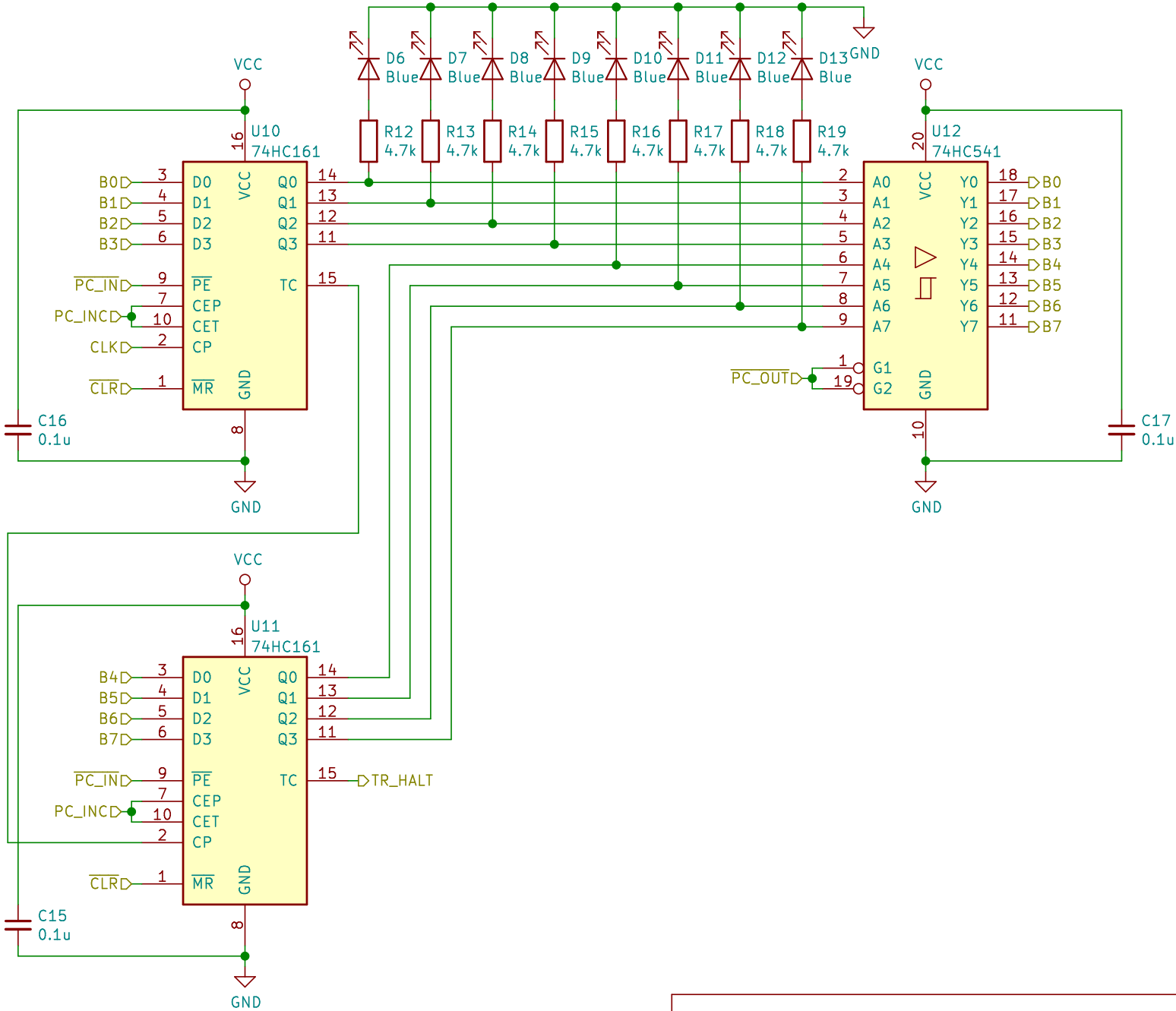
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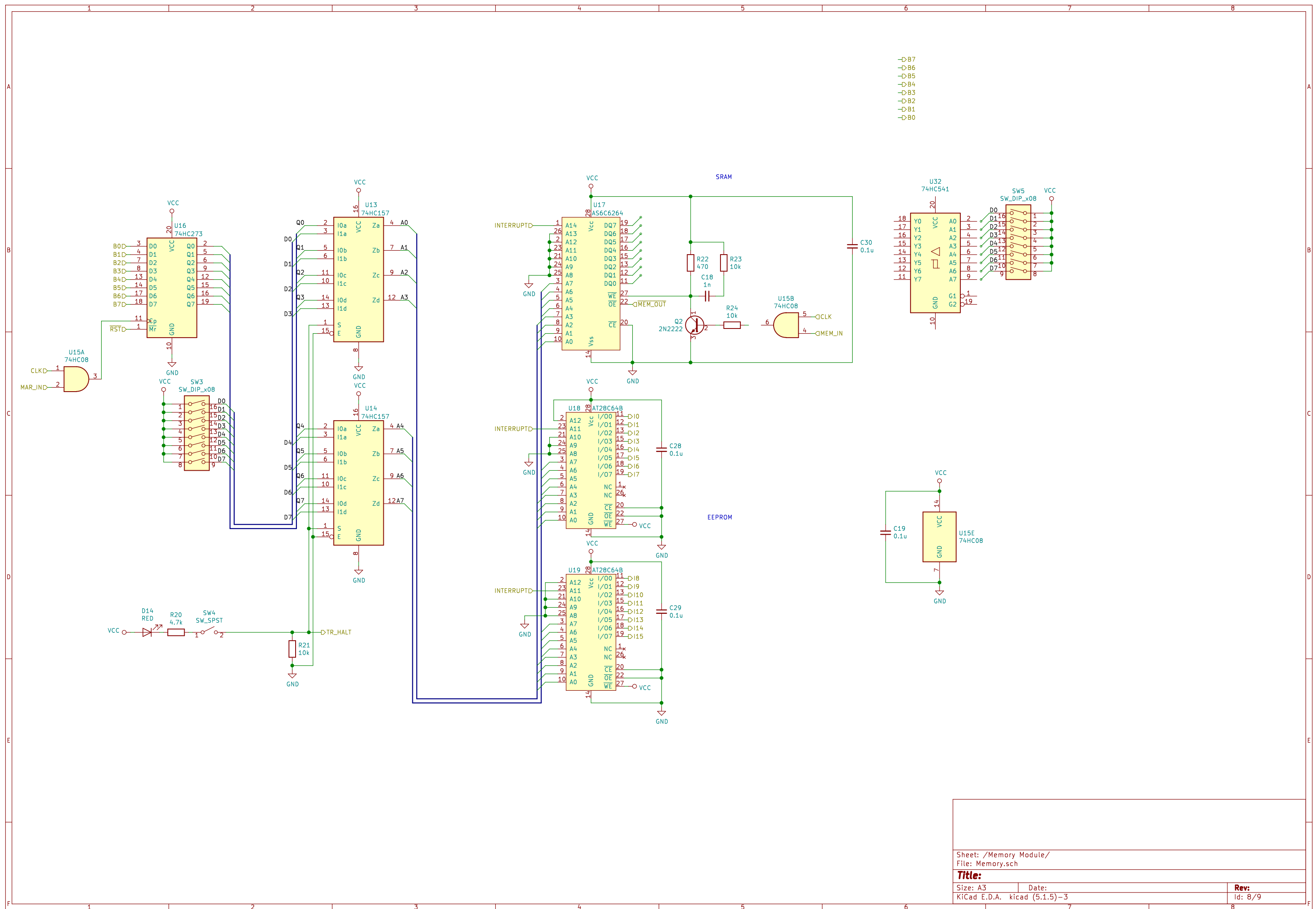
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Sheet: /Condition Flag Module/ File: ConditionFlags.sch																																			
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The carry out from the above counter is fed into CP, which is Clock Pulse. PC_INC will be set on the falling edge by the uCode EEPROMS. CP will be an output from the previous counter. No CLK necessary since we never want to count this with the CLK, only as a carryout.





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KiCad E.D.A. kicad (5.1.5)–3		Id: 9/9