Technical Design Issues:

* XML Reader and Writer (fixed using sandboxing)
* Grid sizing, positioning, and functionality
* Testing on iOS (haven’t been able to yet, will be able to soon)

Diagrams:

Architecture Diagram – Mobile Mini-Gaming App

Options Screen

How To Play Screen

Mini-games

Server for XML Files (not responsible for)

Play Screen

Level Editor

Android version

iOS version

Desktop version

User