

JACK HAMILTON

880 Clements Avenue • North Vancouver BC
(778)-998-9990 • jackhamilton444@gmail.com
LinkedIn • www.linkedin.com/in/jack-hamilton-a83798193
GitHub • <https://github.com/JackkHam>
Website • <https://jackkham.github.io/Website/>

EDUCATION

University of Victoria
Bachelor of Computer Science 2021 – present

JOB EXPERIENCE

Grouse Mountain, North Vancouver BC

Mountain Adventures Guide – Zipline and Treetop Ropes Adventure (May – Aug) 2023

Responsible for the safety and experience of guests (Groups ranging from 8-20), while taking guests on mountain wide tours. Tours include ziplining, tree canopy challenges, and hiking all while providing a positive experience. Used skills such as communication, problem solving, leadership, and more active skills such as working ziplines, safety procedures, belaying, and radio operation.

Grouse Mountain, North Vancouver BC

Chair Lift Operator (May – Aug) 2022

Responsible for the safety and operation of a chair lift for tourists in the summer season. Useful skills that I improved upon were teamworking skills, as well as communication and collaboration with my coworkers for hours at a time.

West Vancouver Field Hockey Club (WVFHC), West Vancouver BC

Field Hockey Coach (Feb – May) 2018-2021

Taught and introduced kids of varying levels to the sport of field hockey.

TECHNICAL SKILLS AND EXPERIENCE

Coding Experience:

Advanced with Python, C++, C, Java, Javascript/CSS/HTML

Proficient in SQL, C#, Swift, Haskell

Technical Experience

Advanced with Microsoft and Apple products, Excel, Word, PowerPoint, GitHub

Proficient in using Unity, Godot

Interpersonal and Communication

Excellent communication skills, both written and verbal. Enthusiastic about learning and eager to help in a team environment. Great team working skills, reliable both independently and collaboratively.

PROJECTS

Projects include a personal Website using Javascript/CSS/HTML

Small games developed in Godot and Unity

Turned a RaspberryPi into a recording device, able to livestream or take photos