

## Appendix.1 Leftist Heaps

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April 7, 2020

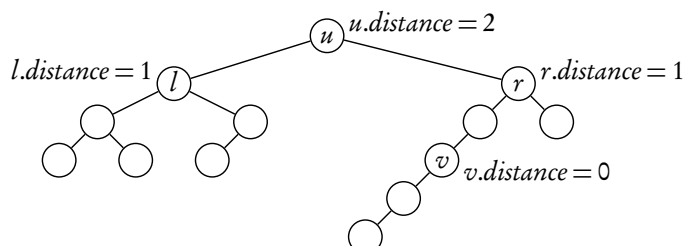
### Outline

- 1 Leftist Heaps
- 2 Mergeable Heaps
- 3 Insertion and Removal
- 4 Implementation
- 5 Analysis

### Leftist Heaps

### Distance of a Node

- For a binary tree, we define the *distance* of a node to be the length of the path from the node to its nearest descendant which has at least one empty subtree.
- The distance of the tree is the distance of its root.
- The distance of an empty tree is defined as  $-1$ .



- By the notion of distance, we want to know how quick we can reduce to an empty subtree.



## Leftist Heaps

- To process the trees easier, just like in the perfectly balanced trees, we strengthen the condition so that we know which way to go for the nearest empty subtree.
- For every node, if the distance of its left subtree is greater than or equal to that of its right subtree, then the tree is called a *leftist tree*.
- Since we are walking to the right, the distance is now the length of the path to the *right-most* node.
- If a leftist tree also admits the heap property, then it is a leftist heap.

## Mergeable Heaps



## Mergeable Heaps

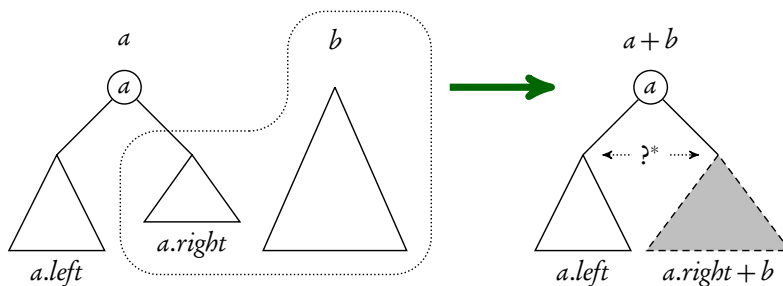
- We can prove that a leftist tree of size  $n$  has a distance less than  $\log n$ .
- The main operation that a leftist heap provides efficiently is  $\text{merge}(a, b)$ , where  $a$  and  $b$  are two leftist heaps — to merge two leftist heaps into one leftist heap.
  - ① Obviously, if one of the heaps is empty, the result is just the other heap.
  - ② Otherwise, we split the heap whose root has the smaller element (suppose it is heap  $a$ ) into three parts — the root node  $a$ , the subheaps  $a.\text{left}$  and  $a.\text{right}$ .
  - ③ We make node  $a$  the new root, and  $a.\text{left}$  one of the subheap; we then recursively merge  $a.\text{right}$  with the other heap  $b$ , and make the result the other subheap.
  - ④ We swap the subheaps when necessary so that the right subheap has the smaller distance.
- At each recursive call, we reduce to the right subheap of either  $a$  or  $b$ , so the number of steps can't be more than  $a.\text{distance} + b.\text{distance}$ , thus in logarithmic time.

## Mergeable Heaps



## Merging Two Leftist Heaps — Illustrated

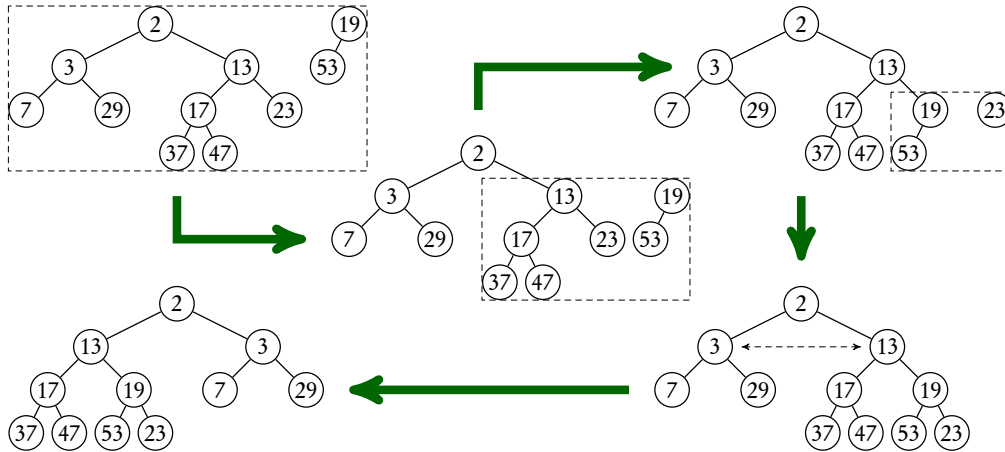
Suppose  $a.\text{elm} \leq b.\text{elm}$ .



\* We swap the subheaps of the new heap when the distance of  $a.\text{left}$  is less than the distance of  $a.\text{right} + b$ , to recover the leftist tree property.



## Merging Two Leftist Heaps — Example



### Insertion and Removal



## Insertion and Removal of Leftist Heaps

Insertion of a new node:

- make the new node a singleton heap — a heap having only the root node,
- merge it with the old heap.

Removal of the root node:

- merge the left and right (sub)heaps,
- return the old root as the removed node.

### Implementation



## The *Node* Class and the Preorder Traversal

```
1 class Node:
2     def __init__(self, elm):
3         self.elm = elm
4         self.distance = 0
5         self.left = self.right = None
```

```
1 def distance(r):
2     return r.distance if r else -1

1 def preorder_leftist(r):
2     while r is not None:
3         yield r.elm
4         yield from preorder_leftist(r.right)
5         r = r.left
```

- Since we define the distance of an empty tree as `-1`, and we cannot store this in `None`, we define a function to uniformly return the distance of a tree, whether empty or not.
- The traversal of a leftist tree must not go recursively to the left, because it can be very deep. We loop along the leftmost path and recursively traverse the right subtrees.



## Merging Two Leftist Heaps

```

1 def merge_leftists(a, b):
2     if a is None:
3         return b
4     elif b is None:
5         return a
6     else:
7         if not a.elm <= b.elm:
8             a, b = b, a
9         a.right = merge_leftists(a.right, b)
10        if distance(a.left) < distance(a.right):
11            a.left, a.right = a.right, a.left
12        a.distance = distance(a.right)+1
13        return a

```



## Implementing Priority Queues Based on Leftist Heaps

```

1 class Leftist:
2     def __init__(self):
3         self.root = None
4     def __bool__(self):
5         return self.root is not None
6     def push(self, x):
7         self.root = merge_leftists(self.root, Node(x))
8     def pop_min(self):
9         x = self.get_min()
10        self.root = merge_leftists(self.root.left, self.root.right)
11        return x
12    def get_min(self):
13        if not self:
14            raise IndexError
15        return self.root.elm

```



## The Relation between Distance and Size

Let  $s$  be the distance of a leftist tree that has  $n$  nodes. We prove by induction on  $n$  that

$$n \geq 2^{s+1} - 1.$$

- Base case: for  $n = 0$ , the empty leftist tree has distance  $s = -1$ , therefore  $n \geq 0 = 2^{-1+1} - 1$ .
- Induction step: for  $n \geq 1$ , let  $s_l$  and  $n_l$  be the distance and size of the left subtree, and  $s_r$  and  $n_r$  the distance and size of the right subtree, respectively. We have

$$\begin{aligned}
 n &= n_l + n_r + 1 && \text{[by binary tree]} \\
 &\geq (2^{s_l+1} - 1) + (2^{s_r+1} - 1) + 1 && \text{[by induction hypothesis]} \\
 &= 2^{s_l+1} + 2^{s_r+1} - 1 && \text{[by arithmetic]} \\
 &\geq 2^{s_r+1} + 2^{s_r+1} - 1 = 2^{s_r+1+1} - 1 && \text{[by leftist tree } (s_l \geq s_r), \text{ arithmetic]} \\
 &= 2^{s+1} - 1. && \text{[by distance of leftist tree } (s = s_r + 1)]
 \end{aligned}$$

