```
#include <stdio.h>
#include "sqstack.h"
                                                                      len $\frac{12}{2} \pmu|
int main(int argc, const char *argv[])
{
      sqstack *s;
      s = stack_create(100);
      if (s == NULL)
             return -1;
      stack_push(s, 10);
      stack_push(s, 20);
      stack_push(s, 30);
stack_push(s, 40);
      while (!stack_empty(s)) {
             printf("pop: %d \n", stack_pop(s) );
      }
      stack_free(s);
      return 0;
}
```