# UEE 1303(1069): Object-Oriented Programming Lab #2: C/C++ Overview

In this laboratory session you will:

- Learn how to compile and link multiple files
- Learn how to use the namespace
- Review the basic concept of C/C++ programming

### Lab 2-1: Compile and Link multiple Files

✓ Please execute the program lab2-1

```
// lab2-1.h
// function prototype, declaration (in header files)
typedef struct {
   double real;
   double image;
} Cplex;
const double pi 3.14159
void showComplex(const Cplex &m);
```

```
// lab2-1.cpp
// function definition (in source files)
#include <iostream>
#include "lab2-1.h"
using namespace std;

void showComplex(const Cplex &m)
{
   cout << m.real;
   if (m.image < 0)
      cout << m.image << "i" << endl;
   else
      cout << "+" << m.image << "i" << endl;
}</pre>
```

```
// lab2-1-main.cpp
```

```
// main function, client program
#include <iostream>
#include "lab2-1.h"

int main()
{
    Cplex n;
    n.real = 1 * pi;
    n.image = -0.5;
    showComplex(n);

return 0;
}
```

- How to Compile?

```
> 1s

lab2-1.cpp lab2-1.h lab2-1-main.cpp

> g++ -c lab2-1.cpp

> g++ -c lab2-1-main.cpp

> g++ -o lab2-1 lab2-1.o lab2-1-main.o

> ls

lab2-1 lab2-1.cpp lab2-1.h lab2-1.o lab2-1-main.cpp

lab2-1-main.o

> ./lab2-1

3.14159-0.5i
```

# Lab 2-2: Namespaces

✓ Please execute the program lab2-2 and identify the scope of variable defined in namespace Complex

```
// lab2-2.h
// function prototype, declaration (in header files)
namespace Complex {
   typedef struct {
      double real;
      double image;
   } Cplex;
   const double pi 3.14159
   void showComplex(const Cplex &m);
```

}

```
// lab2-2.cpp
// function definition (in source files)
#include <iostream>
#include "lab2-2.h"
using namespace std;

namespace Complex {
    void showComplex(const Cplex &m)
    {
        cout << m.real;
        if (m.image < 0)
            cout << m.image << "i" << endl;
        else
            cout << "+" << m.image << "i" << endl;
    }
}</pre>
```

```
// lab2-2-main.cpp
// main function, client program
#include <iostream>
#include "lab2-2.h"

int main()
{
    Complex::Cplex n;
    n.real = 1 * Complex::pi;
    n.real = 1 * pi;
    n.image = -0.5;
    Complex::showComplex(n);

return 0;
}
```

- Please modify the compiling error.
- ✓ Please modify lab2-2-main.cpp as follows and execute the program again.

```
// lab2-2-main.cpp
// main function, client program
#include <iostream>
#include "lab2-2.h"
using namespace Complex;

int main()
{
    Cplex n;
    n.real = 1 * pi;
    n.real = 1 * pi;
    n.image = -0.5;
    showComplex(n);

return 0;
}
```

- Can you point out the differences between the above programs?

## Exercise 2-1

- ✓ Please write a C++ program to perform the arithmetic operations for complex numbers. You have to read two complex numbers and output the arithmetic results to the console.
- ✓ Type the following command to execute the program:

The representation of complex number is a+bi, where a means the real part and b means the imaginary part. If a is equal to zero, it can be written as 0+bi instead of bi. For the same reason, it should be a+0i if the complex number has no imaginary part.

#### ✓ Requirement

You have to complete the exercise using the data structure Cplex defined in lab2-1.h and write three functions: readComplex(), complexOperation() and printComplex().

The data structure Cplex should be defined in ex2-1.h and the function should be written in ex2-1.cpp.

The ex2-1-main.cpp has the content as: (some headers should be added)

```
// ex2-1-main.cpp
int main(int argc, char *argv[])
{
   Cplex a, b;
   readComplex(a, b); // process text file
   // store the results of diff. operation
   Cplex results[4];
   results[0] = complexOperation(a, b, '+');
   results[1] = complexOperation(a, b, '-');
   results[2] = complexOperation(a, b, '*');
   results[3] = complexOperation(a, b, '/');
   printComplex(results);

return 0;
}
```