

Models with Django Admin

Chapter 4

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Objectives

- In this chapter we will use a database for the first time to build a basic Message Board application (called mbposts) where users can post and read short messages.
- We'll explore Django's powerful built-in admin interface which provides a visual way to make changes to our data.

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Introduction

- For Django’s MTV framework, where

- **M** stands for “Model,”
- **T** stands for “Template,”
- **V** stands for “View,”

we have covered the views function (Chapter 2) and templates (Chapter 3).

- In this Chapter, we will discuss Models for making database-driven websites

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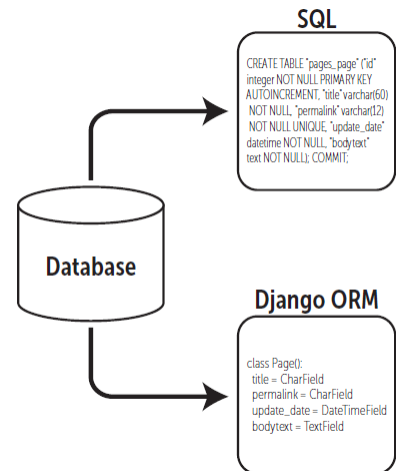
Introduction

- When you think of databases, you will usually think of the *Structured Query Language (SQL)*, the common means with which we query the database for the data we require.
- With Django, querying an underlying database - which can store all sorts of data, such as your website’s user details – is taken care of by the *Object Relational Mapper (ORM)*.
- In essence, data stored within a database table can be encapsulated within a *model*.
- A model is a Python object that describes your database table’s data. Instead of directly working on the database via SQL, you only need to manipulate the corresponding Python model object.
- This chapter walks you through the basics of data management with Django and its ORM.

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Django Models

- Django's models provide an Object-relational Mapping (ORM) to the underlying database.
- Most common databases are programmed with some form of Structured Query Language (SQL), however each database implements SQL in its own way.
- An ORM tool on the other hand, provides a simple mapping between an *object* (the 'O' in ORM) and the underlying database, without the programmer needing to know the database structure, or requiring complex SQL to manipulate and retrieve data.



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Database-driven websites

- Most modern web applications often involves interacting with a database.
- Behind the scenes, a database-driven website connects to a database server, retrieves some data out of it, and displays that data on a web page.
- The site might also provide ways for site visitors to populate the database on their own.

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“Dumb” way to do database queries in views

- In this example view, we use the MySQLdb library to connect to a MySQL database, retrieve some records, and feed them to a template for display as a web page:

```
from django.shortcuts import render
import MySQLdb

def book_list(request):
    db = MySQLdb.connect(user='me', db='mydb', passwd='secret',
host='localhost')
    cursor = db.cursor()
    cursor.execute('SELECT name FROM books ORDER BY name')
    names = [row[0] for row in cursor.fetchall()]
    db.close()
    return render(request, 'book_list.html', {'names': names})
```

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Problems of the previous approach

This approach works, but some problems should jump out at you immediately:

- We're hard-coding the database connection parameters. Ideally, these parameters would be stored in the Django configuration.
- We're having to write a fair bit of boilerplate code: creating a connection, creating a cursor, executing a statement, and closing the connection. Ideally, all we'd have to do is specify which results we wanted.
- It ties us to MySQL. If, down the road, we switch from MySQL to PostgreSQL, we'll most likely have to rewrite a large amount of our code. Ideally, the database server we're using would be abstracted, so that a database server change could be made in a single place. (This feature is particularly relevant if you're building an open-source Django application that you want to be used by as many people as possible.)

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Defining Models in Python

- A Django model is a description of the data in your database, represented as Python code.
- It's your data layout—the equivalent of your SQL CREATE TABLE statements—except it's in Python instead of SQL, and it includes more than just database column definitions.
- SQL is inconsistent across database platforms. If you're distributing a web application, for example, it's much more pragmatic to distribute a Python module that describes your data layout than separate sets of CREATE TABLE statements for MySQL, PostgreSQL, and SQLite.
- To use Django's models, you must create a Django app. Models must live within apps. Hence, we'll create a new app called mbPosts for a Message Board application.

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Django: built-in support for database backends

- Django provides built-in support for several types of database backends.
- With just a few lines in our [settings.py](#) file it can support PostgreSQL, MySQL, Oracle, or SQLite.

```
DATABASES = {
    'default': {
        'ENGINE': 'django.db.backends.sqlite3',
        'NAME': os.path.join(BASE_DIR, 'db.sqlite3'),
    }
}
```

- But the simplest—by far—to use is SQLite because it runs off a single file and requires no complex installation.
- Django uses SQLite by default for this reason and it's a perfect choice for small projects

Creating mbPosts app in the existing project

Our initial setup involves the following steps:

Step 1: create a new app called `mbPosts`

`python manage.py startapp mbPosts`

Step 2: update settings.py

Add the `mbPosts` app to our project under `INSTALLED_APPS`.

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Step 3: Creating the database for the app

- Execute the `migrate` command to create an initial database based on Django's default settings.
(django2) 05:34 ~/django_projects/mysite \$ `python manage.py migrate`
- If you look inside the directory with the `ls` command, you'll see there's now a `db.sqlite3` file representing our SQLite database.

```
Operations to perform:
  Apply all migrations: admin, auth, contenttypes, sessions
Running migrations:
  Applying contenttypes.0001_initial... OK
  Applying auth.0001_initial... OK
  Applying admin.0001_initial... OK
  Applying admin.0002_logentry_remove_auto_add... OK
  Applying admin.0003_logentry_add_action_flag_choices... OK
  Applying contenttypes.0002_remove_content_type_name... OK
  Applying auth.0002_alter_permission_name_max_length... OK
  Applying auth.0003_alter_user_email_max_length... OK
  Applying auth.0004_alter_user_username_opts... OK
  Applying auth.0005_alter_user_last_login_null... OK
  Applying auth.0006_require_contenttypes_0002... OK
  Applying auth.0007_alter_validators_add_error_messages... OK
  Applying auth.0008_alter_user_username_max_length... OK
  Applying auth.0009_alter_user_last_name_max_length... OK
  Applying sessions.0001_initial... OK
```

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Step 4: Create a database model

- Our first task is to create a database model where we can store and display posts from our users.
- Open the `posts/models.py` file and look at the default code which Django provides.

```
# posts/models.py
from django.db import models
# Create your models here
```

Django imports a module `models` to build new database models, which will “model” the characteristics of the data in our database.

- We want to create a model to store the textual content of a message board post, which we can do so as follows:

```
class Post(models.Model):
    text = models.TextField()
```

- We’ve created a new database model called `Post` which has the database field `text` and the type of content it will hold is `TextField()`.

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Common field types

Field	Default Widget	Description
<code>AutoField</code>	N/A	An <code>IntegerField</code> that automatically increments according to available IDs.
<code>BigIntegerField</code>	<code>NumberInput</code>	A 64-bit integer, much like an <code>IntegerField</code> except that it is guaranteed to fit numbers from -9223372036854775808 to 9223372036854775807
<code>BinaryField</code>	N/A	A field to store raw binary data. It only supports <code>bytes</code> assignment. Be aware that this field has limited functionality.
<code>BooleanField</code>	<code>CheckboxInput</code>	A true/false field. If you need to accept null values then use <code>NullBooleanField</code> instead.
<code>CharField</code>	<code>TextInput</code>	A string field, for small- to large-sized strings. For large amounts of text, use <code>TextField</code> . <code>CharField</code> has one extra required argument: <code>max_length</code> . The maximum length (in characters) of the field.
<code>DateField</code>	<code>DateInput</code>	A date, represented in Python by a <code>datetime.date</code> instance. Has two extra, optional arguments: <code>auto_now</code> which automatically set the field to now every time the object is saved, and <code>auto_now_add</code> which automatically set the field to now when the object is first created.

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Common field types (cont'd)

Field	Default Widget	Description
FloatField	NumberInput	A floating-point number represented in Python by a float instance. Note when <code>field.localize</code> is False, the default widget is TextInput
DecimalField	TextInput	A fixed-precision decimal number, represented in Python by a Decimal instance. Has two required arguments: <code>max_digits</code> and <code>decimal_places</code> .
IntegerField	NumberInput	An integer. Values from -2147483648 to 2147483647 are safe in all databases supported by Django.
PositiveIntegerField	NumberInput	An integer. Values from 0 to 2147483647 are safe in all databases supported by Django.
SmallIntegerField	NumberInput	Like an IntegerField, but only allows values under a certain point. Values from -32768 to 32767 are safe
NullBooleanField	NullBooleanSelect	Like a BooleanField, but allows NULL as one of the options.
TextField	Textarea	A large text field. If you specify a <code>max_length</code> attribute, it will be reflected in the Textarea widget of the auto-generated form field.

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Step 5 & 6: Activating models

- Now that our new model is created, we need to activate it.
- Going forward, whenever we create or modify an existing model, we'll need to update Django in a two-step process.
 1. First we create a migration file with the `makemigrations` command which generate the SQL commands. Note that `Migration files` do not execute those commands on our database file, rather they are a reference of all new changes to our models. This approach means that we have a record of the changes to our models over time.

(django2) 05:34 ~/django_projects/mysite \$
python manage.py makemigrations mbPosts

```
Migrations for 'posts':
  posts\migrations\0001_initial.py
  - Create model Post
```

2. Second we build the actual database with `migrate` which executes the instructions in our migrations file.

(django2) 05:34 ~/django_projects/mysite \$
python manage.py migrate mbPosts

```
Operations to perform:
  Apply all migrations: posts
Running migrations:
  Applying posts.0001_initial... OK
```


Make Migrations vs Migrate

- Makemigration will create the migration.
- A migration basically tells your database how it's being changed (i.e. new column added, new table, dropped tables etc.).
 - Create the migrations: generate the SQL commands
- Migrate is what pushes your changes to your database. It will run all the migrations created (or the ones that haven't been pushed yet).
 - Run the migrations: execute the SQL commands
- It is necessary to run both the commands to complete the migration of the database tables to be in sync with your models.

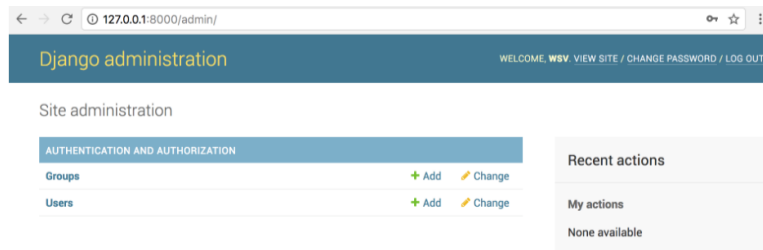
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Step 7: Django Admin: create superuser

- Django provides us with a robust admin interface for interacting with our database.
- To use the Django admin, we first need to create a superuser.
- In your command line console, type the following command and respond to the prompts for a username, email, and password:
`(django2) 05:34 ~/django_projects/mysite $ python manage.py createsuperuser`
- Login to Django Admin on the browser via yourusername.pythonanywhere.com/admin/ by entering the username and password you just created. You will see the Django admin homepage next.

Step 8: Django Admin: edit admin.py

- Our mbPosts app is not displayed on the main admin page!



- We need to explicitly tell Django what to display in the admin.
- Edit mbPosts/admin.py file to look like this.

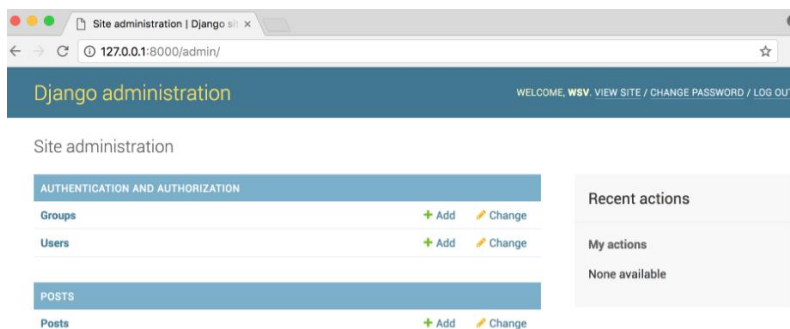
```
from django.contrib import admin
from .models import Post
admin.site.register(Post)
```

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Admin Homepage updated

- Django now knows that it should display our posts app and its database model Post on the admin page. If you refresh your browser you'll see that it now appears.

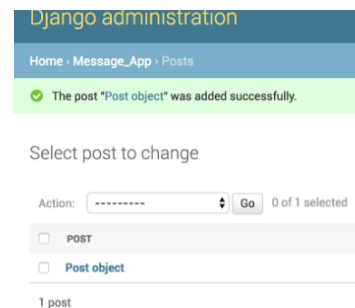


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Django Admin: Adding a new entry

- Now let's create our first message board post for our database.
- Click on the **+ Add button** opposite Posts. Enter your own text in the Text form field.
- Then click the "Save" button, which will redirect you to the main Post page. However if you look closely, our new entry is called "Post object", which isn't very helpful.



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str() method to improve readability of models

- Within the mbPosts/models.py file, add a new function `__str__` as follows:

```
class Post(models.Model):
    text = models.TextField()
    def __str__(self):
        """A string representation of the model."""
        return self.text
```

- Refresh your Admin page in the browser, it has changed to a much more descriptive representation of our database entry.

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Wrap up of Django Admin

- An **admin interface** is a web-based interface, limited to trusted site administrators, that enables the adding, editing and deletion of site content.
- Add a superuser with the command:
`python manage.py createsuperuser`
- Edit `admin.py` to register the model(s) to be displayed in the Django Admin

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Display database content on our webpage: Views/Templates/URLs

- In order to display our database content on our homepage, we have to wire up our views, templates, and URLConfs.
- Earlier in the book we used the built-in generic `TemplateView` to display a template file on our homepage.
- Now we want to list the contents of our database model with the generic class-based `ListView`.

Views with generic class-based ListView

- In the mbPosts/views.py file enter the Python code below:

```
from django.views.generic import ListView
from .models import Post
class HomePageView(ListView):
    model = Post
    template_name = 'home.html'
```

- First, import ListView
- In the second line we define which model we're using.
- In the view, we subclass ListView, specify the model name and template reference.
- Internally, ListView returns an object called object_list that we want to display in our template.

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Templates (cont'd)

- In our templates file home.html we can use the Django Templating Language's **for loop** to list all the objects in object_list returned by ListView.

```
<!-- templates/home.html -->
<h1>Message board homepage</h1>
<ul>
    {% for post in object_list %}
        <li>{{ post }}</li>
    {% endfor %}
</ul>
```

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URLConfs

- The last step is to set up our URLConfs. In the `project-level urls.py` file, include our posts and add include on the second line.
- Then create an app-level `urls.py` file (`mbPosts/urls.py`) to include the following code:

```
from django.contrib import admin
from django.urls import path, include

urlpatterns = [
    path('admin/', admin.site.urls),
    path('', include('posts.urls')),
]
```

```
from django.urls import path
from . import views

urlpatterns = [
    path('', views.HomePageView.as_view(), name='home'),
]
```

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Conclusion

- We've now built our first database-driven app. While it's deliberately quite basic, now we know how to create a database model, update it with the admin panel, and then display the contents on a web page. But something is missing.....
- In the real-world, users need forms to interact with our site. After all, not everyone should have access to the admin panel.
- In the next chapter we'll build a blog application that uses forms so that users can create, edit, and delete posts.

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Summary: what have you learnt?

- Create a database model for the app
- The `makemigrations` and `migrate` command
- Django's powerful built-in admin interface
- Use the built-in generic class-based `ListView`
- Use `for loop` to list all the objects in `object_list` returned by `ListView`.