

Jackie Diep
CSC 413 Algorithms
Assignment #4
4/11/2021

-Chapter 15

1. [10 pts] Page 396:15.4-1

15.4-1

	Y	<u>0</u>	<u>1</u>	<u>0</u>	1	<u>1</u>	<u>0</u>	<u>1</u>	<u>1</u>	0
X	0	0	0	0	0	0	0	0	0	0
1	0	0	1	1	1	1	1	1	1	1
0	<u>0</u>	1	1	2	2	2	2	2	2	2
0	0	<u>1</u>	1	2	2	2	3	3	3	3
1	0	1	<u>2</u>	2	3	3	3	4	4	4
0	0	1	2	<u>3</u>	<u>3</u>	3	4	4	4	5
1	0	1	2	3	4	<u>4</u>	4	5	5	5
0	0	1	2	3	4	4	<u>5</u>	<u>5</u>	5	6
1	0	1	2	3	4	5	5	<u>6</u>	<u>6</u>	<u>6</u>

LCS: <0, 1, 0, 1, 0, 1>

2. [20 pts] Dynamic Programming: Determine a Longest Common Subsequence (LCS) for the following two strings using dynamic programming approach. You need to illustrate the step-by-step procedure based on a table.

'ncaa tournament' and 'north carolina'

```

if (i == 0 && j == 0)
{
    LCS[i][j] = 0;
}
else if (x[i] == y[j])
{
    LCS[i][j] = 1 + LCS[i-1][j-1];
}
else
{
    LCS[i][j] = max(LCS[i-1][j], LCS[i][j-1]);
}

```

Ch. 15 #2

		n	o	r	t	h	-	c	a	r	o	l	i	n	a
x	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
n	0	1	1	1	1	1	1	1	1	1	1	1	1	1	1
c	0	1	1	1	1	1	1	2	2	2	2	2	2	2	2
a	0	1	1	1	1	1	1	2	3	3	3	3	3	3	3
a	0	1	1	1	1	1	1	2	3	3	3	3	3	3	4
-	0	1	1	1	1	1	2	2	3	3	3	3	3	3	4
t	0	1	1	1	2	2	2	2	3	3	3	3	3	3	4
o	0	1	2	2	2	2	2	2	3	3	4	4	4	4	4
u	0	1	2	2	2	2	2	2	3	3	4	4	4	4	4
r	0	1	2	3	3	3	3	3	3	4	4	4	4	4	4
n	0	1	2	3	3	3	3	3	3	4	4	4	4	5	5
a	0	1	2	3	3	3	3	3	4	4	4	4	4	5	6
m	0	1	2	3	3	3	3	3	4	4	4	4	4	5	6
e	0	1	2	3	3	3	3	3	4	4	4	4	4	5	6
n	0	1	2	3	3	3	3	3	4	4	4	4	4	5	6
t	0	1	2	3	3	4	4	4	4	4	4	4	4	5	6

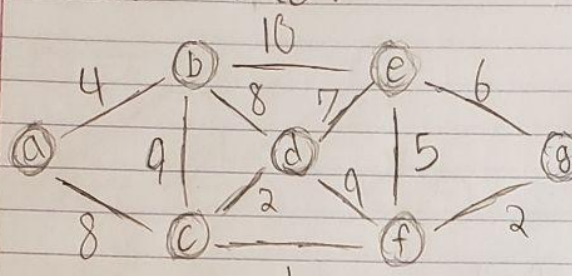
LCS: <n, c, a, o, n, a>

-Chapter 23

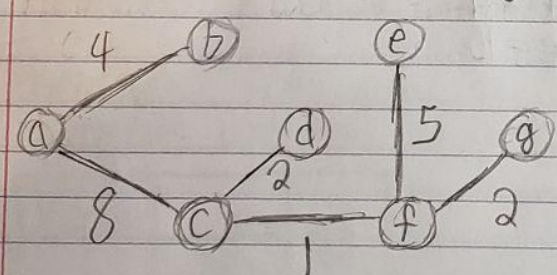
1. [25 pts] Finding the Minimum Spanning Trees (MST) of following graphs.

(a) Prim's algorithm

Prim's MST



a Choose "a" as root,
4 \rightarrow b a \rightarrow b has least weight b/t 4 and 8
a \rightarrow c Next, b \rightarrow d and a \rightarrow c have the same weight, so either may be chosen. I will add a \rightarrow c.
c \rightarrow f c \rightarrow f is next least weight b/t 1, 2, 8, 9
c \rightarrow d / f \rightarrow g Next, c \rightarrow d and f \rightarrow g have the same weight, but both go to different nodes and are the lowest remaining paths. As such, I will add both
f \rightarrow e f \rightarrow e is the next least weight b/t 5, 8, 9



(b) Kruskal's algorithm

Kruskal's MST

Organizing by weights:

- $c \rightarrow f = 1$
- $c \rightarrow d = 2$
- $f \rightarrow g = 2$
- $a \rightarrow b = 4$
- $e \rightarrow f = 5$
- $e \rightarrow g = 6$
- $d \rightarrow e = 7$
- $a \rightarrow c = 8$
- $b \rightarrow d = 8$
- $b \rightarrow c = 9$
- $d \rightarrow f = 9$
- $b \rightarrow e = 10$

Add $c \rightarrow f$
Add $c \rightarrow d$
Add $f \rightarrow g$
Add $a \rightarrow b$
Add $e \rightarrow f$
Skip $e \rightarrow g$ as both are already added
Skip $d \rightarrow e$
Add $a \rightarrow c$
Skip $b \rightarrow d$
Skip $b \rightarrow c$
Skip $d \rightarrow f$
Skip $b \rightarrow e$

(c) Compare and comment on your results obtained in (a) and (b)

Both algorithms provide the same Minimum Spanning Trees. Differences could come from selecting a different option between $b \rightarrow d$ or $a \rightarrow c$ as both have the same cost, but that is not due to the algorithms.

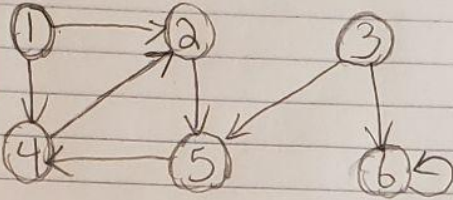
-Chapter 22

1. P592-593: 22.1-2 (10 pts): Give an adjacency-list representation for a complete binary tree on 7 vertices. Give an equivalent adjacency-matrix representation. Assume that vertices are numbered from 1 to 7 as in a binary heap.

0	1	2	3	4	5	6	7
1	0	1	1	0	0	0	0
2	0	0	0	1	1	0	0
3	0	0	0	0	0	1	1
4	0	0	0	0	0	0	0
5	0	0	0	0	0	0	0
6	0	0	0	0	0	0	0
7	0	0	0	0	0	0	0

2. P601-602: 22.2-1 (10 pts): Show the d and π values that result from running breadth-first search on the directed graph of Figure 22.2(a), using vertex 3 as the source.

22.2-1



```

graph TD
    1((1)) --> 2((2))
    1((1)) --> 4((4))
    2((2)) --> 5((5))
    3((3)) --> 5((5))
    3((3)) --> 6((6))
    4((4)) --> 5((5))
    5((5)) --> 6((6))
    6((6)) --> 6((6))
  
```

Start:

vertex	π	d	
3	NIL	0	Queue = 3
5	3	1	Queue = 5, 6
6	3	1	
4	5	2	Queue = 6, 4

Remove 6 from queue as it loops to a visited node (itself)

vertex	π	d	
2	4	3	Queue = 2

Remove 2 from queue as it returns to a visited node (5)
1 remains undefined as there is no path to it

FINAL

Vertex	π	d
1	NIL	∞
2	4	3
3	NIL	0
4	5	2
5	3	1
6	3	1