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## EDUCATION

**Ph.D. in Department of Electrical and Computer Engineering** 06/2025 (*Expected*)  
University of Illinois Chicago, Chicago, IL  
Advisor: Shuo Han  
Thesis: Combining Model-Based and Model-Free Reinforcement Learning

**Bachelor in Department of Mathematics** 07/2020  
Southern University of Science and Technology, Shenzhen, China  
Advisor: Luchuan Liu

## RESEARCH INTERESTS

Reinforcement Learning; Game Theory; Learning Theory; Optimization and Control; Large Language Model in Decision-Making

## PUBLICATIONS

\*: Corresponding author. †: equal contribution

### Peer-Reviewed Conference Publications

- [1] Zeyu Dong, Yimin Zhu, **Yansong Li**, Kevin Mahon, and Yu Sun\*, “Generalizing end-to-end autonomous driving in real-world environments using zero-shot LLMs”, in *8th Annual Conference on Robot Learning*, 2024.
- [2] **Yansong Li**\* and Shuo Han, “Efficient collaboration with unknown agents: Ignoring similar agents without checking similarity”, in *Proceedings of the 23rd International Conference on Autonomous Agents and Multiagent Systems, AAMAS 2024, Auckland, New Zealand, May 6-10, 2024*, Mehdi Dastani, Jaime Simão Sichman, Natasha Alechina, and Virginia Dignum, Eds., International Foundation for Autonomous Agents and Multiagent Systems / ACM, 2024, pp. 2363–2365. DOI: 10.5555/3635637.3663161.
- [3] **Yansong Li**\* and Shuo Han, “Solving strongly convex and smooth stackelberg games without modeling the follower”, in *American Control Conference, ACC 2023, San Diego, CA, USA, May 31 - June 2, 2023*, IEEE, 2023, pp. 2332–2337. DOI: 10.23919/ACC55779.2023.10156010.

- [4] **Yansong Li\*** and Shuo Han, “Accelerating model-free policy optimization using model-based gradient: A composite optimization perspective”, in *Learning for Dynamics and Control Conference, LADC 2022, 23-24 June 2022, Stanford University, Stanford, CA, USA*, Roya Firoozi, Negar Mehr, Esen Yel, Rika Antonova, Jeannette Bohg, Mac Schwager, and Mykel J. Kochenderfer, Eds., ser. Proceedings of Machine Learning Research, vol. 168, PMLR, 2022, pp. 304–315.

## Preprints

- [1] **Yansong Li\***<sup>†</sup>, Zeyu Dong<sup>†</sup>, Ertai Luo, Yu Wu, Shuo Wu, and Shuo Han, *When to trust your data: Enhancing dyna-style model-based reinforcement learning with data filter*, 2024. arXiv: 2410.12160 [cs.LG].
- [2] **Yansong Li\***<sup>†</sup>, Zeyu Dong<sup>†</sup>, and Shuo Han, “Bayes-Optimal, Robust, and Distributionally Robust Policies for Uncertain MDPs”, *preprint*, Oct. 2024. DOI: 10.25417/uic.27138990.v1.
- [3] **Yansong Li\***, Zeyu Dong, and Shuo Han, “Removing Redundant Partner Policies May Be Unnecessary for Ad Hoc Teamwork”, *preprint*, Oct. 2024. DOI: 10.25417/uic.27139116.v1.
- [4] Da Shen\*, Nian Liu<sup>†</sup>, **Yansong Li\***<sup>†</sup>, Duolei Wang, and Leiyu He, *Goldfish Scheme: A Scheme Interpreter with Python-Like Standard Library*. LIII NETWORK, 2024.

## INTERNS

### Research Interns

**LLM in End-To-End Autonomous Driving** 05/2024-08/2024

Stony Brook University

Advisor: Dantong Yu

CORL has accepted our work as a conference paper

**Learning to Help in Multi-Class Classifications and Markov Decision Processes** 08/2024-Now

Rutgers University

Advisor: Anand D. Sarwate

Under review

### Industry Experiences

**Maintainer: Scheme Interpreter & GNU T<sub>EX</sub><sup>MACS</sup>/Mogan** 05/2024-Now

LIII NETWORK

Founder: Da Shen

I am one of the co-founders of LIII NETWORK. We develop the Goldfish Scheme: a Scheme interpreter with Python-like standard library functionalities. Goldfish Scheme is the foundation of GNU T<sub>EX</sub><sup>MACS</sup>/Mogan, a WYSIWYG T<sub>EX</sub>-like editor we developed. GNU T<sub>EX</sub><sup>MACS</sup>/Mogan can type equations 10 times faster than L<sup>A</sup>T<sub>EX</sub>.

## TEACHING EXPERIENCE

Southern University of Science and Technology:

MA213-16

MA101B

Online Lecture

Calculus I (Tutorial, Fall 2020)

Mathematical Analysis (Tutorial, Spring 2019)

Control Theory and Optimization (Summer 2021)

Online Lecture  
LIII NETWORK:  
Online Lecture  
Online Lecture

RL and Game Theory (Summer 2023)  
Academic Writing With Mogan (Fall 2024)  
SICP (Fall 2024)

## RESEARCH EXPERIENCES

**Combining model-based & model-free reinforcement learning.** 09/2020-Now  
*Project Organizer & Corresponding Author*

We develop two algorithms that leverage gradient information from an estimated model to accelerate model-free training. The experiments are conducted on an additive nonlinear system with a linear estimated model (published in *L4DC*) and in the *mujoCo* environment with a Gaussian estimated model (under review for *AAAI* and *ICLR*).

**AI agent that can effectively collaboration with human** 11/2021-2024/05  
*Project Organizer & Corresponding Author*

We utilize stochastic game theory and Stackelberg game formulation. In our setting, human agents are not assumed to be rational, and their utility functions are unknown. Based on these constraints, we develop two algorithms: one for Stackelberg games and another for stochastic games, both designed to facilitate AI-human collaboration. Experiments are conducted in the Overcooked-AI environment. The results have been published in the *ACC* and the *AAMAS* extended abstract. Additionally, two papers extending this formulation to partial observations are available as open-access preprints and are currently under review.

**LLM for end-to-end autonomous driving** 05/2024-Now  
*Coauthor*

We develop a hybrid system that leverages a large language model (LLM) to provide high-level instructions at low frequency, enhancing the generalization capability of a high-frequency onboard controller running on an iPhone for autonomous driving. This design mitigates the high-latency challenges of LLMs, making our experiments the first real-world implementation of LLMs in this context. The results have been published in the *CORL*. Ongoing research has been submitted to *CVPR* and is currently under review.

## OPEN SOURCE COMMUNITY

**GNU  $\text{\TeX}_{\text{MACS}}$ /Mogan** 09/2022-Now  
*Maintainer*

A WYSIWYG editor that can type equations 10 times faster than  $\text{\LaTeX}$ . See “A quick tour of  $\text{\TeX}_{\text{MACS}}$ ” for a 3-minute short introduction. Plugins I developed (vim-like keybindings and `algorithm2e` package) can be found in Jack’s Github.

**Goldfish Scheme** 07/2024-Now  
*Maintainer*

A Scheme interpreter based on S7 Scheme and C++. This interpreter matches the speed and simplicity of S7 Scheme while offering improved support for Microsoft Windows. In Goldfish Scheme, we have implemented the complete set of features from R7RS and included many functionalities inspired by the Python standard library. Goldfish Scheme will be the foundation for GNU  $\text{\TeX}_{\text{MACS}}$ /Mogan in the future.

## **PROFESSIONAL SERVICE**

### **Reviewer**

#### **Journals**

Science China Information Sciences

#### **Conferences**

International Conference on Learning Representations (ICLR)

IEEE Conference on Decision and Control (CDC)

International Conference on Identification, Information and Knowledge in the Internet of Things (IIKI)

### **INVITED TALKS**

1. “Bayes-Optimal, Robust, and Distributionally Robust Policies for Uncertain MDPs”, RINGS informal seminar, Rutgers University-New Brunswick, 08/2024.
2. “Efficient Collaboration with Unknown Agents: Ignoring Similar Agents without Checking Similarity”, Digital Economy Lecture, Beijing Normal University & Hong Kong Baptist University United International College, 10/2023.
3. “Solving Strongly Convex and Smooth Stackelberg Games Without Modeling the Follower”, 2023 American Control Conference, San Diego, 06/2023.