

# Classical Encryption Techniques

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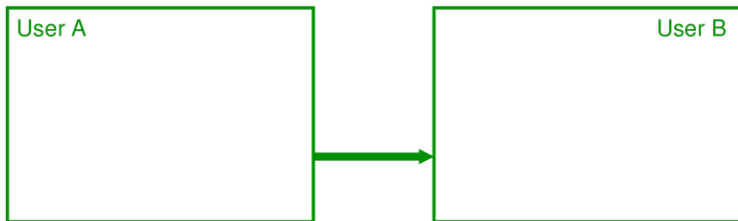
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# Encryption for Confidentiality

- › Aim: assure confidential information not made available to unauthorised individuals (data confidentiality)
- › How: encrypt the original data; anyone can see the encrypted data, but only authorised individuals can decrypt to see the original data
- › Used for both sending data across network and storing data on a computer system

# Model of Encryption for Confidentiality



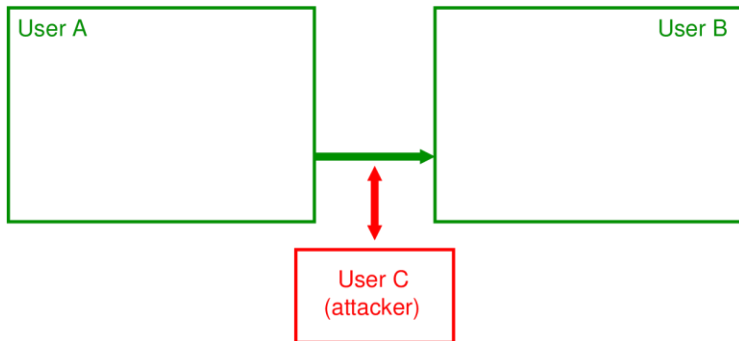
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# Model of Encryption for Confidentiality



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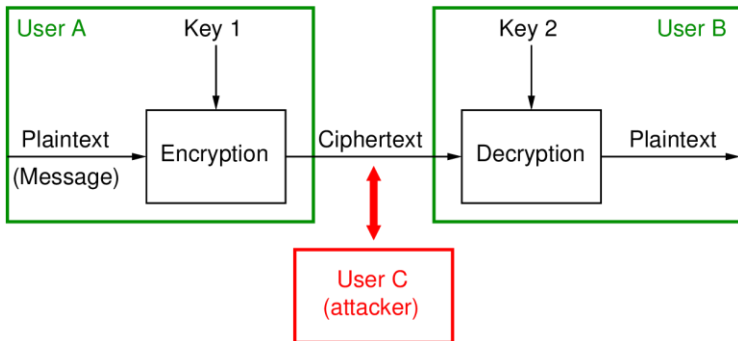
# Model of Encryption for Confidentiality

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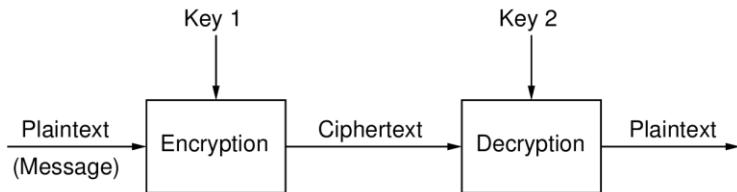
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# Model of Encryption for Confidentiality



# Terminology

**Plaintext** original message

**Ciphertext** encrypted or coded message

**Encryption** convert from plaintext to ciphertext  
(enciphering)

**Decryption** restore the plaintext from ciphertext  
(deciphering)

**Key** information used in cipher known only to  
sender/receiver

**Cipher** a particular algorithm (cryptographic system)

**Cryptography** study of algorithms used for encryption

**Cryptanalysis** study of techniques for decryption without  
knowledge of plaintext

**Cryptology** areas of cryptography and cryptanalysis



# Requirements and Assumptions

Requirements for secure use of **symmetric encryption**:

1. Strong encryption algorithm: Given the algorithm and ciphertext, an attacker cannot obtain key or plaintext
2. Sender/receiver know secret key (and keep it secret)

Assumptions:

- › Cipher is known
- › Secure channel to distribute keys

# Characterising Cryptographic Systems

## Operations used for encryption:

**Substitution** replace one element in plaintext with another

**Transposition** re-arrange elements

**Product systems** multiple stages of substitutions and transpositions

## Number of keys used:

**Symmetric** sender/receiver use same key (single-key, secret-key, shared-key, conventional)

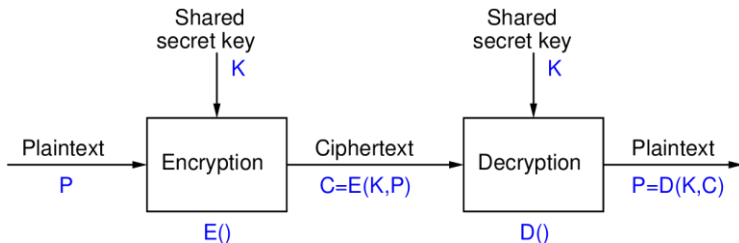
**Public-key** sender/receiver use different keys (asymmetric)

## Processing of plaintext:

**Block cipher** process one block of elements at a time

**Stream cipher** process input elements continuously

# Symmetric Key Encryption for Confidentiality



## Requirements

- › Strong encryption algorithm: given algorithm, ciphertext and known pairs of (plaintext, ciphertext), attacker should be **unable** to find plaintext or key
- › Shared secret keys: sender and receiver both have shared a secret key; **no-one else** knows the key

# Attacks

## Goal of the Attacker

- › Discover the plaintext (good)
- › Discover the key (better)

## Assumed Attacker Knowledge

- › Ciphertext
- › Algorithm
- › Other pairs of (plaintext, ciphertext) using same key

## Attack Methods

**Brute-force attack** Try every possible key on ciphertext

**Cryptanalysis** Exploit characteristics of algorithm to deduce plaintext or key

Assumption: **attacker can recognise correct plaintext\_**

# Attacks on Block Ciphers

## Brute Force Attack

- › Approach: try all keys in key space
- › Metric: number of operations (time)
- ›  $k$  bit key requires  $2^k$  operations
- › Depends on key length and computer speed

## Cryptanalysis

- › Approach: Find weaknesses in algorithms
- › Methods: Linear cryptanalysis, differential cryptanalysis, meet-in-the-middle attack, side-channel attacks . . .
- › Metrics:
  - ) Number of operations
  - ) Amount of memory
  - ) Number of known plaintexts/ciphertexts

# Brute-Force Attacks

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Key length	Key space	Worst case time at speed:		
		$10^9/\text{sec}$	$10^{12}/\text{sec}$	$10^{15}/\text{sec}$
32	$2^{32}$	4 sec	4 ms	4 $\mu\text{s}$
56	$2^{56}$	833 days	20 hrs	72 sec
64	$2^{64}$	584 yrs	213 days	5 sec
128	$2^{128}$	$10^{22}$ yrs	$10^{19}$ yrs	$10^{16}$ yrs
192	$2^{192}$	$10^{41}$ yrs	$10^{38}$ yrs	$10^{35}$ yrs
256	$2^{256}$	$10^{60}$ yrs	$10^{57}$ yrs	$10^{54}$ yrs
26!	$2^{88}$	$10^{10}$ yrs	$10^7$ yrs	$10^4$ yrs

Age of Earth:  $4 \times 10^9$  years

Age of Universe:  $1.3 \times 10^{10}$  years

# Cryptanalysis: What is known to attacker . . .

**Ciphertext Only** encryption algorithm, ciphertext

**Known Plaintext** encryption algorithm, ciphertext;  
one or more plaintext–ciphertext pairs formed with the  
secret key

**Chosen Plaintext** encryption algorithm, ciphertext; Plaintext  
message chosen by attacker, together with its  
corresponding ciphertext generated with the secret key

**Chosen Ciphertext** encryption algorithm, ciphertext;  
Ciphertext chosen by attacker, together with its  
corresponding decrypted plaintext generated with the  
secret key

**Chosen Text** encryption algorithm, ciphertext;  
Plaintext message chosen by attacker, together with its  
corresponding ciphertext generated with the secret key,  
Ciphertext chosen by attacker, together with its  
corresponding decrypted plaintext generated with the  
secret key

# Measures of Security

## Unconditionally Secure

- › Ciphertext does not contained enough information to derive plaintext or key
- › **One-time pad** is only unconditionally secure cipher (but not very practical)

## Computationally Secure

- › If either:
  - › Cost of breaking cipher exceeds value of encrypted information
  - › Time required to break cipher exceeds useful lifetime of encrypted information
- › Hard to estimate value/lifetime of some information
- › Hard to estimate how much effort needed to break cipher



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# Classical Substitution Ciphers

- › Letters of plaintext are replaced by others letters or by numbers of symbols
- › If plaintext viewed as sequence of bits, replace plaintext bit patterns with ciphertext bit patterns

# Caesar Cipher

- › Earliest known cipher, used by Julius Caesar (Roman general 2000 years ago)
- › Replace each letter by the letter **three positions along in alphabet**

Plain: a b c d e f g h i j k l m n o p q r s t u v w x y z  
Cipher: D E F G H I J K L M N O P Q R S T U V W X Y Z A B C

## Generalised Caesar Cipher

- › Allow shift by  **$k$**  positions
- › Assume each letter assigned number ( $a = 0, b = 1, \dots$ )

$$C = E(k, p) = (p + k) \bmod 26$$

$$p = D(k, C) = (C - k) \bmod 26$$

# Breaking the Caesar Cipher

- › Brute force attack
  - ) Try all **25** keys, e.g.  $k = 1, k = 2, \dots$
  - ) Plaintext should be recognised
- › Recognising plaintext in brute force attacks
  - ) Need to know "structure" of plaintext
  - ) Language? Compression?
- › How to improve **against** brute force?
  - ) Hide the encryption/decryption algorithm: **Not practical**
  - ) Compress, use different language: **Limited options**
  - ) Increase the number of keys

Why 25?

# Caesar Cipher Examples

## Exercise:

Plaintext: hellompi ( $k=3$ )

Ciphertext: ?

## Exercise:

Ciphertext: a g q q w (Caesar Cipher)

Plaintext: ?

# Mono-alphabetic (Substitution) Ciphers

- › Mono-alphabetic: use a single alphabet for both plaintext and ciphertext
- › Arbitrary substitution: one element maps to any other element
  - )  $n$  element alphabet allows  $n!$  permutations or keys

- › **Example:**

Plain: a b c d e . . . w x y z

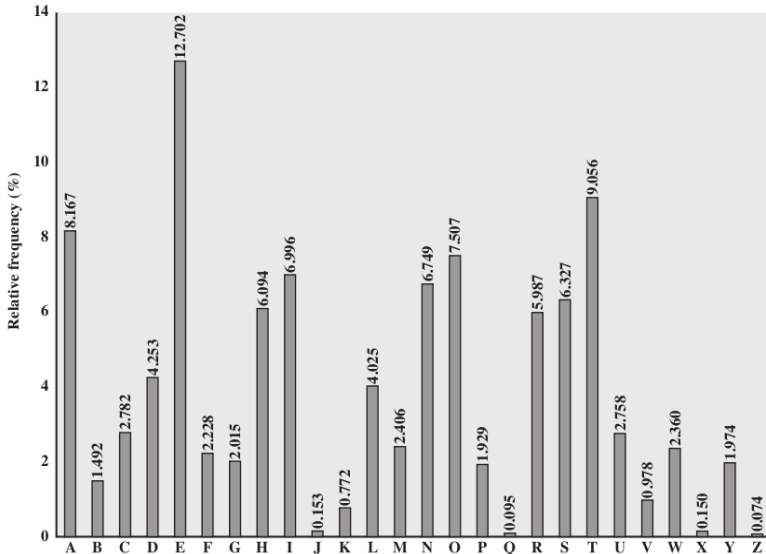
Cipher: D Z GLS . . . B T F Q

- › Try brute force . . .
  - ) Caesar cipher: 26 keys
  - ) Mono-alphabetic (English alphabet):  $26!$  keys ( $> 4 \times 10^{26}$ )

# Attacks on Mono-alphabetic Ciphers

- › Exploit the regularities of the language
  - ) Frequency of letters, digrams, trigrams
  - ) Expected words
- › Fundamental problem with mono-alphabetic ciphers
  - ) Ciphertext reflects the frequency data of original plaintext
  - ) Solution 1: encrypt multiple letters of plaintext
  - ) Solution 2: use multiple cipher alphabets

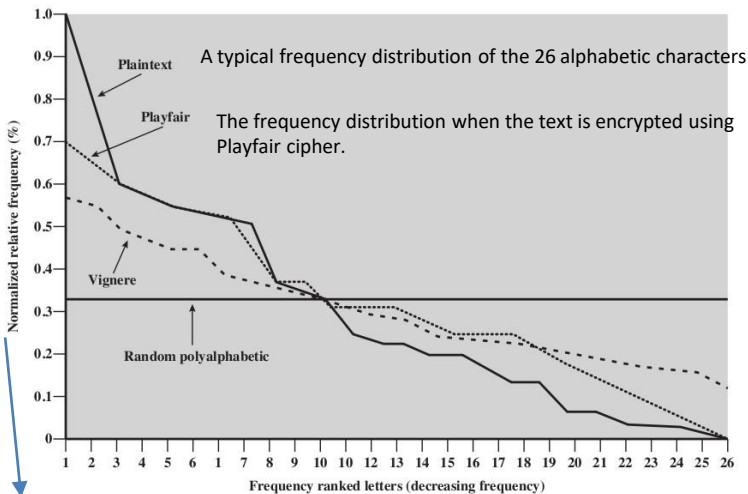
# Relative Frequency of Letters in English Text



Credit: Figure 2.5 in Stallings, *Cryptography and Network Security*, 6th Ed., Pearson



# Relative Frequency of Occurrence of Letters



The number of occurrences of each letter / The number of occurrences of the most frequently used letter

# Playfair Cipher

## Initialisation

1. Create 5x5 matrix and write keyword (row by row)
2. Fill out remainder with alphabet, not repeating any letters
3. Special: Treat I and J as same letter

## Encryption

1. Operate on pair of letters (digram) at a time
2. Special: if digram with same letters, separate by special letter (e.g. x)
3. Plaintext in same row: replace with letters to right
4. Plaintext in same column: replace with letters below
5. Else, replace by letter in same row as it and same column as other plaintext letter

# Playfair Cipher Example

- › Plaintext: hello
- › Keyword: thailand
- › Ciphertext: LDAZEU

## Exercise:

Plaintext: yuanxiaochen

Keyword: lovechina

Ciphertext: ?

# Playfair Cipher - Is it Breakable?

- › Better than mono-alphabetic: relative frequency of digrams much less than of individual letters

# Poly-alphabetic Ciphers

- › Use different mono-alphabetic substitutions as proceed through plaintext
  - ) Set of mono-alphabetic ciphers
  - ) Key determines which mono-alphabetic cipher to use for each plaintext letter
- › Examples:
  - ) Vigen`ere cipher
  - ) Vernam cipher / One time pad

# Vigen`ere Cipher

- › Set of 26 general Caesar ciphers
- › Letter in key determines the Caesar cipher to use
  - ) Key must be as long as plaintext: repeat a keyword
- › Use n randomly generated substitutions
  - ✓ 1st letter is encoded by 1st substitution alphabet
  - ✓ 2nd letter is encoded by 2nd substitution alphabet
  - ✓ . . .
  - ✓ nth letter is encoded by nth substitution alphabet
  - ✓ n+1st letter is encoded by 1st substitution alphabet
  - ✓ etc.

# Vigen`ere Cipher

- › Example:

Plain: internettechnologies

Key: sirindhornsirindhorn

Cipher:

AVKMEQLHKRUPEWYRNWVF

- › Multiple ciphertext letters for each plaintext letter

## Exercise:

Plaintext: yuanxiaochen

Keyword: lovechina

Ciphertext: ?

## Vigen`ere Cipher - Is it Breakable?

- › Yes
- › Monoalphabetic or Vigen`ere cipher? Letter frequency analysis
- › Determine length of keyword
- › For keyword length  $m$ , Vigen`ere is  $m$  mono-alphabetic substitutions
- › Break the mono-alphabetic ciphers separately

Weakness is **repeating, structured** keyword



## Vernam / One Time Pad

- › Gilbert Sandford Vernam – inventor, 1919
- › Proven unbreakable by Claude Shannon, *Communication Theory of Secrecy Systems*, 1949
- › Similar to Vigen`ere, but use **random key** as long as plaintext
- › Only known scheme that is **unbreakable** (unconditional security)
  - › Ciphertext has no statistical relationship with plaintext
  - › Given two potential plaintext messages, attacker cannot identify the correct message
- › *Unbreakable if and only if*
  - *Key is same length as plain text*
  - *Key is never re-used*
- › Two practical limitations:
  1. Difficult to provide large number of random keys
  2. Distributing unique long random keys is difficult
- › Limited practical use

## Vernam / One Time Pad

- › Basic operation – bitwise XOR
- › XOR table
  - $0 \text{ xor } 0 = 0$
  - $0 \text{ xor } 1 = 1$
  - $1 \text{ xor } 0 = 1$
  - $1 \text{ xor } 1 = 0$
- › Plain text is represented as bit stream
- › Key is random bit stream of same length
- › Cipher text is produced via bitwise XOR of plain bit stream and key bit stream.

# One Time Pad Example

Attacker knows the ciphertext:

ANKYODKYUREPFJBYOJDSPLREYIUNOFDOIUERFPLUYTS

Attacker tries all possible keys. Two examples:

*key1*:pxlmvmsydozufyrvzwc tnlebnecvgdupahfzzlmnyih *plaintext1*:  
mr mustard with the candlestick in the hall

*key2*:pftgpmiydgaxgoufhklmhsqdqogtewbqfgyovuhwt  
*plaintext2*: miss scarlet with the knife in the library

There are many other legible plaintexts obtained with other keys. No way for attacker to know the correct plaintext

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# Rail Fence Transposition

- › Plaintext letters written in diagonals over  $N$  rows (depth)
- › Ciphertext obtained by reading row-by-row
- › Easy to break: letter frequency analysis to determine depth

- › **Example:**

plaintext: internettechnologiesandapplications  
depth: 3

# Rows/Columns Transposition

- › Plaintext letters written in rows
- › Ciphertext obtained by reading column-by-column, but re-arranged
- › Key determines order of columns to read
- › Easy to break using letter frequency (try different column orders)

- › Example:

plaintext: securityandcryptography  
key: 315624

## Exercise:

**Plaintext:** yuanxiaochenloveschina

**Keyword:** 631524

**Ciphertext:** ?

# Rows/Columns Transposition

Transposition ciphers can be made stronger by using multiple stages of transposition

plaintext: attackpostponeduntiltwoamxyz

key: 4312567

ciphertext: TTNAAPTMTISUOAODWCOIXKNLYPETZ

Transpose again using same key:

output: NSCYAUOPTTWLTMDNAOIEPAXTTOKZ

Original plaintext letters, by position:

01 02 03 04 05 06 07 08 09 10 11 12 13 14  
15 16 17 18 19 20 21 22 23 24 25 26 27 28

After first transposition:

03 10 17 24 04 11 18 25 02 09 16 23 01 08  
15 22 05 12 19 26 06 13 20 27 07 14 21 28

After second transposition:

17 09 05 27 24 16 12 07 10 02 22 20 03 25  
15 13 04 23 19 14 11 01 26 21 18 08 06 28

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# Steganography

- › Hide a real message in a fake, but meaningful, message
- › Assumes recipient knows the method of hiding
- › Examples:
  - › Selected letters in a document are marked to form the hidden message
  - › Invisible ink (letters only become visible when exposed to a chemical or heat)
  - › Using selected bits in images or videos to carry the Message
- › Advantages
  - › Does not *look like* you are hiding anything
- › Disadvantages
  - › Once attacker knows your method, everything is lost
  - › Can be inefficient (need to send lot of information to carry small message)

## Steganography Example

Dear George,  
Greetings to all at Oxford. Many thanks for your letter and for the Summer examination package. All Entry Forms and Fee Forms should be ready for final despatch to the Syndicate by Friday 20th or at the very latest, I'm told, by the 21st. Admin has improved here, though there's room for improvement still; just give us all two or three more years and we'll really show you! Please don't let these wretched 16+ proposals destroy your basic O and A pattern. Certainly this sort of change, if implemented immediately, would bring chaos.  
Sincerely yours.