

# LICENSE

You are FREE to use „**Flag With Cloth Physics**“ for personal and commercial use. You can edit/modify assets and use them in your project.

You are allowed to integrate assets to your game and sell that game if these assets are just a part of the game/project and not make out most or all of your project/game.

You can't sell „**Flag With Cloth Physics**“ package, scene or any of the assets alone or by the pack. No matter how much you modify the asset/s you can use it but not re-sell it in any way.

**Flag With Cloth Physics** includes asset from Unity Asset Store: [Post-Processing Stack](#). Post-Processing Stack uses another license. By using it you have agreed to the [Asset Store Terms of Service and EULA](#).

Contact me if you have some questions:

E-mail: [justinas@lmhpoly.com](mailto:justinas@lmhpoly.com)

Website: <http://lmhpoly.com/contact/>



lmhpoly.com