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#include <stdio.h>
#include <stdlib.h>
#include "linklist.h"

linklist list_create() {
    linklist H;

    H = (linklist)malloc(sizeof(listnode));
    if (H == NULL) {
        printf("malloc failed\n");
        return H;
    }

    H->data = 0;
    H->next = NULL;

    return H;
}

int list_tail_insert(linklist H, data_t value) {
    linklist p;
    linklist q;

    if (H == NULL) {
        printf("H is NULL\n");
        return -1;
    }

    //1 new node p
    if ((p = (linklist)malloc(sizeof(listnode))) == NULL) {
        printf("malloc failed\n");
        return -1;
    }
    p->data = value;
    p->next = NULL;

    //2 locate locate locate locate locate locate locate locate locate tail node
    q = H;
    while (q->next != NULL) {
        q = q->next;
    }

    //3 insert
    q->next = p;

    return 0;
}

linklist list_get(linklist H, int pos) {
    linklist p;
    int i;

    if (H == NULL) {
        printf("H is NULL\n");
        return NULL;
    }

    if (pos == -1) {
        return H;
    }

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    }

    p = H;
    i = -1;
    while (i < pos) {
        p = p->next;
        if (p == NULL) {
            printf("pos is invalid\n");
            return NULL;
        }
        i++;
    }

    return p;
}

int list_insert(linklist H, data_t value, int pos) {
    linklist p;
    linklist q;

    if (H == NULL) {
        printf("H is NULL\n");
        return -1;
    }

    //1 locate node p (pos-1)
    p = list_get(H, pos-1);
    if (p == NULL) {
        return -1;
    }

    //2 new node q
    if ((q = (linklist)malloc(sizeof(listnode))) == NULL) {
        printf("malloc failed\n");
        return -1;
    }
    q->data = value;
    q->next = NULL;

    //3 insert
    q->next = p->next;
    p->next = q;

    return 0;
}

int list_show(linklist H) {
    linklist p;

    if (H == NULL) {
        printf("H is NULL\n");
        return -1;
    }

    p = H;

    while (p->next != NULL) {
        printf("%d ", p->next->data);
        p = p->next;
    }

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    }  
    puts("");  
    return 0;  
}
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