

Jackson Uhl

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Education

Bachelor of Science in Computer Science, Bowling Green State University

08/2020 - Present

- Taken a variety of technical courses that have expanded my knowledge of IT including but not limited to C++ development, computer networking, and database management.
- Inducted member of the Phi Beta Kappa academic honors society.
- Steadily maintained a 4.0 GPA.

Application Development and Programming, Delaware Area Career Center

08/2018 - 05/2020

- Worked on a multitude of projects ranging from web design to game development using the Unity Game Engine.
- Learned the fundamentals of programming using JavaScript and C#.

Work Experience

Total Quality Logistics, Cincinnati, OH

06/2023 – Present

- Started as an intern before moving to a full-time software developer position.
- Responsible for developing and maintaining both the internal and external applications as a full-stack developer.

Bowling Green State University, Bowling Green, OH

08/2022 – 12/2022

- Responsible for helping both the students and the teacher in the programming fundamentals class.
- Helped host the weekly study sessions where we reviewed material and assisted with the programming assignments.

Technical Skills

- C++
- C# and .NET
- HTML / CSS / JavaScript / Angular / React
- SQL
- Unity 3D game engine
- Git