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CART 253: Exercise: Reflection

I began this class with zero understanding of not only how code itself works but the names of and the importance of code, and I feel now after having completed several exercises and projects that I have not only learned something significant and of utmost importance in this new modern technological age but gained a new way of looking at and understanding the world.

I often now look at websites and games and question not only how it was constructed but how I would attempt to build it using the limited knowledge and resources I possess.

Though I am by no means done learning “the way of the code” for both javascript and html (a subject/variant of code which I have been learning at the same time in my CART 211 class), I know for certain that I will continue to experiment and build on my knowledge through my own attempts at constructing games, a sensation and general excitement for a subject/talent which typically takes several classes in for me to achieve outside my first visual arts class in high-school which spurred me immediately to engage in painting and sketching where and however I could.

Video games have always been a passion of mine, so much so that I designed a game practically from top to bottom in story and choices (as the game was meant to be one with multiple branches of dialogue which in turn impact the finally and some key events of the game and attached plot) in high-school with the full intent of having my friends voice various characters.

Although the pages of one of my notebooks in which I wrote the details of this game’s story have long sat on my shelf collecting dust for some years now, I feel reinvigorated and inspired by my time in this class (CART 253) to take up this project once again.

Of course I won't necessarily be able to achieve exactly what I had originally intended, both because of friends having moved away or apart and because my knowledge in game development is still limited, I will still attempt and experiment to create a variation which I can do at my current level.