

```
typedef int data_t;
```

```
typedef struct node {  
    data_t data;  
    struct node *next;  
}listnode, *linkstack;
```

→ 同上

```
linkstack stack_create();  
int stack_push(linkstack s, data_t value);  
data_t stack_pop(linkstack s);  
int stack_empty(linkstack s);  
data_t stack_top(linkstack s);  
linkstack stack_free(linkstack s);
```