

Mechatronics Engineering

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jackiele.ca

Skills

- Sensor Experience
 - Vision, IMU, Encoders,
- Programming Experience
 - C, C++, Python, JavaScript, CSS, React.js
- CAD Experience
 - AutoCAD, SolidWorks, Inventor
- Manufacturing
 - 3D printer, Laser cutter, CNC Mill

Experience

Vex Robotics Competition – Team Manager + Designer and Programmer

Sept. 2017 - June 2021

- Achieved 1st in World for programming
- Programmed in C++ an autonomous robot that used PID loops and encoders to track position with odometry
- Implemented a design process that focused on shop organization and team scheduling to increase build efficiency by ~175%
- Fully designed multiple robots using Inventor, decreasing likelihood of build errors by ~50%

The STEAM Project – Project Development and Instructor

Jan 2022 – Apr 2022

- Optimized STEM kits to require less physical labor and materials, resulting in a overall decrease of ~12% in manufacturing time.
- Developed a cube that balances itself using three reaction wheels to sell as a DIY product
- Integrated an IMU sensor and Encoders in an LQR loop to map and control the position of a cube using C

UW Aerial Robotics Group – *Mechanical Sub-team*

Sept 2021 - Present

- Designed a lightweight, aerodynamic gimbal using Solidworks that houses a GoPro capable of capturing images for use in locating ground object
- Collaborated with others on **GrabCAD** to design a versatile grabber for a drone that can pick-up a variety of shapes and materials using elastic material

Engineering4Youth - Club Founder

Sept. 2018 - Present

- Started a club that promotes Engineering to kids in neighboring Elementary schools
- Increased interest in high school engineering courses by ~18% through interactive engineering challenges

Personal and Academic Projects

Stock Predictor - Personal

April. 2022 - Present

- Programmed a bot that can predict stock changes with up to 82% accuracy using Python
- Utilized a Linear Regression machine learning algorithm to increase performance over time

My Personal Website-Personal

April. 2022 - Present

- Developed a website using React.js, CSS, Javascript and HTML to display different aspects of my portfolio
- Experimented with React, is and CSS to create a dynamic website that holds user attention

4 Axis Robot Arm - Personal

May 2021 - August. 2021

- Designed and fabricated a robotic arm using a CNC laser cutter and a 3D printer
- Programmed the arm for remote control and autonomous movements with PID loops, using C+

Machine Card Gun - Personal

March 2021 - June 2021

- Designed and 3D printed a flywheel with Inventor that fired playing cards at ~140km/h
- Utilized a multi-servo out-take system to program multiple firing methods (rapid fire, single shot, etc)

Education

University of Waterloo

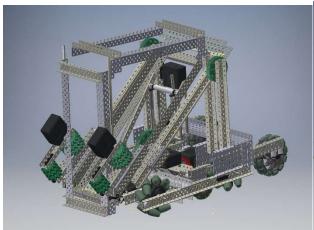
Expected Graduation - June 2026

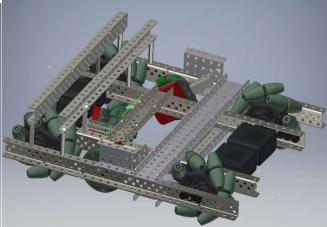
Candidate for Bachelor's Degree of Applied Science, Mechatronics Engineering Enver Creek Secondary School

Graduated June 2021

- Team captain of ultimate frisbee team for five years
- Student Council President
- 98.6% academic average

Vex Robotics Competition





Chassis

Assembled Robot





Storage Tray

- Chassis with three encoder wheels that use suspension to always stay in contact with ground
- 55in tray that folds into 18in cube
- Intake system that folds to fit into 18in cube
- Flip out wheels that prevent the robot from tipping backwards



Intake system/arm