Kevin Leung

Skills

CORE LANGUAGES:
Python, Java, JavaScript, C/C++, C#, Haskell

WEB DEVELOPMENT:
Angular, React, HTML, CSS, Electron, Bootstrap, NodeJS, Spring Boot, Express, Django, jQuery, TypeScript

DATABASE:
PostgreSQL, MySQL, MongoDB, Redis

OTHER: Git, Bash, Docker, Jenkins, Travis

Summary

- Experienced in developing large software applications in an Agile team.
- Adept in Full-Stack web development using modern frameworks to develop customer-facing applications.
- Well-versed in DevOps tools like Jenkins, Travis, and Docker.
- Comfortable working with complex systems, data-structures and algorithms.
- Passionate learner, not afraid to tackle new ideas or technologies.
- Native English speaker with excellent communication skills.

Contact

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in kevin-leung987 ○ kevinleung987

Education

University of Toronto
B.Sc Computer Science
Sessional GPA: 3.93, Cumulative GPA: 3.5, Expected Graduation Year: 2020

Sept. 2016 to Current

Employment

Blend
Software Engineer Intern

San Francisco, CA
May 2019 to Aug. 2019

- Accepted internship position at Blend Labs in San Francisco for Summer 2019. Full-Stack development using React and NodeJS.

Royal Bank of Canada
Software Developer Intern

Toronto, ON
May 2018 to Aug. 2018

- Worked on Full-Stack web development using Angular and Java Spring Boot in the Business Credit Application Service Agile team.
- Built responsive, interactive, client-facing web pages using Angular, facilitated application platform upgrade from Angular 5 to 6.
- Developed RESTful back-end microservices using Java Spring Boot.
- Retooled application build automation with Jenkins build scripts written in Bash.

BioLine International
Research Assistant

Toronto, ON
Oct. 2016 to Mar. 2017

- Coordinated with researchers and facilitated exchange projects with collaborating research journals for the BioLine journal.

Projects

EVE Electron Tools
Cross-platform Desktop application built using Electron, Angular, and Bootstrap.

- Electron-powered toolset for the video game EVE Online.
- Includes tools for data visualization, bulk text parsing, orchestrating large data queries to the game server, filtering WebSocket events, log parsing & more.

Ishtar
Dockerized chat-bot for the Discord messaging platform written in NodeJS, with Express and TypeScript.

- Currently servicing over 1200 active users across 10+ Discord servers, hosted on Heroku.

Warden
Optical Character Recognition tool written in Python using Google Tesseract to recognize and classify game UI elements.

Other Projects
Projects not listed can be found on my website at www.kevinleung.net