Jackie Liu

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PROFESSIONAL EXPERIENCE

University of Toronto

Research Assistant - Unit Operations Lab

May 2021 - Present

- Lead the development of an interdisciplinary project in collaboration with the department of Chemical Engineering
- Converted their Unit Operations Lab into an interactive VR environment to study the effectiveness of virtual learning
- Held regular meetings with supervisor to update on and demo project progress

Teaching Assistant for CSCD01 - Engineering Large Software Systems

Jan 2021 - April 2021

- Prepared and presented course material to a class of 90+ students
- Conducted interviews and provided feedback to various group projects

JANA Corporation

Junior Software Developer

May 2021 - Present

- Project Lighthouse (React, Redux, HTML, Tailwind, TypeScript, ArcGIS API)
 - o Contributed in Front End development and architecting API calls and data structures
 - Mentored Junior Developers on code quality and problem solving through peer programming
 - Communicated with Product Managers and UI/UX designers to ensure product meets customer requirements

Junior Software Developer Intern

May 2019 - Aug 2020

- Project Lantern (React, Redux, HTML, SCSS, TypeScript, ArcGIS API)
 - Front End development of a leak surveying tool being licensed for \$1.5+ million annually
 - Created map components with custom map tools and spatial querying feature
 - Developed and documented numerous reusable ReactJS components using StorybookJS
- Project Spotlight (ASP.NET MVC, HTML, CSS, JS, MS SQL Server)
 - Full Stack development of a pipeline risk calculation tool
 - Helped create a sales build of the application to be showcased to potential clients

EDUCATION

University of Toronto St.George

Class of 2021

Honours Bachelor of Science - Specialist in Computer Science, with High Distinction

• 3.86/4.0 GPA in final 2 years | Dean's List Scholar

RELEVANT SKILLS

Technical Courses

Algorithm Design and Analysis Business of Software Computer & Network Security Database and Web Applications Software Engineering

Languages

English | Mandarin

Programming

- Proficient in Object Oriented Programming, with a good understanding of common data structures and algorithms
- Experience using a variety of programming principles and design patterns

Software Development

- Knowledgeable about the Software Development Life Cycles and the Agile Method
- Effective teamwork, communication, and presentation skills with experience facilitating sprint planings as the scrum master
- Comfortable using Git, as well as creating/reviewing pull requests on large scale projects

PROJECTS

Guardian UBA (ReactJS, MongoDB, Python)

A User Behaviour Analytics tool created in partnership with RBC. Features a dynamic dashboard that displays risks categorized by various security threats, and specific user profiles to highlight high risk individuals. Application meets level A of WCAG with over 70% test coverage. The final product was presented to a panel of industry experts from RBC.

The Day The Sky Fell Game (Unity, C#)

A 3D Adventure Platformer game built in Unity. The game features 3 distinct levels exploring a post-apocalyptic Tokyo and its unique architecture. The game also includes a visual novel component where the player can engage in conversation with various NPCs. The game was showcased and played by various companies in the gaming industry such as Ubisoft Toronto.

Real-Time Weather Map (HTML, JavaScript, ArcGIS)

An interactive data visualization web application of various weather information such as temperature, humidity, and wind speed, displayed on an interactive map of Canada.