

# COMP 411 Digital Image & Video Processing

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COMPUTING PROGRAM

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# Before we start

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## Books

- Digital Image Processing (Global version, 4<sup>th</sup> edition)
- Digital Image Processing Using Matlab (2<sup>nd</sup> edition)

## Hours

- 1.5\*2 hours per week, 15 weeks (including final exam)

## Evaluations

- Project/Assignment: 30%
- Test (mid-term): 20%
- Final Exam: 50%

# Before we start

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## Canvas

- Zoom Link for online teaching
- Lecture notes
- Supplementary materials
- Coursework (release, submission, marking)

## Programming tools

- Scilab (version 6.0.2+) with IPCV toolbox
- Matlab (version R2016a+)

# Before we start

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## Prerequisite

- Basic Programming Skill
- Basic Data Structure and Algorithm Skill
- Basic Multimedia knowledge (COMP311)

## More importantly

- Willing to learn
- Willing to interact
- Willing to investigate
- Willing to practice (programming!)



# Before we start

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## Assignment

- Two assignments
- Theoretical knowledge plus programming (Matlab/Scilab)

## Project

- One project
- Open-ended
- Design & analysis

## Test

- One mid-term test (20%)

# Before we start

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## Contact

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# Introduction to Digital Image and Video Processing

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# Introduction

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‘One picture is worth more than ten thousand words.’

-Anonymous

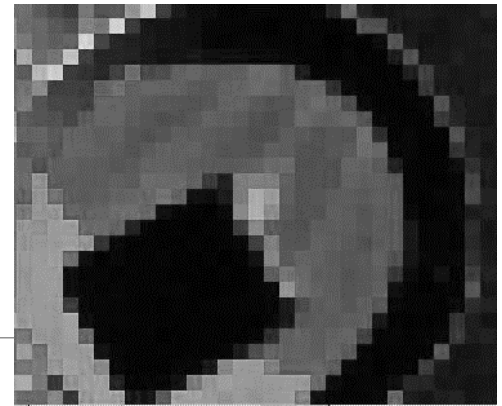


Poster for the 'Hope Project'



# Basic concepts

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- Image (monochrome)

- A two-dimensional function  $f(x,y)$ , where  $x$  and  $y$  are spatial coordinates and the amplitude of  $f$  at any pair of coordinates  $(x,y)$  is called the intensity or grey level of the image at that point.

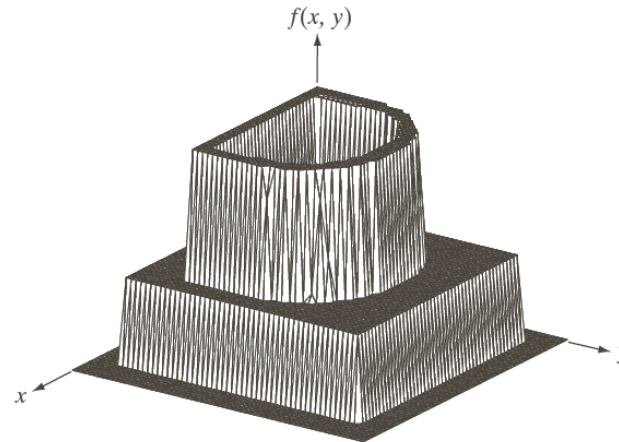
- Digital image

- if  $x$ ,  $y$  and the intensity values of  $f$  are all finite, discrete values, the image is a digital image.

- Picture element-Pixel

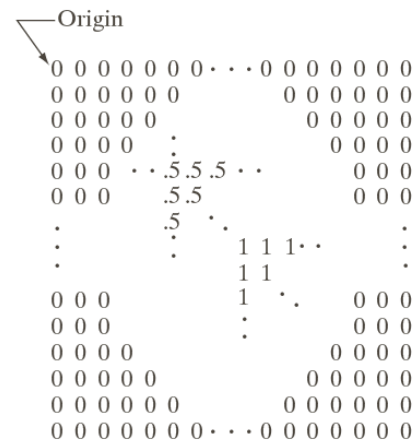
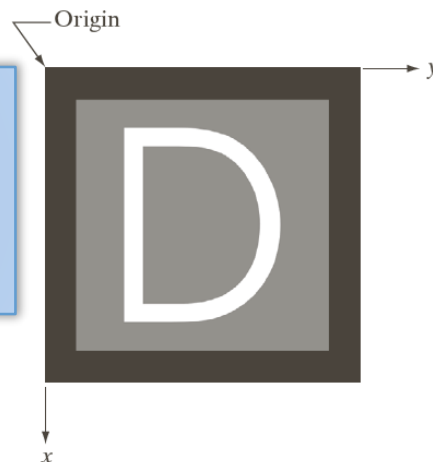
- A digital image is composed of a finite number of elements (*pixels*), each of which has a particular location and value(s).

# Basic concepts



**Image plotted as  
a surface**

**Image displayed  
as a visual  
intensity matrix**



**Image shown as a  
2-D numerical  
matrix**

# Three types of image processing

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## ○ Low Level

- Primitive operations. eg. noise reduction, contrast enhancement and image sharpening
- Both input and output are *images*.

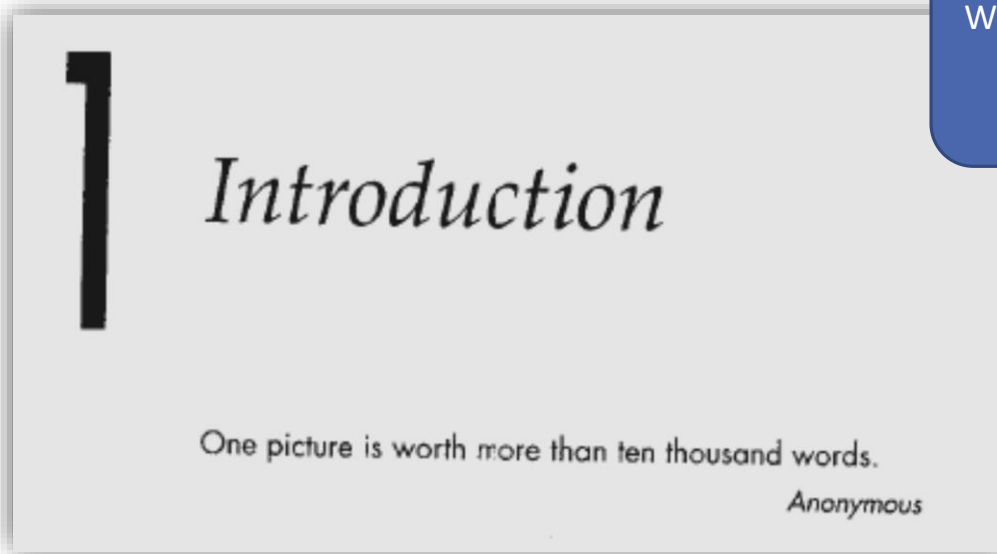
## ○ Mid Level

- Tasks like segmentation (partitioning an image into regions or objects), recognition (description of those objects to reduce them to a form suitable for computer processing ) and classification of individual objects.
- Input are *images* but output are *attributes* extracted from images.

## ○ High Level

- ‘Making sense’ of an ensemble of recognized objects as in image analysis and performing cognitive functions.

# Example: Text recognition



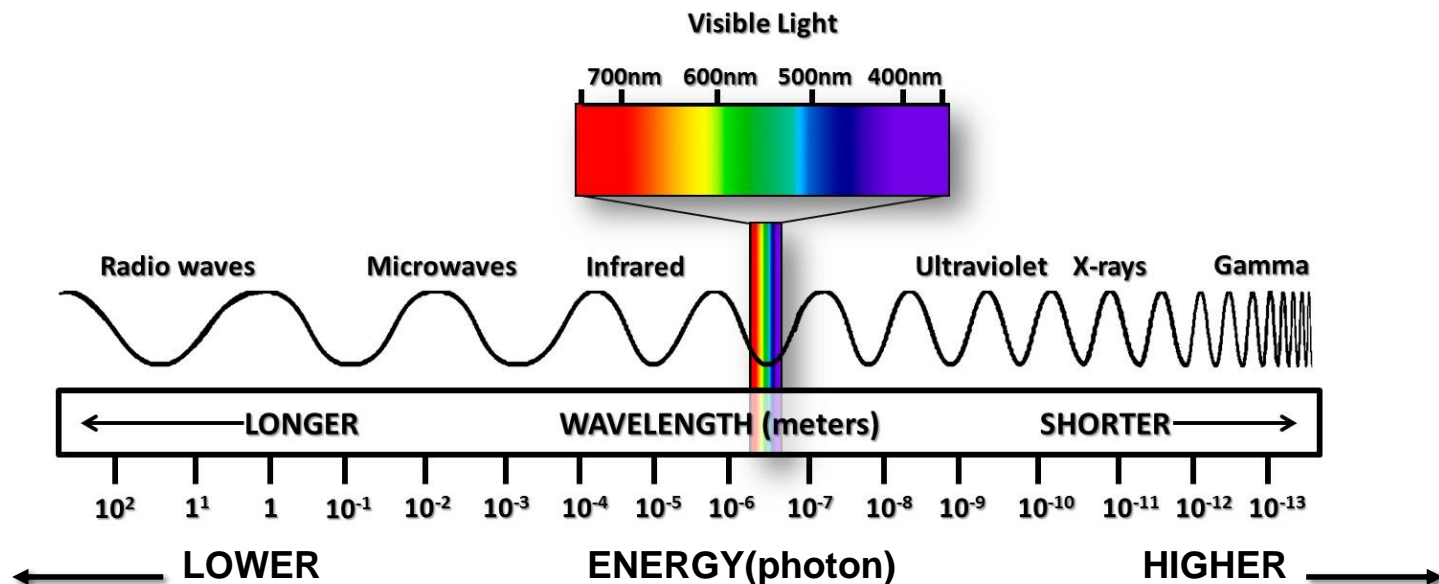
What types of image processing is involved?

Contrast/brightness adjustment, thresholding, sharpening,  
Character segmentation  
Character recognition  
(Feature extraction, Machine learning)

1 Introduction  
One picture is worth more than ten thousand words.  
Anonymous

# EM spectrum

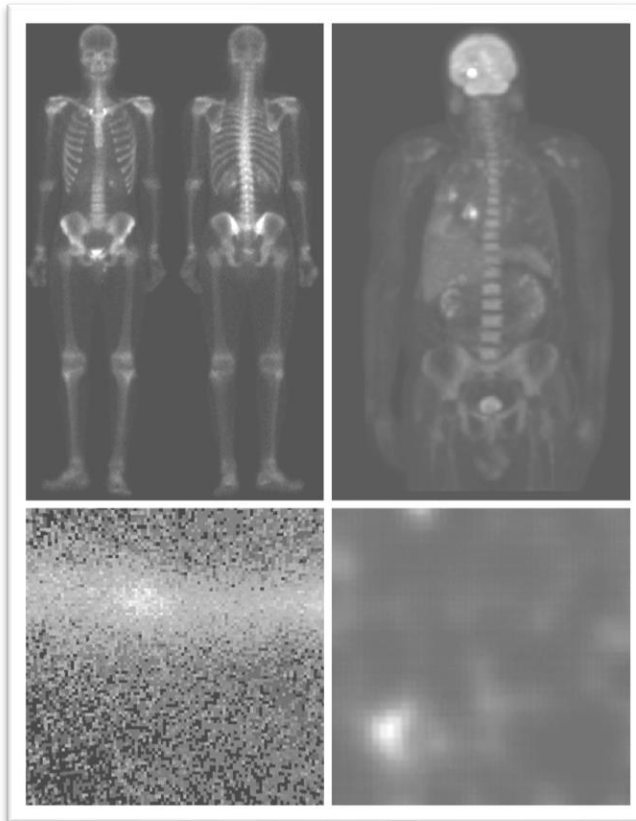
- Human vision are limited to the visual band (400nm-700nm) of electromagnetic (EM) spectrum.
- Imaging machines covers the whole EM spectrum.



# Gamma-Ray Imaging

Used by nuclear medicine and astronomical observations.

a b  
c d



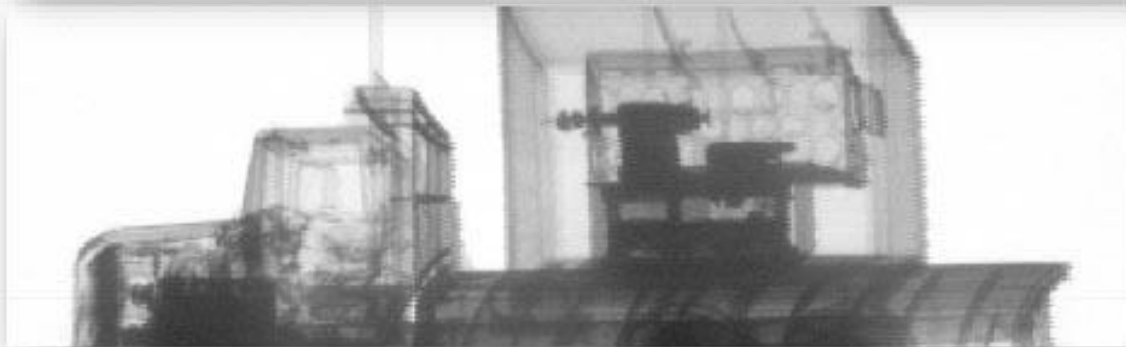
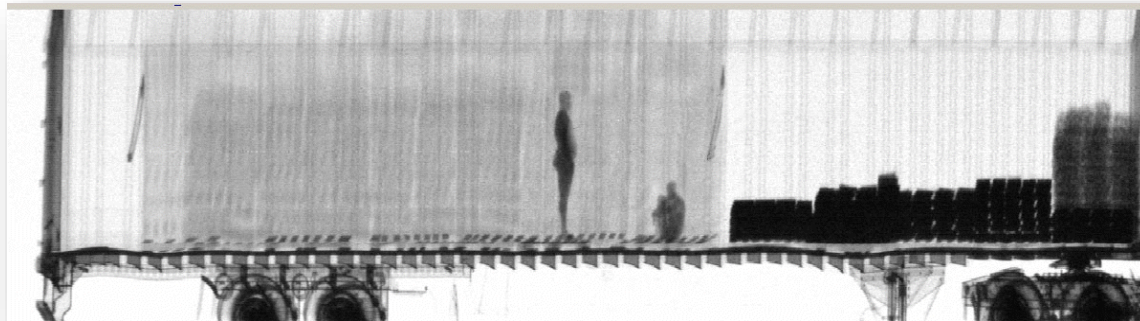
- (a) Bone scan
- (b) PET image
- (c) Cygnus loop
- (d) Gamma radiation from a reactor valve

# Gamma-Ray Imaging

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Used for truck scanning

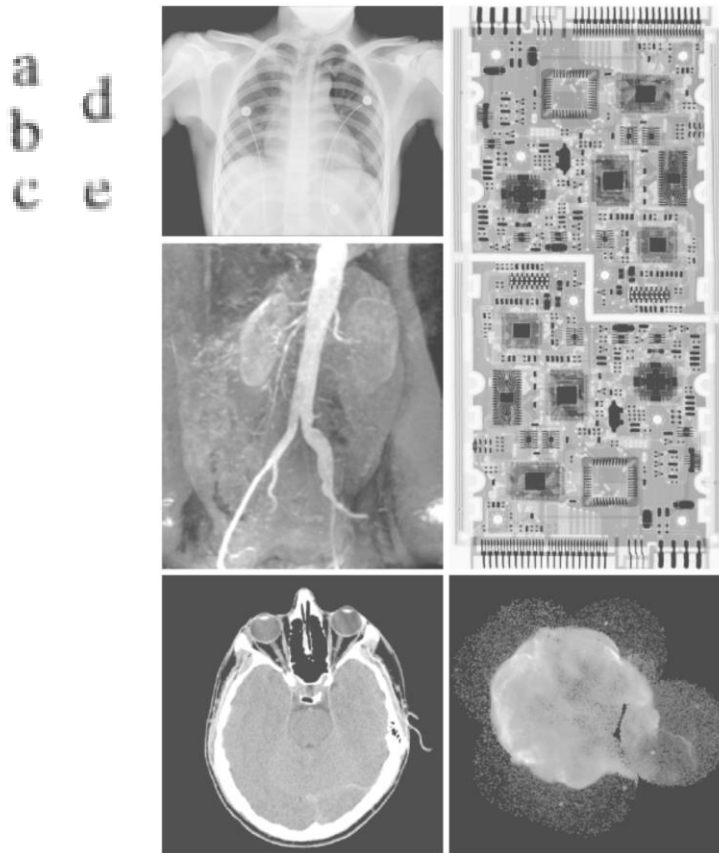
- Identify high-density regions which is too thick to penetrate which would be the most likely to hide nuclear threats.



# X-ray Imaging

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Used for medical diagnostics, astronomy.

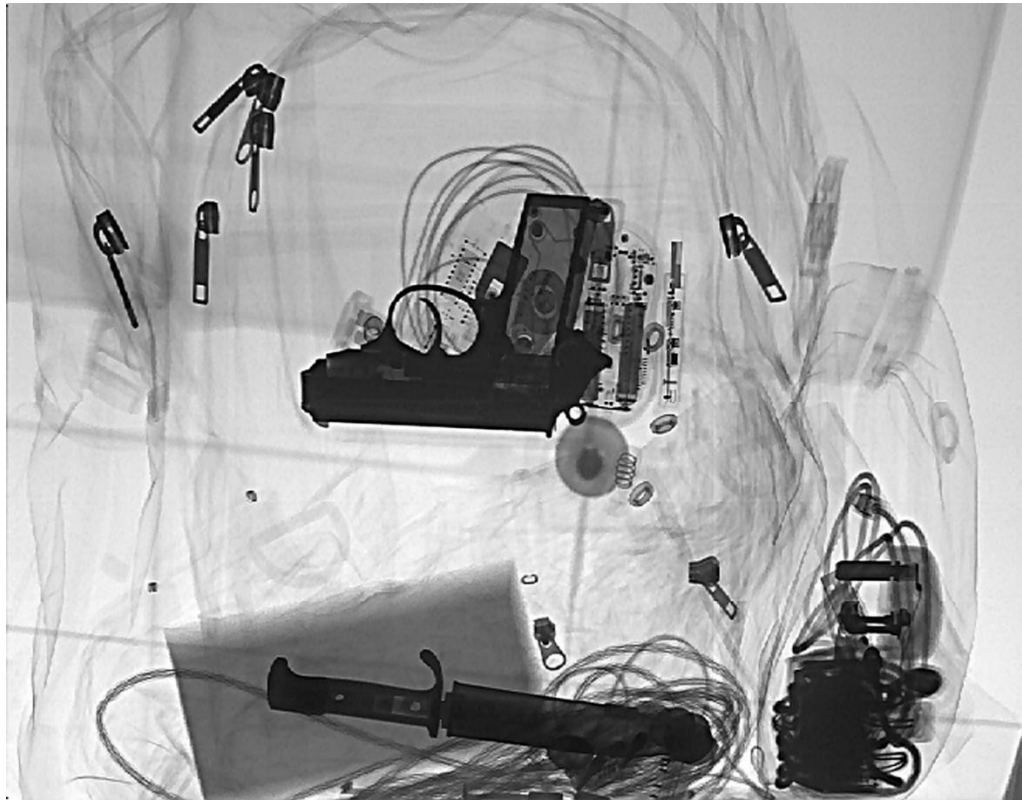


- (a) Chest X-ray
- (b) Aortic angiogram
- (c) Head CT
- (d) Circuit boards
- (e) Cygnus loop



# X-ray Imaging

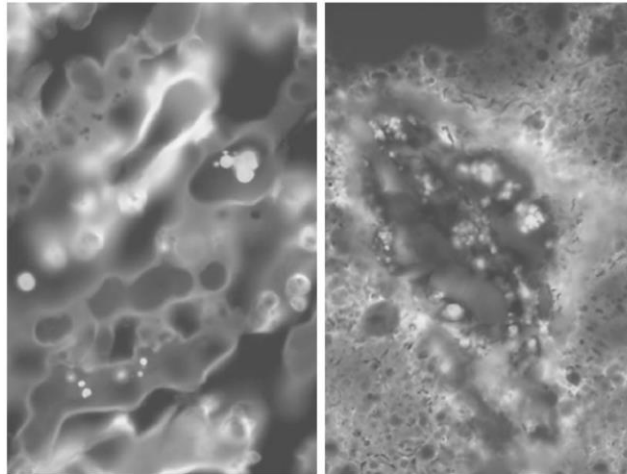
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# Ultraviolet Band Imaging

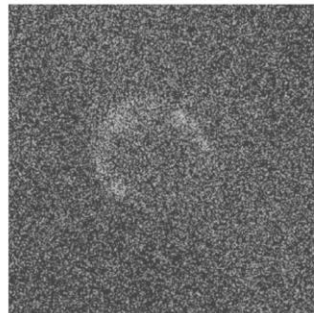
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Used in lithography, industrial inspection, microscopy, lasers, biological imaging and astronomical observations.



(a) Normal corn

(b) Smut corn



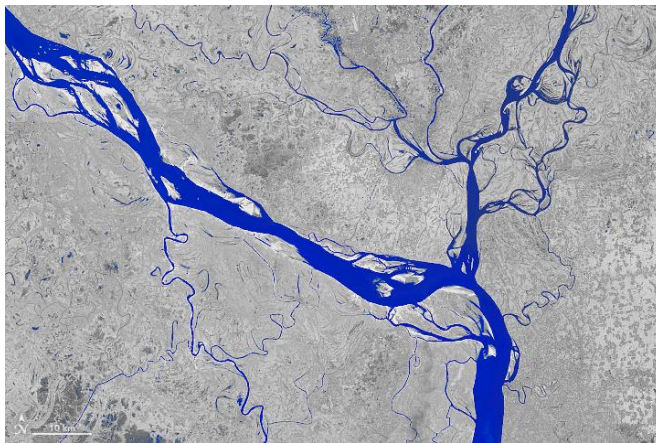
(c) Cygnus loop

# Imaging in visible and infrared band

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Used in light microscopy, astronomy, remote sensing, industry and law enforcement.

- (a) Surface of audio CD 1750x.
- (b) LANDSAT images of Padma river.
- (c) Satellite image of Hurricane from NASA.
- (d) DMSP Infrared satellite image of the US.

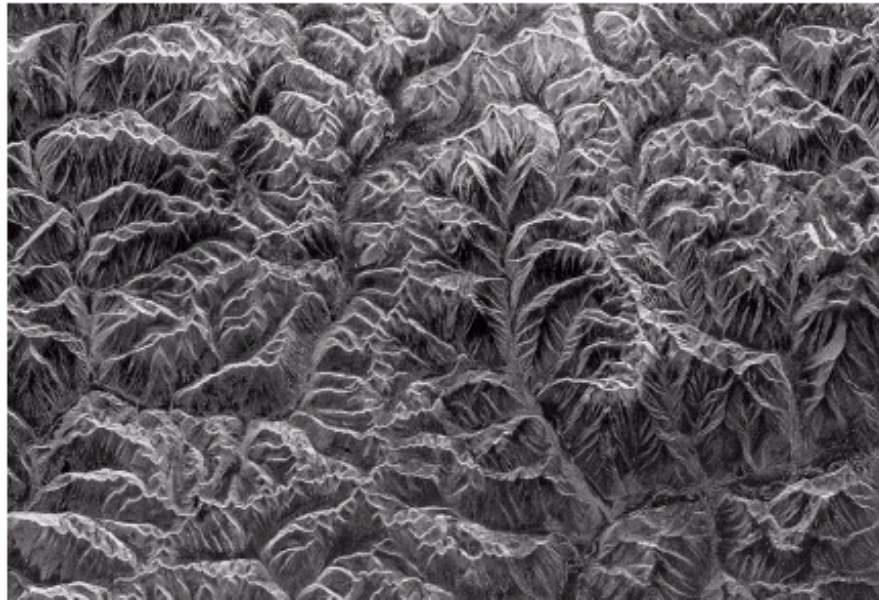


# Image in microwave band

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Dominant application: radar

Unique feature of imaging radar is its ability to collect data over virtually any region at any time, regardless of weather or ambient lighting conditions.



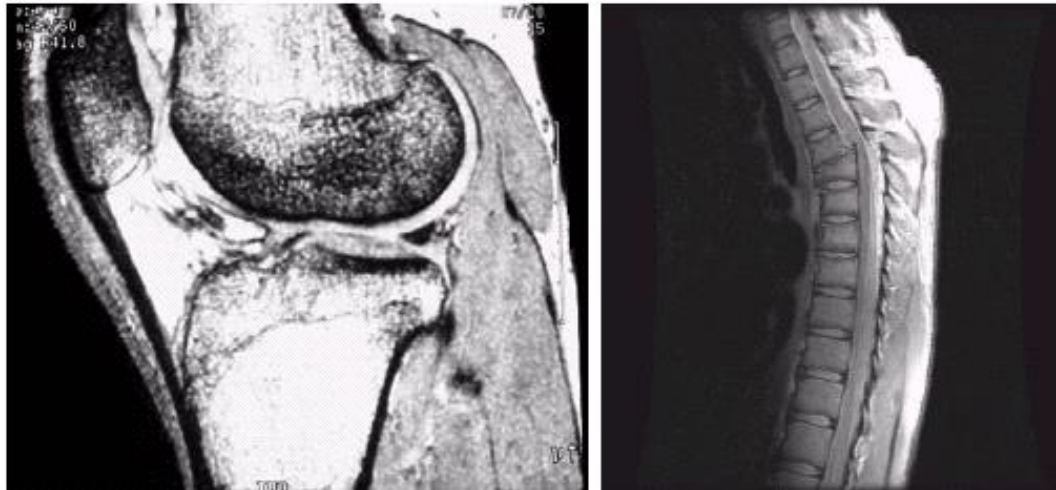
Spaceborne radar image of mountains in southeast Tibet



# Image in radio band

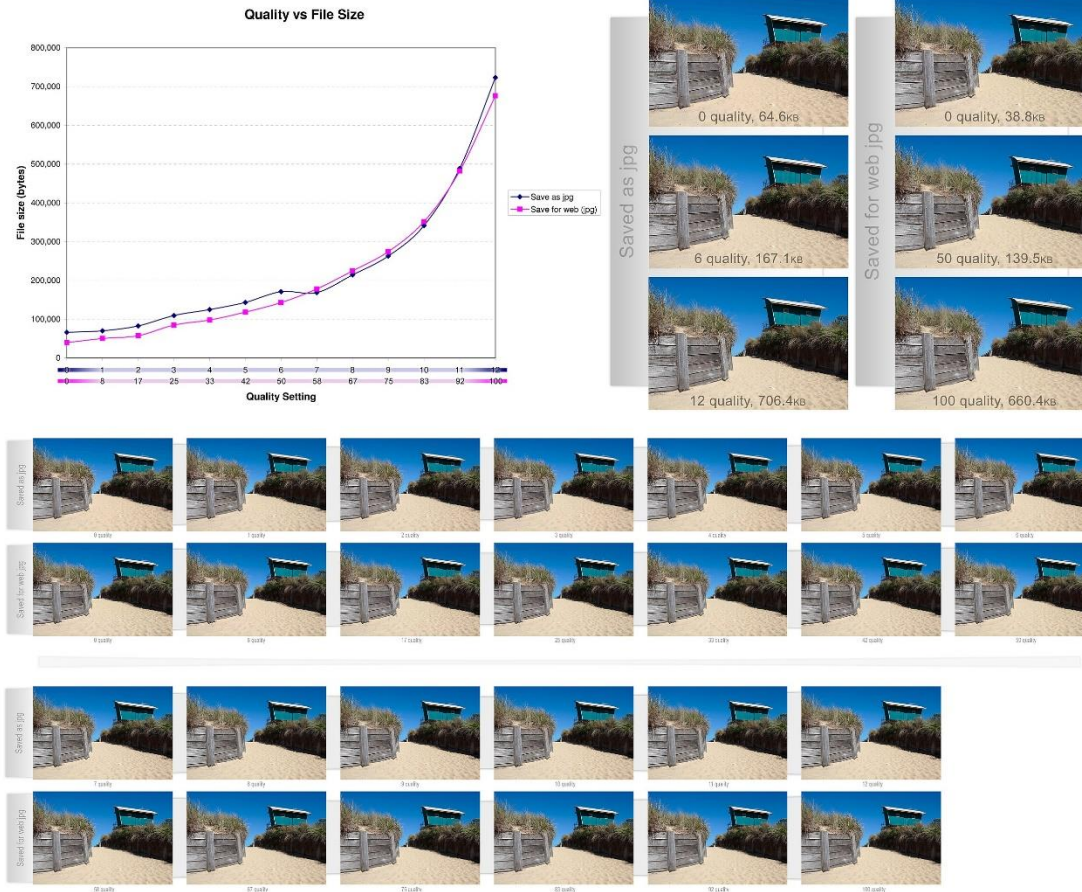
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Application: magnetic resonance imaging (MRI)



MRI images of human knee and spine

# Image Compression



# Video

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A video consists of a time-ordered sequence of frames(images).

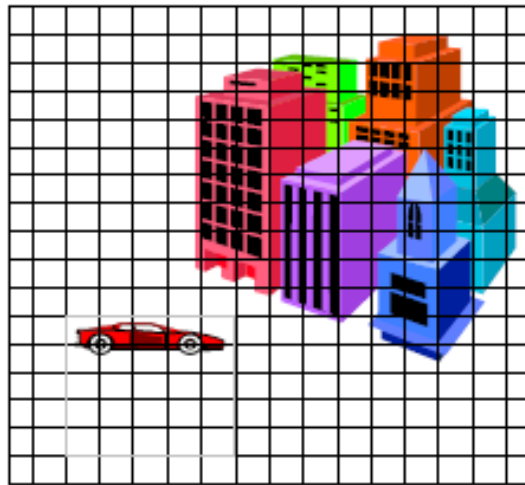
- The illusion of motion is given by displaying frames with a certain frequency. e.g. 30 frames/sec
- The number of frames showed each second depends on the spatial resolution of the frames (cinema, TV) as well as on the amplitude of the motion.



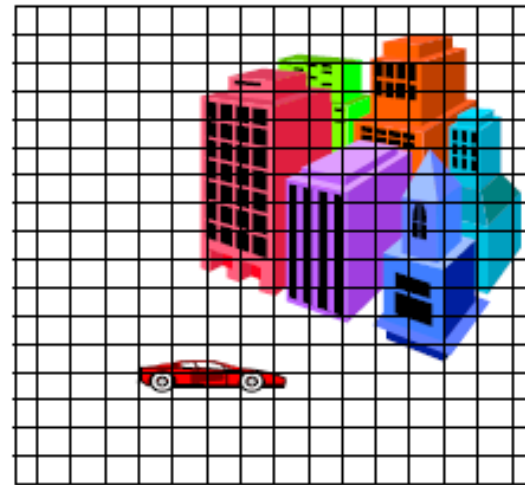
# Video Compression

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An obvious solution to video compression would be *predictive coding* based on previous frames.



Frame(N-1)

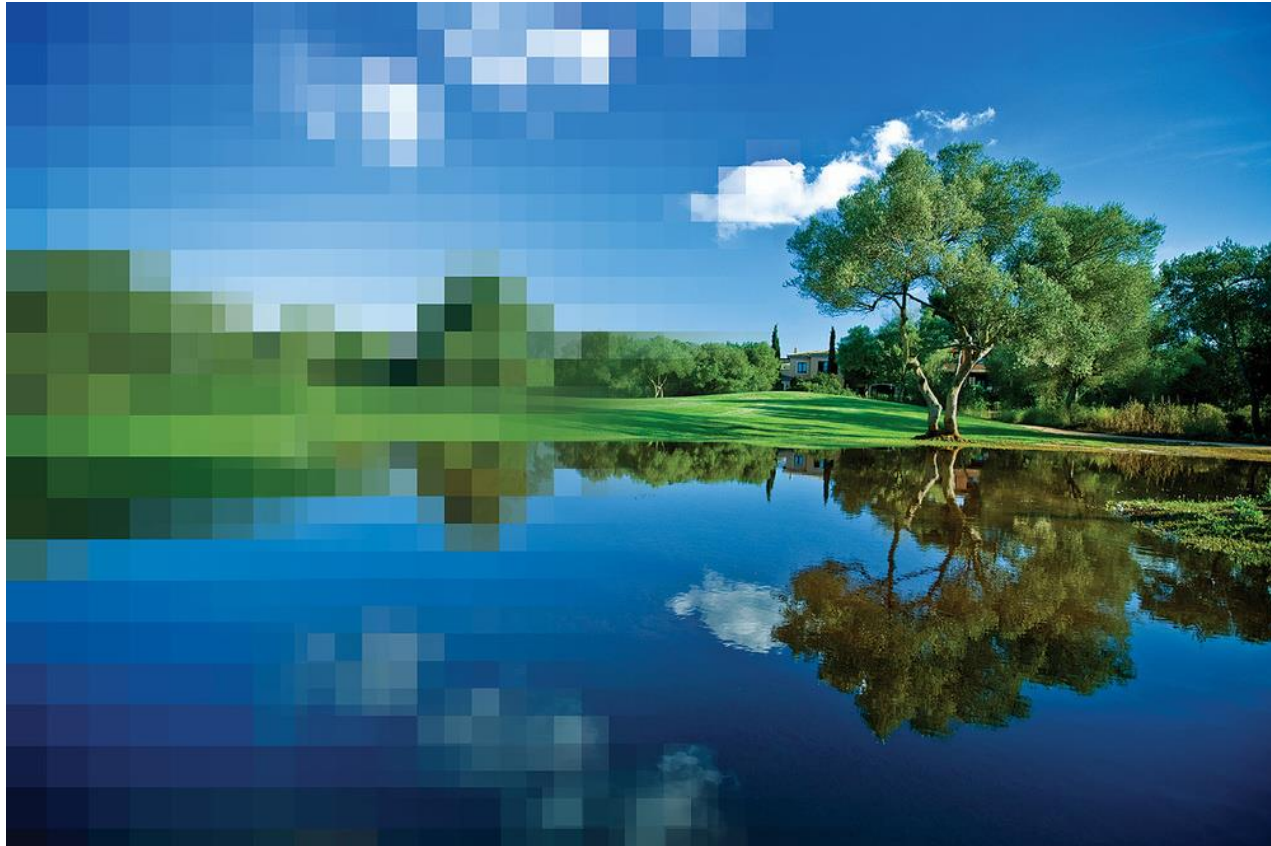


Frame(N)



# Video Compression

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# Q&A

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